

### **// Employee.cs**

```
public class Employee
{
    public int EmployeeId { get; set; }
    public string Name { get; set; }

    // Foreign key
    public int CityId { get; set; }

    // Navigation property
    public City City { get; set; }
}
```

### **// City.cs**

```
public class City
{
    public int CityId { get; set; }
    public string CityName { get; set; }

    // Navigation property
    public ICollection<Employee> Employees { get; set; }
}
```

### **// YourDbContext.cs**

```
public class YourDbContext : DbContext
{
    public YourDbContext(DbContextOptions<YourDbContext> options) : base(options)
    {
    }
```

```
}
```

```
public DbSet<Employee> Employees { get; set; }
```

```
public DbSet<City> Cities { get; set; }
```

```
protected override void OnModelCreating(ModelBuilder modelBuilder)
```

```
{
```

```
    // Define the foreign key relationship
```

```
    modelBuilder.Entity<Employee>()
```

```
        .HasOne(e => e.City)
```

```
        .WithMany(c => c.Employees)
```

```
        .HasForeignKey(e => e.CityId)
```

```
        .onDelete>DeleteBehavior.Restrict); // or DeleteBehavior.Cascade depending on your requirements
```

```
}
```

```
}
```

-----

```
var employees = _context.Employees.Include(e => e.City).ToList();
```