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1BM19CS199

25/09/2020 EXPERIMENT NO:02 : Q.03

```
class lab2q3{
public static void main (String args[]){
int A[][] =new[4][];
  A[0] = new int[1];
  A[1] = new int[2];
  A[2] = new int[3];
  A[3] = new int[4];
int i,j, k;
  k=1;
for(i=0; i<4; i++){
for(j=0; j<i+1; j++){
System.out.print(A[i][j] + "  ");
}

  System.out.println();
}
}
}
```

OUTPUT:

```
1
2  3
4  5  6
7  8  9  10
```

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25/09/2020 EXPERIMENT NO.02: Q.04

```
class lab2q4{
public static void main (String args[]){
{
float cie=42, see=88, totalmarks;
System.out.println("CIE MARKS :" +cie);
System.out.println("SEE MARKS : " +see);
see = see /2;
totalmarks = cie+see;
System.out.println("TOTAL MARKS :" + totalmarks);

if(totalmarks >=91 && totalmarks <=100)
{
    System.out.println("Grade : S");
{
}
else if(totalmarks >=81 && totalmarks<91)
{
  System.out.println("Grade : A");
}
else if(totalmarks >=71 && totalmarks <81)
{
  System.out.println("Grade : B");
}
else if(totalmarks >=61 && totalmarks<71)
{
  System.out.println("Grade : C");
else if(totalmarks >=51 && totalmarks <61);
{
    System.out.println("Grade : D");
}
else if(totalmarks >=40 && totalmarks <51)
{ System.out.println("Grade : E");
}
```

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25/09/2020 EXPERIMENT NO: 02 : Q.04

```
        else if (total marks >=0 && total marks<40)
        {
            System.out.println (" Grade : F ");
        }
}
}
```

OUTPUT:

CIE MARKS : 42.0
SEE MARKS : 88.0
TOTAL MARKS : 86.0
Grade : A

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05/09/2020

EXPERIMENT No.02 : Q.05

```
class lab2q5{
public static void main(String args[]){
    int a =12, b=60 , i, j, flag;
    System.out.print("The Prime Numbers between "+a+" and "+b+"are:");
    for (i= a; i<=b; i++) {
        flag =1;
        for (j= 2; j<=i/2 ; ++j){
            if(i%j ==0)
                flag = 0;
                break;
        }
        if (flag ==1)
            System.out.print(" "+i);
    }
}
}
```

OUTPUT:

The Prime Numbers between 12 and 60 are : 13 15 17 19 21 23 25 27 29 31 33 35 37 39 41 43 45 47 49 51 53 55 57 59

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20/09/2020 EXPERIMENT NO.02 : Q.06

```
#include <stdio.h>
#include<math.h>
int main()
{
    int i,j;
    float r,h,area,vol;
    float pi= 3.1416;
    while (i)
    {
        printf("\n Enter the number to choose a shape to view the
Area and Volume: \n\n");
        printf(" [1] CYLINDER \n");
        printf("[2] CONE \n");
        printf ("[3] SPHERE \n");
        scanf( "%d", &i);
switch(i)
{
    case 1:
        printf("\n Enter the radius of the Cylinder: ");
        scanf ("%f", &r);
        printf("Enter the height of the Cylinder:");
        scanf ("%f", &h);
        area = (2*pi*r*h) + (2*pi*r*r);
        vol = pi*r*r*h;
        printf("\n Area of the Cylinder: %.2f", area);
        printf("\n Volume of the Cylinder: %.2f", vol);
        break;

case 2:
    printf("\n Enter radius of the cone:");
    scanf ("%f", &r);
```

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25/09/2020 EXPERIMENT NO.02 : 8.06

```
printf("Enter the height of the cone: ");
scanf("%lf", &r);
area = pi*r*(r+sqrt((h*h)+(r*r)));
vol = (pi*r*r*h)/3;
printf("\nArea of the Cone: %.2f", area);
printf("\nVolume of the Cone: %.2f", vol);
break;

case 3:
printf("\nEnter the radius of the Sphere: ");
scanf("%lf", &r);
area = 4*pi*r*r;
vol = (4*pi*r*r*r)/3;
printf("\nArea of the Sphere: %.2f", area);
printf("\nVolume of the Sphere: %.2f", vol);
break;

default: printf("INVALID INPUT!!! PLEASE TRY AGAIN!!!\n");
}
printf("\n\nPress 0 to find the Area and Volume of another
    shape: \n");
printf("Press any other number to exit\n");
scanf("%d", &j);

If(j!=0)
{
    break;
    {
{
return 0;
}
```

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23/01/2021 EXPERIMENT NO.02 : Q.06

OUTPUT:

Enter the number to choose a shape to view the Area and Volume:

[1] CYLINDER
[2] CONE
[3] SPHERE

1

Enter the radius of the Cylinder : 23.4
Enter the height of the Cylinder : 16.8

Area of the Cylinder : 5910.48
Volume of the Cylinder : 28899.60

Press 0 to find the Area and Volume of another shape:
Press any other numbers to exit
1
