

# Ovienloba Joel

## Mobile Engineer

Flutter & Dart

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### Experience Summary

Poised, professional, and product-oriented Mobile Engineer with 3+ years of experience working in a variety of fast-paced, dynamic, and ever-changing settings. Experience includes building and designing beautiful User Interfaces, integrating SQL/NoSQL / client-server applications, developing high-quality in-house tools to ease the development, management, and scaling of mobile products.

### Soft Skills Summary

Positive and well-organized, with excellent written and verbal communication abilities. Strong interpersonal skills as well as the ability to operate with little or no supervision required.

Multitasking prodigy with the capacity to understand corporate goals in order to make decisions while managing mobile solutions. Proven ability to take initiative, evaluate specific problems, identify issues, and propose solutions or refer to the relevant resource.

- **Languages:** Dart, Java, JavaScript, C/C++
- **Tools:** Android Studio, XCode, VSCode, Git, Figma, Invision Studio
- **Concepts:** Design Implementation, Clean Architecture, and Test-Driven Development
- **Analytics Tools:** OneSignal, Google Analytics, Sentry
- **Mobile Frameworks:** Flutter
- **Mobile DevOps:** Codemagic, Github Actions
- **State Management:** Riverpod, Provider, GetX, Inherited Widgets
- **Database:** Firebase, SQLite

### Engineering Skills Summary

- Experienced with the Software Development Life Cycle (SDLC) process, which includes designing and implementing the software, debugging, fixing, and maintaining the software.
- Developed applications while being part of both Engineering and Marketing decisions, which helped me learn more and acquire knowledge about basic business processes.
- Experience in Flutter application design and implementation using Dart.
- Experience with Flutter, Android Studio, and Xcode including development, debugging, profiling, optimizing, and build processes in Object-Oriented Design Principles (OOD & OOP).
- Created and customized views with/without high-level widgets.
- Expertise in Object-Oriented Programming languages like Dart and Java.
- Expert-level skills in developing custom UI components for Flutter Applications.

### Professional Experience

**TravelTube – Estonia, Remote** / *Food ordering, Food delivery, Travel management and Info, Courier services*

Lead Mobile Engineer, **7 months** (March 2021 – September 2021)

- Worked full time and supervised the development and deployment of the TravelTube app which helps connect foodies and travellers all around the world, Tcourier app which connects delivery drivers with restaurants and customers for real-time and on-demand ordering and delivery service, Partner Central and Tcouriers: Offline Ordering.
- Converted high fidelity mockups to responsive mobile code.
- Utilized Sentry, Pusher, Firebase, BitBucket , and CodeMagic CI for DevOps
- Worked with and Integrated APIs

#### **MadeInD8R – Remote**

Mobile Engineer, **5 months** (August 2021 – December 2021)

- Worked with a team to design, implement and build high-end mobile applications for various clients.
- Converted UI mockups into fast and responsive mobile UIs.
- Worked with Firebase and custom built APIs to build a functional and efficiently working mobile app for both Android and iOS platforms.
- Was involved in the development of high-end and performant apps from the design phase, to the development phase, testing phase and production phase.

#### **PTChat – US, Remote** / *Cryptocurrency / finance app*

Mobile Engineer, **Contract**

- Designed and developed the PTCChat mobile app, a full service family engagement platform that focuses on improving district-level capacity to partner with families on their student achievement.

#### **Bureau De Coins–Nigeria, Remote** / *Cryptocurrency / finance app*

Mobile Engineer, **Contract**

- Worked in a team to design, implement and build Bureau de coins(BDC), an application for buying and selling, sending and receiving cryptocurrency.
- Converted figma mockups to responsive flutter code.
- Integrated custom built APIs to build a functional and efficiently working mobile app for both Android and iOS platforms.

#### **EarnType Mobile– Remote** / *Finance solution / wallet app*

Mobile Engineer, **Contract**

- Designed and developed the Earntype mobile app.

#### **Frontend Developer– Bells University of Technology (On Site)** / *Medical solution*

Part-Time Web Developer, **5 months** (March 2019 – July 2019)

- Development of Clinic Management Software for Bells University of Technology's clinic that aids staff members keep track of student records, drugs inventory and other administrative records

#### **Bells University GDSC – Mentor**

Flutter Developer Mentor (September 2020 – Present)

- Created a curriculum to facilitate the learning of Flutter by Junior developers.

- Mentored and trained young developers from Bells University of Technology on the core/ basic concepts of cross-platform software development with Flutter & Dart.

## Projects

### **CampusX - Android**

Worked with a team in all phases of the SDLC to build, maintain, and architect a social media application with Flutter which is focused on connecting students on all campuses around Nigeria by providing a platform to interact and share information, events and things happening in their campus.

### **Chop.Africa - Android**

Proposed, designed, and created a mobile platform that provides food vendors the means to serve their customers online by providing real-time and on-demand food ordering and delivery services.

## Education & Certification

**BSc. Computer Science** | *Bells University of Technology*

**5 years** (2018 – 2022)

Good experience over 4 years in a classroom environment, experiences from school included extracurricular activities, social networking, and programming experiences.