Algorithmics - Tutorial Sheet 4 Strings and text algorithms

1. Construct the border table B for the KMP algorithm for the string:

agcagacagcacg

Solution: The border table is given by:

j	0	1	2	3	4	5	6	7	8	9	10	11	12
B(j)	0	0	0	0	1	2	1	0	1	2	3	4	0

2. Indicate precisely which character comparisons would be made if the Boyer-Moore algorithm were used to locate the first occurrence of the string $s=\mathsf{agcga}$ in the text $t=\mathsf{agcgcctgatagcgacagt}$.

Solution: The following outlines the character comparisons performed by the Boyer-Moore algorithm.

 $\begin{array}{c} {\tt agcgcctgatagcgacagt} \\ {\tt agcga} \end{array}$

1 comparison (c appears in string so move along so c's line up)

agcgcctgatagcgacagt agcga

1 comparisions (t does not appears in string so move along by the length of the string)

agcgcctgatagcgacagt agcga

1 comparison (g appears in string so move along so g's line up)

agcgcctgatagcgacagt agcga

1 comparison (c appears in string so move along so c's line up)

agcgcctgatagcgacagt agcga

5 comparisons (string has been found) 9 comparisons in total.