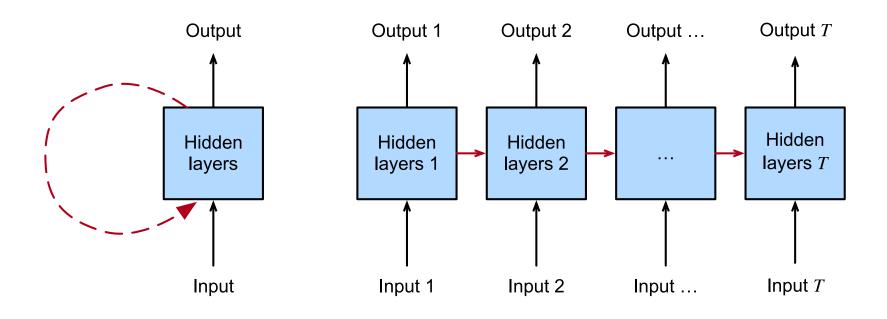
Recurrent and Long Short-term Memory Models

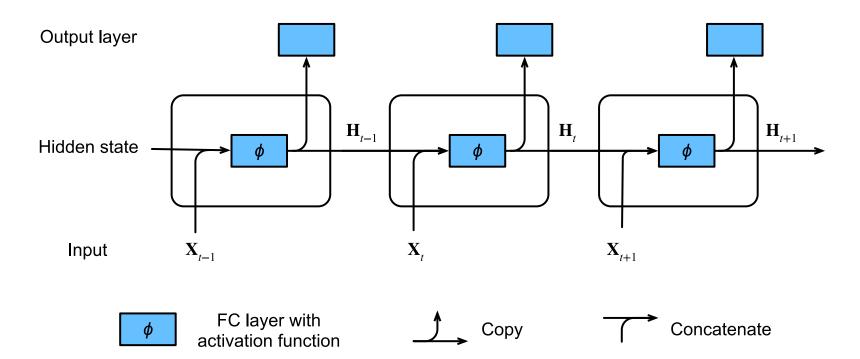
Recurrent Blocks/Networks

- Block structure: A single cell can be repeated, so that it reoccurs at each stage of the network.
- Innovation: Model the passage of information from one time step to the next, particularly when looking at a **sequence of linked observations**.

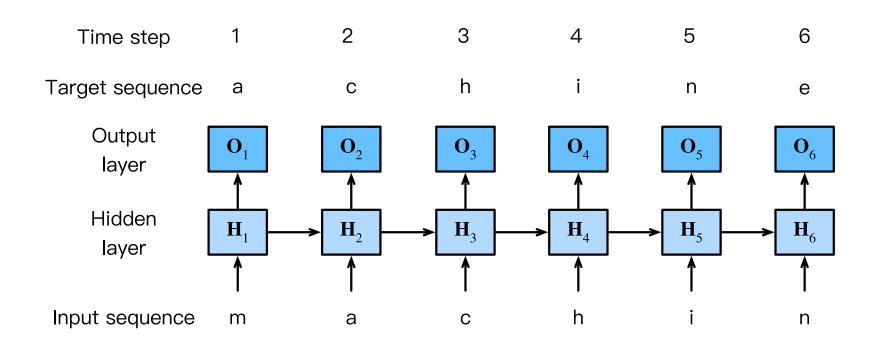
Recurrent networks



Hidden (memory) states



How the model works



How the model works

We pass a **stream** of data into our model, and predict the stream one step forward

- Only really making one prediction
- The stream feeds into the hidden state at each level of the network
- Each time stage is a separate "layer", but has the same weights as the other layers
- Each layer interacts with the "next" part of the sequence

How the model works

Different from our past models, an RNN returns **two** objects:

- The output from a specific layer
- The updated hidden state (handed off to the next layer)

Long Short-term Memory Networks (LSTMs)

Was the state of the art until transformer architectures took over in 2017, although they still inspire aspects of those models.

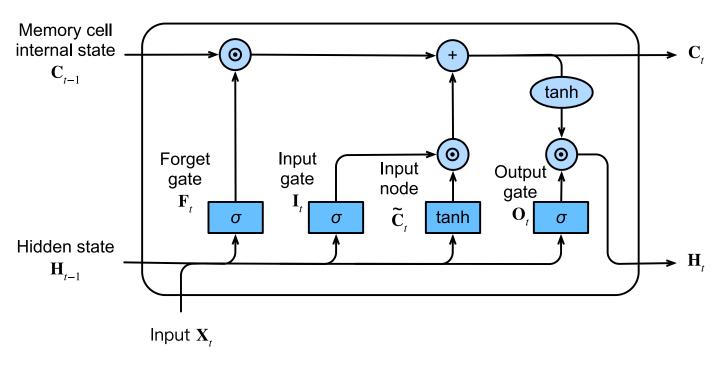
LSTM Advances

Rather than having a simple hidden state, LSTM models implement a more complex hidden structure:

- Input gates
- Forget gates
- Output gates

These allow different hidden states to have different impacts dependent on the current input, rather than uniform effects like in RNN models

Memory cell structures in LSTMs



 σ

FC layer with activation function

Elementwise operator

Copy



LSTM key differences

- Memory that is propagated from one period to the next
 - That memory is forgotten based on the activation of the forget gate
- Inputs are filtered through the input gate before being added to memory
- Outputs are a combination of the hidden state, memory, and our current inputs

Hidden State vs Memory Cell

- The hidden state **always** affects the output
- Memory cells only affect output as permitted by the output gate, so that they have selective impacts on predictions

Model outputs

At each stage, the model will return **three** objects:

- The output (prediction)
- The hidden state
- The memory state

Both the hidden and memory states are passed on to the next round of the model

Let's build one of these so we can better see how it works.

First, we need to install some helpers

!pip install d2l

```
# Let's use Dracula as our source text:
# https://www.gutenberg.org/cache/epub/345/pg345.txt
# For reading/cleaning data
import requests
import re
from torch.utils.data import Dataset
from torch.utils.data import DataLoader
# For visualizing
import plotly.express as px
# For model building
import torch
import torch.nn as nn
import torch.nn.functional as F
# Import helpers
# import nnhelpers as nnh
from d2l import torch as d2l
```

```
# Customized version of the d2l Time Machine class object,
    but using a better source text
class Dracula(d21.DataModule):
    def download(self):
        dracula = "https://www.gutenberg.org/cache/epub/345/pg345.txt"
        fname = d21.download(dracula, self.root)
        with open(fname) as f:
            return f.read()
    def _preprocess(self, text):
        """Defined in :numref: `sec text-sequence`"""
        return re.sub('[^A-Za-z]+', ' ', text).lower()
    def _tokenize(self, text):
        """Defined in :numref: `sec text-sequence`"""
        return list(text)
```

```
class Dracula(d21.DataModule):
   def build(self, raw text, vocab=None):
        """Defined in :numref: `sec text-sequence`"""
        tokens = self. tokenize(self. preprocess(raw text))
        if vocab is None: vocab = d21.Vocab(tokens)
        corpus = [vocab[token] for token in tokens]
        return corpus, vocab
   def __init__(self, batch_size, num_steps, num_train=10000, num_val=5000):
        """Defined in :numref: `sec language-model`"""
        super(Dracula, self). init ()
        self.save_hyperparameters()
        corpus, self.vocab = self.build(self. download())
        array = d21.tensor([corpus[i:i+num_steps+1]
                            for i in range(len(corpus)-num steps)])
        self.X, self.Y = array[:,:-1], array[:,1:]
   def get_dataloader(self, train):
        """Defined in :numref: `subsec partitioning-segs`"""
        idx = slice(0, self.num train) if train else slice(
            self.num train, self.num train + self.num val)
        return self.get_tensorloader([self.X, self.Y], train, idx)
```

```
class LSTM(d21.Module):
    def __init__(self, num_inputs, num_hiddens,
                sigma=0.01, lr=3, numeric=False):
        super(). init ()
        self.save_hyperparameters()
        self.lr = lr
        self.numeric = numeric
        init weight = lambda *shape: nn.Parameter(
            torch.randn(*shape) * sigma)
        triple = lambda: (init_weight(num_inputs, num_hiddens),
                          init weight(num hiddens, num hiddens),
                          nn.Parameter(torch.zeros(num hiddens)))
        self.W xi, self.W hi, self.b i = triple() # Input gate
        self.W_xf, self.W_hf, self.b_f = triple() # Forget gate
        self.W_xo, self.W_ho, self.b_o = triple() # Output gate
        self.W xc, self.W hc, self.b c = triple() # Input node
```

```
class LSTM(d21.Module):
    def forward(self, inputs, H C=None):
        if H C is None:
            # Initial state with shape: (batch size, num hiddens)
            H = torch.zeros((inputs.shape[1], self.num hiddens),
                          device=inputs.device)
            C = torch.zeros((inputs.shape[1], self.num hiddens),
                          device=inputs.device)
        else:
           H, C = H C
        outputs = []
        for X in inputs:
            I = torch.sigmoid(torch.matmul(X, self.W xi) +
                            torch.matmul(H, self.W_hi) + self.b_i)
            F = torch.sigmoid(torch.matmul(X, self.W_xf) +
                            torch.matmul(H, self.W hf) + self.b f)
            0 = torch.sigmoid(torch.matmul(X, self.W xo) +
                            torch.matmul(H, self.W ho) + self.b o)
            C tilde = torch.tanh(torch.matmul(X, self.W xc) +
                              torch.matmul(H, self.W hc) + self.b c)
            C = F * C + I * C tilde
            H = 0 * torch.tanh(C)
            outputs.append(H)
        return outputs, (H, C)
```

```
data = Dracula(batch_size=1024, num_steps=100)
lstm = LSTM(num_inputs=len(data.vocab), num_hiddens=128)
model = d21.RNNLMScratch(lstm, vocab_size=len(data.vocab), lr=4)
trainer = d21.Trainer(max_epochs=50, gradient_clip_val=1, num_gpus=1)
trainer.fit(model, data)
```

```
model.predict('as the boat arrived at the quay ',
50, data.vocab, d2l.try_gpu())
```

```
'as the boat arrived at the quay the country stound the country '
```

```
# Time series models inspired by
# https://machinelearningmastery.com/
      lstm-for-time-series-prediction-in-pytorch/
import pandas as pd
import plotly.express as px
import numpy as np
# Read in data, grab relevant column
temp = pd.read_csv("https://github.com/dustywhite7/Econ8310/
    raw/master/DataSets/omahaNOAA.csv")
temp = temp['HOURLYDRYBULBTEMPF'].fillna(0
    ).replace(0, method='pad').values[-(365*24):]
px.line(temp)
```

```
# train-test split for time series
train_size = int(len(temp) * 0.67)
test_size = len(temp) - train_size
train, test = temp[:train_size], temp[train_size:]
```

```
def create_dataset(dataset, lookback):
    X, y = [], []
    for i in range(len(dataset)-lookback):
        feature = dataset[i:i+lookback]
        target = dataset[i+1:i+lookback+1]
        X.append(feature)
        y.append(target)
    return torch.tensor(X, dtype=torch.float32),
        torch.tensor(y, dtype=torch.float32)
```

```
lookback = 1
X_train, y_train = create_dataset(train, lookback=lookback)
X_test, y_test = create_dataset(test, lookback=lookback)
print(X_train.shape, y_train.shape)
print(X_test.shape, y_test.shape)
```

Training our model

```
model = TempLSTM()
optimizer = torch.optim.Adam(model.parameters())
loss fn = nn.MSELoss()
loader = DataLoader(TensorDataset(X train, y train),
     shuffle=True, batch size=32)
n = 200
for epoch in range(n epochs):
   model.train()
   for X_batch, y_batch in loader:
        y pred = model(X batch)
        loss = loss fn(y pred, y batch)
        optimizer.zero grad()
        loss.backward()
        optimizer.step()
   # Validation
   if epoch % 10 != 0:
        continue
   model.eval()
   with torch.no grad():
        y pred = model(X train)
        train rmse = np.sgrt(loss fn(y pred, y train))
        y pred = model(X test)
        test_rmse = np.sqrt(loss_fn(y_pred, y_test))
    print("Epoch %d: train RMSE %.4f, test RMSE %.4f"
        % (epoch, train rmse, test rmse))
```

Forecasting

```
with torch.no_grad():
    # shift train predictions for plotting
    train_plot = np.ones_like(temp) * np.nan
    y_pred = model(X_train)
    y_pred = y_pred[:, -1]
    train_plot[lookback:train_size] = model(X_train)[:, -1]
    # shift test predictions for plotting
    test_plot = np.ones_like(temp) * np.nan
    test_plot[train_size+lookback:len(temp)] = model(X_test)[:, -1]
```

Plotting our forecast

```
# Build plotting data
plot_data = pd.DataFrame([temp, test_plot]).T
plot_data.columns = ['truth', 'forecast']

px.line(plot_data, y = ['truth', 'forecast'])
```

LSTMs in summary

- Designed to handle time-series/sequential data
- Allow for both consistent and provisional inputs to the model

Lab Time!