PIC18F2455/2550/4455/4550

11.0 TIMERO MODULE

The Timer0 module incorporates the following features:

- Software selectable operation as a timer or counter in both 8-bit or 16-bit modes
- · Readable and writable registers
- Dedicated 8-bit, software programmable prescaler
- Selectable clock source (internal or external)
- · Edge select for external clock
- · Interrupt on overflow

The TOCON register (Register 11-1) controls all aspects of the module's operation, including the prescale selection. It is both readable and writable.

A simplified block diagram of the Timer0 module in 8-bit mode is shown in Figure 11-1. Figure 11-2 shows a simplified block diagram of the Timer0 module in 16-bit mode.

REGISTER 11-1: T0CON: TIMER0 CONTROL REGISTER

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
TMR00N	T08BIT	T0CS	T0SE	PSA	T0PS2	T0PS1	T0PS0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit,	read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7	TMR0ON: Timer0 On/Off Control bit				
	1 = Enables Timer0				
	0 = Stops Timer0				
bit 6	T08BIT: Timer0 8-Bit/16-Bit Control bit				
	1 = Timer0 is configured as an 8-bit timer/counter				
	0 = Timer0 is configured as a 16-bit timer/counter				
bit 5	T0CS: Timer0 Clock Source Select bit				
	1 = Transition on TOCKI pin				
	0 = Internal instruction cycle clock (CLKO)				
bit 4	T0SE: Timer0 Source Edge Select bit				
	1 = Increment on high-to-low transition on T0CKI pin				
	0 = Increment on low-to-high transition on T0CKI pin				
bit 3	PSA: Timer0 Prescaler Assignment bit				
	1 = TImer0 prescaler is NOT assigned. Timer0 clock input bypasses prescaler.				
	0 = Timer0 prescaler is assigned. Timer0 clock input comes from prescaler output.				
bit 2-0	T0PS2:T0PS0: Timer0 Prescaler Select bits				
	111 = 1:256 Prescale value				
	110 = 1:128 Prescale value				
	101 = 1:64 Prescale value				
	100 = 1:32 Prescale value				
	011 = 1:16 Prescale value				
	010 = 1:8 Prescale value				
	001 = 1:4 Prescale value				
	000 = 1:2 Prescale value				