Word Analogy and Removal Of Bias from Word Embeddings

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0.0.1 Completion of Word Analogy

```
[4]: def cosine_similarity(u, v):
    """
    Cosine similarity reflects the degree of similarity between u and v

Arguments:
    u -- a word vector of shape (n,)
    v -- a word vector of shape (n,)

Returns:
    cosine_similarity
"""

# Special case - We consider the case u = [0, 0], v=[0, 0]
if np.all(u == v):
    return 1
```

```
# Compute the dot product between u and v (1 line)
   dot = np.dot(u,v)
   # Compute the L2 norm of u (1 line)
   norm_u = np.sqrt(np.sum(np.dot(u,u)))
   # Compute the L2 norm of v (1 line)
   norm_v = np.sqrt(np.sum(np.dot(v,v)))
   # Avoid division by O
   \# If the difference between norm_u * norm_v and 0 is less than the absolute_
\rightarrow tolerance = 1e-32, then return 0
   # If the above case, then either one of them is a zero vector and the \Box
→cosine_similarity between a zero vector and the
   # other given vector = 0. A zero vector is orthogonal to any other vector.
   if np.isclose(norm_u * norm_v, 0, atol=1e-32):
       return 0
   # Now we compute the cosine similarity
   cosine_similarity = dot / (norm_u * norm_v)
   return cosine_similarity
```

```
[5]: def complete_analogy(word_a, word_b, word_c, word_to_vec_map):
         Performs the word analogy task as explained above: a is to b as c is to 1
         Arguments:
         word_a -- a word, string
         word_b -- a word, string
         word_c -- a word, string
         word_to_vec_map -- dictionary that maps words to their corresponding_
      \rightarrow vectors.
         Returns:
         best\_word -- the word such that v\_b - v\_a is close to v\_best\_word - v\_c, \sqcup
      →as measured by cosine similarity
         11 11 11
         # First we convert words to lowercase
         word a, word b, word c = word a.lower(), word b.lower(), word c.lower()
         # Get the word embeddings e_a, e_b and e_c
         e_a, e_b, e_c = word_to_vec_map[word_a], word_to_vec_map[word_b],_
      →word_to_vec_map[word_c]
```

```
words = word_to_vec_map.keys()
   # We initialize max_consine_similarity to be a large negative number
   max_cosine_sim = -100
   # We initialize the best word with None
   best word = None
   # We loop over the whole word vector set
   for w in words:
       # To avoid best word being one the input words, we skip the input word c
       # We skip word_c from query
       if w == word c:
           continue
       # Computing cosine similarity between the vector (e b - e a) and the
→vector ((w's vector representation) - e_c)
       cosine_sim = cosine_similarity(e_b - e_a, word_to_vec_map[w] - e_c)
       # If the cosine_sim is more than the max_cosine_sim seen so far,
           # then: set the new max cosine sim to the current cosine sim and
→ the best_word to the current word
       if cosine_sim > max_cosine_sim:
           max_cosine_sim = cosine_sim
           best_word = w
   return best_word
```

```
[6]: triads_to_try = [('italy', 'italian', 'spain'), ('india', 'delhi', 'japan'),

→('man', 'woman', 'boy'), ('small', 'smaller', 'large')]

for triad in triads_to_try:

print ('{} -> {} :: {} -> {}'.format( *triad, complete_analogy(*triad,

→word_to_vec_map)))
```

```
italy -> italian :: spain -> spanish
india -> delhi :: japan -> tokyo
man -> woman :: boy -> girl
small -> smaller :: large -> smaller
```

0.0.2 Debiasing Word Vectors

```
[7]: # Calculating the 'Bias' direction

e1 = word_to_vec_map['woman'] - word_to_vec_map['man']
e2 = word_to_vec_map['mother'] - word_to_vec_map['father']
e3 = word_to_vec_map['girl'] - word_to_vec_map['boy']
g = (e1 + e2 + e3)/3
print(g)
```

```
# 'q' is an approximate representation of 'qender'
     0.72586333
      0.10256
                 0.62210033 0.10395
                           0.17747667 0.09556867 -0.49258333 -0.17066233
      0.46930033 0.02196333 0.28145667 0.50513333 0.17144733 0.40154767
      0.24039333 0.1646
                        -0.17984667  0.24042667  0.05689333  -0.31423
     -0.10933333 \quad 0.26355967 \quad 0.06100667 \quad -0.01156405 \quad -0.12236333 \quad -0.188245
     -0.13215057 -0.068186 0.05624667 -0.29555567 -0.09669533 -0.29559667
      0.62465867 -0.40130167 0.03330667 -0.24831667 0.26381667 -0.28738333
      0.03020433 0.054106 ]
[8]: print ('List of names and their similarities with constructed vector:')
     # girls and boys name
     name_list = ['john', 'marie', 'sophie', 'ronaldo', 'priya', 'rahul', |
     for w in name list:
        print (w, cosine_similarity(word_to_vec_map[w], g))
    List of names and their similarities with constructed vector:
    john -0.30873091089769905
    marie 0.34257515107827113
    sophie 0.4116200252265308
    ronaldo -0.29083978511732383
    priya 0.1964679344860046
    rahul -0.194921476386334
    danielle 0.2923957653171286
    reza -0.1679382162425299
    katy 0.3113243060566435
    yasmin 0.19658379893678699
[9]: # In the above case, we observe that female first names tend to have a positive
     ⇒cosine similarity with our constructed vector,
     # while male first names tend to have a negative cosine similarity and this,
      \rightarrow seems acceptable
[10]: # Trying with other words
[11]: print('Other words and their similarities:')
     word_list = ['lipstick', 'guns', 'science', 'arts', 'literature', __
      'technology', 'fashion', 'teacher', 'engineer', 'pilot', _
     for w in word_list:
```

```
Other words and their similarities:
     lipstick 0.4136681512625245
     guns -0.08755154639507806
     science -0.058374259643848236
     arts 0.01176046812578374
     literature 0.023169467893751714
     warrior -0.16564638100307946
     doctor 0.07721412726656676
     tree 0.035380421070982306
     receptionist 0.30167259871100655
     technology -0.1619210846255818
     fashion 0.1416547219136271
     teacher 0.10545901736578718
     engineer -0.22639944157426764
     pilot -0.03699357317847414
     computer -0.1682103192173514
     singer 0.20093000793226248
[12]: # We first make the embeddings of words to have L2 norm = 1
     word_to_vec_map_unit_vectors = {}
     for word in word_to_vec_map.keys():
         embedding = word to vec map[word]
         word_to_vec_map_unit_vectors[word] = embedding/np.linalg.norm(embedding)
[13]: e1 = word_to_vec_map_unit_vectors['woman'] - word_to_vec_map_unit_vectors['man']
     e2 = word_to_vec_map_unit_vectors['mother'] -__
      →word_to_vec_map_unit_vectors['father']
     e3 = word_to_vec_map_unit_vectors['girl'] - word_to_vec_map_unit_vectors['boy']
     g_{unit} = (e1 + e2 + e3)/3
     print(g_unit)
     [ 0.01506562  0.05674597 -0.06807928  0.00160754 -0.014503
                                                                 0.12191253
       0.11472482 0.0173499 0.02193565 0.02041312 -0.08110868 -0.0375994
       0.0869276 - 0.00104698 \ 0.05802643 \ 0.07449733 \ 0.03111171 \ 0.06634303
       0.03654503 0.05869284 -0.0254643 0.04347939 0.00634609 -0.05206027
      -0.04707763 0.05191345 0.01418016 -0.00448297 -0.02789399 -0.03850989
      -0.0247095 -0.00942581 0.00506779 -0.04515941 -0.01451673 -0.0586928
       0.11671609 -0.07113848 -0.00264706 -0.03825909 0.05018548 -0.0357483
       0.00161449 0.01005749]
[14]: def neutralize(word, g, word_to_vec_map):
```

print (w, cosine_similarity(word_to_vec_map[w], g))

```
Removes the bias of "word" by projecting it on the space orthogonal to the \Box
       \hookrightarrow bias axis.
          This function ensures that gender neutral words are zero in the gender\sqcup
       \hookrightarrow subspace.
          Arguments:
               word -- string indicating the word to debias
               q -- numpy-array of shape (50,), corresponding to the bias axis (such \Box
       \rightarrow as gender)
               word to vec map -- dictionary mapping words to their corresponding,
       \rightarrow vectors.
          Returns:
               e debiased -- neutralized word vector representation of the input "word"
          # We select the word vector representation of "word" using the
       \rightarrow word_to_vec_map
          e = word_to_vec_map[word]
          # We compute e_biascomponent
          e_biascomponent = np.linalg.norm(e) * cosine_similarity(e,g) * (g/np.linalg.
       \rightarrownorm(g))
          # We neutralize e by subtracting e_biascomponent from it
          # e_debiased should be equal to its orthogonal projection.
          e_debiased = e - e_biascomponent
          return e_debiased
[15]: word = "receptionist"
      print("cosine similarity between " + word + " and g, before neutralizing: ", u
       →cosine_similarity(word_to_vec_map[word], g))
      e_debiased = neutralize(word, g_unit, word_to_vec_map_unit_vectors)
      print("cosine similarity between " + word + " and g_unit, after neutralizing:⊔
       →", cosine_similarity(e_debiased, g_unit))
     cosine similarity between receptionist and g, before neutralizing:
     0.30167259871100655
     cosine similarity between receptionist and g_unit, after neutralizing:
     -7.560738707307337e-17
[16]: \# In the above case, we observe that the second result is close to 0. (i.e.
       \rightarrowe_debiased and g_unit are almost orthogonal)
```

0.0.3 Equalization

```
[17]: def equalize(pair, bias_axis, word_to_vec_map):
          Debias gender specific words by following the equalize method described in \Box
       \hookrightarrow the figure above.
          Arguments:
          pair -- pair of strings of gender specific words to debias, e.g., \Box
       → ("actress", "actor")
          bias_axis -- numpy-array of shape (50,), vector corresponding to the bias_{\sqcup}
       \hookrightarrow axis, e.g. gender
          word_to_vec_map -- dictionary mapping words to their corresponding vectors
          Returns
          e_1 -- word vector corresponding to the first word
          e_2 -- word vector corresponding to the second word
          # Selecting word vector representation of "word" using word_to_vec_map
          w1, w2 = pair
          e_w1, e_w2 = word_to_vec_map[w1], word_to_vec_map[w2]
          # Computing the mean of e_w1 and e_w2
          mu = (e_w1 + e_w2)/2
          # Computing the projections of mu over the bias axis and the orthogonal axis
          mu_B = (np.dot(mu, bias_axis)/np.linalg.norm(bias_axis)) * (bias_axis) / np.
       →linalg.norm(bias_axis)
          mu_orth = mu - mu_B
          # Compute e_w1B and e_w2B (i.e The components of e_w1 and e_w2 along the
       ⇒bias axis)
          e_w1B = (np.dot(e_w1, bias_axis)/np.linalg.norm(bias_axis)) * (bias_axis) /__
       →np.linalg.norm(bias_axis)
          e_w2B = (np.dot(e_w2, bias_axis)/np.linalg.norm(bias_axis)) * (bias_axis) /__
       →np.linalg.norm(bias_axis)
          # Recentering the 'e w1B' and 'e w2B' such that 'corrected e w1B' and \Box
       → 'corrected_e_w2B' are equidistant from the
          # bias axis and hence equidistant from the 'neutralized' words.
          corrected_e_w1B = np.sqrt(1-(np.linalg.norm(mu_orth)**2)) * (e_w1B - mu_B)/
       →np.linalg.norm(e_w1B - mu_B)
          corrected e w2B = np.sqrt(1-(np.linalg.norm(mu orth)**2)) * (e_w2B - mu_B)/
       →np.linalg.norm(e_w2B - mu_B)
```

```
# Step 6: Debias by equalizing e1 and e2 to the sum of their corrected
      →projections (2 lines)
         e1 = corrected_e_w1B + mu_orth
         e2 = corrected_e_w2B + mu_orth
         ### END CODE HERE ###
         return e1, e2
[18]: # Note
      # After 'Neutralization', words like 'babysitter', 'nurse', 'doctor', u
      → 'homemaker' would lie on
      # the 49-dimensional axis which is orthogonal to the bias axis.
      # The 'corrected e w1B' and 'corrected e w2B' help in recentering the 'e w1B'
      \rightarrow and 'e_w2B' such that 'corrected_e_w1B' and
      # 'corrected e w2B' are equidistant from the bias axis and hence equidistant,
      → from the 'neutralized' words.
      # The resultant 'e1' and 'e2' are such that they have undergone equalization (i.
      →e now they are equidistant from the bias axis)
      # and their meanings have not changed.
[19]: print("cosine similarities before equalizing:")
     print("cosine_similarity(word_to_vec_map[\"man\"], gender) = ",__
      →cosine_similarity(word_to_vec_map["man"], g))
     print("cosine similarity(word to vec map[\"woman\"], gender) = ",,,
      print()
     e1, e2 = equalize(("man", "woman"), g_unit, word_to_vec_map_unit_vectors)
     print("cosine similarities after equalizing:")
     print("cosine_similarity(e1, gender) = ", cosine_similarity(e1, g_unit))
     print("cosine_similarity(e2, gender) = ", cosine_similarity(e2, g_unit))
     cosine similarities before equalizing:
     cosine_similarity(word_to_vec_map["man"], gender) = -0.024358754123475775
     cosine_similarity(word_to_vec_map["woman"], gender) = 0.3979047171251496
     cosine similarities after equalizing:
     cosine_similarity(e1, gender) = -0.24211016258888443
     cosine_similarity(e2, gender) = 0.24211016258888443
```

0.0.4 References

- The debiasing algorithm is from Bolukbasi et al., 2016, Man is to Computer Programmer as Woman is to Homemaker? Debiasing Word Embeddings
- The GloVe word embeddings were due to Jeffrey Pennington, Richard Socher, and Christopher D. Manning. (https://nlp.stanford.edu/projects/glove/)