# **End Semester Exam format**



	Questions	Mark / Question	TOTAL
Part A	10	1	10
Part B	6	3	18
Part C	6	12 (or) 8+4	72
TOTAL			100

## **Define (Definition and Usage)**

- Protocol
- 2. IP Spoofing
- 3. Packet sniffer
- 4. Categories of physical media in computer network
- 5. ICMP and its use
- 6. Hot potato routing in BGP
- 7. Route selection algorithm in BGP
- 8. Single bit error
- 9. Channel partitioning MAC protocols and types
- 10. Protocol used for secure web communication
- 11. OSPF Protocol.
- 12. Burst error
- 13. ARP protocol
- 14. Types of Random Access protocols
- 15. Message authentication code for data integrity and authentication
- 16. PGP Functionalities for email security
- 17. Challenges in wireless networks
- 18. Elements of wireless networks

#### **Differentiate**



- 1. Persistent and Non-persistent HTTP connections
- Telnet and SSH
- 3. Congestion control and flow control
- 4. TCP and UDP
- SMTP and IMAP
- 6. Pure ALOHA and Slotted ALOHA
- 7. DNS iterative query and recursive query
- 8. Intra AS and Inter AS routing.
- 9. Point to point and Multipoint connections
- 10. Client server architecture and peer to peer architecture
- 11. Packet switching and circuit switching
- 12. Encryption and Decryption
- 13. Symmetric key cryptography and Asymmetric key cryptography.
- 14. IEEE 802.11a and IEEE 802.11b

### **Explain**

ARISE AND SHINE

- 1. Different types of network topologies with diagrams
- 2. TCP/IP layer protocol suite with diagram.
- 3. DNS record types with examples.
- 4. Distance Vector Routing Algorithm with example
- 5. Checksum with an example
- 6. P2P file distribution
- 7. Header format of the IPv4 packet and explain all the fields
- 8. Header format of the IPv6 packet and explain all the fields
- 9. Random access protocols
- 10. Various methods and status codes in HTTP
- 11. Cookies and web caching.
- 12. Longitudinal Redundancy Check with an example
- 13. Different types of delay in computer network
- 14. Different types of Automatic Repeat reQuest (ARQ) protocols.
- 15. Different types of attacks on authentication protocols and the countermeasures used to mitigate them.
- 16. Illustrate the process of key generation, encryption, and decryption in RSA cryptography with an example.(Pg 631 to 635, Computer Networking A Top-Down Approach-8th Edition)
- 17. IEEE 802.11 wireless LAN architecture and the roles of access points.
- 18. Code Division Multiple Access (CDMA), encoding and decoding process in wireless communication with an example

# **IP** addressing

Predict the network address for the given IP address and subnet mask.

```
a. <IP address>, <Subnet Mask>
```

b: <IP address>, <Subnet Mask>

c: <IP address>, <Subnet Mask>

Identify the class for the classful addressing.

a. <IP address>

b. <IP address>

c. <IP address>

#### Compute



#### Dijkstra's algorithm

Compute the shortest path from node A to all other nodes in the given network topology using Dijkstra's algorithm.

#### **Hamming Code**

Compute the required number of redundant bits for a 7-bit message using Hamming code, and explain why 3 redundant bits are insufficient. Using the 7 bit dataword, insert and determine the redundant bits.

#### CRC code:

Compute the CRC code bits for the given dataword,xxxxxxxx using the CRC generator polynomial xxxx and calculate the transmitted codeword and explain how the receiver detects errors during transmission.

# **Scenario**



Explain process of email message transmission from say X person and reception by say Y person