test bla

Namespace Aplib.Core

Classes

[BdiAgent<TBeliefSet>](#)

Represents an agent that performs actions based on goals and beliefs.

[CircularArray<T>](#)

An array that wraps around when it reaches its end. Functionally works like a queue with indexing.

[Metadata](#)

Data structure to store information about a component which may be useful for debugging or logging.

Interfaces

[IAgent](#)

Defines an agent that can play a game.

[ICompletable](#)

Defines an object that can be completed.

Enums

[CompletionStatus](#)

Represents the state of a completable object.