Namespace WAMServer Classes

<u>Startup</u>

The Startup class is the entry point of the application.

Class Startup

Namespace: WAMServer

Assembly: server.dll

The Startup class is the entry point of the application.

```
public class Startup
```

Inheritance

<u>object</u> d ← Startup

Inherited Members

Methods

Start()

Responsible for starting the application.

```
public void Start()
```

Namespace WAMServer.Controllers Classes

LoginController

The login controller. Responsible for logging in the user.

<u>UsersController</u>

Class LoginController

Namespace: WAMServer.Controllers

Assembly: server.dll

The login controller. Responsible for logging in the user.

```
[Route("api/[controller]")]
[ApiController]
public class LoginController : ControllerBase
```

Inheritance

<u>object</u> d ← <u>ControllerBase</u> d ← LoginController

Inherited Members

```
ControllerBase.StatusCode(int) degree , ControllerBase.StatusCode(int, object) degree ,
ControllerBase.Content(string) ♂, ControllerBase.Content(string, string) ♂,
ControllerBase.Content(string, string, Encoding) ≥ ,
ControllerBase.Content(string, MediaTypeHeaderValue) ☑ , ControllerBase.NoContent() ☑ ,
ControllerBase.Ok() □ , ControllerBase.Ok(object) □ , ControllerBase.Redirect(string) □ ,
ControllerBase.RedirectPermanent(string) ≥ ,
ControllerBase.RedirectPreserveMethod(string) □ ,
ControllerBase.RedirectPermanentPreserveMethod(string) ≥ ,
ControllerBase.LocalRedirect(string) ≥ , ControllerBase.LocalRedirectPermanent(string) ≥ ,
ControllerBase.LocalRedirectPreserveMethod(string) ≥ ,
<u>ControllerBase.LocalRedirectPermanentPreserveMethod(string)</u> ,
ControllerBase.RedirectToAction() □ , ControllerBase.RedirectToAction(string) □ ,
ControllerBase.RedirectToAction(string, object) ≥ ,
ControllerBase.RedirectToAction(string, string) ≥ ,
ControllerBase.RedirectToAction(string, string, object) ✓,
ControllerBase.RedirectToAction(string, string, string) ≥ ,
ControllerBase.RedirectToAction(string, string, object, string) ≥ ,
<u>ControllerBase.RedirectToActionPreserveMethod(string, string, object, string)</u> ,
ControllerBase.RedirectToActionPermanent(string) ≥ ,
ControllerBase.RedirectToActionPermanent(string, object) ,
<u>ControllerBase.RedirectToActionPermanent(string, string)</u> ✓ ,
<u>ControllerBase.RedirectToActionPermanent(string, string, string)</u> ✓ ,
ControllerBase.RedirectToActionPermanent(string, string, object) ,
```

```
ControllerBase.RedirectToActionPermanentPreserveMethod(string, string, object, string) ,
ControllerBase.RedirectToRoute(string)  , ControllerBase.RedirectToRoute(object)  , ,
ControllerBase.RedirectToRoute(string, object) ≥ ,
ControllerBase.RedirectToRoute(string, string) ≥ ,
<u>ControllerBase.RedirectToRoute(string, object, string)</u> ✓,
ControllerBase.RedirectToRoutePreserveMethod(string, object, string) ≥ ,
ControllerBase.RedirectToRoutePermanent(string) □ ,
ControllerBase.RedirectToRoutePermanent(object) □ ,
<u>ControllerBase.RedirectToRoutePermanent(string, object)</u> ⊿,
ControllerBase.RedirectToRoutePermanent(string, string) ≥ ,
ControllerBase.RedirectToRoutePermanentPreserveMethod(string, object, string) ,
ControllerBase.RedirectToPage(string) ≥ , ControllerBase.RedirectToPage(string, object) ≥ ,
ControllerBase.RedirectToPage(string, string) ≥ ,
ControllerBase.RedirectToPage(string, string, object) ≥ ,
<u>ControllerBase.RedirectToPage(string, string, string)</u> ✓,
ControllerBase.RedirectToPage(string, string, object, string) ,
ControllerBase.RedirectToPagePermanent(string) ≥ ,
ControllerBase.RedirectToPagePermanent(string, object) ≥ ,
<u>ControllerBase.RedirectToPagePermanent(string, string)</u> ✓,
ControllerBase.RedirectToPagePermanent(string, string, string) □,
ControllerBase.RedirectToPagePermanent(string, string, object, string) ,
ControllerBase.RedirectToPagePreserveMethod(string, string, object, string) \( \text{\text{\text{\text{\text{\text{e}}}}} \),
ControllerBase.File(byte[], string) ≥ , ControllerBase.File(byte[], string, bool) ≥ ,
ControllerBase.File(byte[], string, string) ≥ ,
<u>ControllerBase.File(byte[], string, string, bool)</u> ✓,
ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue) ,
<u>ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue)</u> ,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(Stream, string) ≥ , ControllerBase.File(Stream, string, bool) ≥ ,
ControllerBase.File(Stream, string, string) ≥ ,
<u>ControllerBase.File(Stream, string, string, bool)</u> ✓,
ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue) ✓,
ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
<u>ControllerBase.File(Stream, string, string, DateTimeOffset?, EntityTagHeaderValue, bool)</u> ,
ControllerBase.File(string, string) ≥ , ControllerBase.File(string, string, bool) ≥ ,
ControllerBase.File(string, string, string) , ControllerBase.File(string, string, string, bool) ,
```

```
<u>ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue)</u> ,
ControllerBase.File(string, string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.PhysicalFile(string, string) □,
ControllerBase.PhysicalFile(string, string, bool) ≥ ,
ControllerBase.PhysicalFile(string, string, string) ≥ ,
ControllerBase.PhysicalFile(string, string, string, bool) ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue,
bool) ≥ ,
ControllerBase.Unauthorized() □ , ControllerBase.Unauthorized(object) □ ,
ControllerBase.NotFound() d , ControllerBase.NotFound(object) d ,
ControllerBase.BadRequest() □ , ControllerBase.BadRequest(object) □ ,
ControllerBase.UnprocessableEntity() , ControllerBase.UnprocessableEntity(object) ,
ControllerBase.UnprocessableEntity(ModelStateDictionary) , ControllerBase.Conflict() ,
ControllerBase.Conflict(object) ♂, ControllerBase.Conflict(ModelStateDictionary) ♂,
ControllerBase.Problem(string, string, int?, string, string) ♂,
ControllerBase. Validation Problem() □ ,
ControllerBase. Validation Problem (string, string, int?, string, string, Model State Dictionary)
ControllerBase.Created() d , ControllerBase.Created(string, object) d ,
ControllerBase.Created(Uri, object) , ControllerBase.CreatedAtAction(string, object) ,
ControllerBase.CreatedAtAction(string, object, object) ≥ ,
ControllerBase.CreatedAtRoute(string, object) ≥ ,
ControllerBase.CreatedAtRoute(object, object) ≥ ,
ControllerBase.CreatedAtRoute(string, object, object) . ControllerBase.Accepted() .
ControllerBase.Accepted(object) ♂, ControllerBase.Accepted(Uri) ♂,
ControllerBase.Accepted(string) □ , ControllerBase.Accepted(string, object) □ ,
ControllerBase.Accepted(Uri, object) ≥ , ControllerBase.AcceptedAtAction(string) ≥ ,
ControllerBase.AcceptedAtAction(string, string) ≥ ,
ControllerBase.AcceptedAtAction(string, object) □,
ControllerBase.AcceptedAtAction(string, string, object) ≥ ,
ControllerBase.AcceptedAtAction(string, object, object) ,
```

```
ControllerBase.AcceptedAtAction(string, string, object, object) ,
ControllerBase.AcceptedAtRoute(object) <a>display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">display="block">dis
ControllerBase.AcceptedAtRoute(string, object) ≥ ,
ControllerBase.AcceptedAtRoute(object, object) ≥ ,
ControllerBase.AcceptedAtRoute(string, object, object) , ControllerBase.Challenge() ,
ControllerBase.Challenge(params string[]) ,
ControllerBase.Challenge(AuthenticationProperties) ☑,
ControllerBase.Challenge(AuthenticationProperties, params string[]) ,
ControllerBase.Forbid() □ , ControllerBase.Forbid(params string[]) □ ,
ControllerBase.Forbid(AuthenticationProperties) ≥ ,
ControllerBase.Forbid(AuthenticationProperties, params string[]) ,
<u>ControllerBase.SignIn(ClaimsPrincipal)</u> , <u>ControllerBase.SignIn(ClaimsPrincipal, string)</u> ,
ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties) ,
ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties, string) ,
ControllerBase.SignOut() □ , ControllerBase.SignOut(AuthenticationProperties) □ ,
ControllerBase.SignOut(params string[]) ♂,
ControllerBase.SignOut(AuthenticationProperties, params string[]) ,
ControllerBase.TryUpdateModelAsync<TModel>(TModel) d ,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string) ♂,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider)</u> ,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, params</u>
Expression<Func<TModel, object>>[]) d,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, Func<ModelMetadata, </u>
bool>)♂,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider, params</u>
Expression<Func<TModel, object>>[]) d,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider,
Func<ModelMetadata, bool>)♂,
ControllerBase.TryUpdateModelAsync(object, Type, string). 

✓ ,
ControllerBase.TryUpdateModelAsync(object, Type, string, IValueProvider,
Func<ModelMetadata, bool>)♂,
<u>ControllerBase.TryValidateModel(object)</u> 

✓ ,
ControllerBase.TryValidateModel(object, string) d., ControllerBase.HttpContextd.,
<u>ControllerBase.Request</u> ♂, <u>ControllerBase.Response</u> ♂, <u>ControllerBase.RouteData</u> ♂,
ControllerBase.ModelState dark , ControllerBase.ControllerContext dark ,
ControllerBase.Urld, ControllerBase.ObjectValidatord,
object.Equals(object) □ , object.Equals(object, object) □ , object.GetHashCode() □ ,
```

Constructors

LoginController(IUserRepository, IConfiguration)

The constructor of the login controller.

public LoginController(IUserRepository userRepository, IConfiguration config)

Parameters

userRepository <u>IUserRepository</u>

The user repository.

config <u>IConfiguration</u>

☑

The configuration of the application.

Methods

AuthenticateUserReturnNullIfUnable(string, string)

Authenticates the user. Returns null if unable to authenticate.

public User? AuthenticateUserReturnNullIfUnable(string email, string password)

Parameters

email <u>string</u>♂

The email of the user.

password <u>string</u> ✓

The password of the user.

Returns

<u>User</u>

The user if authenticated, null otherwise.

GenerateJSONWebToken(User)

Generates a JSON web token.

```
public string GenerateJSONWebToken(User userInfo)
```

Parameters

```
userInfo User
```

The user information.

Returns

The JSON web token.

Login(LoginBody)

Logs in the user.

```
[AllowAnonymous]
[HttpPost]
public IActionResult Login(LoginBody body)
```

Parameters

body <u>LoginBody</u>

The login body. Requires email and password

Returns

The result of the login.

Class UsersController

Namespace: WAMServer.Controllers Assembly: server.dll [Authorize] [ApiController] [Route("/api/[controller]")] public class UsersController: ControllerBase **Inheritance** object d ← ControllerBase d ← UsersController **Inherited Members** ControllerBase.StatusCode(int) decided , ControllerBase.StatusCode(int, object) decided , ControllerBase.Content(string) ☑, ControllerBase.Content(string, string) ☑, ControllerBase.Content(string, string, Encoding) ≥ , ControllerBase.Content(string, MediaTypeHeaderValue) ☐, ControllerBase.NoContent() ☐, ControllerBase.Ok() ☑ , ControllerBase.Ok(object) ☑ , ControllerBase.Redirect(string) ☑ , ControllerBase.RedirectPermanent(string) □ , ControllerBase.RedirectPreserveMethod(string) ♂ . ControllerBase.RedirectPermanentPreserveMethod(string) □, ControllerBase.LocalRedirect(string) . ControllerBase.LocalRedirectPermanent(string). ControllerBase.LocalRedirectPreserveMethod(string) ≥ , ControllerBase.RedirectToAction() d , ControllerBase.RedirectToAction(string) d , ControllerBase.RedirectToAction(string, object) ✓, ControllerBase.RedirectToAction(string, string) ≥ , ControllerBase.RedirectToAction(string, string, object) ✓, ControllerBase.RedirectToAction(string, string, string) ≥ , ControllerBase.RedirectToAction(string, string, object, string) ✓, ControllerBase.RedirectToActionPreserveMethod(string, string, object, string) , ControllerBase.RedirectToActionPermanent(string) □ , ControllerBase.RedirectToActionPermanent(string, object) , ControllerBase.RedirectToActionPermanent(string, string) ≥ , ControllerBase.RedirectToActionPermanent(string, string, string) ✓, ControllerBase.RedirectToActionPermanent(string, string, object) ,

ControllerBase.RedirectToActionPermanentPreserveMethod(string, string, object, string) ,

```
<u>ControllerBase.RedirectToRoute(string)</u> ✓ , <u>ControllerBase.RedirectToRoute(object)</u> ✓ ,
ControllerBase.RedirectToRoute(string, object) ≥ ,
ControllerBase.RedirectToRoute(string, string) ≥ ,
ControllerBase.RedirectToRoute(string, object, string) ≥ ,
ControllerBase.RedirectToRoutePreserveMethod(string, object, string) ,
ControllerBase.RedirectToRoutePermanent(string) ≥ ,
ControllerBase.RedirectToRoutePermanent(object) ≥ ,
ControllerBase.RedirectToRoutePermanent(string, string) ≥ ,
ControllerBase.RedirectToRoutePermanentPreserveMethod(string, object, string) ,
ControllerBase.RedirectToPage(string) □ , ControllerBase.RedirectToPage(string, object) □ ,
ControllerBase.RedirectToPage(string, string) ≥ ,
ControllerBase.RedirectToPage(string, string, object) ≥ ,
ControllerBase.RedirectToPage(string, string, string) ≥ ,
ControllerBase.RedirectToPage(string, string, object, string) ≥ ,
ControllerBase.RedirectToPagePermanent(string) ≥ ,
ControllerBase.RedirectToPagePermanent(string, object) ≥ ,
ControllerBase.RedirectToPagePermanent(string, string) ≥ ,
<u>ControllerBase.RedirectToPagePermanent(string, string, string)</u> ,
ControllerBase.RedirectToPagePermanent(string, string, object, string) ,
ControllerBase.File(byte[], string) □ , ControllerBase.File(byte[], string, bool) □ ,
ControllerBase.File(byte[], string, string) ♂,
ControllerBase.File(byte[], string, string, bool) ≥ ,
<u>ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue)</u> ,
ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue) ≥ ,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(Stream, string) , ControllerBase.File(Stream, string, bool) ,
ControllerBase.File(Stream, string, string) ≥ ,
ControllerBase.File(Stream, string, string, bool) ,
<u>ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue)</u> ,
ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(Stream, string, string, DateTimeOffset?, EntityTagHeaderValue) ,
<u>ControllerBase.File(string, string)</u> ✓, <u>ControllerBase.File(string, string, bool)</u> ✓,
ControllerBase.File(string, string, string) , ControllerBase.File(string, string, bool) ,
```

```
<u>ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue, bool)</u> ,
ControllerBase.File(string, string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.PhysicalFile(string, string) ≥ ,
<u>ControllerBase.PhysicalFile(string, string, bool)</u> ✓,
ControllerBase.PhysicalFile(string, string, string) ≥ ,
ControllerBase.PhysicalFile(string, string, string, bool) ≥ ,
<u>ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue)</u> ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue,
bool) ≥ ,
ControllerBase.Unauthorized() doi: , ControllerBase.Unauthorized(object) doi: , ControllerBase.Unauthorized(ob
ControllerBase.NotFound() d , ControllerBase.NotFound(object) d ,
ControllerBase.BadRequest() d , ControllerBase.BadRequest(object) d ,
ControllerBase.UnprocessableEntity() , ControllerBase.UnprocessableEntity(object) ,
ControllerBase.UnprocessableEntity(ModelStateDictionary) 
☐ , ControllerBase.Conflict() ☐ ,
ControllerBase.Conflict(object) ♂, ControllerBase.Conflict(ModelStateDictionary) ♂,
<u>ControllerBase.Problem(string, string, int?, string, string)</u> ✓,
ControllerBase. Validation Problem() □ ,
ControllerBase. Validation Problem (string, string, int?, string, string, Model State Dictionary)
ControllerBase.Created() degree , ControllerBase.Created(string, object) degree ,
ControllerBase.Created(Uri, object) , ControllerBase.CreatedAtAction(string, object) ,
ControllerBase.CreatedAtAction(string, object, object) ≥ ,
ControllerBase.CreatedAtRoute(string, object) ≥ ,
ControllerBase.CreatedAtRoute(object, object) ≥ ,
ControllerBase.CreatedAtRoute(string, object, object) , ControllerBase.Accepted() ,
ControllerBase.Accepted(object) , ControllerBase.Accepted(Uri) ,
ControllerBase.Accepted(string) □ , ControllerBase.Accepted(string, object) □ ,
ControllerBase.Accepted(Uri, object) ≥ , ControllerBase.AcceptedAtAction(string) ≥ ,
ControllerBase.AcceptedAtAction(string, string) ≥ ,
ControllerBase.AcceptedAtAction(string, object) ...,
ControllerBase.AcceptedAtAction(string, string, object) ✓,
ControllerBase.AcceptedAtAction(string, object, object) ,
ControllerBase.AcceptedAtAction(string, string, object, object) ,
```

```
<u>ControllerBase.AcceptedAtRoute(object)</u> ✓ , <u>ControllerBase.AcceptedAtRoute(string)</u> ✓ ,
ControllerBase.AcceptedAtRoute(string, object) ≥ ,
ControllerBase.AcceptedAtRoute(object, object) ≥ ,
ControllerBase.AcceptedAtRoute(string, object, object) , ControllerBase.Challenge() ,
<u>ControllerBase.Challenge(params string[])</u> ✓ ,
ControllerBase.Challenge(AuthenticationProperties) ☑,
ControllerBase.Challenge(AuthenticationProperties, params string[]) ,
ControllerBase.Forbid() ☑ , ControllerBase.Forbid(params string[]) ☑ ,
<u>ControllerBase.Forbid(AuthenticationProperties)</u> ✓ ,
ControllerBase.Forbid(AuthenticationProperties, params string[]) ,
ControllerBase.SignIn(ClaimsPrincipal) . ControllerBase.SignIn(ClaimsPrincipal, string) .
<u>ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties)</u> ,
ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties, string) ,
ControllerBase.SignOut() □ , ControllerBase.SignOut(AuthenticationProperties) □ ,
ControllerBase.SignOut(params string[]) ≥ ,
ControllerBase.SignOut(AuthenticationProperties, params string[]) ,
ControllerBase.TryUpdateModelAsync<TModel>(TModel) ♂,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string) ≥ ,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider)</u> ,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, params</u>
Expression<Func<TModel, object>>[]) d,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, Func<ModelMetadata, </u>
bool>)♂,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider, params</u>
Expression<Func<TModel, object>>[]) d,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider,
Func<ModelMetadata, bool>)♂,
ControllerBase.TryUpdateModelAsync(object, Type, string) ≥ ,
ControllerBase.TryUpdateModelAsync(object, Type, string, IValueProvider,
Func<ModelMetadata, bool>) ♂,
ControllerBase.TryValidateModel(object) ≥ ,
ControllerBase.TryValidateModel(object, string) d., ControllerBase.HttpContextd.,
ControllerBase.Request , ControllerBase.Response , ControllerBase.RouteData ,
ControllerBase.Urld, ControllerBase.ObjectValidatord,
ControllerBase.ProblemDetailsFactory , ControllerBase.User , ControllerBase.Empty ,
<u>object.Equals(object)</u> ♂, <u>object.Equals(object, object)</u> ♂, <u>object.GetHashCode()</u> ♂,
object.ToString() □
```

Constructors

UsersController(IUserRepository, IRepository<Address>)

public UsersController(IUserRepository userRepository, IRepository<Address>
addressRepo)

Parameters

userRepository <u>IUserRepository</u>

addressRepo IRepository<Address>

Methods

GetUser()

Did something, felt cute, might delete later

[HttpGet]
public ActionResult<UserDT0> GetUser()

Returns

<u>ActionResult</u> d' < <u>UserDTO</u> >

Namespace WAMServer.DTO Classes

<u>UserDTO</u>

Class UserDTO

Namespace: <u>WAMServer</u>.<u>DTO</u>

Assembly: server.dll

public class UserDTO

Inheritance

<u>object</u> d ← UserDTO

Inherited Members

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

Constructors

UserDTO(Guid, string, string, Address)

public UserDTO(Guid id, string firstName, string lastName, string email,
Address address)

Parameters

id Guid♂

firstName string ☐

email <u>string</u>♂

address Address

UserDTO(User)

```
public UserDTO(User user)
Parameters
user <u>User</u>
Properties
Address
 public Address Address { get; set; }
Property Value
Address
Email
 public string Email { get; set; }
Property Value
FirstName
 public string FirstName { get; set; }
```

```
public string FirstName { get; set; ]

Property Value

<a href="mailto:string">string</a>
<a href="mailto:string">string</a>
```

Id

```
public Guid Id { get; set; }
```

Property Value

<u>Guid</u> ♂

LastName

```
public string LastName { get; set; }
Property Value
```

Namespace WAMServer.Interfaces Interfaces

IRepository<T>

<u>IUserRepository</u>

Interface IRepository<T>

Namespace: WAMServer.Interfaces

Assembly: server.dll

public interface IRepository<T>

Type Parameters

Т

Methods AddAsync(T)

Task<T> AddAsync(T entity)

Parameters

entity T

Returns

Task♂<T>

DeleteAsync(Guid)

Task<T> DeleteAsync(Guid id)

Parameters

id <u>Guid</u>♂

Returns

```
<u>Task</u>♂<T>
```

Get(Guid)

T? Get(Guid id)

Parameters

id <u>Guid</u>♂

Returns

Τ

GetAllAsync()

Task<IEnumerable<T>> GetAllAsync()

Returns

<u>Task</u>♂<<u>IEnumerable</u>♂<T>>

UpdateAsync(T)

Task<T> UpdateAsync(T entity)

Parameters

entity T

Returns

Task d <T>

Interface IUserRepository

Namespace: WAMServer.Interfaces

Assembly: server.dll

public interface IUserRepository

Methods AddUserAsync(User)

Task<User> AddUserAsync(User user)

Parameters

user **User**

Returns

Task < < User >

DeleteUserAsync(int)

Task<User> DeleteUserAsync(int id)

Parameters

 $id \ \underline{int} \square$

Returns

Task < < User >

GetUser(Guid)

User? GetUser(Guid id)

Parameters

id <u>Guid</u>♂

Returns

<u>User</u>

GetUser(string)

User? GetUser(string email)

Parameters

email <u>string</u>♂

Returns

User

GetUserIncludingAddress(User?)

User? GetUserIncludingAddress(User? user)

Parameters

user <u>User</u>

Returns

<u>User</u>

GetUsersAsync()

Task<IEnumerable<User>> GetUsersAsync()

Returns

<u>Task</u> d < <u>IEnumerable</u> d < <u>User</u>>>

UpdateUserAsync(User)

Task<User> UpdateUserAsync(User user)

Parameters

user <u>User</u>

Returns

<u>Task</u>d <<u>User</u>>

Namespace WAMServer.Models

Classes

<u>Address</u>

Address model

<u>User</u>

The User class represents a user in the database.

WamDBContext

The WamDBContext class is responsible for connecting to the database.

Class Address

Namespace: WAMServer. Models

Assembly: server.dll

Address model

public class Address

Inheritance

object

d ← Address

Inherited Members

Properties

City

The city of the address.

```
public string City { get; set; }
```

Property Value

Id

The unique identifier of the address.

```
[Key]
public Guid Id { get; set; }
```

Property Value

Guid ☑

Street

The street of the address.

```
public string Street { get; set; }
```

Property Value

User

The user of the address.

```
[ForeignKey("UserId")]
public User? User { get; set; }
```

Property Value

<u>User</u>

UserId

The country of the address.

```
public Guid? UserId { get; set; }
```

Property Value

Guid ≥?

Zip

The state of the address.

```
public string Zip { get; set; }
```

Property Value

Class User

Namespace: WAMServer. Models

Assembly: server.dll

The User class represents a user in the database.

```
public class User
```

Inheritance

object

← User

Inherited Members

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u> .

Constructors

User(string, string, string)

The default constructor.

```
public User(string firstName, string lastName, string email, string password)
```

Parameters

firstName string ♂

The firstname of the user

lastName <u>string</u> □

The lastname of the user

email <u>string</u> □

The emailaddress of the user

The password of the user

Properties

Address

```
[ForeignKey("AddressId")]
public Address Address { get; set; }
```

Property Value

Address

AddressId

```
public Guid AddressId { get; set; }
```

Property Value

Guid ☑

Email

```
[Required]
[Column(TypeName = "varchar(100)")]
public string Email { get; set; }
```

Property Value

FirstName

```
[Required]
 [Column(TypeName = "varchar(100)")]
 public string FirstName { get; set; }
Property Value
Id
 [Key]
 public Guid Id { get; set; }
Property Value
Guid♂
LastName
 [Required]
 [Column(TypeName = "varchar(100)")]
 public string LastName { get; set; }
Property Value
Password
 [Required]
```

```
[Required]
[Column(TypeName = "varchar(100)")]
public string Password { get; set; }
```

Property Value

Class WamDBContext

Namespace: WAMServer. Models

Assembly: server.dll

The WamDBContext class is responsible for connecting to the database.

```
public class WamDBContext : DbContext, IInfrastructure<IServiceProvider>,
IDbContextDependencies, IDbSetCache, IDbContextPoolable, IResettableService,
IDisposable, IAsyncDisposable
```

Inheritance

<u>object</u> ← <u>DbContext</u> ← WamDBContext

Implements

<u>IInfrastructure</u> ♂ < <u>IServiceProvider</u> ♂ >, <u>IDbContextDependencies</u> ♂, <u>IDbSetCache</u> ♂, <u>IDbContextPoolable</u> ♂, <u>IResettableService</u> ♂, <u>IDisposable</u> ♂, <u>IAsyncDisposable</u> ♂

Inherited Members

```
DbContext.Set<TEntity>() □ , DbContext.Set<TEntity>(string) □ ,
<u>DbContext.OnConfiguring(DbContextOptionsBuilder)</u> ⊿ ,
<u>DbContext.ConfigureConventions(ModelConfigurationBuilder)</u> ,
<u>DbContext.OnModelCreating(ModelBuilder)</u> <u>→</u> <u>, DbContext.SaveChanges()</u> <u>→</u> ,
<u>DbContext.SaveChanges(bool)</u> dold, <u>DbContext.SaveChangesAsync(CancellationToken)</u> dold,
<u>DbContext.SaveChangesAsync(bool, CancellationToken)</u> <u>JDbContext.Dispose()</u> <u>J</u> ,
<u>DbContext.DisposeAsync()</u> ✓, <u>DbContext.Entry<TEntity>(TEntity)</u> ✓,
<u>DbContext.Entry(object)</u> document. Add< TEntity > (TEntity) document. Add< TEntity > (TEntity) document.
DbContext.Attach<TEntity>(TEntity) ☑ , DbContext.Update<TEntity>(TEntity) ☑ ,
<u>DbContext.Remove<TEntity>(TEntity)</u> , <u>DbContext.Add(object)</u> , ,
<u>DbContext.AddAsync(object, CancellationToken)</u> <u>d</u> , <u>DbContext.Attach(object)</u> <u>d</u> ,
DbContext.AddRange(params object[]) . DbContext.AddRangeAsync(params object[])...,
<u>DbContext.AttachRange(params object[])</u> , <u>DbContext.UpdateRange(params object[])</u> ,
DbContext.RemoveRange(params object[]) ♂,
<u>DbContext.AddRange(IEnumerable<object>)</u> ♂,
<u>DbContext.AddRangeAsync(IEnumerable<object>, CancellationToken)</u> ,
<u>DbContext.AttachRange(IEnumerable<object>)</u> ♂,
DbContext.UpdateRange(IEnumerable<object>) ♂,
<u>DbContext.RemoveRange(IEnumerable<object>)</u> ♂,
```

```
DbContext.Find(Type, params object[]), DbContext.FindAsync(Type, params object[]), DbContext.FindAsync(Type, object[]), CancellationToken), DbContext.FindAsync<Tentity>(params object[]), DbContext.FindAsync<Tentity>(params object[]), DbContext.FindAsync<Tentity>(object[], CancellationToken), DbContext.FindAsync<Tentity>(object[], CancellationToken), DbContext.FromExpression<TracellationToken), DbContext.FromExpression<TracellationToken, DbContext.Model, DbContext.ChangeTracker, DbContext.Model, DbContext.ChangeTracker, DbContext.SavedChanges, DbContext.SavedChanges, DbContext.SavedChanges, Object.Equals(object, object), object.Equals(object, object), object.ReferenceEquals(object, object), object.ToString(), object.ToString(
```

Constructors

WamDBContext(DbContextOptions<WamDBContext>)

```
public WamDBContext(DbContextOptions<WamDBContext> options)
```

Parameters

options <u>DbContextOptions</u> < <u>WamDBContext</u>>

Properties

Addresses

```
public DbSet<Address> Addresses { get; set; }
Property Value
```

<u>DbSet</u> < <u>Address</u> >

Users

```
public DbSet<User> Users { get; set; }
```

Property Value

<u>DbSet</u> < <u>User</u>>

Namespace WAMServer.Records Classes

<u>LoginBody</u>

Class LoginBody

Namespace: WAMServer.Records

Assembly: server.dll

```
public record LoginBody : IEquatable<LoginBody>
```

Inheritance

<u>object</u>
 ← LoginBody

Implements

<u>IEquatable</u> < <u>LoginBody</u> >

Inherited Members

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

Constructors

LoginBody(string, string)

```
public LoginBody(string Email, string Password)
```

Parameters

Password <u>string</u> ✓

Properties

Email

```
public string Email { get; init; }
```

Property Value

Password

```
public string Password { get; init; }
Property Value
string♂
```

Namespace WAMServer.Repositories Classes

DbAddressRepository

DbUserRepository

This class is responsible for handling the database operations for the User entity.

Class DbAddressRepository

Namespace: WAMServer.Repositories

Assembly: server.dll

public class DbAddressRepository : IRepository<Address>

Inheritance

Implements

IRepository < Address >

Inherited Members

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u> .

Constructors

DbAddressRepository(WamDBContext)

public DbAddressRepository(WamDBContext context)

Parameters

context WamDBContext

Methods

AddAsync(Address)

public Task<Address> AddAsync(Address entity)

Parameters

entity **Address**

Returns

<u>Task</u> < <u>Address</u> >

DeleteAsync(Guid)

public Task<Address> DeleteAsync(Guid id)

Parameters

id <u>Guid</u>♂

Returns

Task < < Address >

Get(Guid)

public Address? Get(Guid id)

Parameters

id <u>Guid</u>♂

Returns

<u>Address</u>

GetAllAsync()

public Task<IEnumerable<Address>> GetAllAsync()

Returns

UpdateAsync(Address)

public Task<Address> UpdateAsync(Address entity)

Parameters

entity <u>Address</u>

Returns

<u>Task</u> < <u>Address</u> >

Class DbUserRepository

Namespace: WAMServer.Repositories

Assembly: server.dll

This class is responsible for handling the database operations for the User entity.

```
public class DbUserRepository : IRepository<User>
```

Inheritance

<u>object</u> ← DbUserRepository

Implements

IRepository<User>

Inherited Members

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u> .

Constructors

DbUserRepository(WamDBContext)

```
public DbUserRepository(WamDBContext context)
```

Parameters

context WamDBContext

Methods

AddAsync(User)

```
public Task<User> AddAsync(User entity)
```

Parameters entity <u>User</u>

Returns

<u>Task</u>d <<u>User</u>>

DeleteAsync(Guid)

```
public Task<User> DeleteAsync(Guid id)
```

Parameters

id <u>Guid</u>♂

Returns

Task d < User >

Get(Guid)

```
public User? Get(Guid id)
```

Parameters

 $\text{id} \ \underline{\text{Guid}}_{\square}$

Returns

<u>User</u>

GetAllAsync()

```
public Task<IEnumerable<User>> GetAllAsync()
```

Returns

<u>Task</u>♂<<u>IEnumerable</u>♂<<u>User</u>>>

UpdateAsync(User)

public Task<User> UpdateAsync(User entity)

Parameters

entity <u>User</u>

Returns

Namespace WAMServer.Tests.Controllers Classes

<u>LoginControllerTests</u>

Class LoginControllerTests

Namespace: WAMServer. Tests. Controllers

Assembly: server.tests.dll

public class LoginControllerTests

Inheritance

<u>object</u> < LoginControllerTests

Inherited Members

Constructors

LoginControllerTests()

public LoginControllerTests()

Methods

AuthenticateUserReturnNullIfUnableReturnsDesiredUser ()

[Fact]
public void AuthenticateUserReturnNullIfUnableReturnsDesiredUser()

Namespace server. Migrations Classes

<u>init</u>

A base class inherited by each EF Core migration.

Class init

Namespace: <u>server</u>. <u>Migrations</u>

Assembly: server.dll

A base class inherited by each EF Core migration.

```
[DbContext(typeof(WamDBContext))]
[Migration("20240426093935_init")]
public class init : Migration
```

Inheritance

```
<u>object</u> ∠ ← <u>Migration</u> ∠ ← init
```

Inherited Members

```
<u>Migration.InitialDatabase</u> doing d
```

Remarks

See <u>Database migrations</u> for more information and examples.

Methods

BuildTargetModel(ModelBuilder)

Implemented to build the <a>TargetModel <a>Z <a>TargetModel <a>Z <a>

```
protected override void BuildTargetModel(ModelBuilder modelBuilder)
```

Parameters

modelBuilder ModelBuilder♂

The ModelBuilder

to use to build the model.

Remarks

See <u>Database migrations</u> for more information and examples.

Down(MigrationBuilder)

Builds the operations that will migrate the database 'down'.

protected override void Down(MigrationBuilder migrationBuilder)

Parameters

migrationBuilder <u>MigrationBuilder</u>

☑

The <u>MigrationBuilder</u> that will build the operations.

Remarks

That is, builds the operations that will take the database from the state left in by this migration so that it returns to the state that it was in before this migration was applied.

This method must be overridden in each class that inherits from <u>Migration</u> if both 'up' and 'down' migrations are to be supported. If it is not overridden, then calling it will throw and it will not be possible to migrate in the 'down' direction.

See <u>Database migrations</u> for more information and examples.

Up(MigrationBuilder)

Builds the operations that will migrate the database 'up'.

protected override void Up(MigrationBuilder migrationBuilder)

Parameters

migrationBuilder MigrationBuilder

The MigrationBuilder that will build the operations.

Remarks

That is, builds the operations that will take the database from the state left in by the previous migration so that it is up-to-date with regard to this migration.

This method must be overridden in each class that inherits from Migration ☑.

See <u>Database migrations</u> of for more information and examples.

Namespace server.tests Classes

<u>UnitTest1</u>

Class UnitTest1

Namespace: <u>server.tests</u>
Assembly: server.tests.dll

public class UnitTest1

Inheritance

Inherited Members

Methods

Test1()

[Fact]
public void Test1()