Namespace WAMServer Classes

<u>Startup</u>

The Startup class is the entry point of the application.

Class Startup

Namespace: WAMServer

Assembly: server.dll

The Startup class is the entry point of the application.

```
public class Startup
```

Inheritance

<u>object</u> d ← Startup

Inherited Members

Methods

Start()

Responsible for starting the application.

```
public void Start()
```

Namespace WAMServer.Controllers Classes

LoginController

The login controller. Responsible for logging in the user.

<u>UsersController</u>

Controller responsible for handling user-related operations.

Class LoginController

Namespace: WAMServer.Controllers

Assembly: server.dll

The login controller. Responsible for logging in the user.

```
[Route("api/[controller]")]
[ApiController]
public class LoginController : ControllerBase
```

Inheritance

<u>object</u> d ← <u>ControllerBase</u> d ← LoginController

Inherited Members

```
ControllerBase.StatusCode(int) degree , ControllerBase.StatusCode(int, object) degree ,
ControllerBase.Content(string) ♂, ControllerBase.Content(string, string) ♂,
ControllerBase.Content(string, string, Encoding) ≥ ,
ControllerBase.Content(string, MediaTypeHeaderValue) ☑ , ControllerBase.NoContent() ☑ ,
ControllerBase.Ok() □ , ControllerBase.Ok(object) □ , ControllerBase.Redirect(string) □ ,
ControllerBase.RedirectPermanent(string) ≥ ,
ControllerBase.RedirectPreserveMethod(string) □ ,
ControllerBase.RedirectPermanentPreserveMethod(string) ≥ ,
ControllerBase.LocalRedirect(string) ≥ , ControllerBase.LocalRedirectPermanent(string) ≥ ,
ControllerBase.LocalRedirectPreserveMethod(string) ≥ ,
<u>ControllerBase.LocalRedirectPermanentPreserveMethod(string)</u> ,
ControllerBase.RedirectToAction() □ , ControllerBase.RedirectToAction(string) □ ,
ControllerBase.RedirectToAction(string, object) ≥ ,
ControllerBase.RedirectToAction(string, string) ≥ ,
ControllerBase.RedirectToAction(string, string, object) ≥ ,
ControllerBase.RedirectToAction(string, string, string) ≥ ,
ControllerBase.RedirectToAction(string, string, object, string) ≥ ,
<u>ControllerBase.RedirectToActionPreserveMethod(string, string, object, string)</u> ,
ControllerBase.RedirectToActionPermanent(string) □ ,
ControllerBase.RedirectToActionPermanent(string, object) ,
<u>ControllerBase.RedirectToActionPermanent(string, string)</u> ✓ ,
<u>ControllerBase.RedirectToActionPermanent(string, string, string)</u> ✓ ,
ControllerBase.RedirectToActionPermanent(string, string, object) ,
```

```
ControllerBase.RedirectToActionPermanentPreserveMethod(string, string, object, string) ,
ControllerBase.RedirectToRoute(string)  , ControllerBase.RedirectToRoute(object)  , ,
ControllerBase.RedirectToRoute(string, object) ≥ ,
ControllerBase.RedirectToRoute(string, string) ≥ ,
<u>ControllerBase.RedirectToRoute(string, object, string)</u> ✓,
ControllerBase.RedirectToRoutePreserveMethod(string, object, string) ≥ ,
ControllerBase.RedirectToRoutePermanent(string) □ ,
<u>ControllerBase.RedirectToRoutePermanent(string, object)</u> ⊿,
ControllerBase.RedirectToRoutePermanent(string, string) d,
ControllerBase.RedirectToRoutePermanentPreserveMethod(string, object, string) ,
ControllerBase.RedirectToPage(string) ≥ , ControllerBase.RedirectToPage(string, object) ≥ ,
ControllerBase.RedirectToPage(string, string) ≥ ,
ControllerBase.RedirectToPage(string, string, object) ≥ ,
<u>ControllerBase.RedirectToPage(string, string, string)</u> ✓,
ControllerBase.RedirectToPage(string, string, object, string) ,
ControllerBase.RedirectToPagePermanent(string) ≥ ,
ControllerBase.RedirectToPagePermanent(string, object) ≥ ,
<u>ControllerBase.RedirectToPagePermanent(string, string)</u> ✓,
ControllerBase.RedirectToPagePermanent(string, string, string) □,
ControllerBase.RedirectToPagePermanent(string, string, object, string) ,
ControllerBase.RedirectToPagePreserveMethod(string, string, object, string) \( \text{\text{\text{\text{\text{\text{e}}}}} \) ,
ControllerBase.File(byte[], string) □ , ControllerBase.File(byte[], string, bool) □ ,
ControllerBase.File(byte[], string, string) ≥ ,
<u>ControllerBase.File(byte[], string, string, bool)</u> ✓,
ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue) ,
<u>ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue)</u> ,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(Stream, string) ≥ , ControllerBase.File(Stream, string, bool) ≥ ,
ControllerBase.File(Stream, string, string) ≥ ,
<u>ControllerBase.File(Stream, string, string, bool)</u> ✓,
ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue) ✓,
ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
<u>ControllerBase.File(Stream, string, string, DateTimeOffset?, EntityTagHeaderValue, bool)</u> ,
ControllerBase.File(string, string) ≥ , ControllerBase.File(string, string, bool) ≥ ,
ControllerBase.File(string, string, string) , ControllerBase.File(string, string, string, bool) ,
```

```
<u>ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue)</u> ,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(string, string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.PhysicalFile(string, string) □,
ControllerBase.PhysicalFile(string, string, bool) ≥ ,
ControllerBase.PhysicalFile(string, string, string) ≥ ,
ControllerBase.PhysicalFile(string, string, string, bool) ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue,
bool) ≥ ,
ControllerBase.Unauthorized() doi: 1. ControllerBase.Unauthorized(object) doi: 1. ControllerBase.Unauthorized
ControllerBase.NotFound() d , ControllerBase.NotFound(object) d ,
ControllerBase.BadRequest() □ , ControllerBase.BadRequest(object) □ ,
ControllerBase.UnprocessableEntity() , ControllerBase.UnprocessableEntity(object) ,
ControllerBase.UnprocessableEntity(ModelStateDictionary) , ControllerBase.Conflict() ,
ControllerBase.Conflict(object) ♂, ControllerBase.Conflict(ModelStateDictionary) ♂,
ControllerBase.Problem(string, string, int?, string, string) ♂,
ControllerBase. Validation Problem() □ ,
ControllerBase. Validation Problem (string, string, int?, string, string, Model State Dictionary)
ControllerBase.Created() d , ControllerBase.Created(string, object) d ,
ControllerBase.Created(Uri, object) , ControllerBase.CreatedAtAction(string, object) ,
ControllerBase.CreatedAtAction(string, object, object) ≥ ,
ControllerBase.CreatedAtRoute(string, object) ≥ ,
ControllerBase.CreatedAtRoute(object, object) ≥ ,
ControllerBase.CreatedAtRoute(string, object, object) . ControllerBase.Accepted() .
ControllerBase.Accepted(object) ♂, ControllerBase.Accepted(Uri) ♂,
ControllerBase.Accepted(string) □ , ControllerBase.Accepted(string, object) □ ,
ControllerBase.Accepted(Uri, object) ≥ , ControllerBase.AcceptedAtAction(string) ≥ ,
ControllerBase.AcceptedAtAction(string, string) ≥ ,
ControllerBase.AcceptedAtAction(string, object) □,
ControllerBase.AcceptedAtAction(string, string, object) ≥ ,
ControllerBase.AcceptedAtAction(string, object, object) ,
```

```
ControllerBase.AcceptedAtAction(string, string, object, object) ,
ControllerBase.AcceptedAtRoute(object) <a>diagram of the controllerBase of the controll
ControllerBase.AcceptedAtRoute(string, object) ≥ ,
ControllerBase.AcceptedAtRoute(object, object) ≥ ,
ControllerBase.AcceptedAtRoute(string, object, object) . ControllerBase.Challenge() .
ControllerBase.Challenge(params string[]) ,
ControllerBase.Challenge(AuthenticationProperties) ☑,
ControllerBase.Challenge(AuthenticationProperties, params string[]) ,
ControllerBase.Forbid() □ , ControllerBase.Forbid(params string[]) □ ,
ControllerBase.Forbid(AuthenticationProperties) ≥ ,
ControllerBase.Forbid(AuthenticationProperties, params string[]) ,
<u>ControllerBase.SignIn(ClaimsPrincipal)</u> , <u>ControllerBase.SignIn(ClaimsPrincipal, string)</u> ,
ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties) ,
ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties, string) ,
ControllerBase.SignOut() □ , ControllerBase.SignOut(AuthenticationProperties) □ ,
ControllerBase.SignOut(params string[]) ♂,
ControllerBase.SignOut(AuthenticationProperties, params string[]) ,
ControllerBase.TryUpdateModelAsync<TModel>(TModel) d ,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider)</u> ,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, params</u>
Expression<Func<TModel, object>>[]) d,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, Func<ModelMetadata, </u>
bool>)♂,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider, params</u>
Expression<Func<TModel, object>>[]) d,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider,
Func<ModelMetadata, bool>)♂,
ControllerBase.TryUpdateModelAsync(object, Type, string). 

✓ ,
ControllerBase.TryUpdateModelAsync(object, Type, string, IValueProvider,
Func<ModelMetadata, bool>)♂,
<u>ControllerBase.TryValidateModel(object)</u> 

✓ ,
ControllerBase.TryValidateModel(object, string) d., ControllerBase.HttpContextd.,
<u>ControllerBase.Request</u> ♂, <u>ControllerBase.Response</u> ♂, <u>ControllerBase.RouteData</u> ♂,
ControllerBase.ModelState dark , ControllerBase.ControllerContext dark ,
ControllerBase.Urld, ControllerBase.ObjectValidatord,
object.Equals(object) □ , object.Equals(object, object) □ , object.GetHashCode() □ ,
```

Constructors

LoginController(ILoginService, IConfiguration)

The constructor of the login controller.

public LoginController(ILoginService loginService, IConfiguration config)

Parameters

loginService <u>|LoginService</u>

config <u>IConfiguration</u>

☑

The configuration of the application.

Methods

AuthenticateUserReturnNullIfUnable(string, string)

Authenticates the user. Returns null if unable to authenticate.

```
[NonAction]
public User? AuthenticateUserReturnNullIfUnable(string email, string password)
```

Parameters

email <u>string</u>♂

The email of the user.

password <u>string</u> ✓

The password of the user.

Returns

User

The user if authenticated, null otherwise.

GenerateJSONWebToken(User)

Generates a JSON web token.

```
[NonAction]
public string GenerateJSONWebToken(User userInfo)
```

Parameters

```
userInfo User
```

The user information.

Returns

<u>string</u> □

The JSON web token.

Login(LoginBody)

Logs in the user.

```
[AllowAnonymous]
[HttpPost]
public ActionResult Login(LoginBody body)
```

Parameters

body LoginBody

The login body. Requires email and password

Returns

The result of the login.

Class UsersController

Namespace: WAMServer.Controllers

Assembly: server.dll

Controller responsible for handling user-related operations.

```
[Authorize]
[ApiController]
[Route("/api/[controller]")]
public class UsersController : ControllerBase
```

Inheritance

<u>object</u> ♂ ← <u>ControllerBase</u> ♂ ← UsersController

Inherited Members

```
<u>ControllerBase.StatusCode(int)</u> ✓ , <u>ControllerBase.StatusCode(int, object)</u> ✓ ,
ControllerBase.Content(string) ☑, ControllerBase.Content(string, string) ☑,
ControllerBase.Content(string, string, Encoding) ≥ ,
ControllerBase.Content(string, MediaTypeHeaderValue) ♂, ControllerBase.NoContent() ♂,
ControllerBase.Ok() d , ControllerBase.Ok(object) d , ControllerBase.Redirect(string) d ,
ControllerBase.RedirectPermanent(string) ≥ ,
ControllerBase.RedirectPreserveMethod(string) ≥ ,
ControllerBase.RedirectPermanentPreserveMethod(string) ≥ ,
ControllerBase.LocalRedirect(string) . ControllerBase.LocalRedirectPermanent(string).
ControllerBase.LocalRedirectPreserveMethod(string) ≥ ,
ControllerBase.RedirectToAction() d , ControllerBase.RedirectToAction(string) d ,
ControllerBase.RedirectToAction(string, object) ≥ ,
ControllerBase.RedirectToAction(string, string) ≥ ,
ControllerBase.RedirectToAction(string, string, object) ≥ ,
ControllerBase.RedirectToAction(string, string, string) ≥ ,
ControllerBase.RedirectToAction(string, string, object, string) ≥ ,
ControllerBase.RedirectToActionPreserveMethod(string, string, object, string) ,
ControllerBase.RedirectToActionPermanent(string) □ ,
ControllerBase.RedirectToActionPermanent(string, string) □,
<u>ControllerBase.RedirectToActionPermanent(string, string, string)</u> ✓ ,
<u>ControllerBase.RedirectToActionPermanent(string, string, object)</u> ✓ ,
```

```
ControllerBase.RedirectToActionPermanentPreserveMethod(string, string, object, string) ,
ControllerBase.RedirectToRoute(string) degree , ControllerBase.RedirectToRoute(object) degree ,
ControllerBase.RedirectToRoute(string, object) ≥ ,
ControllerBase.RedirectToRoute(string, string) ,
ControllerBase.RedirectToRoute(string, object, string) ≥ ,
ControllerBase.RedirectToRoutePreserveMethod(string, object, string) ,
ControllerBase.RedirectToRoutePermanent(string) □ ,
ControllerBase.RedirectToRoutePermanent(object) □ ,
ControllerBase.RedirectToRoutePermanent(string, string) ≥ ,
ControllerBase.RedirectToRoutePermanentPreserveMethod(string, object, string) ,
ControllerBase.RedirectToPage(string) . ControllerBase.RedirectToPage(string, object) .
ControllerBase.RedirectToPage(string, string) ≥ ,
<u>ControllerBase.RedirectToPage(string, string, object)</u> ⊿,
ControllerBase.RedirectToPage(string, string, string) ≥ ,
ControllerBase.RedirectToPage(string, string, object, string) ,
ControllerBase.RedirectToPagePermanent(string) □ ,
<u>ControllerBase.RedirectToPagePermanent(string, object)</u> ✓ ,
ControllerBase.RedirectToPagePermanent(string, string) ≥ ,
ControllerBase.RedirectToPagePreserveMethod(string, string, object, string) ≥ ,
ControllerBase.RedirectToPagePermanentPreserveMethod(string, string, object, string) ≥ ,
ControllerBase.File(byte[], string) degree , ControllerBase.File(byte[], string, bool) degree ,
<u>ControllerBase.File(byte[], string, string)</u> 

∠ ,
ControllerBase.File(byte[], string, string, bool) ≥ ,
ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue) ...
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(Stream, string) ≥ , ControllerBase.File(Stream, string, bool) ≥ ,
<u>ControllerBase.File(Stream, string, string)</u> ∠ ,
ControllerBase.File(Stream, string, string, bool) ≥,
ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
<u>ControllerBase.File(Stream, string, string, DateTimeOffset?, EntityTagHeaderValue)</u> ,
ControllerBase.File(string, string) ≥ , ControllerBase.File(string, string, bool) ≥ ,
```

```
ControllerBase.File(string, string, string) , ControllerBase.File(string, string, string, bool) ,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue) ...
<u>ControllerBase.File(string, string, string, DateTimeOffset?, EntityTagHeaderValue, bool)</u> ,
ControllerBase.PhysicalFile(string, string) ≥ ,
ControllerBase.PhysicalFile(string, string, bool) ≥ ,
ControllerBase.PhysicalFile(string, string, string) ≥ ,
ControllerBase.PhysicalFile(string, string, string, bool) ≥ ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
<u>ControllerBase.PhysicalFile(string, string, string, DateTimeOffset?, EntityTagHeaderValue)</u> ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue,
bool) ♂ .
ControllerBase.Unauthorized() doi: 1. ControllerBase.Unauthorized(object) doi: 1. ControllerBase.Unauthorized
ControllerBase.NotFound() d , ControllerBase.NotFound(object) d ,
ControllerBase.BadRequest() □ , ControllerBase.BadRequest(object) □ ,
ControllerBase.BadRequest(ModelStateDictionary) ≥ ,
ControllerBase.UnprocessableEntity() , ControllerBase.UnprocessableEntity(object) ,
<u>ControllerBase.UnprocessableEntity(ModelStateDictionary)</u> , <u>ControllerBase.Conflict()</u> ,
ControllerBase.Conflict(object) ♂, ControllerBase.Conflict(ModelStateDictionary) ♂,
ControllerBase.Problem(string, string, int?, string, string) ♂,
ControllerBase. Validation Problem() □ ,
ControllerBase. Validation Problem (string, string, int?, string, string, Model State Dictionary)
ControllerBase.Created() degree , ControllerBase.Created(string, object) degree ,
ControllerBase.Created(Uri, object) , ControllerBase.CreatedAtAction(string, object) ,
ControllerBase.CreatedAtAction(string, object, object) ,
ControllerBase.CreatedAtAction(string, string, object, object) ,
ControllerBase.CreatedAtRoute(string, object) ≥ ,
ControllerBase.CreatedAtRoute(object, object) ≥ ,
ControllerBase.Accepted(object) ♂, ControllerBase.Accepted(Uri) ♂,
ControllerBase.Accepted(string) □ , ControllerBase.Accepted(string, object) □ ,
ControllerBase.Accepted(Uri, object) ≥ , ControllerBase.AcceptedAtAction(string) ≥ ,
ControllerBase.AcceptedAtAction(string, string) ≥ ,
ControllerBase.AcceptedAtAction(string, object) ≥ ,
ControllerBase.AcceptedAtAction(string, string, object) ≥ ,
```

```
<u>ControllerBase.AcceptedAtAction(string, object, object)</u> ,
ControllerBase.AcceptedAtAction(string, string, object, object) ,
ControllerBase.AcceptedAtRoute(object) decided , ControllerBase.AcceptedAtRoute(string) decided ,
ControllerBase.AcceptedAtRoute(string, object) ,
<u>ControllerBase.AcceptedAtRoute(object, object)</u> ✓ ,
ControllerBase.AcceptedAtRoute(string, object, object) , ControllerBase.Challenge() ,
ControllerBase.Challenge(params string[]) □ ,
ControllerBase.Challenge(AuthenticationProperties) ≥ ,
<u>ControllerBase.Challenge(AuthenticationProperties, params string[])</u> ,
ControllerBase.Forbid() □ , ControllerBase.Forbid(params string[]) □ ,
ControllerBase.Forbid(AuthenticationProperties) ☑,
<u>ControllerBase.Forbid(AuthenticationProperties, params string[])</u> ✓ ,
ControllerBase.SignIn(ClaimsPrincipal) . ControllerBase.SignIn(ClaimsPrincipal, string) .
<u>ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties, string)</u> ,
ControllerBase.SignOut() de , ControllerBase.SignOut(AuthenticationProperties) de ,
ControllerBase.SignOut(params string[]) □ ,
ControllerBase.SignOut(AuthenticationProperties, params string[]) ,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel)</u> ♂,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string)</u> ✓,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider) ,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, params</u>
Expression<Func<TModel, object>>[]) ,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, Func<ModelMetadata, </u>
bool>)♂,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider, params</u>
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider,
Func<ModelMetadata, bool>)♂,
ControllerBase.TryUpdateModelAsync(object, Type, string). do ,
<u>ControllerBase.TryUpdateModelAsync(object, Type, string, IValueProvider, </u>
Func<ModelMetadata, bool>)♂,
ControllerBase.TryValidateModel(object) ≥ ,
ControllerBase.TryValidateModel(object, string) down , ControllerBase.HttpContext down ,
ControllerBase.Request degree de la ControllerBase.Response de la ControllerBase.RouteData de la ControllerBase.Request de la ControllerBase.Response de la
ControllerBase.ModelState do , ControllerBase.ControllerContext do ,
<u>ControllerBase.Url</u> ♂, <u>ControllerBase.ObjectValidator</u> ♂,
ControllerBase.ProblemDetailsFactory , ControllerBase.User , ControllerBase.Empty ,
object.Equals(object) d , object.Equals(object, object) d , object.GetHashCode() d ,
```

 $\underline{object.GetType()} \varnothing \ , \underline{object.MemberwiseClone()} \varnothing \ , \underline{object.ReferenceEquals(object, object)} \varnothing \ , \underline{object.ToString()} \varnothing$

Constructors

UsersController(IRepository<User>, IRepository<Address>)

public UsersController(IRepository<User> userRepository, IRepository<Address>
addressRepo)

Parameters

```
userRepository <u>IRepository < User ></u>
addressRepo <u>IRepository < Address ></u>
```

Methods

GetUser()

Retrieves the current user's information.

```
[HttpGet]
[Authorize]
public ActionResult<UserDTO> GetUser()
```

Returns

<u>ActionResult</u> d' < <u>UserDTO</u>>

An ActionResult containing the current user's information if authorized; otherwise, returns an UnauthorizedResult.

Namespace WAMServer.DTO Classes

<u>UserDTO</u>

Class UserDTO

Namespace: <u>WAMServer</u>.<u>DTO</u>

Assembly: server.dll

public class UserDTO

Inheritance

<u>object</u> de UserDTO

Inherited Members

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

Constructors

UserDTO(Guid, string, string, Address?)

public UserDTO(Guid id, string firstName, string lastName, string email,
Address? address)

Parameters

id Guid♂

firstName <u>string</u> ♂

lastName <u>string</u> □

address Address

UserDTO(User)

```
public UserDTO(User user)
Parameters
user <u>User</u>
Properties
Address
 public Address? Address { get; set; }
Property Value
Address
Email
 public string Email { get; set; }
Property Value
FirstName
 public string FirstName { get; set; }
```

Id

Property Value

```
public Guid Id { get; set; }
```

Property Value

<u>Guid</u> ♂

LastName

```
public string LastName { get; set; }
Property Value
```

Namespace WAMServer.Data Classes

DBInitializer

Class DBInitializer

Namespace: WAMServer. Data

Assembly: server.dll

public class DBInitializer

Inheritance

object

← DBInitializer

Inherited Members

Methods

Seed(IApplicationBuilder)

public static void Seed(IApplicationBuilder applicationBuilder)

Parameters

applicationBuilder IApplicationBuilder

Namespace WAMServer.Interfaces Interfaces

<u>ILoginService</u>

IRepository<T>

<u>IUserRepository</u>

Interface ILoginService

Namespace: WAMServer.Interfaces

Assembly: server.dll

public interface ILoginService

Methods GetUser(string)

User? GetUser(string email)

Parameters

email <u>string</u>♂

Returns

<u>User</u>

Interface IRepository<T>

Namespace: WAMServer.Interfaces

Assembly: server.dll

public interface IRepository<T>

Type Parameters

Т

Methods AddAsync(T)

Task<T> AddAsync(T entity)

Parameters

entity T

Returns

Task♂<T>

DeleteAsync(Guid)

Task<T> DeleteAsync(Guid id)

Parameters

id <u>Guid</u>♂

Returns

```
<u>Task</u>♂<T>
```

Get(Guid)

T? Get(Guid id)

Parameters

id <u>Guid</u>♂

Returns

Τ

GetAllAsync()

Task<IEnumerable<T>> GetAllAsync()

Returns

<u>Task</u>♂<<u>IEnumerable</u>♂<T>>

UpdateAsync(T)

Task<T> UpdateAsync(T entity)

Parameters

entity T

Returns

Task d <T>

Interface IUserRepository

Namespace: WAMServer.Interfaces

Assembly: server.dll

public interface IUserRepository

Methods AddUserAsync(User)

Task<User> AddUserAsync(User user)

Parameters

user **User**

Returns

Task d < User >

DeleteUserAsync(int)

Task<User> DeleteUserAsync(int id)

Parameters

 $id \ \underline{int} \square$

Returns

Task < < User >

GetUser(Guid)

User? GetUser(Guid id)

Parameters

id <u>Guid</u>♂

Returns

<u>User</u>

GetUser(string)

User? GetUser(string email)

Parameters

email <u>string</u>♂

Returns

<u>User</u>

GetUserIncludingAddress(User?)

User? GetUserIncludingAddress(User? user)

Parameters

user <u>User</u>

Returns

<u>User</u>

GetUsersAsync()

Task<IEnumerable<User>> GetUsersAsync()

Returns

<u>Task</u> d < <u>IEnumerable</u> d < <u>User</u>>>

UpdateUserAsync(User)

Task<User> UpdateUserAsync(User user)

Parameters

user <u>User</u>

Returns

<u>Task</u>d <<u>User</u>>

Namespace WAMServer.Models

Classes

Address

Address model

<u>User</u>

The User class represents a user in the database.

WamDBContext

The WamDBContext class is responsible for connecting to the database.

Class Address

Namespace: WAMServer. Models

Assembly: server.dll

Address model

public class Address

Inheritance

object d ← Address

Inherited Members

Properties

City

The city of the address.

```
public string City { get; set; }
```

Property Value

HouseNumber

The number of the house address.

```
public string HouseNumber { get; set; }
```

Property Value

Id

The unique identifier of the address.

```
[Key]
public Guid Id { get; set; }
```

Property Value

<u>Guid</u> ♂

Street

The street of the address.

```
public string Street { get; set; }
```

Property Value

User

The user of the address.

```
[ForeignKey("UserId")]
public User? User { get; set; }
```

Property Value

User

UserId

The country of the address.

```
public Guid? UserId { get; set; }
Property Value
Guid♂?
```

Zip

The state of the address.

```
public string Zip { get; set; }
```

Property Value

Class User

Namespace: WAMServer. Models

Assembly: server.dll

The User class represents a user in the database.

```
public class User
```

Inheritance

object

← User

Inherited Members

Constructors

User(string, string, string)

The default constructor.

```
public User(string firstName, string lastName, string email, string password)
```

Parameters

firstName string ♂

The firstname of the user

lastName <u>string</u> ✓

The lastname of the user

email <u>string</u> □

The emailaddress of the user

The password of the user

Properties

Address

```
[ForeignKey("AddressId")]
public Address? Address { get; set; }
```

Property Value

Address

AddressId

```
public Guid? AddressId { get; set; }
```

Property Value

Guid ≥?

Email

```
[Required]
[Column(TypeName = "varchar(100)")]
public string Email { get; set; }
```

Property Value

FirstName

```
[Required]
 [Column(TypeName = "varchar(100)")]
 public string FirstName { get; set; }
Property Value
Id
 [Key]
 public Guid Id { get; set; }
Property Value
Guid♂
LastName
 [Required]
 [Column(TypeName = "varchar(100)")]
 public string LastName { get; set; }
Property Value
Password
 [Required]
 [Column(TypeName = "varchar(100)")]
```

Property Value

public string Password { get; set; }

Class WamDBContext

Namespace: WAMServer. Models

Assembly: server.dll

The WamDBContext class is responsible for connecting to the database.

```
public class WamDBContext : DbContext, IInfrastructure<IServiceProvider>,
IDbContextDependencies, IDbSetCache, IDbContextPoolable, IResettableService,
IDisposable, IAsyncDisposable
```

Inheritance

<u>object</u> ← <u>DbContext</u> ← WamDBContext

Implements

<u>IInfrastructure</u> ♂ < <u>IServiceProvider</u> ♂ >, <u>IDbContextDependencies</u> ♂, <u>IDbSetCache</u> ♂, <u>IDbContextPoolable</u> ♂, <u>IResettableService</u> ♂, <u>IDisposable</u> ♂, <u>IAsyncDisposable</u> ♂

Inherited Members

```
DbContext.Set<TEntity>()♂, DbContext.Set<TEntity>(string)♂,
<u>DbContext.OnConfiguring(DbContextOptionsBuilder)</u> ⊿ ,
<u>DbContext.ConfigureConventions(ModelConfigurationBuilder)</u> ,
<u>DbContext.OnModelCreating(ModelBuilder)</u> <u>→</u> <u>, DbContext.SaveChanges()</u> <u>→</u> ,
<u>DbContext.SaveChanges(bool)</u> dold, <u>DbContext.SaveChangesAsync(CancellationToken)</u> dold,
<u>DbContext.SaveChangesAsync(bool, CancellationToken)</u> <u>JDbContext.Dispose()</u> <u>J</u> ,
<u>DbContext.DisposeAsync()</u> ✓, <u>DbContext.Entry<TEntity>(TEntity)</u> ✓,
<u>DbContext.Entry(object)</u> document. Add< TEntity > (TEntity) document. Add< TEntity > (TEntity) document.
DbContext.Attach<TEntity>(TEntity) ☑ , DbContext.Update<TEntity>(TEntity) ☑ ,
<u>DbContext.Remove<TEntity>(TEntity)</u> , <u>DbContext.Add(object)</u> , ,
<u>DbContext.AddAsync(object, CancellationToken)</u> <u>d</u> , <u>DbContext.Attach(object)</u> <u>d</u> ,
DbContext.AddRange(params object[]) . DbContext.AddRangeAsync(params object[])...,
<u>DbContext.AttachRange(params object[])</u> , <u>DbContext.UpdateRange(params object[])</u> ,
DbContext.RemoveRange(params object[]) ♂,
<u>DbContext.AddRange(IEnumerable<object>)</u> ♂,
<u>DbContext.AddRangeAsync(IEnumerable<object>, CancellationToken)</u> ,
<u>DbContext.AttachRange(IEnumerable<object>)</u> ♂,
DbContext.UpdateRange(IEnumerable<object>) ♂,
<u>DbContext.RemoveRange(IEnumerable<object>)</u> ♂,
```

```
DbContext.Find(Type, params object[]), DbContext.FindAsync(Type, params object[]), DbContext.FindAsync(Type, object[], CancellationToken), DbContext.FindAsync(Type, object[]), DbContext.FindAsync<TEntity>(params object[]), DbContext.FindAsync<TEntity>(params object[]), DbContext.FindAsync<TEntity>(object[], CancellationToken), DbContext.FromExpression<TResult>(Expression<Func<|Queryable<TResult>>>), DbContext.Database, DbContext.ChangeTracker, DbContext.Model, DbContext.SavedChanges, DbContext.SavedChanges, DbContext.SavedChanges, Object.Equals(object, object), Object.Equals(object, object), Object.Equals(object, object), Object.ReferenceEquals(object, object), Object.ToString(), Object.ReferenceEquals(object, object), Object.ReferenceEquals(object, object), Object.ToString(), Object.ReferenceEquals(object, object, Object.ReferenceEquals(object, object, Object,
```

Constructors

WamDBContext(DbContextOptions<WamDBContext>)

```
public WamDBContext(DbContextOptions<WamDBContext> options)
```

Parameters

options DbContextOptions WamDBContext >

Properties

Addresses

DbSet < < Address >

```
public DbSet<Address> Addresses { get; set; }
Property Value
```

Users

```
public DbSet<User> Users { get; set; }
```

Property Value

<u>DbSet</u> < <u>User</u>>

Namespace WAMServer.Records Classes

<u>LoginBody</u>

Class LoginBody

Namespace: WAMServer.Records

Assembly: server.dll

```
public record LoginBody : IEquatable<LoginBody>
```

Inheritance

<u>object</u>

∠ LoginBody

Implements

<u>IEquatable</u> < <u>LoginBody</u>>

Inherited Members

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

Constructors

LoginBody(string, string)

```
public LoginBody(string Email, string Password)
```

Parameters

Email <u>string</u> □

Password string

Properties

Email

```
public string Email { get; init; }
```

Property Value

Password

```
public string Password { get; init; }
Property Value
string.☑
```

Namespace WAMServer.Records.Bodies Classes

<u>ErrorBody</u>

Class ErrorBody

Namespace: <u>WAMServer</u>.<u>Records</u>.<u>Bodies</u>

Assembly: server.dll

```
public record ErrorBody : IEquatable<ErrorBody>
```

Inheritance

<u>object</u>

← ErrorBody

Implements

<u>IEquatable</u> < <u>ErrorBody</u>>

Inherited Members

Constructors

ErrorBody(string)

```
public ErrorBody(string Error)
```

Parameters

Error <u>string</u>♂

Properties

Error

```
public string Error { get; init; }
```

Property Value

Namespace WAMServer.Repositories Classes

DbAddressRepository

This class is responsible for handling the database operations for the Address entity.

DbUserRepository

This class is responsible for handling the database operations for the User entity.

Class DbAddressRepository

Namespace: WAMServer.Repositories

Assembly: server.dll

This class is responsible for handling the database operations for the Address entity.

public class DbAddressRepository : IRepository<Address>

Inheritance

Implements

IRepository<Address>

Inherited Members

Constructors

DbAddressRepository(WamDBContext)

public DbAddressRepository(WamDBContext context)

Parameters

context WamDBContext

Methods

AddAsync(Address)

Adds an address to the database in an asynchronous manner.

```
public Task<Address> AddAsync(Address entity)
```

Parameters

entity **Address**

The entity to be added. In this case the address.

Returns

<u>Task</u> < <u>Address</u> >

The created address.

DeleteAsync(Guid)

```
public Task<Address> DeleteAsync(Guid id)
```

Parameters

id <u>Guid</u>♂

Returns

<u>Task</u> d < <u>Address</u> >

Get(Guid)

Gets an address from the database by its id.

```
public Address? Get(Guid id)
```

Parameters

id <u>Guid</u>♂

The id that's used for fetching the address

Returns

<u>Address</u>

The address object if it exists in the database, returns null if it doesnt exist.

GetAllAsync()

public Task<IEnumerable<Address>> GetAllAsync()

Returns

<u>Task</u>♂<<u>IEnumerable</u>♂<<u>Address</u>>>

UpdateAsync(Address)

public Task<Address> UpdateAsync(Address entity)

Parameters

entity **Address**

Returns

<u>Task</u> < <u>Address</u>>

Class DbUserRepository

Namespace: WAMServer.Repositories

Assembly: server.dll

This class is responsible for handling the database operations for the User entity.

public class DbUserRepository : IRepository<User>

Inheritance

<u>object</u> < DbUserRepository

Implements

IRepository<User>

Inherited Members

Constructors

DbUserRepository(WamDBContext)

public DbUserRepository(WamDBContext context)

Parameters

context WamDBContext

Methods

AddAsync(User)

Adds a user to the database in an asynchronous manner.

```
public Task<User> AddAsync(User entity)
```

Parameters

```
entity <u>User</u>
```

The entity to be added, in this case the user.

Returns

<u>Task</u> d < <u>User</u> >

The created user.

DeleteAsync(Guid)

```
public Task<User> DeleteAsync(Guid id)
```

Parameters

id <u>Guid</u>♂

Returns

Task do < User >

Get(Guid)

Gets a user from the database by it's id.

```
public User? Get(Guid id)
```

Parameters

id <u>Guid</u>♂

The id of the user to be fetched

Returns

<u>User</u>

Returns the user from the database if it exists, otherwise a null.

GetAllAsync()

```
public Task<IEnumerable<User>> GetAllAsync()
```

Returns

<u>Task</u> d < <u>IEnumerable</u> d < <u>User</u>>>

UpdateAsync(User)

```
public Task<User> UpdateAsync(User entity)
```

Parameters

entity <u>User</u>

Returns

<u>Task</u> d < <u>User</u>>

Namespace WAMServer.Services Classes

DBLoginService

Service for handling user authentication through the database.

Class DBLoginService

Namespace: WAMServer.Services

Assembly: server.dll

Service for handling user authentication through the database.

public class DBLoginService : ILoginService

Inheritance

<u>object</u> *d* ← DBLoginService

Implements

<u>ILoginService</u>

Inherited Members

Constructors

DBLoginService(WamDBContext)

public DBLoginService(WamDBContext context)

Parameters

context WamDBContext

Methods

GetUser(string)

Retrieves a user from the database based on their email.

```
public User? GetUser(string email)
```

Parameters

email <u>string</u>♂

The email of the user to retrieve.

Returns

<u>User</u>

The user corresponding to the provided email, if found; otherwise, null.

Namespace WAMServer. Validation Classes

InputValidation

Class InputValidation

Namespace: WAMServer. Validation

Assembly: server.dll

public static class InputValidation

Inheritance

object d ← InputValidation

Inherited Members

Methods

IsValidEmail(string)

public static bool IsValidEmail(string input)

Parameters

input <u>string</u> □

Returns

<u>bool</u> ₫

Namespace server. Migrations Classes

<u>AddedHouseNumber</u>

A base class inherited by each EF Core migration.

<u>Init</u>

A base class inherited by each EF Core migration.

MadeAddressNullable

A base class inherited by each EF Core migration.

Class AddedHouseNumber

Namespace: <u>server</u>.<u>Migrations</u>

Assembly: server.dll

A base class inherited by each EF Core migration.

```
[DbContext(typeof(WamDBContext))]
[Migration("20240514132429_AddedHouseNumber")]
public class AddedHouseNumber : Migration
```

Inheritance

<u>object</u> ∠ ← <u>Migration</u> ∠ ← AddedHouseNumber

Inherited Members

```
<u>Migration.InitialDatabase</u> , <u>Migration.TargetModel</u> , <u>Migration.UpOperations</u> , 
<u>Migration.DownOperations</u> , <u>Migration.ActiveProvider</u> , <u>object.Equals(object)</u> , 
<u>object.Equals(object, object)</u> , <u>object.GetHashCode()</u> , <u>object.GetType()</u> , 
<u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>
```

Remarks

See <u>Database migrations</u> for more information and examples.

Methods

BuildTargetModel(ModelBuilder)

Implemented to build the <a>TargetModel <a>Z <a>TargetModel <a>Z <a>

```
protected override void BuildTargetModel(ModelBuilder modelBuilder)
```

Parameters

modelBuilder ModelBuilder♂

The ModelBuilder to use to build the model.

Remarks

See <u>Database migrations</u> for more information and examples.

Down(MigrationBuilder)

Builds the operations that will migrate the database 'down'.

protected override void Down(MigrationBuilder migrationBuilder)

Parameters

migrationBuilder <u>MigrationBuilder</u>

☑

The <u>MigrationBuilder</u> that will build the operations.

Remarks

That is, builds the operations that will take the database from the state left in by this migration so that it returns to the state that it was in before this migration was applied.

This method must be overridden in each class that inherits from <u>Migration</u> if both 'up' and 'down' migrations are to be supported. If it is not overridden, then calling it will throw and it will not be possible to migrate in the 'down' direction.

See <u>Database migrations</u> for more information and examples.

Up(MigrationBuilder)

Builds the operations that will migrate the database 'up'.

protected override void Up(MigrationBuilder migrationBuilder)

Parameters

migrationBuilder MigrationBuilder

The MigrationBuilder that will build the operations.

Remarks

That is, builds the operations that will take the database from the state left in by the previous migration so that it is up-to-date with regard to this migration.

This method must be overridden in each class that inherits from Migration ☑.

See <u>Database migrations</u> of for more information and examples.

Class Init

Namespace: server. Migrations

Assembly: server.dll

A base class inherited by each EF Core migration.

```
[DbContext(typeof(WamDBContext))]
[Migration("20240514125652_Init")]
public class Init : Migration
```

Inheritance

```
<u>object</u> ∠ ← <u>Migration</u> ∠ ← Init
```

Inherited Members

```
Migration.InitialDatabase☑, Migration.TargetModel☑, Migration.UpOperations☑,
Migration.DownOperations☑, Migration.ActiveProvider☑, object.Equals(object)☑,
object.Equals(object, object)☑, object.GetHashCode()☑, object.GetType()☑,
object.MemberwiseClone()☑, object.ReferenceEquals(object, object)☑, object.ToString()☑
```

Remarks

See <u>Database migrations</u> for more information and examples.

Methods

BuildTargetModel(ModelBuilder)

Implemented to build the <a>TargetModel <a>Z <a>TargetModel <a>Z <a>

```
protected override void BuildTargetModel(ModelBuilder modelBuilder)
```

Parameters

modelBuilder ModelBuilder♂

The ModelBuilder

to use to build the model.

Remarks

See <u>Database migrations</u> for more information and examples.

Down(MigrationBuilder)

Builds the operations that will migrate the database 'down'.

protected override void Down(MigrationBuilder migrationBuilder)

Parameters

migrationBuilder <u>MigrationBuilder</u>

☑

The <u>MigrationBuilder</u> that will build the operations.

Remarks

That is, builds the operations that will take the database from the state left in by this migration so that it returns to the state that it was in before this migration was applied.

This method must be overridden in each class that inherits from <u>Migration</u> if both 'up' and 'down' migrations are to be supported. If it is not overridden, then calling it will throw and it will not be possible to migrate in the 'down' direction.

See <u>Database migrations</u> for more information and examples.

Up(MigrationBuilder)

Builds the operations that will migrate the database 'up'.

protected override void Up(MigrationBuilder migrationBuilder)

Parameters

migrationBuilder MigrationBuilder

The MigrationBuilder that will build the operations.

Remarks

That is, builds the operations that will take the database from the state left in by the previous migration so that it is up-to-date with regard to this migration.

This method must be overridden in each class that inherits from Migration ☑.

See <u>Database migrations</u> of for more information and examples.

Class MadeAddressNullable

Namespace: <u>server</u>.<u>Migrations</u>

Assembly: server.dll

A base class inherited by each EF Core migration.

```
[DbContext(typeof(WamDBContext))]
[Migration("20240514133323_MadeAddressNullable")]
public class MadeAddressNullable : Migration
```

Inheritance

<u>object</u> ♂ ← <u>Migration</u> ♂ ← MadeAddressNullable

Inherited Members

```
<u>Migration.InitialDatabase</u> doing doing. TargetModel doing doing. DownOperations doing doing. DownOperations doing doing. ActiveProvider doing doing. Doing doing
```

Remarks

See <u>Database migrations</u> for more information and examples.

Methods

BuildTargetModel(ModelBuilder)

Implemented to build the <a>TargetModel <a>Z <a>TargetModel <a>Z <a>

```
protected override void BuildTargetModel(ModelBuilder modelBuilder)
```

Parameters

modelBuilder ModelBuilder♂

The ModelBuilder to use to build the model.

Remarks

See <u>Database migrations</u> for more information and examples.

Down(MigrationBuilder)

Builds the operations that will migrate the database 'down'.

protected override void Down(MigrationBuilder migrationBuilder)

Parameters

migrationBuilder <u>MigrationBuilder</u>

☑

The <u>MigrationBuilder</u> that will build the operations.

Remarks

That is, builds the operations that will take the database from the state left in by this migration so that it returns to the state that it was in before this migration was applied.

This method must be overridden in each class that inherits from <u>Migration</u> if both 'up' and 'down' migrations are to be supported. If it is not overridden, then calling it will throw and it will not be possible to migrate in the 'down' direction.

See <u>Database migrations</u> of for more information and examples.

Up(MigrationBuilder)

Builds the operations that will migrate the database 'up'.

protected override void Up(MigrationBuilder migrationBuilder)

Parameters

migrationBuilder MigrationBuilder

The MigrationBuilder that will build the operations.

Remarks

That is, builds the operations that will take the database from the state left in by the previous migration so that it is up-to-date with regard to this migration.

This method must be overridden in each class that inherits from Migration ☑.

See <u>Database migrations</u> of for more information and examples.