

JOE SUJIN

Game Designer | Storyteller

About me

Game fanatic turned Game designer.
I come up with weird, offbeat stories and create experiences for digital games and other interactive platforms.

Education

M. Des. 2018 - 2021

Digital Game Design,
National Institute of Design

B. E. 2011 - 2015

Mechatronics Engineering,
Paavai Engineering College,
Anna University Chennai

Recognitions

President - **BSAC** (2019 - 2020 Student Council) At **NID Bangalore**

Talk at **PCD 2020** titled
"Processing Interactions"
Explorations on creating new player interactions with large touchscreens and Motion capture.

2 Talks at **Paavai Engineering College** on
"Design after Engineering" and
"Introduction to p5" (webinar)

Work Experience

Graphic designer 2017 (6 months)

Xtracut Digital Marketing
As a part of the creative team my role involved creating daily posts, illustrations, brochures.



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Skills

Game Design
Narrative Design
Level design
Prototyping
Ideation
Storyboarding
Game analysis

Tools

Unity
Blender
p5
Processing
Illustrator
Photoshop
Arduino
HTML, CSS