

PART A

- 1) **Learn the use of basic UNIX commands -**
 - a. To access information using date, history, man, who, whoami, ttptime, finger, cal'
 - b. To display contents of files using cat, vi, more, head, tail, grep, cmp, wc
 - c. To manage files using cat, cp, ls, mv, rm, chmod, find
 - d. Process utilities using ps, pid, ppid, tty, time, kill, exit
 - e. Directory handling utilities using cd, mkdir, rmdir, mv, pwd

```
#!/bin/bash
```

```
HISTFILE=~/.bash.history
```

```
set -o history
```

```
while true
```

```
do
```

```
    echo " 1. Display Date 2. Previously executed commands"
```

```
    echo " 3. User manual 4. List of Users"
```

```
    echo " 5. Current User 6. Current user running time"
```

```
    echo " 7. Information of current user 8. Calender"
```

```
    echo " 9. Display files content using cat"
```

```
    echo " 10. Display files content using vi"
```

```
    echo " 11. Display large files content using more"
```

```
    echo " 12. Display first few lines using head"
```

```
    echo " 13. Display last few lines using tail"
```

```
    echo " 14. Search Particular word in a file"
```

```
    echo " 15. Compare 2 files"
```

```
    echo " 16. Word count of a file"
```

```
    echo " 17. Copy file content"
```

```
    echo " 18. List files and Directories"
```

```
    echo " 19. Rename or move file content"
```

```
    echo " 20. Remove file"
```

```

echo " 21. Change permission"
echo " 22. Find file"
echo " 23. Active process with pid and ppid"
echo " 24. Name of terminal 25. Time taken by a process"
echo " 26. Send signals to running processes 27. exit"
echo " 28. Create a new directory"
echo " 29. Change a new directory"
echo " 30. Remove the directory"
echo " 31. Print the present directory"
echo "Enter Choice"

    read ch
case $ch in
    1) date ;;
    2) history 5 ;;
    3) man cat ;;
    4) who ;;
    5) whoami ;;
    6) uptime ;;
    7) finger ;;
    8) cal ;;
    9) echo "Enter a files in current folder"
        read f
        if [ -f $f ]
        then
            cat $f
            exit
        else
            echo "File does not exists"
        fi;;
    10) echo " create file and enter content in vi editor"

```

```
        echo "Enter file name"
        read f
        vi $f;;

11) echo " Enter the file name"
        read f
        cat $f | more ;;

12) echo " Enter the file name"
read f
cat $f | head ;;

13) echo " Enter the file name"
        read f
        cat $f | tail ;;

14) echo "Enter the file name"
        read f
        echo " Enter the search word"
        read w
        grep $w $f ;;

15) echo " Enter 1st file name"
        read f1
        echo " Enter 2nd file name"
        read f2
        cmp $f1 $f2 ;;

16) echo " Enter the file name"
        read f
        wc $f ;;

17) echo " Enter source filename"
        read s
        echo " Enter destination filename"
        read d
        cp $s $d ;;
```

```
18) ls ;;

19) echo " Enter source filename"
    read s
    echo " Enter destination filename"
    read d
    mv $s $d ;;

20) echo "Enter the filename to be deleted"
    read f
    rm $f ;;

21) echo " Enter the filename to change permission"
    read f
    chmod 777 $f ;;

22) echo " Enter the filename to find"
    read f
    find $f ;;

23) ps -eaf ;;

24) tty ;;

25) time sleep 3 ;;

26) kill -1 ;;

27) exit ;;

28) echo " Enter the name for new directory"
    read d
    mkdir $d ;;

29) echo " Enter the name of directory to change"
    read d
    cd $d ;;

30) echo " Enter the directory to remove"
    read d
    rmdir $d ;;

31) echo " Present working directory"
```

```
        pwd ;;
    *) exit ;;
Esac
done
```

2. Write a shell script that displays list of all the files in the current directory to which the user has read, write and execute permissions.

```
echo "enter the directory name"
read dir
if [ -d $dir ]
then
    ch $dir
    for file in *
    do
        if [ -f $file ]
        then
            if [ -r $file -a -w $file -a -x $file ]
            then
                ls -ltr $file
                echo "file permission are there"
            else
                echo "no permission"
                chmod 777 $file
                echo "permission given"
                ls -ltr $file
            fi
        fi
    done
fi
```

3. Write a shell script that accepts a list of file names as its arguments, count and reports the occurrence of each word that is present in the last argument on other argument files.

```
if [ $# -lt 2 ]
then
    echo "enter more than one file name as argument"
    exit 1
fi
for i in `cat $@`
do
    echo "word= $i"
    echo "-----"
    grep -c "$i" $*
    echo "-----"
done
```

4. Write a shell script that accepts one or more file name as arguments and converts all of them to uppercase, provided they exist in the current directory

```
if [ $# -lt 1 ]
then
    echo "no arguments"
    exit 1
else
    for file in $@
    do
        if [ ! -f $file ]
        then
            exit 1
        fi
    done
```

```

        else
            echo $file | tr ' [ a-z ]' ' [ A-Z ]'
        fi
    done
fi

```

5. Write grep commands to the following:

a. To select the lines from a file that has exactly 2 characters.

b. To select the lines from a file that has more than one blank spaces.

```

while true
do
    echo "enter the file name"
    read filename
    echo "1. to select the lines from a file that has exactly 2 characters"
    echo "2. to select the lines from a file that has more than 2 blank spaces"
    echo "enter your choice"
    read ch
    case $ch in
        1) echo "lines that have only 2 characters are"
            grep -n ^..$ $filename ;;
        2) echo "lines that has more than 2 spaces are"
            grep '[:space:]\{2,\}' $filename > f1_result.txt
            cat f1_result.txt ;;
        *) exit ;;
    esac
done

```

6. Write a shell script which accepts two file names as arguments. Compare the contents. If

they are same, then delete the second file.

```

if [ $# -lt 1 ]
then
    echo "no arguments"
    exit 1
else
    if [ ! -f $1 -o ! -f $2 ]
    then
        echo "file not existing"
        exit 1
    else
        if cmp $1 $2
        then
            echo $1 and $2 have identical contents
            rm $2
            echo "second file is removed"
        else
            echo $1 and $2 differ
        fi
    fi
fi

```

7. Write a shell script

- a. to count number of lines that do not contain vowels.
- b. to count number of characters, words, lines in a given file

```

while true
do
    echo "enter the filename"
    read file
    echo "1. to count number of lines in a file that do not contain vowels"
    echo "2. to count number of characters words lines in a given file"

```



```

echo "enter your choice"
read ch
case $ch in
    1)echo "no: of lines that do not contain vowels"
        grep -v '[aeiou]\+' $file ;;
    2)echo "to no: of characters"
        wc -c $file
        echo "no: of lines"
        wc -l $file
        echo "no: of words"
        wc -w $file ;;
    *)exit;;
esac
done

```

8. Write a shell script to list all the files in a given directory

```

echo "enter directory name"
read dir
if [ -d $dir ]
then
    echo "list of files in the directory"
    ls -l $dir | egrep '^-'
else
    echo "enter proper directory name"
fi

```

9. Write a shell script to display list of users currently logged in.

```

Echo "Yourname:$(echo $USER)"
Echo "current.date &time:$(date)"
Echo"currently logged on users $(who)

```

10. Write a shell script to read three text files in the current directory and merge them into a

single file and returns a file descriptor for the new file.

```
echo"enter first file names"  
read f1  
echo"enter second file names"  
read f2  
echo"enter third file names"  
read f3  
cat $f1 $f2 $f3 > file1.txt  
ls -l file1.txt  
cat file1.txt
```

PART B

1. Write a program to copy a file into another using system calls.

```
#include<stdio.h>  
#include<unistd.h>  
#include<fcntl.h>  
void main()  
{  
    char buf;  
    int fd_one, fd_two;  
    fd_one = open("p1.txt", O_RDONLY);  
    if(fd_one==-1)  
    {  
  
        printf("error opening first_file\n");  
        close(fd_one);  
        return;  
    }  
}
```

```

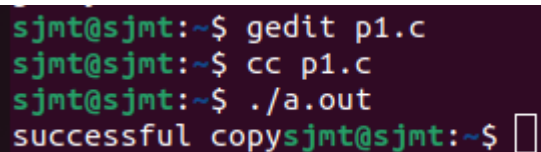
fd_two=open("p4.txt",O_WRONLY|O_CREAT,S_IRUSR|S_IWUSR|S_IRGRP|S_IROTH);

while(read(fd_one,&buf,1))
{
    write(fd_two,&buf,1);
}

printf("successful copy");
close(fd_one);
close(fd_two);
}

```

OUTPUT



```

sjmt@sjmt:~$ gedit p1.c
sjmt@sjmt:~$ cc p1.c
sjmt@sjmt:~$ ./a.out
successful copy
sjmt@sjmt:~$ 

```

2. Write a program using system call: create, open, write, close, stat, fstat, lseek.

```

#include<stdio.h>
#include<stdlib.h>
#include<sys/types.h>
#include<sys/stat.h>
#include<fcntl.h>
#include<unistd.h>
#define BUFSIZE 512
char buf1[]="Linux programming lab";
char buf2[]="program 1b";
char buf[ BUFSIZE ];
struct stat buf3;
int main ()
{
    int fd,status;
    if ((fd=creat ("t1.txt",0666))<0)
    {
        perror ("creation error");
        exit(1);
    }
    if(write(fd,buf1,sizeof(buf1))<0)
    {

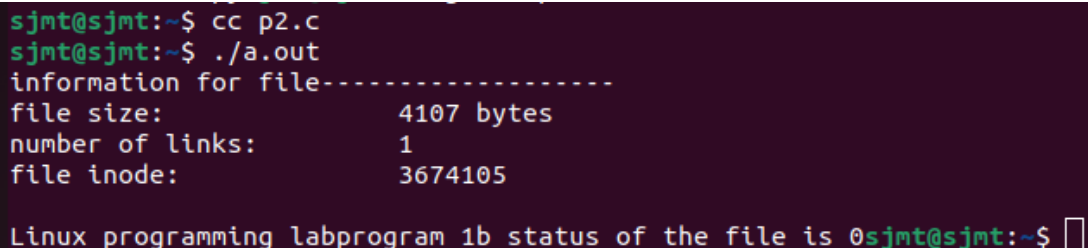
```

```

        perror ("writing error");
        exit(2);
    }
    if (lseek(fd,4096,SEEK_SET)<0)
    {
        perror ("positioning error");
        exit(3);
    }
    if (write(fd,buf2,sizeof(buf2))<0)
    {
        perror("writing error");
        exit(2);
    }
    if(stat("t1.txt",&buf3)<0)
        return 1;
    printf ("information for file");
    printf ("-----\n");
    printf ("file size:\t\t %ld bytes \n",buf3.st_size);
    printf ("number of links:\t %ld \n",buf3.st_nlink);
    printf ("file inode:\t\t %ld \n",buf3.st_ino);
    fd = open ("t1.txt",O_RDONLY);
    status=fstat(fd,&buf3);
    printf ("\n status of the file is %d",status);
    if (fd==-1)
    {
        printf ("error opening file \n");
        exit (1);
    }
    else
        while (read(fd,&buf,1))
        {
            write(1,&buf,1);
        }
        close(fd);
}

```

OUTPUT



```

sjmt@sjmt:~$ cc p2.c
sjmt@sjmt:~$ ./a.out
information for file-----
file size:                4107 bytes
number of links:          1
file inode:                3674105

Linux programming labprogram 1b status of the file is 0sjmt@sjmt:~$ 

```

3. Write a program to create a child process and allow the parent to display "parent" and the child to display "child" on the screen

```

#include<stdio.h>
#include<unistd.h>
#include<sys/time.h>
#include<sys/resource.h>
#include<stdio.h>
void main()
{
    int num;
    int procid[100]={0};
    int i;
    printf ("please enter number of process to be created \n");
    scanf("%d",&num);
    for(i=0;i<num;i++)
    {
        procid [i]=fork();
        switch (procid[i])
        {
            case 0:while(1);
            default:break;
        }
    }
    printf ("parent process id %u \n",getpid());
    for (i=0;i<num;i++)
    {
        printf ("child %d's id is %u \n",i+1,procid[i]);
    }
}

```

OUTPUT

```

sjmt@sjmt:~$ cc p3.c
sjmt@sjmt:~$ ./a.out
please enter number of process to be created
4
parent process id 4118
child 1's id is 4120
child 2's id is 4121
child 3's id is 4122
child 4's id is 4123
sjmt@sjmt:~$ 

```

4. Write a program to create a Zombie process

```

#include<stdio.h>
#include <unistd.h>
int main()

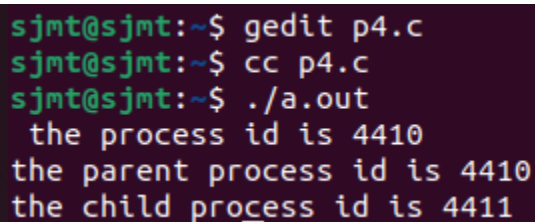
```

```

{
pid_t ret_val;
printf(" the process id is %d\n",getpid());
ret_val = fork();
if (ret_val ==0)
{
printf("the child process id is %d\n",getpid());
sleep(20);
}
else
{
printf("the parent process id is %d\n",getpid());
sleep(30);
}
return 0;
}

```

OUTPUT



```

sjmt@sjmt:~$ gedit p4.c
sjmt@sjmt:~$ cc p4.c
sjmt@sjmt:~$ ./a.out
the process id is 4410
the parent process id is 4410
the child process id is 4411

```

5. Write a program to implement inter process communication using pipes

```

#include<stdio.h>
#include<string.h>
#include<stdlib.h>
#include<unistd.h>
#include<sys/time.h>
#include<sys/resource.h>
#include<sys/types.h>
#include<sys/wait.h>
int main()
{
    char msg[80],buf[80];
    int p[2],pid,i,byread;
    pipe(p);
    printf ("reading fd is %d \n",p[0]);
    printf ("writing fd is %d \n",p[1]);
    pid=fork();
    if(pid>0)
    {
        close (p[0]);

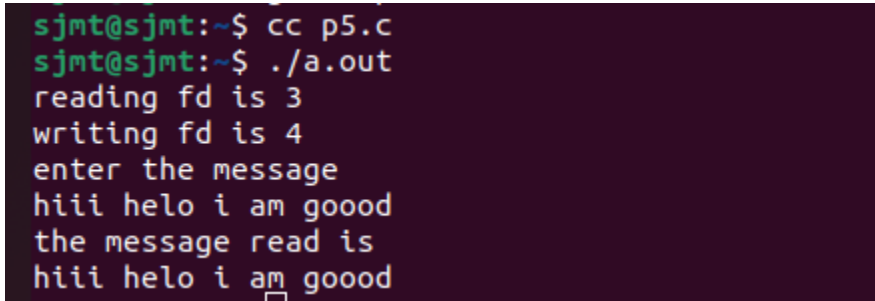
```

```

        printf ("enter the message \n");
        byread=read(0,msg,80);
        write (p[1],msg,byread);
        wait(NULL);
        exit(0);
    }
    else
    {
        close(p [1]);
        read(p[0],buf,80);
        printf("the message read is\n");
        printf("%s",buf);
        exit(0);
    }
}

```

OUTPUT



```

sjmt@sjmt:~$ cc p5.c
sjmt@sjmt:~$ ./a.out
reading fd is 3
writing fd is 4
enter the message
hiii helo i am goood
the message read is
hiii helo i am goood

```

6. Simulate the following CPU scheduling algorithms

a. Round Robin

b. SJF

```

#include<stdio.h>
int main()
{
    int bt[20],p[20],wt[20],tat[20],i,j,n,tot_wt=0,tot_tat=0,pos,temp;
    float avg_wt,avg_tat;
    printf("enter number of process:");
    scanf("%d",&n);
    printf("\n enter burst time:\n");
    for(i=0;i<n;i++)
    {
        printf("p %d:",i+1);
        scanf("%d",&bt [i]);
        p[i]=i+1; }
    for(i=0;i<n;i++)
    {
        for(j=i+1;j<n;j++)

```

```

    {
        if(bt[i]>bt[j])
        {
            temp=bt[i];
            bt[i]=bt[j];
            bt[j]=temp;

            temp=p[i];
            p[i]=p[j];
            p[j]=temp;
        }
    }
    wt[i]=0;
    for(i=1;i<n;i++)
    {
        wt[i]=0;
        for(j=0;j<i;j++)
            wt[i]+=bt[j];
        tot_wt+=wt[i];
    }
    avg_wt=(float)tot_wt/n;
    printf("\n process\t burst time \t waiting time\t turnaround time");
    for(i=0;i<n;i++)
    {
        tat[i]=wt[i]+bt[i];
        tot_tat+=tat[i];
        printf("\np%d\t %d \t %d \t %d",p[i],bt[i],wt[i],tat[i]);
        avg_tat=(float)tot_tat/n;
        printf("\n\n average waiting time=%f",avg_wt);
        printf("\n\n average turnaround time=%f\n",avg_tat);
    }
}

```

OUTPUT:

```

sjmt@sjmt:~$ cc p6.c
sjmt@sjmt:~$ ./a.out
enter number of process:4

enter burst time:
p 1:12
p 2:45
p 3:67
p 4:34

process          burst time          waiting time          turnaround time
p1                12                  0                    12
p4                34                  12                   46
p2                45                  46                   91
p3                67                  91                   158

average waiting time=37.250000
average turnaround time=76.750000

```

6.b SJF

```

#include<stdio.h>
int main()
{

```



```

int i,n,total=0,x,counter=0,qt;
int tot_wt=0,tat=0,at[10],bt[10],burst_time[10];
float avg_wt,avg_tat;
printf("\n enter total number of processors\t");
scanf("%d",&n);
x=n;
for(i=0;i<n;i++)
{
    printf("\n enter details of process[%d]\n",i+1);
    printf("arrival time:\t");
    scanf("%d",&at[i]);
    printf("burst time:\t");
    scanf("%d",&burst_time[i]);
    bt[i]=burst_time[i];
}
printf("\n enter time quantum:\t");
scanf("%d",&qt);
printf("\n process ID \t\tburst time\t\t turnaround time \t\t waiting time\n");
for(total=0,i=0;x!=0;)
{
    if(bt[i]<=qt && bt[i]>0)
    {
        total=total+bt[i];
        bt[i]=0;
        counter=1;
    }
    else if(bt[i]>0)
    {
        bt[i]=bt[i]-qt;
        total=total+qt;
    }
    if(bt[i]==0 && counter==1)
    {
        x--;

        printf("\nprocess[%d]\t\t\t%d\t\t\t%d\t\t\t%d",i+1,burst_time[i],total-at[i],total-
at[i]-burst_time[i]);

        tot_wt=tot_wt+total-at[i]-burst_time[i];
        tat=tat+total-at[i];
        counter=0;
    }
    if(i==n-1)
    {
        i=0;
    }
    else if(at[i+1]<=total)

```

```

        {
            i++;
        }
        else
        {
            i=0;
        }
    }
    avg_wt=tot_wt /n;
    avg_tat=tat /n;
    printf("\n\naverage waiting time:%f",avg_wt);
    printf("\n\navg turnaround time:%f\n",avg_tat);
    return 0;
}

```

7. Write a program that illustrates file locking using semaphores

```

#include<pthread.h>
#include<stdio.h>
#include<stdlib.h>
#include<unistd.h>
#include<string.h>
#include<semaphore.h>
sem_t semaphore;
FILE *fd;
void* routine(void* args);
int main(int argc,char*argv[])
{
    pthread_t threadID;
    sem_init(&semaphore,0,1);
    system("rm f4");
    fd=fopen("f4","a");
    pthread_create(&threadID,NULL,&routine,NULL);
    sleep(1);
    sem_wait(&semaphore);
    printf("hello from main function\n");
    fprintf(fd,"2222 writing from main function\n");
    sem_post(&semaphore);
    pthread_join(threadID,NULL);
    sem_destroy(&semaphore);
    fclose(fd);
    system("cat f4");
    return 0;
}
void* routine(void* args)
{

```

```

char input;
sem_wait(&semaphore);
printf("hello from thread\n");
fprintf(fd,"11111 writing from thread\n");
sem_post(&semaphore);
}

```

OUTPUT:

```

sjmt@sjmt:~$ cc p7.c -pthread
sjmt@sjmt:~$ ./a.out
rm: cannot remove 'f4': No such file or directory
hello from thread
hello from main function
11111 writing from thread
2222 writing from main function

```

8. Write a program that implements a producer-consumer system with two processes (using semaphores).

```

#include<stdlib.h>
#include<unistd.h>
#include<string.h>
#include<semaphore.h>
#include<stdio.h> #include<pthread.h>
sem_t empty; sem_t full; int in=0; int out=0;
int buffer[3]; pthread_mutex_t mutex;
void *producer(void *pno)
{
int item; for(int i=0;i<3;i++)
{
item=rand()%50; sem_wait(&empty); pthread_mutex_lock(&mutex);
buffer[in]=item;
printf("producer: insert item %d at %d\n",buffer[in],in); in=(in+1)%3;
pthread_mutex_unlock(&mutex);
sem_post(&full);
}
}
void *consumer(void *cno)
{ for(int i=0;i<3;i++)
{
sem_wait(&full); pthread_mutex_lock(&mutex); int item=buffer[out];
printf("consumer: remove item %d from %d\n",item,out);
out=(out+1)%3; pthread_mutex_unlock(&mutex);
sem_post(&empty);
}
}

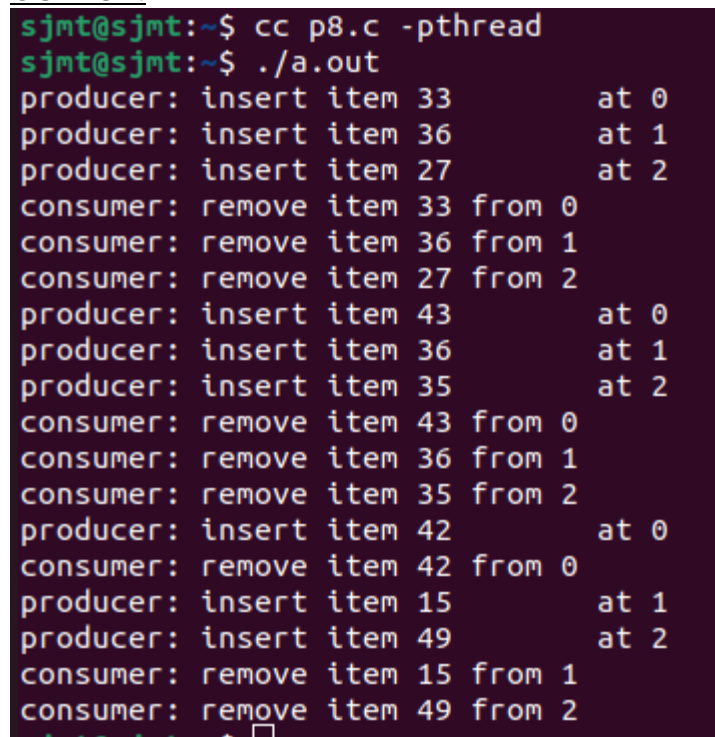
```

```

int main()
{
pthread_t pro[3],con[3] pthread_mutex_init(&mutex,0);sem_init(&empty,0,3);
sem_init(&full,0,0); int a[3]={ 1,2,3};
for(int i=0;i<3;i++)
{
pthread_create(&pro[i],NULL,&producer,NULL);
}
for(int i=0;i<3;i++)
{
pthread_create(&con[i],NULL,&consumer,NULL);
}
for(int i=0;i<3;i++)
{
pthread_join(con[i],NULL);
}
pthread_mutex_destroy(&mutex); sem_destroy(&empty); sem_destroy(&full);
return 0;
}

```

OUTPUT:



```

sjmt@sjmt:~$ cc p8.c -pthread
sjmt@sjmt:~$ ./a.out
producer: insert item 33          at 0
producer: insert item 36          at 1
producer: insert item 27          at 2
consumer: remove item 33 from 0
consumer: remove item 36 from 1
consumer: remove item 27 from 2
producer: insert item 43          at 0
producer: insert item 36          at 1
producer: insert item 35          at 2
consumer: remove item 43 from 0
consumer: remove item 36 from 1
consumer: remove item 35 from 2
producer: insert item 42          at 0
consumer: remove item 42 from 0
producer: insert item 15          at 1
producer: insert item 49          at 2
consumer: remove item 15 from 1
consumer: remove item 49 from 2

```

9. Write a program that illustrates inter process communication using shared memory system calls.

First part of the program

```

#include<sys/ipc.h>
#include<sys/shm.h>
#include<stdio.h>

```

```

int main()
{
    key_t key=ftok("shmfile",65);
    int shmid = shmget (key,1024,0666|IPC_CREAT);
    char*str=(char*)shmat(shmid,(void*)0,0);
    printf("write data: \n");
    fgets(str,100,stdin);
    printf("data written in memory:%s\n",str);
    shmdt(str);
    return 0;
}

```

OUTPUT:

```

sjmt@sjmt:~$ cc p9.c
sjmt@sjmt:~$ ./a.out
write data:
i am mca student
data written in memory:i am mca student

```

9.Second part of the progrm

```

#include<sys/ipc.h>
#include<sys/shm.h>
#include<stdio.h>
int main()
{
    key_t key=ftok("shmfile",65);
    int shmid=shmget(key,1024,0666|IPC_CREAT);
    char*str=(char*)shmat(shmid,(void*)0,0);
    printf("data read from memory=%s\n",str);
    shmdt(str);
    shmctl(shmid,IPC_RMID,NULL);
    return 0;
}

```

OUTPUT:

```

sjmt@sjmt:~$ cc p9b.c
sjmt@sjmt:~$ ./a.out
data read from memory=i am mca student

```

10. Write a program that illustrates the following:

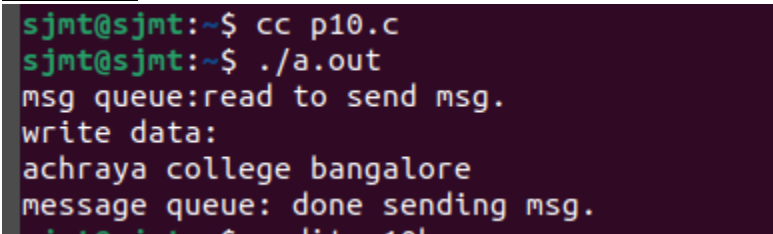
- a. Creating message queue
- b. Writing to a message queue
- c. Reading from a message queue

```

#include<stdio.h>
#include<string.h>
#include<stdlib.h>
#include<errno.h>
#include<string.h>
#include<sys/types.h>
#include<sys/ipc.h>
#include<sys/msg.h>
#include<stdio.h>
char mtext[2000];
int main(void)
{
    int msgid;
    int len;
    key_t key=ftok("shmfile",65);
    msgid=msgget(key,0644|IPC_CREAT);
    printf("msg queue:read to send msg. \n");
    printf("write data: \n");
    fgets(mtext,100,stdin);
    len=strlen(mtext);
    msgsnd(msgid,&mtext,len,0);
    printf("message queue: done sending msg. \n");
    return 0;
}

```

OUTPUT:



```

sjmt@sjmt:~$ cc p10.c
sjmt@sjmt:~$ ./a.out
msg queue:read to send msg.
write data:
achraya college bangalore
message queue: done sending msg.

```

10.b, c

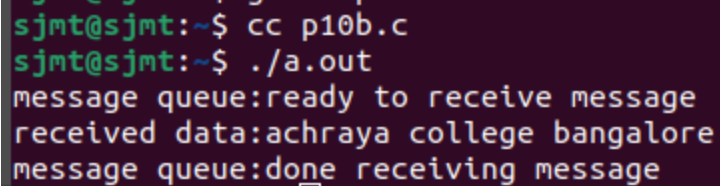
```

#include<stdio.h>
#include<stdlib.h>
#include<errno.h>
#include<sys/types.h>
#include<sys/ipc.h>
#include<sys/msg.h>
#include<string.h>
char mtext[2000];
int main(void)
{
    int msgid;
    key_t key=ftok("shmfile",65);    // for IPC
    msgid=msgget(key,0644); //get msg queue

```

```
printf("message queue:ready to receive message\n");  
msgrcv(msgid,&mtext,sizeof(mtext),0,0); //msg receive operation, readsthe msg  
from queue  
printf("received data:%s",mtext);  
printf("message queue:done receiving message\n");  
return 0;  
}
```

OUTPUT:



```
sjmt@sjmt:~$ cc p10b.c  
sjmt@sjmt:~$ ./a.out  
message queue:ready to receive message  
received data:achraya college bangalore  
message queue:done receiving message
```