

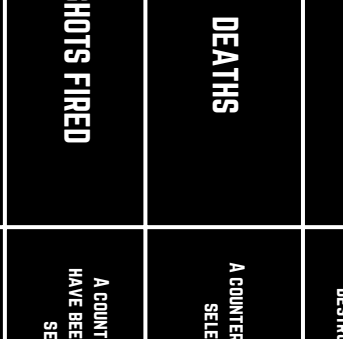














HELLOIVERS

SCORE SHEET

	 6,724 TERMINIDS  KILLED	 55,233 SHOTS FIRED  34,438 SHOTS LANDED
	 2,203 AUTOMATONS  KILLED	 667 SAMPLES  COLLECTED
	 1,392 STRATAGEMS  USED	 139 MISSIONS PLAYED 100 MISSIONS WON
	507 DEATHS	28:34:31 TOTAL TIME
	 2,354 TERMINIDS  KILLED	 29,950 SHOTS FIRED  17,975 SHOTS LANDED
	 1,294 AUTOMATONS  KILLED	 164 SAMPLES  COLLECTED
	 705 STRATAGEMS  USED	 60 MISSIONS PLAYED 44 MISSIONS WON
	201 DEATHS	11:14:39 TOTAL TIME
	 635 TERMINIDS  KILLED	 15,835 SHOTS FIRED  8,665 SHOTS LANDED
	 704 AUTOMATONS  KILLED	 63 SAMPLES  COLLECTED
	 254 STRATAGEMS  USED	 38 MISSIONS PLAYED 24 MISSIONS WON
	143 DEATHS	07:00:59 TOTAL TIME

ICONS	ICON NAMES	ABOUT
  	JOEY/JON/CARLOS	PART OF THE ELITE UNIT CALLED THE HELLOIVERS, THEY MUST WORK TOGETHER TO PROTECT SUPER EARTH AND DEFEAT THE ENEMIES OF MANKIND IN AN INTENSE INTERGALACTIC WAR
	TERMINIDS	THE RAVENOUS TERMINIDS ARE GUIDED SOLELY BY AN INSTINCTIVE URGE TO REPRODUCE, SPREAD, AND DESTROY DEMOCRACY.
	AUTOMATONS	THE AUTOMATONS ARE MINDLESS, BLOODTHIRSTY ROBOTS, CODED FOR NOTHING BUT MURDER AND VIOLENCE. THEIR UNTHINKING HATRED OF FREEDOM MAKES THEM A THREAT TO ALL CITIZENS OF SUPER EARTH.
	STRATAGEMS USED	STRATAGEMS REFER TO A WIDE VARIETY OF POWERFUL ORDNANCE AND WAR MATERIAL THAT HELLOIVERS ARE ABLE TO CALL DOWN FROM THEIR SUPER DESTROYERS DURING MISSIONS.
	DEATHS	A COUNTER FOR HOW MANY TIMES THE SELECTED HELLOIVER DIED.
	SHOTS FIRED	A COUNTER FOR HOW MANY SHOTS HAVE BEEN FIRED AND HIT FROM THE SELECTED HELLOIVER.
	SAMPLES RETRIEVED	A COUNTER FOR HOW MANY SAMPLES HAVE BEEN RETRIEVED FROM THE SELECTED HELLOIVER.
	MISSIONS	A COUNTER FOR HOW MANY MISSIONS HAVE BEEN PLAYED AND COMPLETED FROM THE SELECTED HELLOIVER.
	IN-MISSION TIME	THE TOTAL TIME PLAYED BY THE SELECTED HELLOIVER