Joey Emery

Full Stack Developer

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PERSONAL STATEMENT

I'm an enthusiastic and driven full-stack developer who has worked across every facet of the development role with 13 years of industry experience. I pride myself on my ability to work both independently and as part of a team and I believe my vast knowledge of both front and back end development allows me to easily slot into any team or project. I've always viewed programming as a passion and not just a job which allows me to stay completely motivated no matter how long a project's projected development time may be. I believe myself to be equally talented working on both ends of the development spectrum, so no matter if i'm building responsive and interactive front ends using Vue or React or developing complex restful APIs in PHP with Laravel I'm always completely confident in my ability to get the work done in a timely and professional manner. I have great written and vocal communication skills and have worked many roles in which frequent liaisons with clients were part of my daily responsibilities, especially in recent years when launching my own startup. I believe myself to be very open minded and having worked on projects covering a vast amount of different industries I'm always open to learning different technologies or new ways to approach existing solutions and will always be mindful of feedback or constructive criticism in order to grow as a developer, including accepting responsibility for all my work.

WORK EXPERIENCE

Letushost

CTO Jun 2020 – Jul 2023

As the founder and sole developer of Letushost I was tasked with building our entire stack of hospitality focused technology; from the point of sales system and integrating payments gateways, to the queuing functionality that allows us to process large amounts of transactions and print jobs, down to the entire database design and API that powers everything. I was also responsible for designing and building the mobile order to table apps, the takeaway platform, kitchen display units and everything in between. Because the company is now in a position where it runs itself day to day and requires very little maintenance I'm confident I'll be able to work alongside another team and share the unique insights I've gained from such a venture. Since last checking the solutions I've built have been responsible for taking over £4million worth of transactions on behalf of our clients.

Codeplayground.io

Developer Jun 2016 – Jun 2020

Once my contract had expired at Molekula, Codeplayground was a new venture the CEO and I decided to undertake together. The idea was to quickly prototype whatever ideas we had at the time and see if they could be built up into their own respective business. Here I worked on everything from OnlyFans clones and social networks to full scale inventory management software and a ton of other unique and fun projects. Before leaving Codeplayground I helped build an application called W8R (w8r.co.uk) which is still in use today.

Molekula

Lead Developer Jun 2014 – Jun 2016

I was employed with a temporary contract at Molekula to build them a bespoke stock system for their multiple warehouses. Using barcode scanners, raspberry pi's and a lot of QR codes I managed to save roughly an hour a day's worth of work for their staff once the project was completed. Because the project was completed early I used the rest of my time to redesign and upgrade their current websites and also built them a bespoke CRM suite of tools that the sales staff both here and in china, which posed a number of its own difficulties, used on a daily basis.

iResources Jun 2013 – Jun 2014

Senior Developer & Designer

iResources was your run of the mill web design/development agency job. We'd have clients asking us for websites/apps and I'd work with them for the entire process from design straight through to development, liaising with them every day to offer updates and discuss the intricacies of the functionality they required.

Performance Horizon Jun 2012 – Jun 2013

UI/UX Designer

Performance Horizon is an affiliate networking application with massive clients such as Apple, Pizza Hut and most mobile contract providers. My role was to create new, intuitive and modern interfaces for all the exposed data from their API. A major task of mine was revamping their entire dashboard to not only improve the general aesthetic but to also fix a lot of the user experience inconsistencies and problems. Alongside that I also worked on a lot of their internal tools for the same reasons and helped them design their brand new marketing campaign.

Givey Jun 2011 – Jun 2012

Web Developer & Designer

When I joined Givey it was a brand new, London based startup. Their aim was to make an easy, mobile friendly way to donate to any charity but with a social twist, a mashup of Twitter and JustGiving. For the first few months I was the only developer within the organisation and built the entire demo website which helped them secure enough funding to start building an API which would later power an improved version of their overall vision.

Armadillo Creative Jun 2010 – Jun 2011

Junior Web Developer & Designer

Armadillo was another agency web design and development job where I mostly worked with Wordpress although I worked alongside the team on bigger projects such as the SCS sofas website.

ADDITIONAL SKILLS

- Fluent in PHP and most popular MVC frameworks such as Laravel and Symfony
- Fluent in Javascript and most popular frameworks such as Vue, React and Angular
- Fluent in building and maintaining hybrid mobile applications (Capacitor, React Native)
- Fluent in MySQL
- Capable of writing backend Javascript with Node
- HTML
- CSS/SASS/LESS

- Building and implementing complex restful APIs
- Linux-based server setup and maintenance
- Websockets and websocket server setup with Node
- Capable of utilising Wordpress and building bespoke plugins/themes
- UI and UX design for websites and desktop or mobile applications
- Testing and QA

REFERENCES

References are available upon request