JOEY ROBINSON

FRONT END DEVELOPER

CAREER OBJECTIVES

I am seeking an opportunity to learn and grow as a developer and create amazing websites and web applications. I'm always eager to learn from anyone and everyone.

CONTACT DETAILS

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SKILLS

- Front End Development
- Vanilla JavaScript (ES6+)
- CSS
- Bootstrap
- CSS Preprocessors
- CSS Postprocessors
- Version Control - git/GitHub
- HTML
- react
- webpack
- babel
- npm
- npm scripts
- ajax
- fetch
- wordpress
- node
- express
- Responsive Design
- Mobile First Design
- Browser Developer Tools
- Cross Browser Testing
- GraphQL
- Windows
- MacOS
- Terminal
- Command Line

OTHER SKILLS

- Communicative
- Hard Working
- Detail Oriented
- Inquisitive
- Enthusiastic Learner
- Self-Driven
- Self-Motivated
- Teachable

PREVIOUS EXPERIENCE & PROJECTS

Sweetest Southern Creations
Freelance: June 2018 - July 2018
github.com/Joey-Robinson/SweetestSouthernCreations
sweetestsoutherncreations.com/
- Helped give the business an online identity and presence.
- Help generate traffic to both Facebook page & website through strategic SEO.
- Increased / Generated Google traffic through proper SEO usage.

Utilizing SCSS, PostCSS, Vanilla JavaScript, HTML, I created a site design to showcase custom made apparel. I also used these technologies to design and develop a mobile friendly website.

Shell Game
Freelance: September 2018 - September 2018
github.com/Joey-Robinson/shellgame
joey-robinson.github.io/shellgame/
- Created an in-browser game using Vanilla JavaScript and CSS Grid
- Helped improve memory skills.
- Created a usable interface from Vanilla JavaScript alone and minimal HTML usage

Utilizing SCSS, PostCSS, Vanilla JavaScript, HTML, I created a site design to showcase custom made apparel. I also used these technologies to design and develop a mobile friendly website.

Gamer Vanity Site
Freelance: November 2018 - January 2019
github.com/Joey-Robinson/secondTribute
meowkats.netlify.com/
- Made a centralized location for the user so others could have easy access to the information presented.
- .Used dynamic information pulled from several API's to present the information.
- Created UI elements comprised of mostly CSS

By harnessing the power of CSS and Vanilla JavaScript, I was able to create a rich, dynamic web app that showcases user informaiton that was requested.

Bratty Redhead
Freelance: May 2019 - June 2019
Private GitHub repo
brattyredhead.netlify.com/
- Converted an outdated Octopress blog to GatsbyJS.
- Using GraphQL, I was able to use the static data given to generate information from not only markdown files, but json files as well.
- Using tools provided by GatsbyJS, I was able to programmatically create a plethora of pages on the fly.

In addition to converting an older static site to a newer, much faster static site generator, I was able to utilize GraphQL to query internal data and out desired results.

Studio Ghibli Movies
Freelance: February 2019 - February 2019
github.com/Joey-Robinson/react-studio-ghibli-api
react-studio-ghibli-api.netlify.com/
- A very small web app that showcases all movies created by Studio Ghibli using react.
- Using fetch(), I was able to pull data from an external source and set it to my state inside of a Class based Component.
- Additionally, the usage of flexbox allows the overall layout to be presented in a visually pleasing manner.

While this is a very small web app, it was more to showcase the power of state and fetch when used in conjunction with one another in react.