## AIProject v2.0 Development

## 11/18/2014

## Todo

- $\bullet$ Random Walk<br/>  $\Box$
- $\bullet$  Mountain Car  $\square$
- $\bullet$  Poker  $\boxtimes$

## Log

- 11/18/2014
  - Prefected (for now) Graph modules.
  - Removed DP from design. It seems that DP is not very general as opposed to LP.
  - Create Environment class.
    - After doing so, introduce formal game test.