

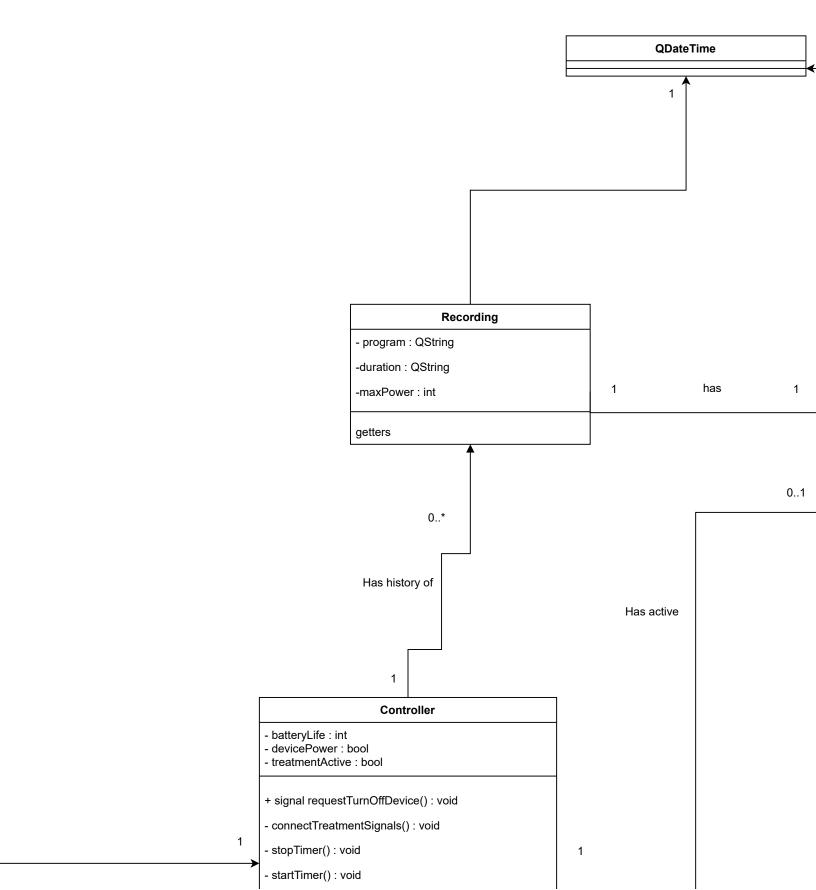
+ switchMenu(menu : Menu) : void

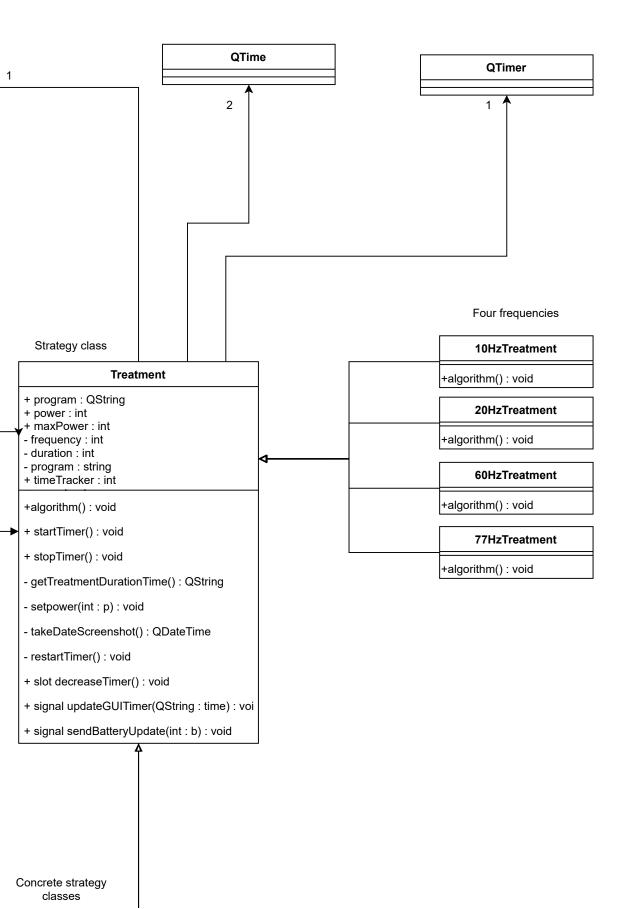
 $\hbox{- decrease} \hbox{GUIpowerLevel()}: \hbox{void}$

+ showPrograms(): void

- slot on ok clicked() : void

+ highlightOption(option : Option) : void





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+ showFrequency(): void

+ showMainMenu(): void

+ showHistory(): void

+ showRecordings(): void

+ showPowerLevel() : void

+ showSaveOption(): void

+ showClearMessage() : void

+ enableSkin(): void

+ disableSkin(): void

+ enableOKButon() : void

+ disableOKButon(): void

- slot on_up_clicked() : void

- slot on_down_clicked(): void

- slot on_left_clicked() : void

- slot on_right_clicked() : void

- slot on_back_clicked() : void

- slot turnOffDevice(): void

- slot on_deviceOff_clicked() : void

- slot on_back_clicked() : void

- slot turnOnDevice(): void

- slot on_contactSkin_clicked() : void

- slot on_ok_clicked() : void

- slot updateTimer(QString : time) : void

- slot updateBattery(int : b) : void

- slot on_saveRecording_clicked() : void

- slot on_turnOnOffDevice_clicked : void

