

# Joseph Clemente

Burlington, VT

+1 (402) 401-9091

[joewclemente@gmail.com](mailto:joewclemente@gmail.com)

[www.linkedin.com/in/joey-clemente](https://www.linkedin.com/in/joey-clemente)

## EDUCATION

Champlain College, Burlington, VT — *BS in Game Programming*

August 2021 - Expected: May 2025

- Currently a Junior Game Programming major at Champlain College working on a range of game development projects.
- GPA: 3.36

## SKILLS

- C++, C#, Java, SQL, GLSL, Shaderlab
- Graphics Programming
- Unity/UE4/UE5
- Git, Plastic, Jira

## CERTIFICATIONS

Introduction to Programming Using Java - Certified April 2021

Unity Junior Programmer - Certified May 2021

Unity Essentials Pathway - Certified May 2021

## WORK EXPERIENCE

Esports Coach, Remote — *Cloud 9 Training Grounds*

May 2021 - January 2023

- Instructed children ages 12-18 how to play the game VALORANT through the use of a structured curriculum.
- Collaborated with instructors and curriculum developers to establish new methods of delivering coaching material to campers which increased performance across the whole program.

Varsity Esports Player, Technical/Head Coach, and Analyst, Burlington, VT — *Champlain College*

August 2021 - PRESENT

- Supported the creation of Champlain College's first Varsity athletics program by organizing VALORANT try-outs and advising the Director of Esports on recruiting and roster selection.
- Led the Champlain College Varsity VALORANT team to the division semi-finals of the National Esports Collegiate Conference league.
- Represented Champlain College across multiple competitive leagues and tournaments to grow the college's Esports brand and gain publicity for the school to give them more prospective students.

## PROJECTS

Boundless Blade | Solo Programmer | Team: 5 Members | March 2023 - May - 2023

- Balanced disciplines across all game fields while further applying myself in my own discipline to further production.
- Accomplished the production of more advanced mechanics which further enhanced the gaming experience.

Breaking Bread | Sole Programmer | Team: 7 Members | Nov. 2021 - Dec. 2021

- Demonstrated the ability to work in a collaborative team environment while providing proper input on the skills that were needed of me.
- Used version control software (GitKraken) to document and safeguard my project.