# PA6 - SIMD

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Integrity Policy: All university integrity and class syllabus policies have been followed. I have neither given, nor received, nor have I tolerated others' use of unauthorized aid.

I understand and followed these policies: Yes No

Name:

Date:

#### Submission Details

Final *Changelist* number:

Verified build: Yes No

Number Tests Passed:

**Required Configurations:** 

Discussion (What did you learn):

# Verify Builds

- Follow the Piazza procedure on submission
  - o Verify your submission compiles and works at the changelist number.
- Verify that only MINIMUM files are submitted
  - No Generated files
    - \*.pdb, \*.suo, \*.sdf, \*.user, \*.obj, \*.exe, \*.log, \*.pdb, \*.db, \*.user
    - Anything that is generated by the compiler should not be included
  - o No Generated directories
    - /Debug, /Release, /Log, /ipch, /.vs
- Typical files project files that are required
  - o \*.sln, \*.cpp, \*.h
  - \*.vcxproj, \*.vcxproj.filters, CleanMe.bat

#### Standard Rules

#### **Submit multiple times to Perforce**

- Submit your work as you go to perforce several times (at least 5)
  - o As soon as you get something working, submit to perforce
  - o Have reasonable check-in comments
    - Points will be deducted if minimum is not reached

# Write all programs in cross-platform C++

- Optimize for execution speed and robustness
- Working code doesn't mean full credit

#### **Submission Report**

- Fill out the submission Report
  - No report, no grade

# Code and project needs to compile and run

- Make sure that your program compiles and runs
  - Warning level ALL ...
  - o NO Warnings or ERRORS
    - Your code should be squeaky clean.
  - Code needs to work "as-is".
    - No modifications to files or deleting files necessary to compile or run.
  - o All your code must compile from perforce with no modifications.
    - Otherwise it's a 0, no exceptions

# Project needs to run to completion

- If it crashes for any reason...
  - o It will not be graded and you get a 0

#### **No Containers**

- NO STL allowed {Vector, Lists, Sets, etc...}
  - o No automatic containers or arrays
  - You need to do this the old fashion way YOU EARNED IT

#### **Leave Project Settings**

- Do NOT change the project or warning level
  - o Any changing of level or suppression of warnings is an integrity issue

#### Simple C++

- No modern C++
  - o No Lambdas, Autos, templates, etc...
  - o No Boost
- NO Streams
  - o Used fopen, fread, fwrite...
- No code in MACROS
  - o Code needs to be in cpp files to see and debug it easy
- Exception:
  - o implicit problem needs templates

#### **Leaking Memory**

- If the program leaks memory
  - o There is a deduction of 20% of grade
- If a class creates an object using new/malloc
  - o It is responsible for its deletion
- Any MEMORY dynamically allocated that isn't freed up is LEAKING
  - o Leaking is *HORRIBLE*, so you lose points

### No Debug code or files disabled

- Make sure the program is returned to the original state
  - o If you added debug code, please return to original state
- If you disabled file, you need to re-enable the files
  - o All files must be active to get credit.
  - o Better to lose points for unit tests than to disable and lose all points

#### No Adding files to this project

- This project will work "as-is" do not add files...
- Grading system will overwrite project settings and will ignore any student's added files and will returned program to the original state

#### UnitTestConfiguration file (if provided) needs to be set by user

- Grading will be on the UnitTestConfiguration settings
  - o Please explicitly set which tests you want graded... no regrading if set incorrectly

# **Due Dates**

- See Piazza for due date and time
- Submit program perforce in your student directory assignment supplied.
- Fill out your this **Submission Report** and commit to perforce
  - o **ONLY** use Adobe Reader to fill out form, all others will be rejected.
  - o Fill out the form and discussion for full credit.

#### Goals

- Learn
  - o SIMD, Intrinsics
  - Show off, you can program vector code!
- MMX SSE4.1 allowed
  - No AVX or more advance SIMD intrinsics allowed

#### Assignments

- Please **VERIFY** the correct builds for each project
- DO Vect\_TRIANGLE\_SIMD first...

Watch the video: https://youtu.be/IDG4Lm2tagl

- Convert a given class Vect4D to Vect\_TRIANGLE\_SIMD
  - Convert all methods to use intrinsics SIMD instructions
    - 1. Modify and compile the new SIMD class (Vect\_TRIANGLE\_SIMD).
    - 2. Please verify that the new class creates the same output.
  - Run the test in Debug and Release
- Convert a given class Matrix to Matrix\_M\_SIMD
  - Convert all methods to use intrinsics SIMD instructions
    - 3. Modify and compile the new SIMD class (Matrix\_M\_SIMD).
    - 4. Please verify that the new class creates the same output.
  - Run the test in Debug and Release

- Convert all methods to use intrinsics SIMD instructions
  - 1. Modify and compile the new SIMD class (Vect\_vM\_SIMD \*Matrix\_vM\_SIMD).
  - 2. Please verify that the new class creates the same output.
- Run the test in Debug and Release
- Convert method (Matrix \* Vect4D) to (Matrix Mv SIMD \* Vect Mv SIMD)
  - Convert all methods to use intrinsics SIMD instructions
    - 1. Modify and compile the new SIMD class (Matrix Mv SIMD \* Vect Mv SIMD).
    - 2. Please verify that the new class creates the same output.
  - Run the test in Debug and Release
- Convert static method LERP() to Vect\_LERP\_SIMD()
  - Convert all methods to use intrinsics SIMD instructions
  - Test the code with data provided that
    - 1. Modify and compile the new SIMD class (Vect\_LERP\_SIMD).
    - 2. Please verify that the new class creates the same output.
  - Run the test in Debug and Release
- Optimized Row and Col Major programs.
  - a. Both the Row and Col should have roughly the same time in Release.
    - i. This might require a proxy before you do the SIMD conversion.
    - ii. Feel free to create a special proxy for Row Major and another for Col Major before you write the respective SIMD code.
      - 1. That should help greatly
      - 2. Share your times on Piazza

#### Validation

Simple checklist to make sure that everything is submitted correctly

- Is the project compiling and running without any errors or warnings?
- Does the project run <u>ALL</u> the unit tests execute without crashing?
- Is the submission report filled in and submitted to perforce?
- Follow the verification process for perforce
  - o Is all the code there and compiles "as-is"?
  - o No extra files
- Is the project leaking memory?

#### Hints

Most assignments will have hints in a section like this.

- Look at the lecture notes!
  - o A lot of good ideas in there.
  - o The code in the examples work.
- It's a puzzle
  - o Keep trying to work at piecing the instructions together
  - o Amazing manual
    - https://software.intel.com/sites/landingpage/IntrinsicsGuide/#
- Use the FORUMs
  - o This is much harder than the last assignment.
  - o See me during office hours.
  - o Read, explore, ask questions in class