A Guarded Syntactic Model of Gradual Dependent Types

-we provide a syntactic model of a gradual dependently typed language in Guarded Cubical Type Theory.

This serves a dual purpose

Implementation

A syntactic model consists of a semantics-respecting translation from a gradual language to a static dependent language.

This provides a path to implementing a compiler for gradual dependent types by compiling through a static dependent language's existing compiler.

additionally, it provides a path to fast type-checking, specifically checking if two types normalize to consistent types. Idris's compiler contains experimental support for evaluating terms at compile-time by translating them to Chez Scheme, rather than the usual interpreter-style approach. Translating gradual to static allows such an evaluator to be used.

Metatheory

A syntactic model provides a relatively simple way to get a denotational account of gradual dependent types. It provides a path to proving the following, which were either difficult or tedious with a purely operational semantics:

- A) Proving termination for approximate normalization
- B) Proving the gradual guarantees, and a weak version of New et al's groduality. This establishes that costs are not "lossy" at run-time, and that the guarantees are not satisfied by simply producing? as a result for all casts.
- Proving fully abstract embedding of the static language. This ensures that reasoning principles that apply in fully static code are not violated when that code is used in gradual contexts
- D) Proving that the composition operator computes the greatest lower bound. This justifies its design, establishing that no precision is needlessly lost.

Extinguishing the Fire Triangle

Lennon-Bertrand et al show no gradual language can have:

Conservatively extend CIC Strong Normalization EP Pairs (New et. al.)

and (3) Are means to an end:

Strong normalization is used to show decidable type-checking, and EP-Pairs show the gradual guarantees, and that ? is not used as a result unnecessarily.

Instead, we show (1), along with

Decidable type checking Costs between precision-related types form a Galois Connection

is achieved with approximate normalisation,

so that type-checking computations terminate.

We use guarded type theory to provide a model of exod run-time execution while using only terminating computations at the type level. In the model, terms are represented as pairs of type:

(DITTLexact X [T]approx)

ie. an exact computation under the "later" modality of guarded type theory, paired with a terminating approximation.

lets us prove the gradual guarantees.

We can also show that ? is not produced unnecessarily by showing a Galois connection for exact execution for a different lattice. For approx and exact, we have:

Semantic Precision:

True false [= t, =tz:T if, for all y: 6:TI >> B, if o(t) >> VI, then o(tz) ->> VI where VISBV2

Then, if [+t,:T, [+tz:T, and T,=T], we have [= \langle T,\infty T, \infty T,\infty T,\infty

We * also * show the same Galois connection for exact execution, but for semantic precision defined over the following Boolean lattice:

True False !!

That is, casting up then down may cause fewer errors, but will never change the final result. This is a more accurate adaptation of New et al's notion of precision as "errors less" to a language with ? as a term.

Results (Hopefully)

The goal is to provide translations:

TII: GTerm -7 MLTT & GTT

Capprox II: GTerm -> MLTT & GTT

T exort II: GTerm -> GTT

Cexort II: GTerm -> GTT

Cexort II: GTerm -> GTT

Such that

if [++: T

then III + Eagnor [+1]: Tappux [T])

and III + Eagnor [+1]: DTeval [T])

Soundness:

if ti-7xt2: Then Eftill=TOTDEDID
for approx and exact

Other theorems to prove:

- Decidable checking
- Full abstraction
- Galois connection
- Weak consistency