

# A Guarded Syntactic Model of Gradual Dependent Types

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# Overview

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- Approximate Normalization + Translation to Static Dependent Types

# Implementing Gradual Dependent Types

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  - E.g. Idris: experimental normalization by compilation to ChezScheme

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  - Ensures consistency and decidability of type checking

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- Ensures type-checking terminates

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- More on this later

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- Type computations only use approximate part

## The Other Side: Denotational Semantics

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What kind of guarantees can we give the programmer?



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Need Approx. Normalization for decidable type-checking

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  - Even more complex when add approximation



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If syntactic model is in consistent calculus, then can prove these things in the target theory itself (unlike  $GCIC^G$ )

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Then can prove things about the language using the model

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1. Type semantics  $\mathcal{T}[\![\mathbf{T}]\!] : \mathbb{C}_\ell$

## Universe à la Tarski

- Data-type of “codes”  $\mathbb{C}_\ell : Type$
- “Elements-of” interpretations
  - $El_{approx} : \mathbb{C}_\ell \rightarrow Type$
  - $El_{exact} : \mathbb{C}_\ell \rightarrow Type$

## Syntactic Model

1. Type semantics  $\mathcal{T}[\mathbf{T}] : \mathbb{C}_\ell$
2. Expression semantics: if  $t : T$  then
$$t : (El_{approx} \mathcal{T}[\mathbf{T}]) \times (L (El_{exact} \mathcal{T}[\mathbf{T}]))$$

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- Then  $f : Unk \rightarrow Unk$  is cast to  $pure \ \lambda(x : \triangleright Unk) \rightarrow f \ (\theta \ x)$
- Cast from e.g.  $\triangleright Unk$  to  $Unk \rightarrow Unk$  produces result under  $\triangleright$ , so overall result in  $L$

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- So neither does Idris typing