Final Exam Review: Functional Programming CS 350

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Functional Programming: What We

Learned

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Purely Functional Programming

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- Equations hold for whatever expressions we give in place of trueResult and falseResult
- So if (if b thenResult elseResult) occurs in a function body, the expression will be equal to trueResult if the function is given arguments that make b evaluate to #t, and will be equal to falseResult otherwise

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(Algebraic) Data Types

OR for types

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  (Store [businessName : String]
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 - o But no bodies, they just package the data together

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 Left hand side is the pattern that we check the value against

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- e.g. Every interpreter we've written for the last 6 weeks

Higher Order Functions

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 - Captures the values from whenever the function was created

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 - Substituting turns a call to a variable in the body, into a call to a named function or a lambda

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- When we call a function with variables in its type, the compiler figures out what concrete types fill in for the type variables

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x = xInit;
for (i = 0; i < n; i = i + 1){
  x = f(x); //for some function f, or just some exp
}
return x; // or just do something with the final va</pre>
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```
(define (someLoop-helper i x)
  (if (< i n)
      (someFun-helper (i + 1) (f x))
      x))
;; Call the looping function with the start values for i and x
(someLoop-helper o xInit)</pre>
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- The computation happens entirely in computing new values for the accumulator

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- All the rules about functions, substitution, if, lambdas, etc. that we had before still apply
- Tail recursion lets us express loops in a purely functional way, so we can reason about loops using equations

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- Traverses list from left to right, updating the accumulator