

Introduction

CS 350

Prof. Joseph Eremondi

May 6, 2024

Course Overview

Course Objectives

To learn:

- Functional programming

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 - Recursion

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 - Parsing/Abstract Syntax

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 - Typechecking
 - Evaluation
- To change how you *think* about programming

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 - Similar content but very different approach

- Grading scheme

- Grading scheme
 - 30% assignments

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 - 20% midterm

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 - In-class

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 - Aug 19

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Midterm date

Assignments

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 - Sample based marking

Motivation: Functional Programming

Programming in This Class

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- We'll learn more why this distinction is fuzzy

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- A programming language for writing programming languages
- LISP-like
 - parentheses
 - functions are values just like anything else
- Functional: once a variable has a value, it never changes
 - Racket does let you mutate variables, but those parts of the language are **forbidden** in this class

Will I Ever Use Racket in Industry?

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No

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No

(probably)

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 - Racket is effective for learning how languages work

Language Trends

Objective C vs Swift

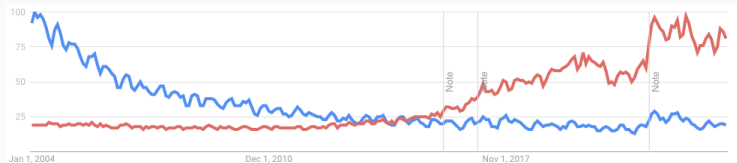


Language Trends

Objective C vs Swift



C++ vs Python



- Semantics

Syntax Vs Semantics

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 - What a program *means*

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- Changes how you think about programs

By the end of the course, you should be able to look at these programs and intuitively know that they're doing the same thing:

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int pow (int x, int y){  
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```
(define (pow x y)  
  (if  
    (<= y 0)  
    1  
    (* x (pow x (- y 1)))))
```

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 - Now in Python, Typescript, C++ (`std::variant`), Java (sealed interfaces), Rust (enums)
- Learning these features in Racket will help when they show up in other languages in the future

Motivation: Interpreters

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Why this course is easy

- It's just a bunch of tree traversals