# **Generative Recursion and Tail Recursion**

CS 350

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## **Broad Goals**

• Objectives

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  - Iteratively building solutions to problems in functional languages

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**Generative Recursion** 

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- e.g. What's the recursive version of:

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int x = startVal;
for (int i = 0; i < n; i++)
{
   x = f(x);
}</pre>
```

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'(3 2 1)
'("goodbye" "hello")
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- $O(n^2)$ : Each append has to walk through the whole list

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  - Empty list '()

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- Last step: f calls helper with initial accumulator value

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  - Specifics depend on the implementation of your language

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Slightly different example

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  - Mutation → fast

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  - Don't need to add to the stack

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- · Recursive call is tail call
- Won't stack overflow, even on large arguments

# Live Example: Slow and Fast Factorial

• See Racket in lecture

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- Tail recursion is when all recursive calls in a function are tail calls
- Many examples we'll see in this course of tail recursion are also generative recursion, and vice versa
  - o Some counter-examples, e.g. foldr that we'll see soon

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Is equivalent to

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(define (helper x)
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        (helper (f x))
        (g x)))
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 Updating multiple variables → multiple arguments to helper

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- We can still express stateful computations in functional languages, but it's *explicit state* 
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**Abstracting Generative Recursion** 

Goals

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#### Foldl

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- Tail recursive, so fast and takes constant space

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    - Recursive call says "keep processing for the rest of the list"

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- Generally foldl is faster

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- Examples (see lecture Racket file)