Cutscene pipe 1:  
 Camera on cage with the freed otter.   
 - thank you for saving me bubbles, let’s close the pipe  
 move to pipe, closing animation plays  
 move back to the previous position

* Can you free my brother next? He should be over there

Zoom to second pipe.

Cutscene pipe 2:

Camera on freed otter

* Thanks Bub, Let’s do this.

Image of closing the pipe

Camera on freed otter

* Look out for the people, they have started a hunt for you

Cutscene pipe 3:

Camera on freed otter

* Nicely done, one step closer to freedom

Closing pipe

Camera on freed otter

* Halfway there, Please save our habitat

Cutscene pipe 4:

Camera on freed otter

* Thank you, it was getting crapped in there

Closing pipe

Camera on freed otter

* I have no idea where the Next one is. Maybe look around a bit.

Cutscene pipe5:

Camera on freed otter

* You found me, thank you so much

Closing pipe

Camera on freed otter

* Only 1 left. But he is stuck behind the factories machinery. please finish this.

Cutscene pipe 6:

Zoom on all 5 lamps that are on.

Cage opening

* You saved us all, let’s finish this together.

Final pipe closes

Zoom on factory

Factory explodes (aka particle effects covering the factory while it disappears)

Fade to white

Fade in on next scene.

Shot around the new, cleaned up area.