

BaseInputDevice

```
classDiagram
    RealSenseCamera --|> BaseInputDevice
```

A UML class diagram showing inheritance. The 'BaseInputDevice' class is at the top, represented by a white rectangle with a black border. The 'RealSenseCamera' class is at the bottom, represented by a gray rectangle with a black border. A blue vertical arrow points from the top of 'RealSenseCamera' to the bottom of 'BaseInputDevice', indicating that 'RealSenseCamera' inherits from 'BaseInputDevice'.

RealSenseCamera