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1. Code

```
#include <iostream>
#include <vector>
#include "include/mergesort.hpp"
using namespace std;
using namespace mergesort;
int main() {
   vector<int> vec = {5, 4, 3, 2, 1};
    merge_sort(vec, 0, vec.size() - 1);
    cout << "Unsorted vector: ";</pre>
    for (int i = 0; i < vec.size(); i++) {
    cout << vec[i] << " ";
   cout << endl;
    cout << "Sorted vector: ";</pre>
    for (int i = 0; i < vec.size(); i++) {
        cout << vec[i] << " ";
    cout << endl;</pre>
    return 0;
```

```
#include "include/mergesort.hpp
namespace mergesort {
   void merge_sort(vector<int>& vec, int left, int right) {
       // When the left index is bigger than the right index, we are working with an
        if (left >= right) {
        int middle = left + (right - left) / 2;
        merge_sort(vec, left, middle);
       merge_sort(vec, middle + 1, right);
        merge(vec, left, middle, right);
    void merge(vector<int>& vec, int left, int middle, int right) {
       // Get the length of the left and right halves, below follows and example given a vector of 5 elements:
// len1 = middle - left + 1, example: 2 - 0 + 1 = 3
int len1 = middle - left + 1;
        int len2 = right - middle;
       vector<int> left_vec(len1);
       vector<int> right_vec(len2);
        for (int i = 0; i < len1; i++) {
            left_vec[i] = vec[left + i];
        for (int j = 0; j < len2; j++) {
           right_vec[j] = vec[middle + 1 + j];
        int 1_index = 0, r_index = 0, vec_index = left;
        while (l_index < len1 && r_index < len2) {
            if (left_vec[l_index] <= right_vec[r_index]) {</pre>
                vec[vec_index] = left_vec[1_index];
                l_index++;
            } else {
                vec[vec_index] = right_vec[r_index];
                r_index++;
            vec_index++;
        // Copy the remaining elements of left_vec, if there are any
        while (l_index < len1) {
           vec[vec_index] = left_vec[l_index];
            1_index++;
            vec_index++;
        while (r_index < len2)
           vec[vec_index] = right_vec[r_index];
            r_index++;
            vec_index++;
```

2. Output

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Unsorted vector: 1 2 3 4 5

Sorted vector: 1 2 3 4 5