

Digital electronics 1 - 04 segment

Seven-segment display decoder

Decoder truth table

Hex	Inputs	A	B	C	D	E	F	G
0	0000	0	0	0	0	0	0	1
1	0001	1	0	0	1	1	1	1
2	0010	0	0	1	0	0	1	0
3	0011	0	0	0	0	1	1	0
4	0100	1	0	0	1	1	0	0
5	0101	0	1	0	0	1	0	0
6	0110	0	1	0	0	0	0	0
7	0111	0	0	0	1	1	1	1
8	1000	0	0	0	0	0	0	0
9	1001	0	0	0	0	1	0	0
A	1010	0	0	0	1	0	0	0
b	1011	1	1	0	0	0	0	0
C	1100	0	1	1	0	0	0	1
d	1101	1	0	0	0	0	1	0
E	1110	0	1	1	0	0	0	0
F	1111	0	1	1	1	0	0	0

Table with connections

Connector	Pin
CA	T10
CB	R10
CC	K16
CD	K13
CE	P15
CF	T11
CG	L18

Connector	Pin
DP	H15
AN[0]	J17
AN[1]	J18
AN[2]	T9
AN[3]	J14
AN[4]	P14
AN[5]	T14
AN[6]	K2
AN[7]	U13

Source code of architecture syntax

```

architecture Behavioral of hex_7seg is
begin

    -----
    -- p_7seg_decoder:
    -- A combinational process for 7-segment display decoder.
    -- Any time "hex_i" is changed, the process is "executed".
    -- Output pin seg_o(6) corresponds to segment A, seg_o(5) to B, etc.
    -----

    p_7seg_decoder : process(hex_i)
    begin

        case hex_i is
            when "0000" =>
                seg_o <= "0000001";      -- 0
            when "0001" =>
                seg_o <= "1001111";      -- 1
            when "0010" =>
                seg_o <= "0010010";      -- 2
            when "0011" =>
                seg_o <= "0000110";      -- 3
            when "0100" =>
                seg_o <= "1001100";      -- 4
            when "0101" =>
                seg_o <= "0100100";      -- 5
            when "0110" =>
                seg_o <= "0100000";      -- 6
            when "0111" =>
                seg_o <= "0001111";      -- 7
            when "1000" =>
                seg_o <= "0000000";      -- 8
            when "1001" =>

```

```

        seg_o <= "0000100";    -- 9
    when "1010" =>
        seg_o <= "0001000";    -- A
    when "1011" =>
        seg_o <= "1100000";    -- b
    when "1100" =>
        seg_o <= "0110001";    -- C
    when "1101" =>
        seg_o <= "1000010";    -- d
    when "1110" =>
        seg_o <= "0110000";    -- E
    when others =>
        seg_o <= "0111000";    -- F
    end case;

end process p_7seg_decoder;

end architecture Behavioral;

```

Source code of testbench file

```

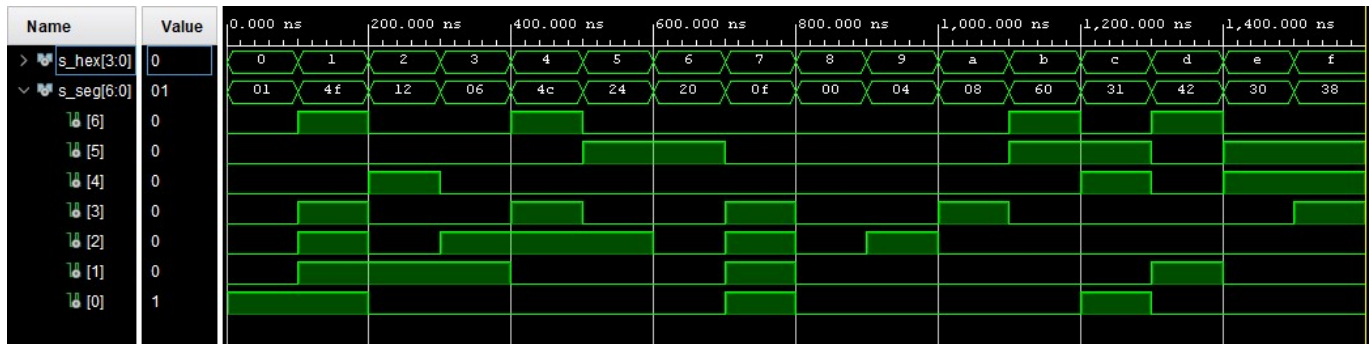
p_stimulus : process
begin

    s_hex <= "0000"; wait for 100 ns;
    s_hex <= "0001"; wait for 100 ns;
    s_hex <= "0010"; wait for 100 ns;
    s_hex <= "0011"; wait for 100 ns;
    s_hex <= "0100"; wait for 100 ns;
    s_hex <= "0101"; wait for 100 ns;
    s_hex <= "0110"; wait for 100 ns;
    s_hex <= "0111"; wait for 100 ns;
    s_hex <= "1000"; wait for 100 ns;
    s_hex <= "1001"; wait for 100 ns;
    s_hex <= "1010"; wait for 100 ns;
    s_hex <= "1011"; wait for 100 ns;
    s_hex <= "1100"; wait for 100 ns;
    s_hex <= "1101"; wait for 100 ns;
    s_hex <= "1110"; wait for 100 ns;
    s_hex <= "1111"; wait for 100 ns;

end process p_stimulus;

```

Screenshot with simulated time waveforms



Source code of top file

```

-----
-- Company:
-- Engineer:
--
-- Create Date: 03.03.2021 16:03:32
-- Design Name:
-- Module Name: top - Behavioral
-- Project Name:
-- Target Devices:
-- Tool Versions:
-- Description:
--
-- Dependencies:
--
-- Revision:
-- Revision 0.01 - File Created
-- Additional Comments:
--
-----

```

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;

-- Uncomment the following library declaration if using
-- arithmetic functions with Signed or Unsigned values
--use IEEE.NUMERIC_STD.ALL;

-- Uncomment the following library declaration if instantiating
-- any Xilinx leaf cells in this code.
--library UNISIM;
--use UNISIM.VComponents.all;

entity top is
    Port (
        SW    : in  STD_LOGIC_VECTOR (4 - 1 downto 0);
        LED   : out STD_LOGIC_VECTOR (8 - 1 downto 0);

```

```
        AN    : out STD_LOGIC_VECTOR (8 - 1 downto 0);

        CA    : out STD_LOGIC;
        CB    : out STD_LOGIC;
        CC    : out STD_LOGIC;
        CD    : out STD_LOGIC;
        CE    : out STD_LOGIC;
        CF    : out STD_LOGIC;
        CG    : out STD_LOGIC

    );
end top;

architecture Behavioral of top is
begin
    hex2seg : entity work.hex_7seg
        port map(
            hex_i    => SW,

            seg_o(6) => CA,
            seg_o(5) => CB,
            seg_o(4) => CC,
            seg_o(3) => CD,
            seg_o(2) => CE,
            seg_o(1) => CF,
            seg_o(0) => CG
        );

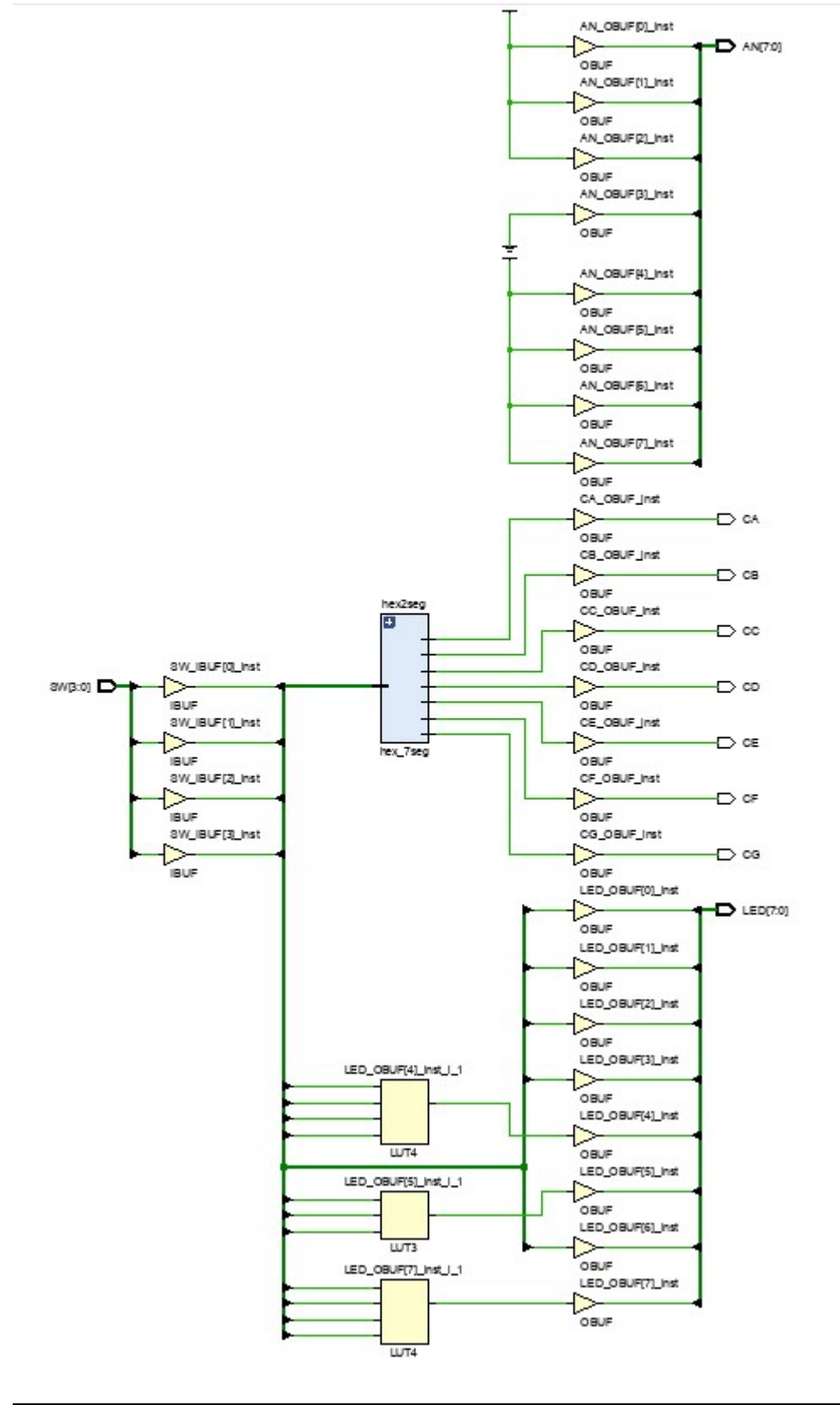
    AN <= b"1111_0111";

    LED(3 downto 0) <= SW;

    LED(4) <= '1' when (SW = "0000") else '0';
    LED(5) <= '1' when (SW > "1001") else '0';
    LED(6) <= '1' when (SW(0) = '1') else '0';
    LED(7) <= '1' when (SW = "0001" or SW = "0010" or SW = "0100" or SW = "1000")
    else '0';

end Behavioral;
```

Schematic



Truth table of LEDS

Hex	Inputs	LED4	LED5	LED6	LED7
0	0000	1	0	0	0
1	0001	0	0	1	0

Hex	Inputs	LED4	LED5	LED6	LED7
2	0010	0	0	0	1
3	0011	0	0	1	0
4	0100	0	0	0	1
5	0101	0	0	1	0
6	0110	0	0	0	1
7	0111	0	0	1	0
8	1000	0	0	0	1
9	1001	0	0	1	0
A	1010	0	1	0	0
b	1011	0	1	0	0
C	1100	0	1	0	0
d	1101	0	1	0	0
E	1110	0	1	0	0
F	1111	0	1	0	0

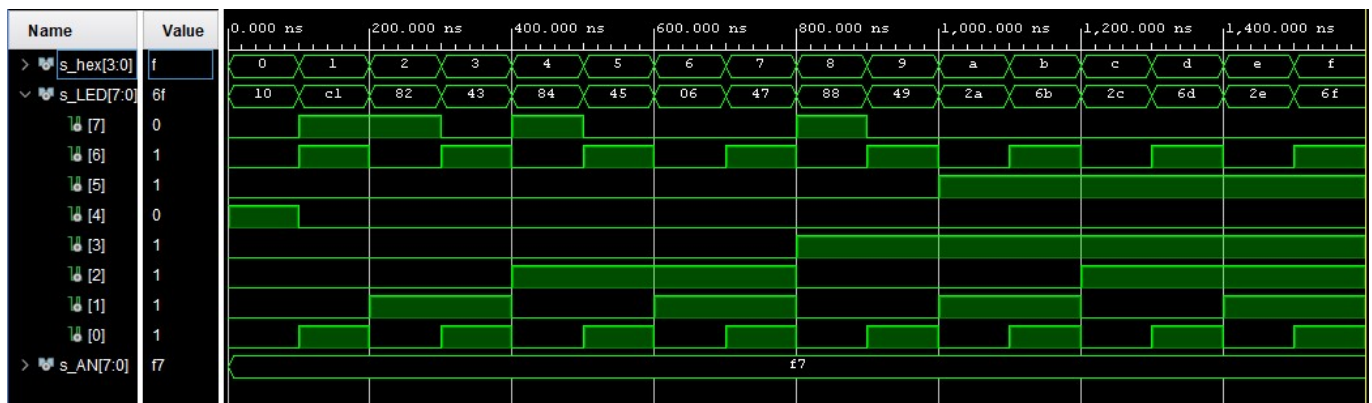
Code of LEDS

```

LED(4)  <= '1' when (SW = "0000") else '0';
LED(5)  <= '1' when (SW > "1001") else '0';
LED(6)  <= '1' when (SW(0) = '1') else '0';
LED(7)  <= '1' when (SW = "0001" or SW = "0010" or SW = "0100" or SW = "1000")
else '0';

```

Screenshot with simulated time waveforms



[GitHub repository](#)