

# Basic Scheduling

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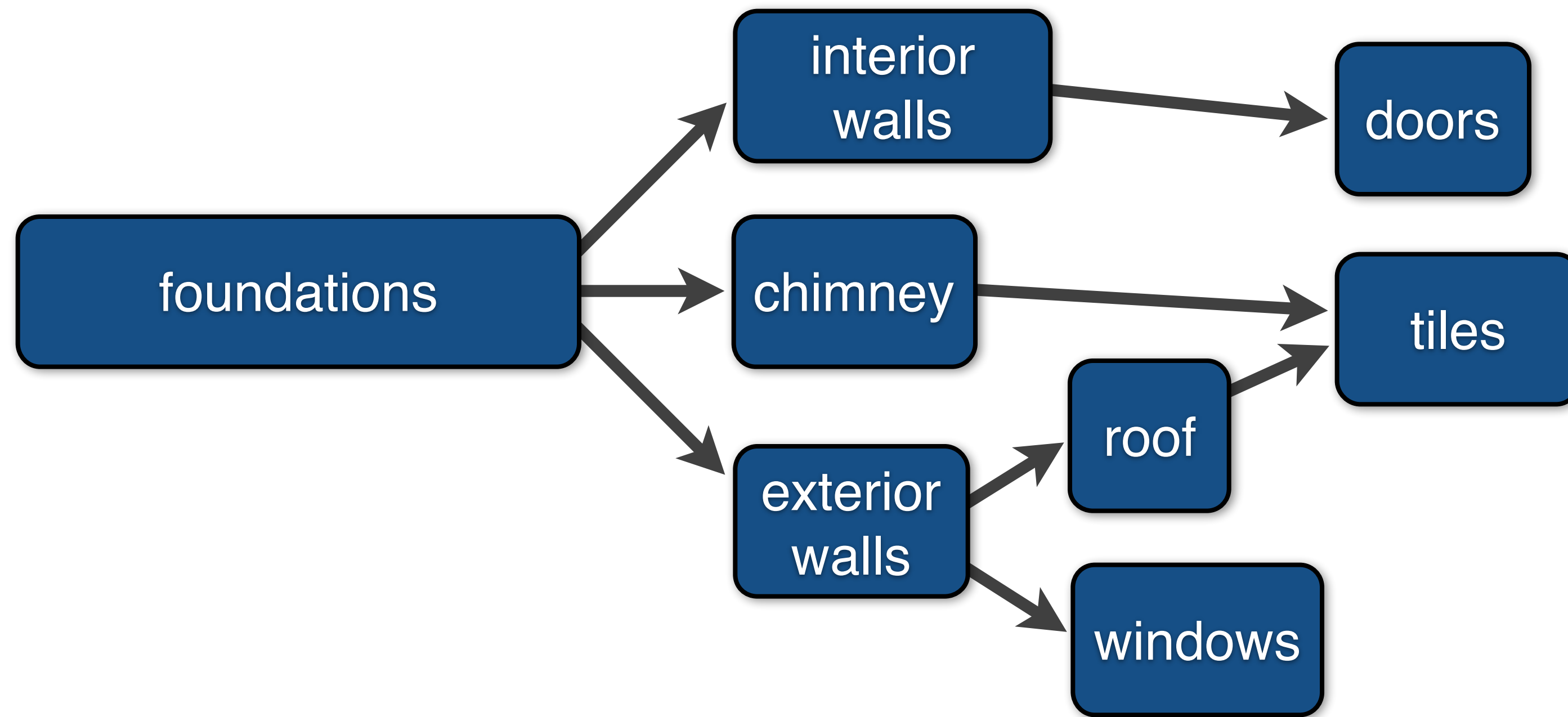
# Basic Scheduling

- ▶ Scheduling is an important class of discrete optimisation problems
- ▶ Basic scheduling involves:
  - tasks with durations
  - precedences between tasks
    - one task must complete before another starts
- ▶ The aim is to schedule the tasks
  - usually to minimize the latest end time

# Project Scheduling

- ▶ Building a house involves a number of tasks, and precedences where one task may not be started until another is completed. Each task has a duration. We need to determine the schedule that minimises the total time to build the house
  - Task (duration): foundations (7), interior walls (4), exterior walls (3), chimney (3), roof (2), doors (2), tiles (3), windows (3).
  - walls and chimney need foundations finished, roof and windows after exterior walls, doors after interior walls, tiles after chimney and roof

# Project Scheduling



- ▶ Length indicates durations
- ▶ Arcs indicate precedences



# Project Scheduling

## ► Data

```
int: n = 8; % no of tasks max
set of int: TASK = 1..n;
int: f = 1; int: iw = 2; int: ew = 3;
int: c = 4; int: r = 5; int: d = 6;
int: t = 7; int: w = 8;
array[TASK] of int: duration =
    [7,4,3,3,2,2,3,3];
int: p = 8; % number of precedences
set of int: PREC = 1..p;
array[PREC] of TASK: pre =
    [f,f,f,ew,ew,iw,c,r];
array[PREC] of TASK: post =
    [iw,ew,c,r,w,d,t,t];
```

# Project Scheduling

## ► Decisions

```
int: s = sum(duration);  
array[TASK] of var 0..s: start;
```

## ► Constraints

```
forall(i in PREC)  
    (start[pre[i]] + duration[pre[i]]  
     <= start[post[i]]);
```

## ► Objective

```
var 0..s: makespan;  
forall(t in TASK)  
    (start[t] + duration[t] <= makespan);  
solve minimize makespan;
```

# Project Scheduling

## ► Constraints generated

$$-s[f] + 7 \leq s[iw]$$

$$-s[f] + 7 \leq s[ew]$$

$$-s[f] + 7 \leq s[c]$$

$$-s[ew] + 3 \leq s[r]$$

$$-s[ew] + 3 \leq s[w]$$

$$-s[iw] + 4 \leq s[d]$$

$$-s[c] + 4 \leq s[t]$$

$$-s[r] + 2 \leq s[t]$$

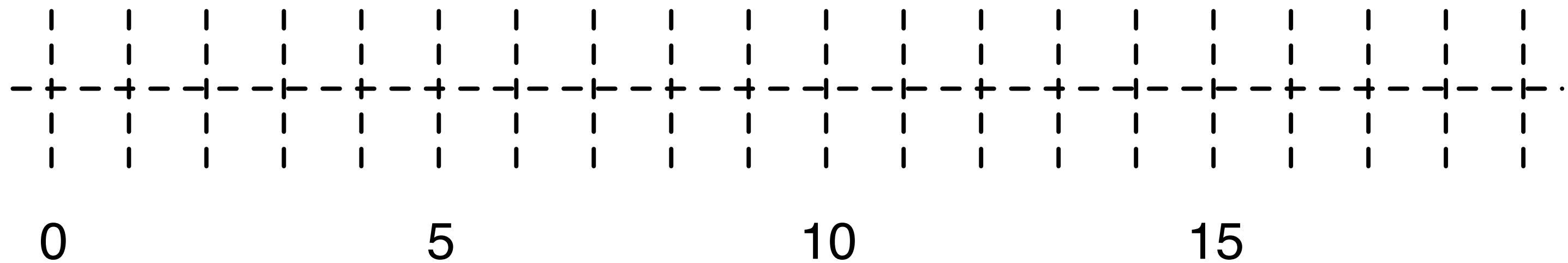
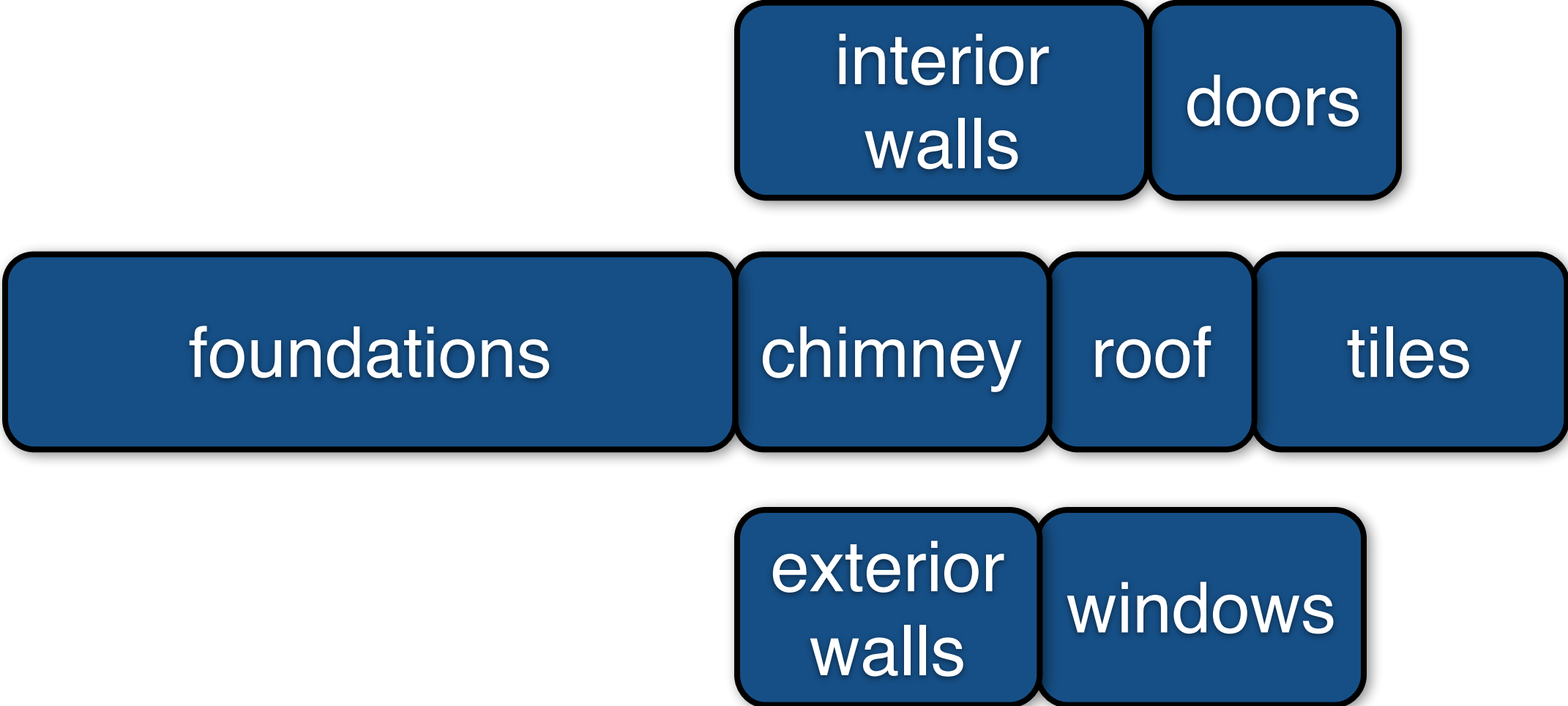
$$-s[d] + 2 \leq \text{makespan}$$

$$-s[t] + 3 \leq \text{makespan}$$

$$-s[w] + 3 \leq \text{makespan}$$



# Project Scheduling Solution



makespan = 15

f	iw	ew	c	r	d	t	w
[0	7	7	7	10	11	12	10]



# Difference logic constraints

- ▶ **Difference logic constraints** take the form
  - $-x + d \leq y$      $d$  is constant
- ▶ Note  $x + d = y \leftrightarrow x + d \leq y \wedge y + (-d) \leq x$
- ▶ A problem that is representable as a conjunction of difference logic constraints can be solved very rapidly
  - longest/shortest path problem
- ▶ But adding extra constraints means this advantage disappears
  - e.g. at most two tasks can run simultaneously

# Overview

- ▶ Basic scheduling problems
  - tasks with precedences

are a common part of many complex discrete optimisation problems
- ▶ The constraints needed to model this are a **simple form** of linear constraints
  - difference logic constraints
- ▶ Problems involving only these constraints can be solved very **efficiently**

# EOF