# Modeling Time (Scheduling)

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## Overview

- Scheduling problems
  - are one of the most common uses of CP in the real world
- Basic Scheduling
  - only precedence constraints
- ► Job Shop Scheduling
  - disjunctive global constraint
- Resource Constraint Project Scheduling
  - cumulative global constraint
- Sequence Dependent Setup Times
  - -modeling order

# Scheduling

- In discrete optimization
  - -time is modeled by integers (not continuous)
- ► Time variables
  - -tend to have VERY large ranges
    - e.g. start times on the minute for a 7 day schedule
  - -typically only care about
    - earliest time, or
    - latest time
  - when reasoning (not about all possible times)

## Overview

- Basic Scheduling
  - -tasks and precedences
- Disjunctive scheduling
  - at most one task at a time
- Cumulative scheduling
  - identical resources with limited capacity
- Sequence dependent scheduling
  - -modeling order between tasks

# EOF