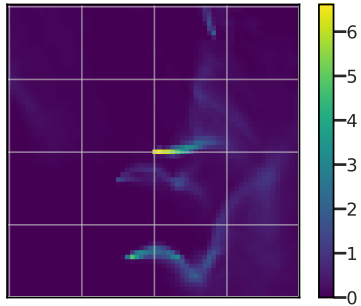
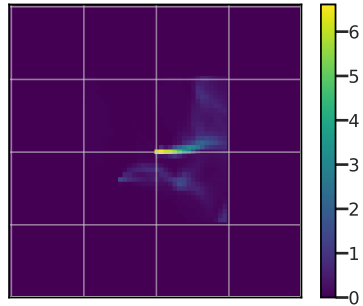


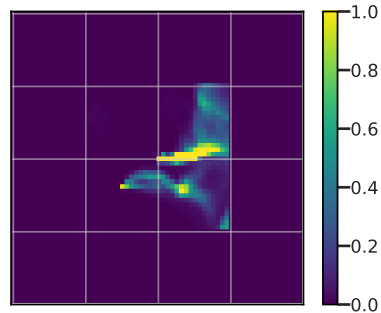
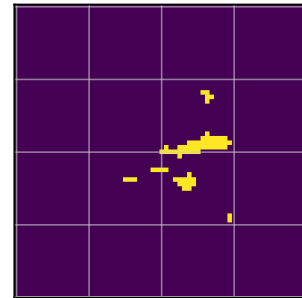
Initial plume



After removing outside values



After normalisation

After binarisation (>0.5)

After removing non-connected parts

