



# Twisted Taps

TWISTED PAIR ETHERNET AND TAPPING THE WIRE

# The Open Systems Interconnection (OSI) Model - Refresher



7

- **Application Layer**
- Provides Data to the Application

6

- **Presentation Layer**
- Represents the data and provides Encryption

5

- **Session**
- Establish and maintain host communication

4

- **Transport**
- Breaks DATA into SEGMENTS, handles End-to-end connections and Error checking.

3

- **Network**
- Breaks SEGMENTS into PACKETS, handles Network Addressing, Routing, Pathing & Logical Addressing (IP Addresses)

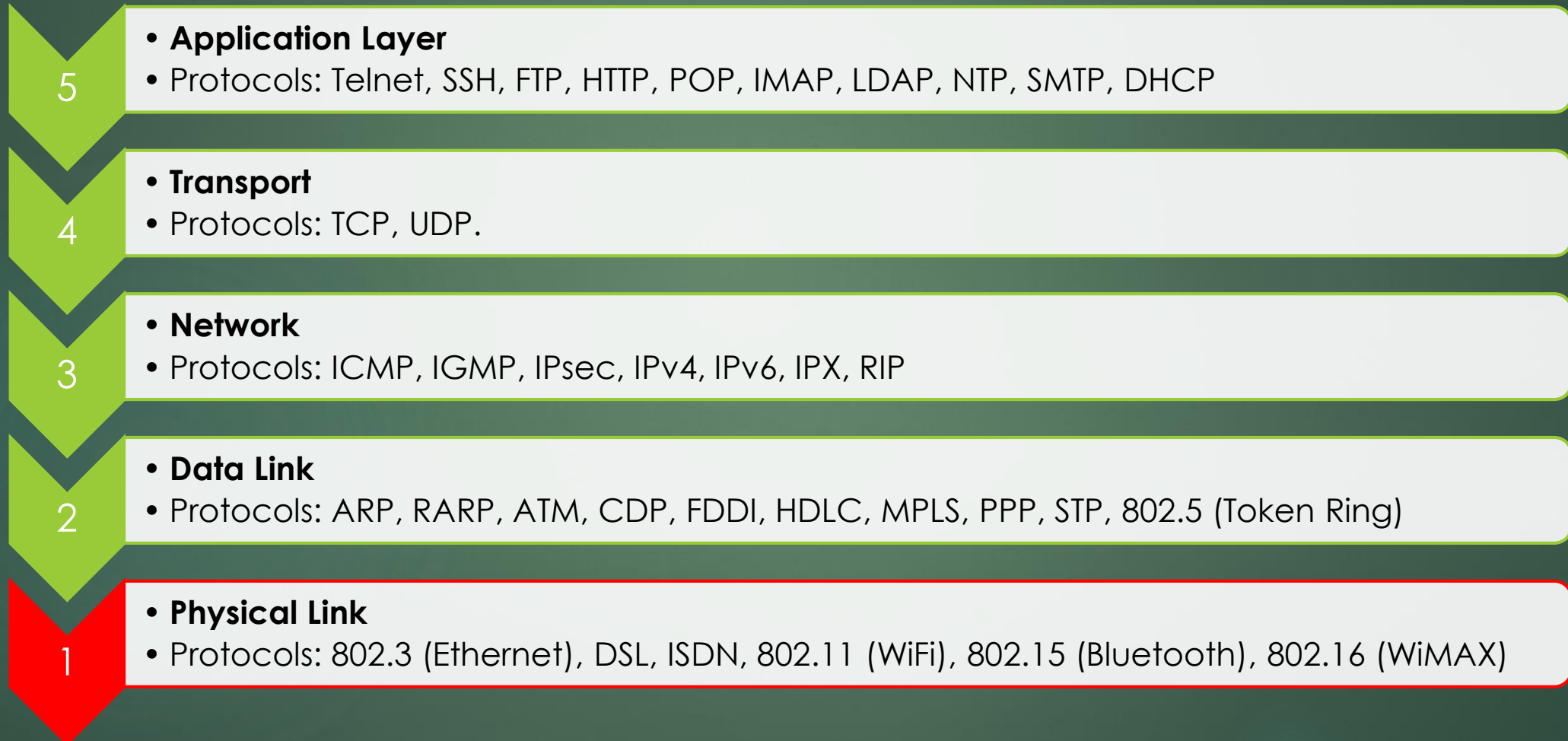
2

- **Datalink**
- Breaks PACKETS into FRAMES, handles bitrate flow control and Physical Addressing (MAC Addresses)

1

- **Physical**
- Breaks FRAMES into raw BINARY Bits. Provides the electrical signalling of media.

# The TCP/IP Model - Refresher



# Physical Cabling – Part 1



- ▶ Coaxial (Baseband)
  - ▶ One conductor, surrounded by a second conductive braid
  - ▶ 10BASE5 – 10Mbit over 500m
  - ▶ 10BASE2 – 10Mbit over 200m (185m)
- ▶ Power Line Transmission
  - ▶ Carried by Extra Low-Volt/Low-Volt Alternating Current
  - ▶ Low-speed Narrow Band – 200 to 800 bps
  - ▶ Medium-speed Narrow Band – 576 kbps
- ▶ Optical Fiber
  - ▶ One or more light transmissive waveguide cores
  - ▶ Multi-Mode: 100Mbps @ 2km, 1Gbps @ 1km, 10Gbps @ 550m
  - ▶ Single-Mode: 100Mbps @ 40km, 1Gbps @ 100km, 10Gbps @ 40km

# Physical Cabling – Part 2



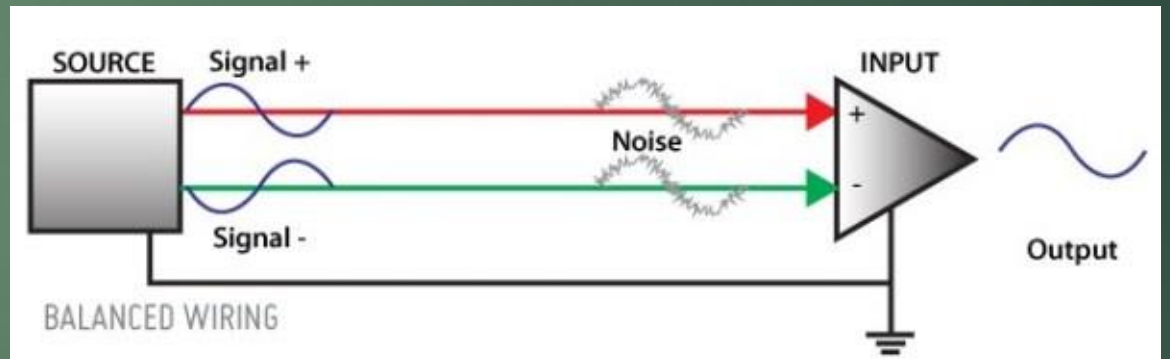
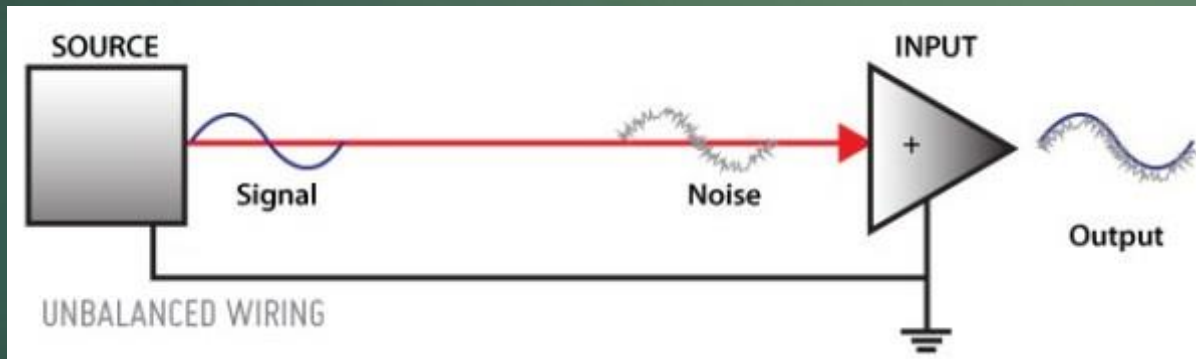
## ► Twisted Pair Cable Standards (Maximum Speed @ Bandwidth)

- |         |           |                       |                              |
|---------|-----------|-----------------------|------------------------------|
| ► CAT1  | (UTP)     | 1Mbps @100 KHz        | (POTS)                       |
| ► CAT2  | (UTP)     | 4Mbps @1000 KHz       | (Token Ring)                 |
| ► CAT3  | (UTP)     | 10Mbps @16 MHz        | (Token Ring & 10BASE-T)      |
| ► CAT4  | (UTP)     | 16Mbps @20 MHz        | (Token Ring)                 |
| ► CAT5  | (UTP)     | 100Mbps @100 MHz      | (Token Ring & Fast-Ethernet) |
| ► CAT5e | (UTP&STP) | 1,000Mbps @100 MHz    |                              |
| ► CAT6  | (STP)     | 1,000Mbps @ 250 MHz   |                              |
| ► CAT6a | (STP)     | 10,000Mbps @ 500 MHz  |                              |
| ► CAT7  | (SSTP)    | 10,000Mbps @ 600 MHz  |                              |
| ► CAT7a | (SSTP)    | 40,000Mbps @ 1000 MHz |                              |

# Unbalanced vs Balanced



## Why Twisted Pair?





# Cabling Colour Standards

	1 - White/Blue
	2 - Blue
	3 - White/Orange
	4 - Orange
	5 - White/Green
	6 - Green
	7 - White/Brown
	8 - Brown
	9 - White/Slate
	10 - Slate

- ▶ Australian Standard AS/ACIF S009:2006
- ▶ Minor colour names (left)
  - ▶ Blue
  - ▶ Orange
  - ▶ Green
  - ▶ Brown
  - ▶ Slate





# Ethernet Conductors

- ▶ Major colour groups
  - ▶ White (shown left)
  - ▶ Red
  - ▶ Black
  - ▶ Yellow
  - ▶ Violet
- ▶ Ethernet only uses the first four pairs (8 conductors)

Twisted Pair Ethernet	
	1 - White/Blue
	2 - Blue
	3 - White/Orange
	4 - Orange
	5 - White/Green
	6 - Green
	7 - White/Brown
	8 - Brown
	9 - White/Slate
	10 - Slate





# Fast Ethernet Connectivity

- ▶ Only uses Two Pairs
- ▶ Receive – Pair 2
  - ▶ ORANGE (**WHITE**)
  - ▶ ORANGE (mate)
- ▶ Transmit - Pair 3
  - ▶ GREEN (**WHITE**)
  - ▶ GREEN (mate)

	1 - White/Blue	Twisted Pair Ethernet
	2 - Blue	
	3 - White/Orange	10/100Mbps Fast Ethernet
	4 - Orange	
	5 - White/Green	Recieve
	6 - Green	
	7 - White/Brown	Transmit
	8 - Brown	
	9 - White/Slate	
	10 - Slate	



# The Modular Jack Connector

- ▶ RJ45
  - ▶ Registered Jack 45
- ▶ 8P8C
  - ▶ 8 Position (size)
  - ▶ 8 Contacts (in positions)

	1 - White/Blue
	2 - Blue
	3 - White/Orange
	4 - Orange
	5 - White/Green
	6 - Green
	7 - White/Brown
	8 - Brown
	9 - White/Slate
	10 - Slate

- Pin 1
- Pin 2
- Pin 3
- Pin 4
- Pin 5
- Pin 6
- Pin 7
- Pin 8

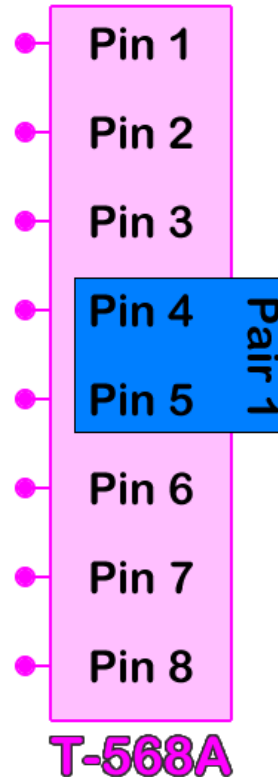
**T-568A**



# The Modular Jack Connector

- Pair 1 – Commonly used for Phone

	1 - White/Blue
	2 - Blue
	3 - White/Orange
	4 - Orange
	5 - White/Green
	6 - Green
	7 - White/Brown
	8 - Brown
	9 - White/Slate
	10 - Slate

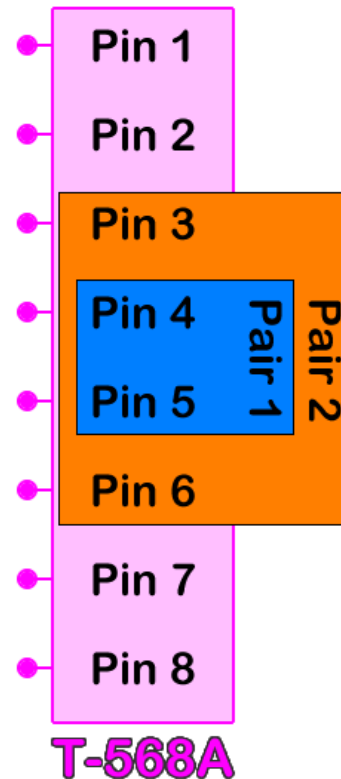




# The Modular Jack Connector

- ▶ Pair 1 – Commonly used for Phone
- ▶ Pair 2 – Receive Pair

	1 - White/Blue
	2 - Blue
	3 - White/Orange
	4 - Orange
	5 - White/Green
	6 - Green
	7 - White/Brown
	8 - Brown
	9 - White/Slate
	10 - Slate

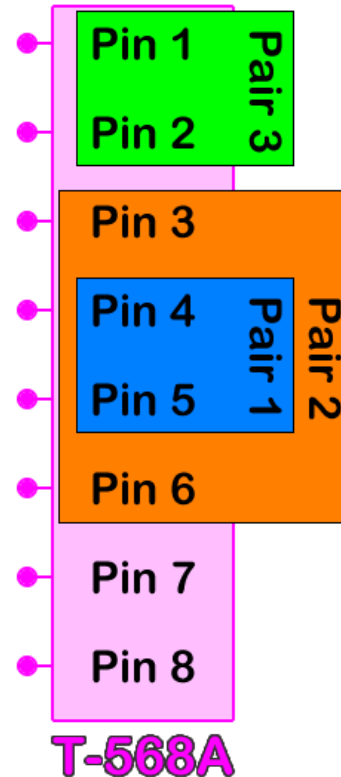




# The Modular Jack Connector

- ▶ Pair 1 – Commonly used for Phone
- ▶ Pair 2 – Receive Pair
- ▶ Pair 3 – Transmit Pair

	1 - White/Blue
	2 - Blue
	3 - White/Orange
	4 - Orange
	5 - White/Green
	6 - Green
	7 - White/Brown
	8 - Brown
	9 - White/Slate
	10 - Slate

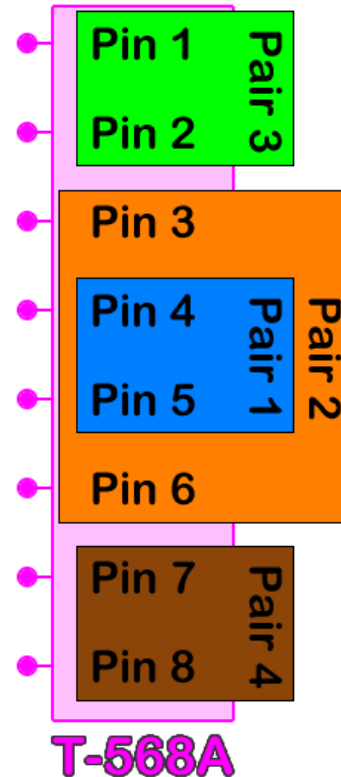


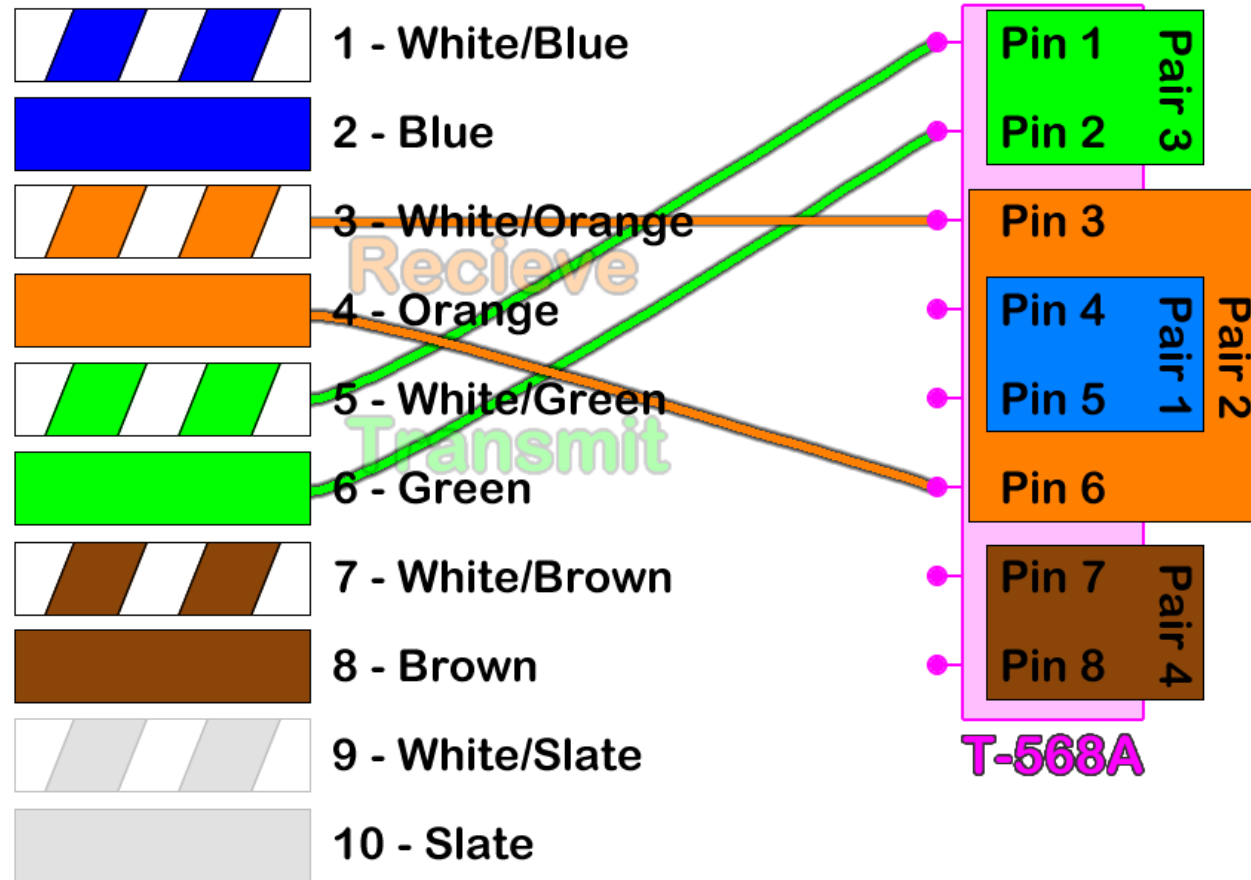


# The Modular Jack Connector

- ▶ Pair 1 – Commonly used for Phone
- ▶ Pair 2 – Receive Pair
- ▶ Pair 3 – Transmit Pair
- ▶ Pair 4 - Unused

	1 - White/Blue
	2 - Blue
	3 - White/Orange
	4 - Orange
	5 - White/Green
	6 - Green
	7 - White/Brown
	8 - Brown
	9 - White/Slate
	10 - Slate





## The Modular Jack Fast Ethernet Conductor Pinout

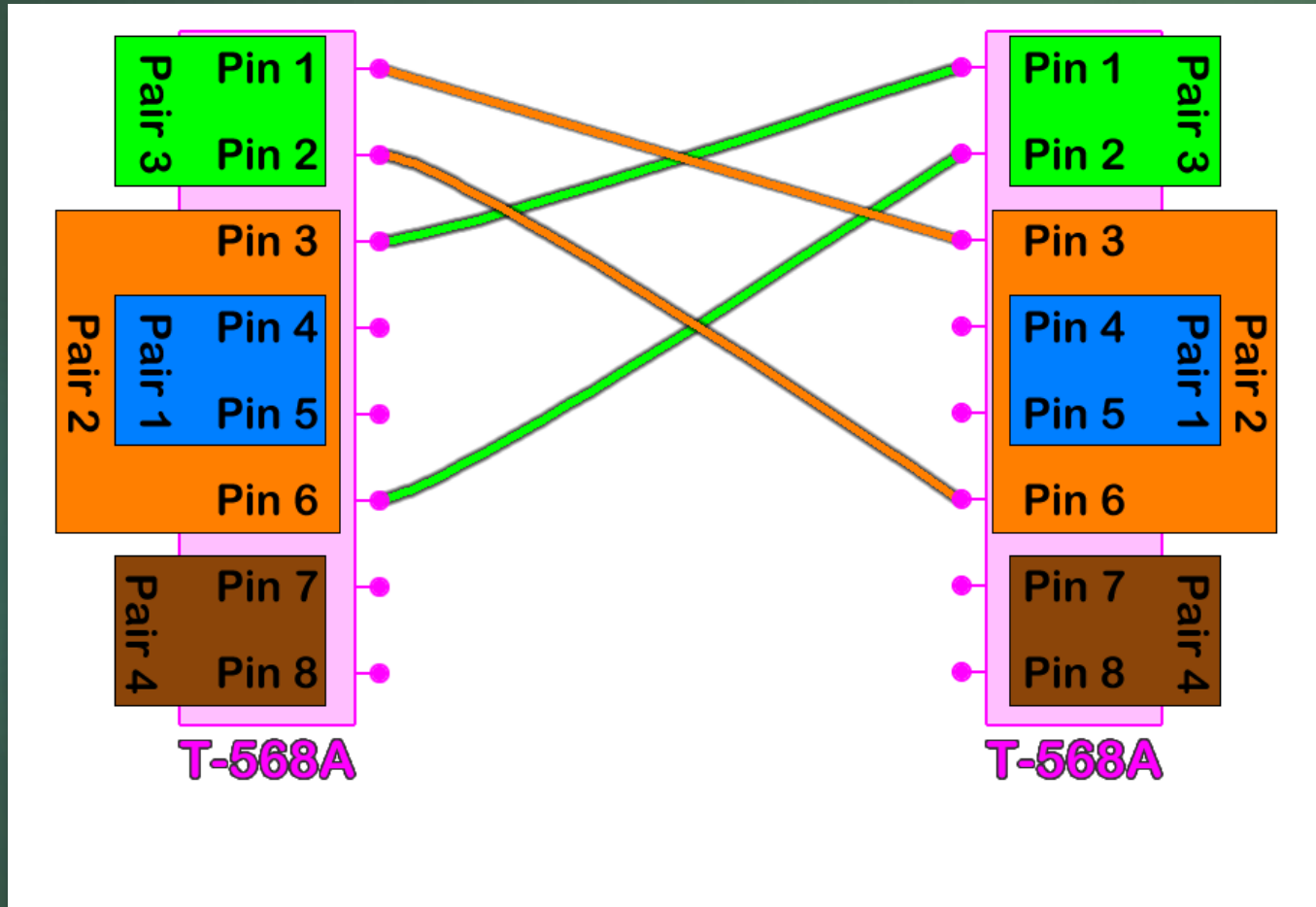
- ▶ 10/100 Mbps
- ▶ Can't carry Gigabit
- ▶ Only uses two pairs
- ▶ Unused pairs can/could be used to share more services





# Fast Ethernet Crossover Cable

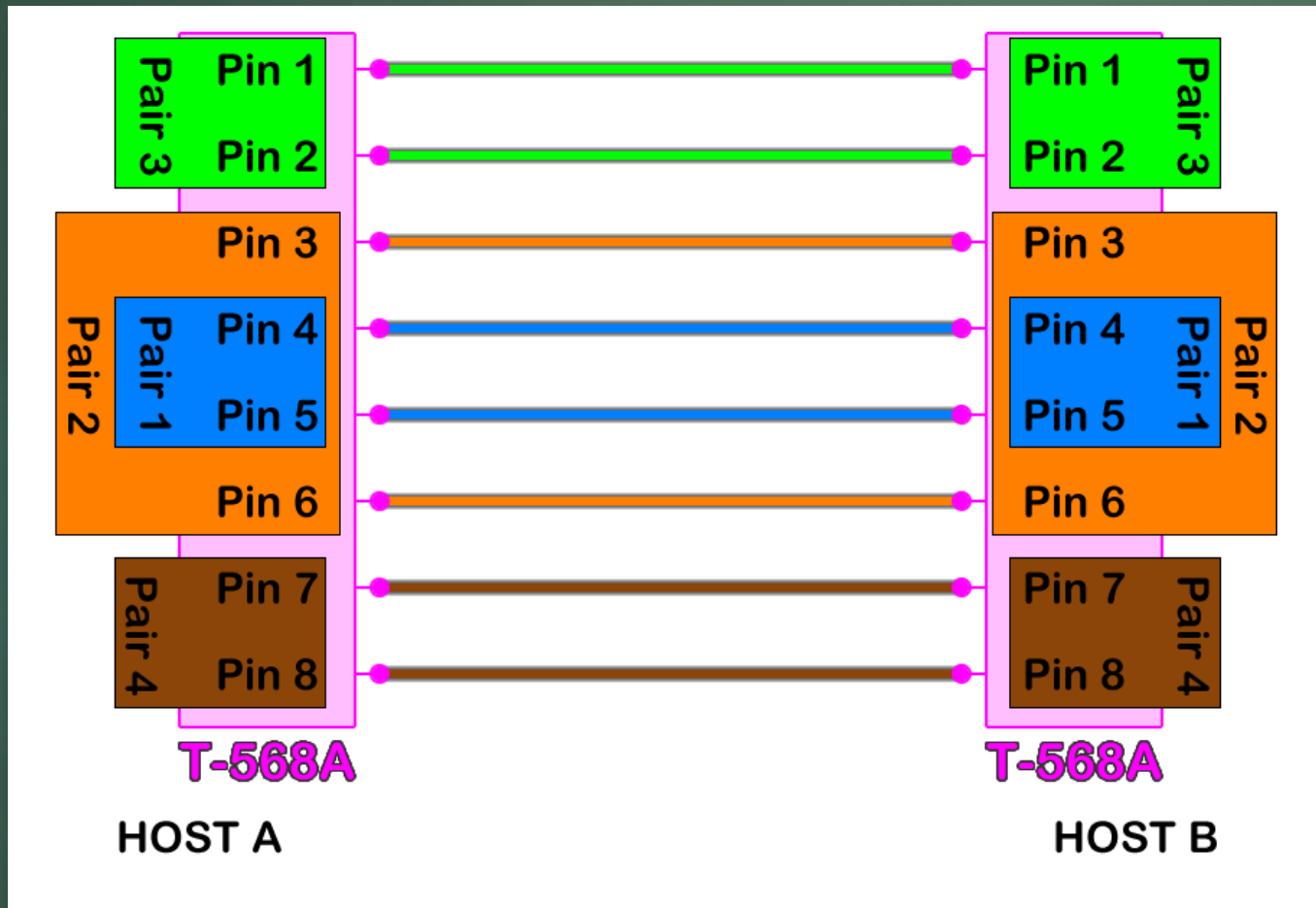
- ▶ Transmit to Receive
- ▶ Receive to Transmit
- ▶ Host to Host Ethernet
- ▶ Non Auto-Crossover Ports





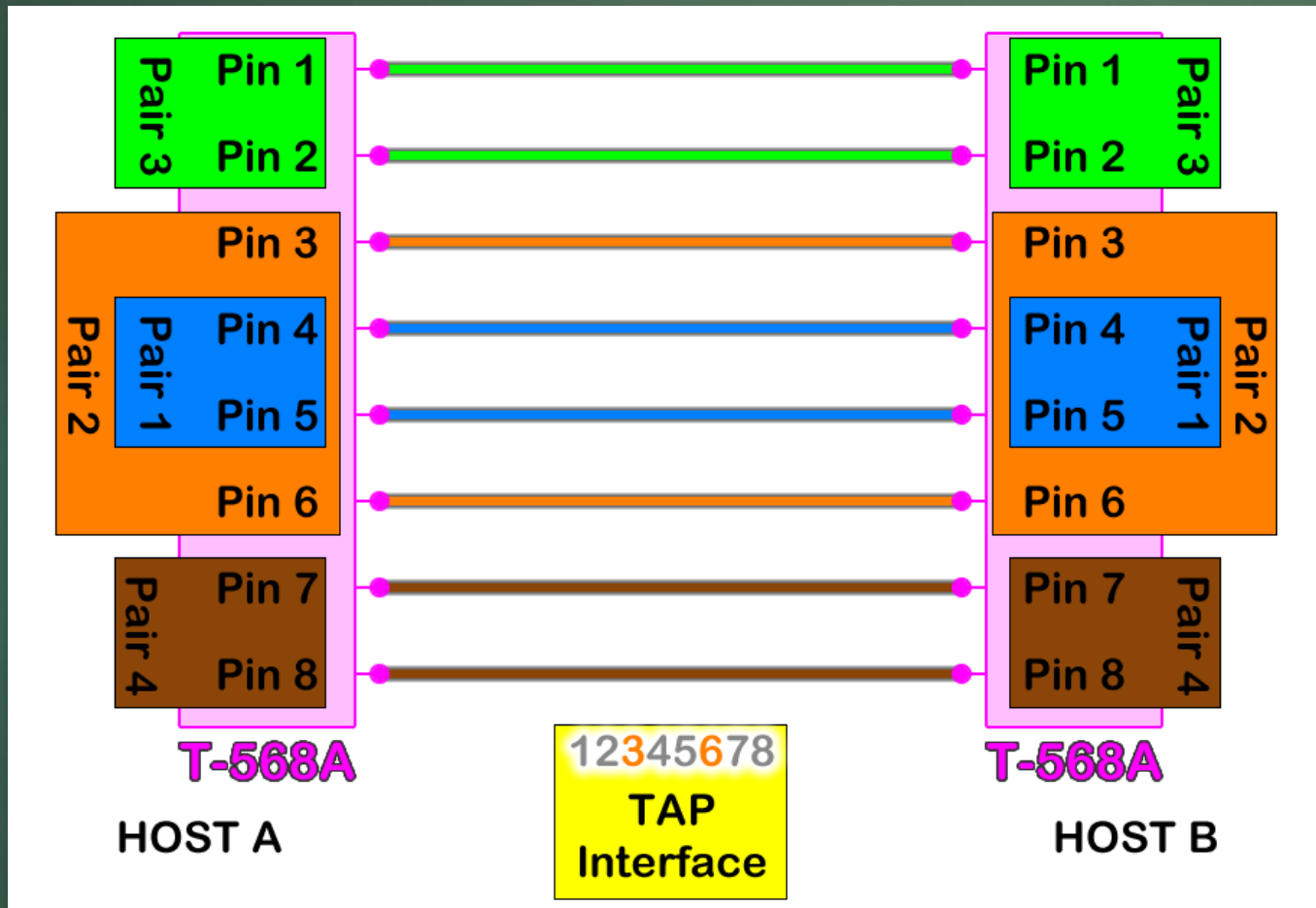
# Straight Through Networking Cable

- ▶ Straight through connection between Network Nodes
- ▶ Host to Switching Equipment
- ▶ Structured Cabling
- ▶ Fly leads
- ▶ Can carry higher bitrate network speeds



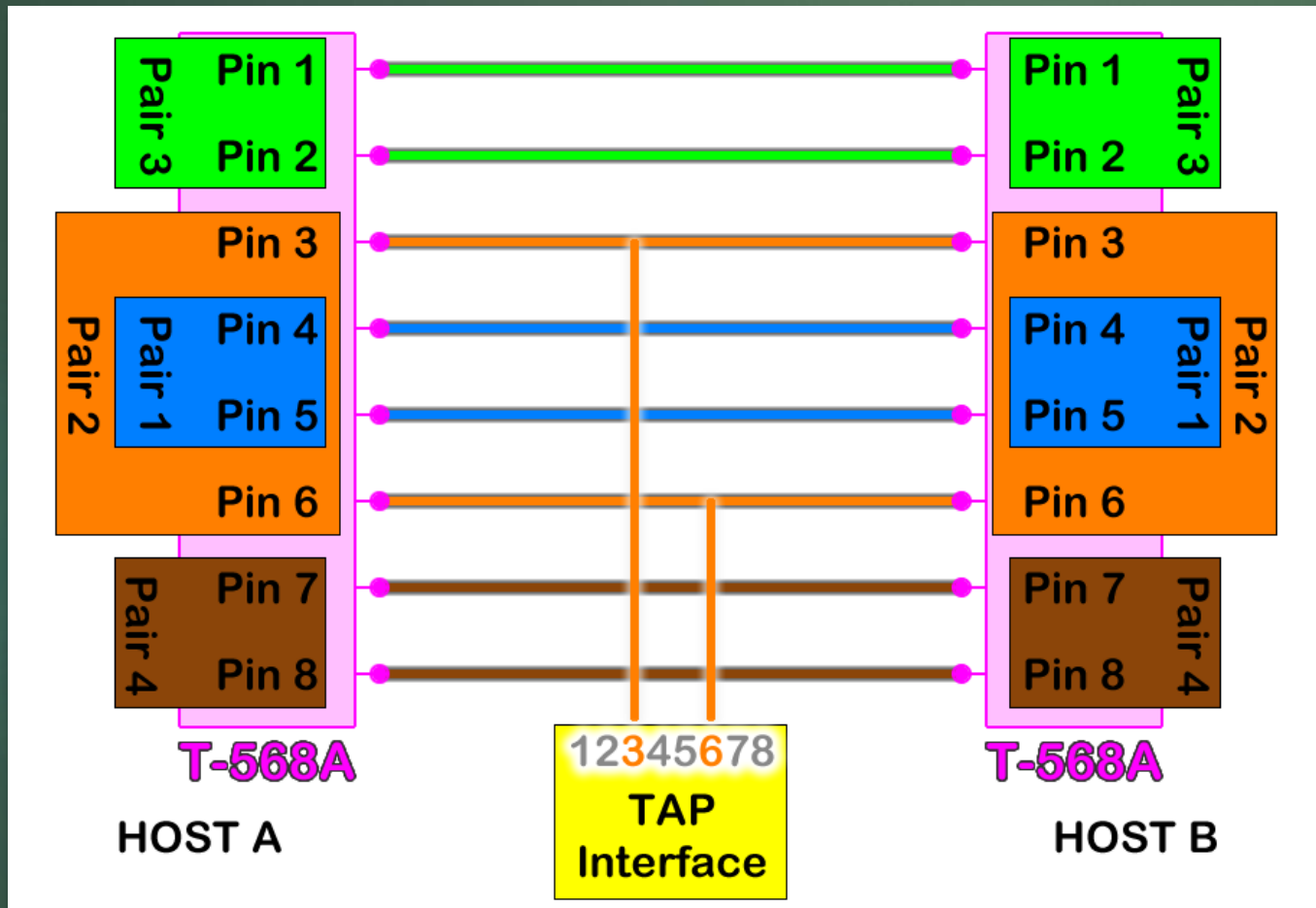
# Building a Fast Ethernet Tap

- ▶ Tap Interface only needs to Listen to communication
- ▶ Pair two (Receive) uses:
  - ▶ Pin 3 = Receive +
  - ▶ Pin 6 = Receive -
- ▶ Tap Interface is a Sensor



# Building a Fast Ethernet Tap

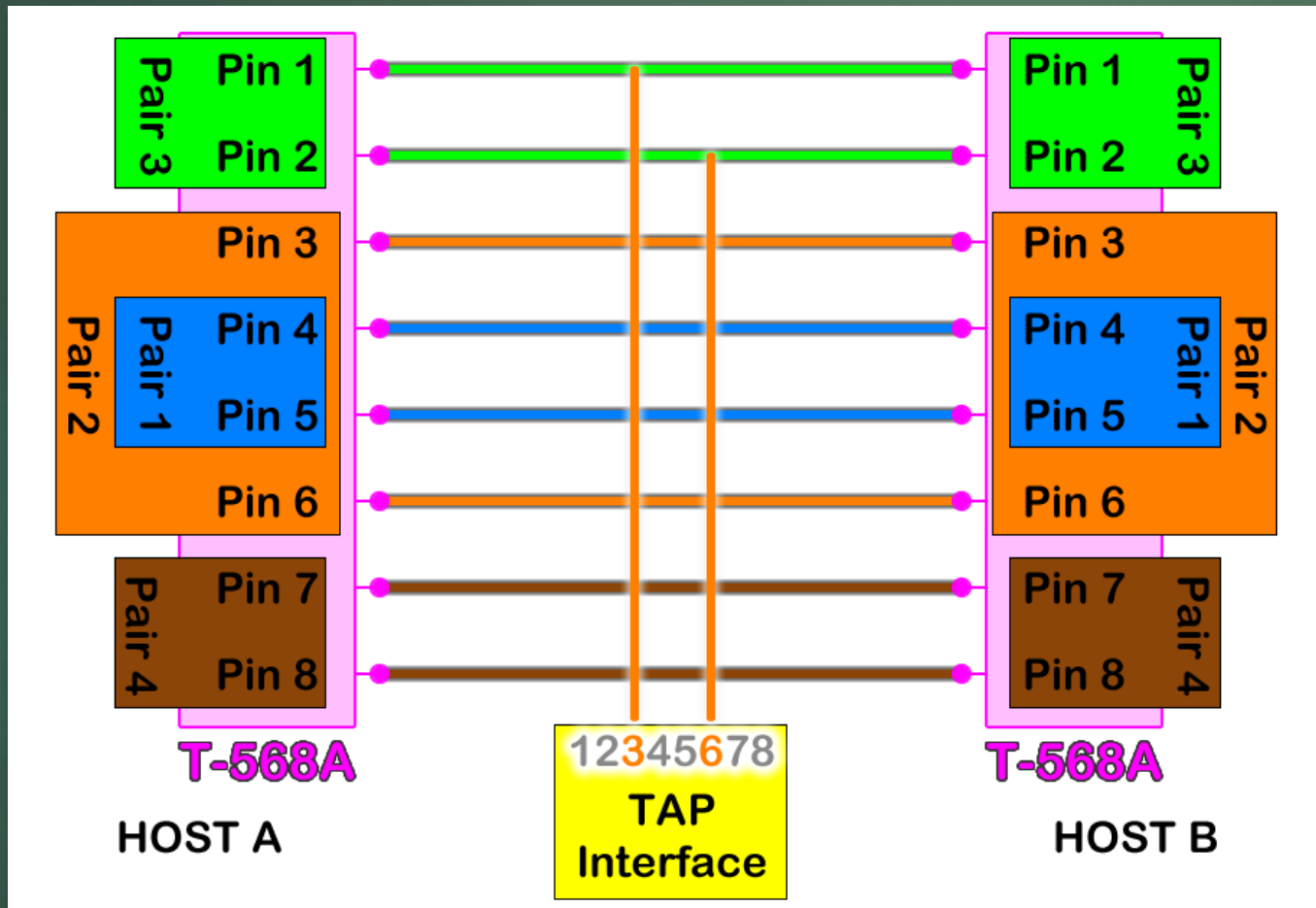
- ▶ Connecting to Pair 2
- ▶ TAP Interface will see RECEIVED packets





# Building a Fast Ethernet Tap

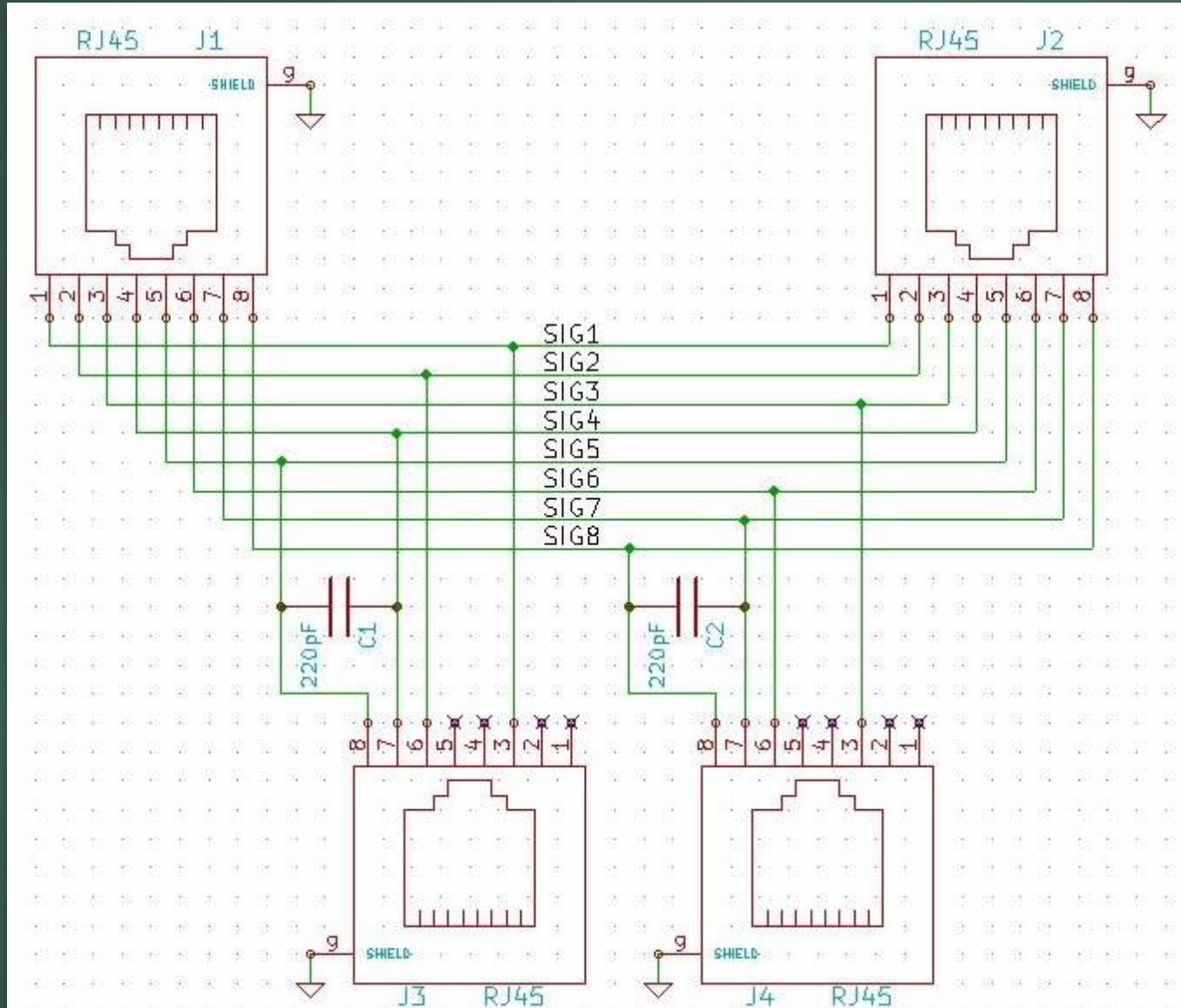
- ▶ Connecting to Pair 3
- ▶ TAP Interface will see TRANSMITTED Packets





# Building a Fast Ethernet Tap

- ▶ Basic Schematic
- ▶ J1 is the Target System
- ▶ J2 is the upstream network
- ▶ J3 listens to Transmit Signals
- ▶ J4 listens to Receive Signals
- ▶ 220pF Capacitors filter out high-frequency signals

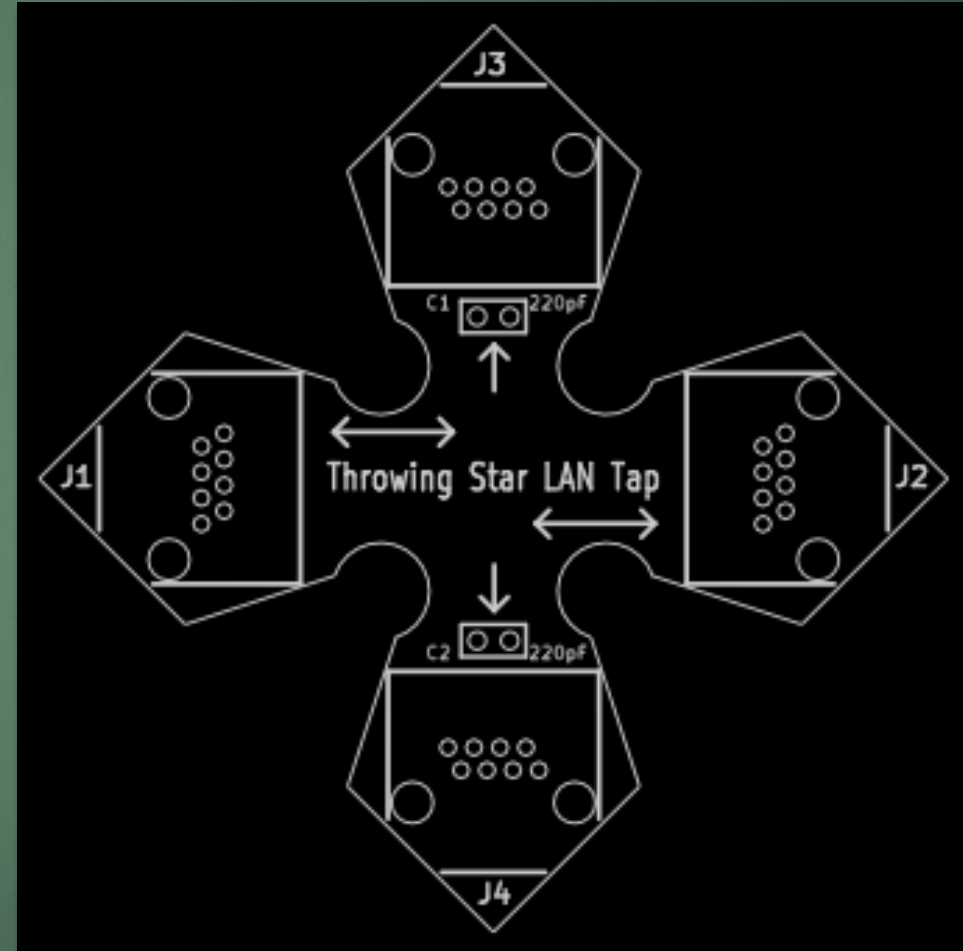






# Throwing Star LAN Tap

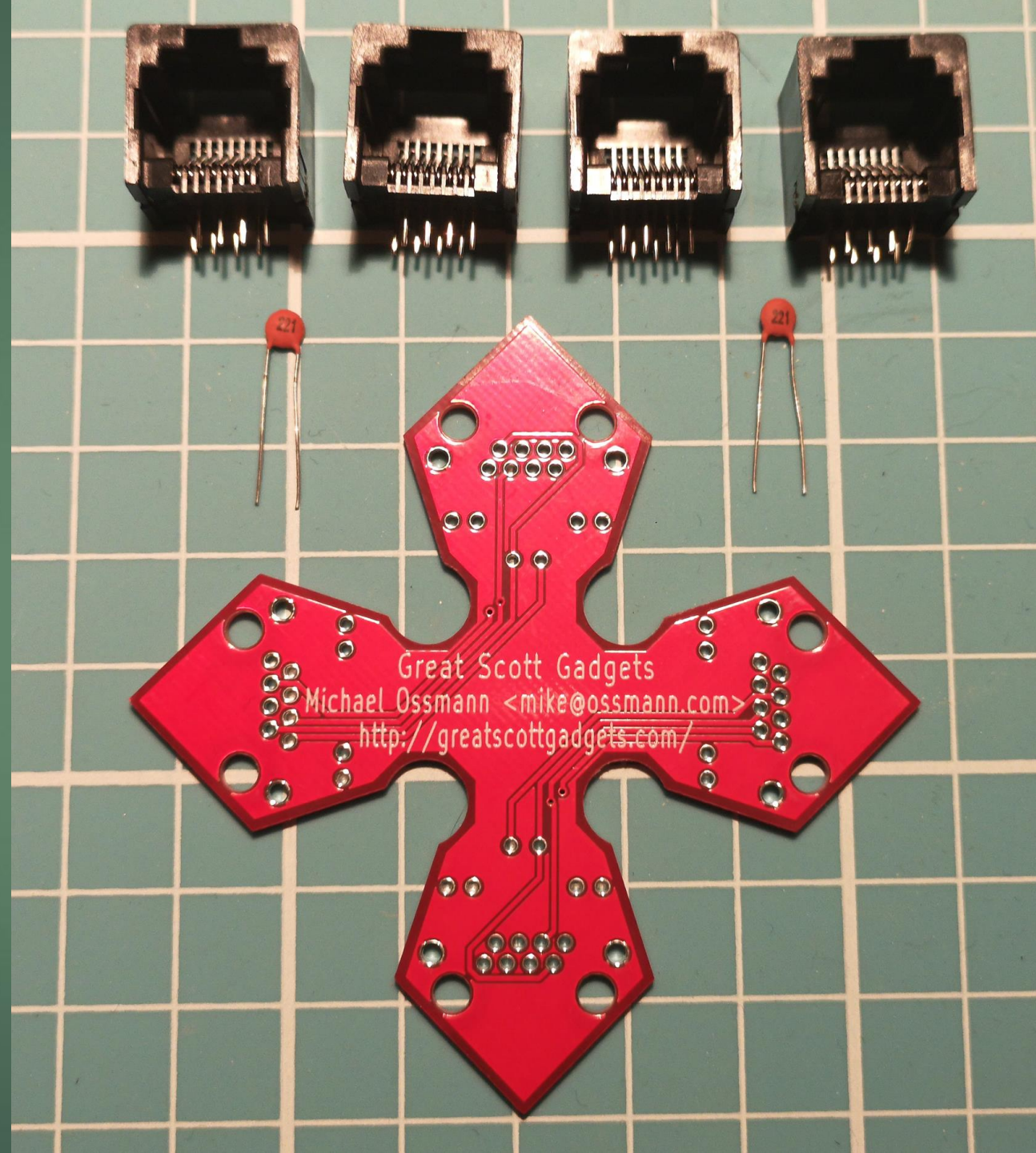
- ▶ Passive Ethernet Tap
- ▶ Fast Ethernet ONLY (10/100):
  - ▶ 10BASE-T
  - ▶ 100BASE-T1
  - ▶ 100BASE-TX
- ▶ Great Scott Gadgets
- ▶ Michael Ossmann
- ▶ <https://greatscottgadgets.com/throwingstar/>
- ▶ <https://github.com/greatscottgadgets/throwing-star-lan-tap>





# Throwing Star LAN Tap

- ▶ CrikeyCon Badge Edition
- ▶ Parts required:
  - ▶ Single-sided circuit board
  - ▶ 4x 8P8C PCB-mount Sockets
  - ▶ 2x Ceramic 220pF Capacitors
- ▶ Tools:
  - ▶ Soldering Iron
  - ▶ Side cutters
  - ▶ You, with 10 minutes free





# Throwing Star Alternative Options

- ▶ Passive Taps
- ▶ Custom Flyleads
- ▶ Active Taps
- ▶ Switch Port Replication
- ▶ Ethernet Hubs
- ▶ Clipping the wire itself
- ▶ Induction pickups





# Throwing Star Live Demo

- ▶ Connect throwing star tap inline
- ▶ Sniff packets with Wireshark
- ▶ Listen to Transmit
- ▶ Listen to Receive

# Twisted Taps – Questions



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- ▶ <https://www.linkedin.com/in/jamesmouat/>
- ▶ Great Scott Gadgets – Throwing Star Tap
  - ▶ <https://greatscottgadgets.com/throwingstar/>
  - ▶ <https://github.com/greatscottgadgets/throwing-star-lan-tap>