

# Confleezers Analysis Manual

V0.5

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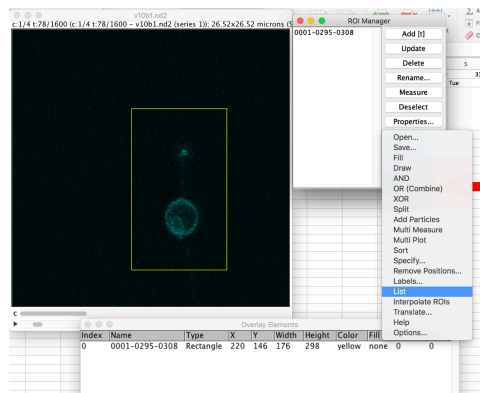
## 0 Movie Preprocessing

### Startup:

- Make a new folder for the movie you want to process
- Copy the TEMPLATE\_info.csv (on git) into that folder and rename it \_info.csv

### Preprocessing:

- 1) Open the large movie in Fiji and determine the cropping (make sure that the vesicle does not drift out of the cropping area).
- 2) Draw a rectangle, add it to the ROI manager, save the ROI as 'movie\_ROI.roi'
- 3) Then show the 'List' in the ROI manager
- 4) transfer the values for x, width, y and height into the \_info.csv
  - a. movie\_crop\_xStart, MANUAL eg: 220
  - b. movie\_crop\_yStart, MANUAL eg: 146
  - c. movie\_crop\_xwidth, MANUAL eg: 176
  - d. movie\_crop\_yheight, MANUAL eg: 298
- 5) change the path information in \_info.csv
  - a. vesicleID\_of\_that\_day, MANUAL eg: v7
  - b. date, MANUAL eg: 2018-07-13
- 6) change the movie names according to the movie file
  - a. movie\_originalFilename, MANUAL eg:  
v7\_OH\_MY\_GOOOOODDDDD!!!! Movie 001.nd2
  - b. movie\_dataShareFilename, MANUAL eg: 2018-06-05\_raw\_movie.nd2
- 7) open 'tube\_\_0\_processMovieFile.ipynb'
- 8) input the correct path to the parameter file
- 9) run the notebook



## 0.1 bleach correct the movies

### 1 Timing

Manual steps:

- 1) copy the force file into the analysis folder
- 2) change the filenames in the \_info.csv accordingly

`forceFile_raw_originalFilename`  
`forceFile_raw_dataShareFilename`

- 3) obtain parameters from the log file:

`UVstart_seconds_fftime`  
`UVend_seconds_fftime`

These two parameters are manually recorded in the logbook during the experiment. Transfer the values from the logbook into the \_info.csv

- 3) Input the correct path into the notebook to the parameter file
- 4) Run the Notebook

### 2 Force File Analysis

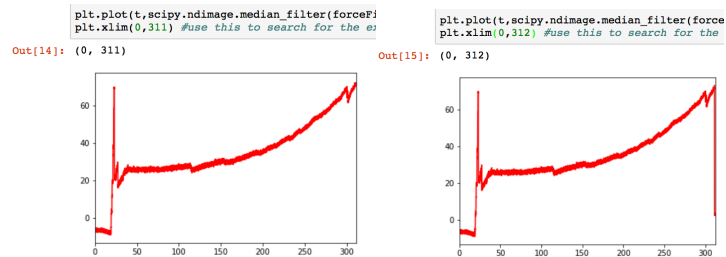
Manual steps:

- 1) Optain parameters in the input file:

- a. `forceFile_alpha_y`
- b. `forceFile_kappa_y`

- 2) Input the correct path into the notebook to the parameter file
- 3) Determine the tube breaking time

tube\_break\_seconds\_fftime



Find the time at which the tube breaks by manually cropping the xlimit of the plot

- 4) Determine the zoom time if the force file goes too long (cropping)
  - a. ffprocessing\_zoomTime0
  - b. ffprocessing\_zoomTime1

### force file processing

```
In [22]: #INTERACTIVE:
# play with the plot ranges until you found the exact br
# and the zoom in x that you like

forceFile_alpha_y = float(inproc.getInputParameter(input
forceFile_kappa_y = float(inproc.getInputParameter(input

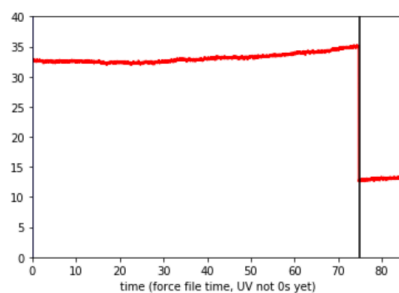
plt.plot(t,scipy.ndimage.median_filter(forceFile_alpha_y

plt.xlim(0,85) #use this to search for the exact break t
plt.ylim(0,40)

tube_break_seconds_fftime = 75
ffprocessing_zoomTime0 = 0
ffprocessing_zoomTime1 = 85

plt.axvline(tube_break_seconds_fftime,c='k')
plt.axvline(ffprocessing_zoomTime0,c='b')
plt.axvline(ffprocessing_zoomTime1,c='b')
plt.xlabel('time (force file time, UV not 0s yet)')

Out[22]: Text(0.5,0,'time (force file time, UV not 0s yet)')
```



These parameters allow you to crop the force file e.g. in case the recording was not stopped in time and the relevant time has to be cropped out of a larger trajectory

5) If you want to do fitting, put in these parameters

ffprocessing\_fitStart

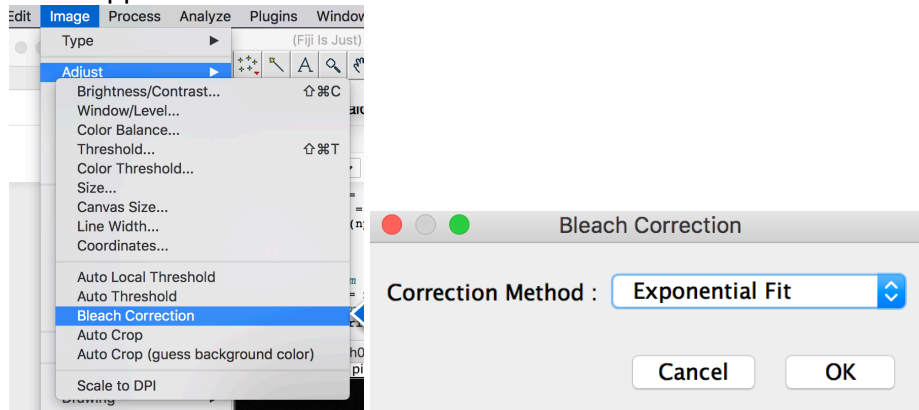
ffprocessing\_fitEnd

### 3 Calculate Tube Vector

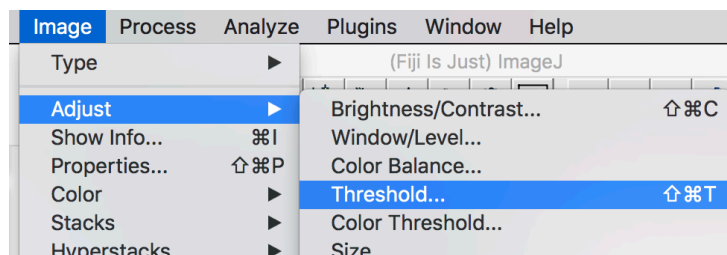
Prepare the following movies:

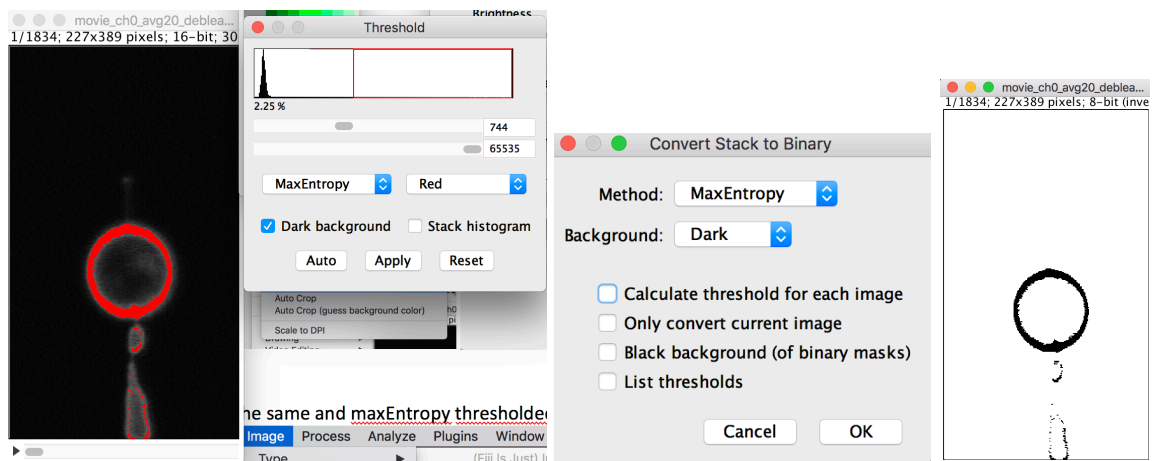
**From channel 0: (membrane channel)**

- The cropped vesicle debleached



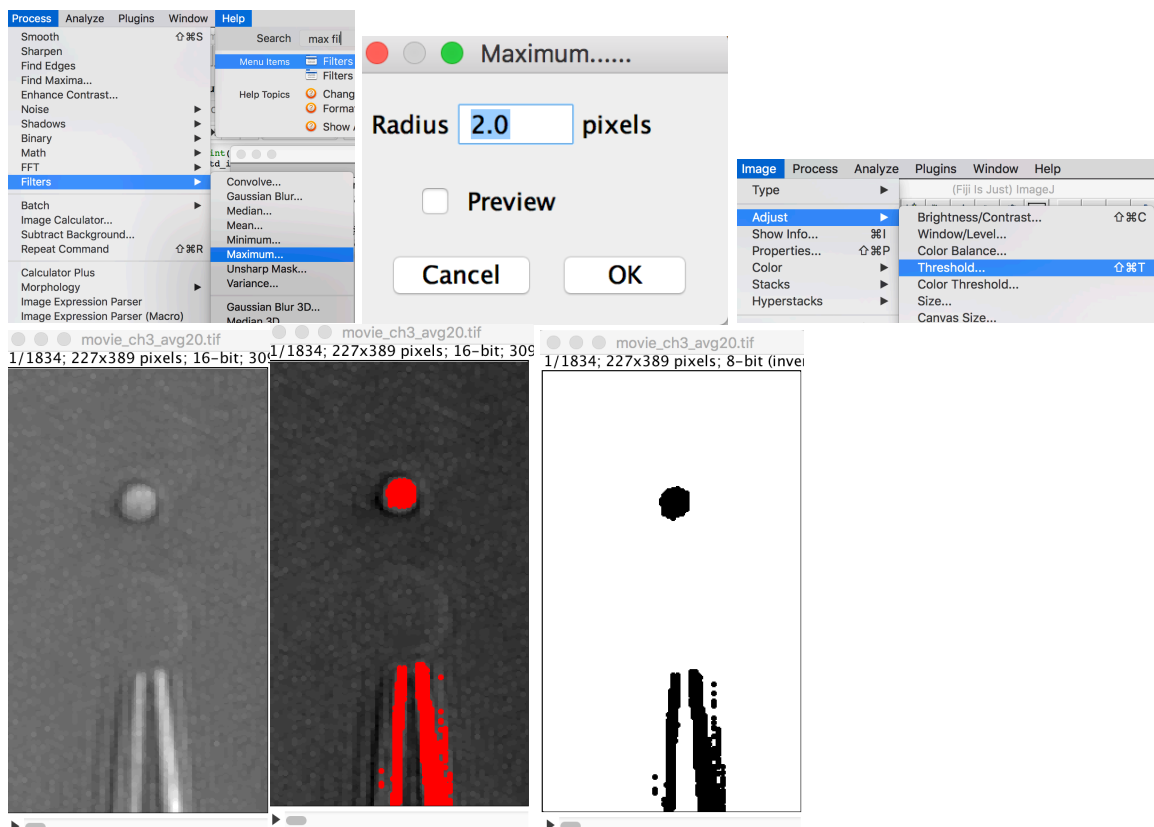
- The same and maxEntropy thresholded (auto) to find the vesicle
  - o **Don't** 'Calculate threshold for each image'



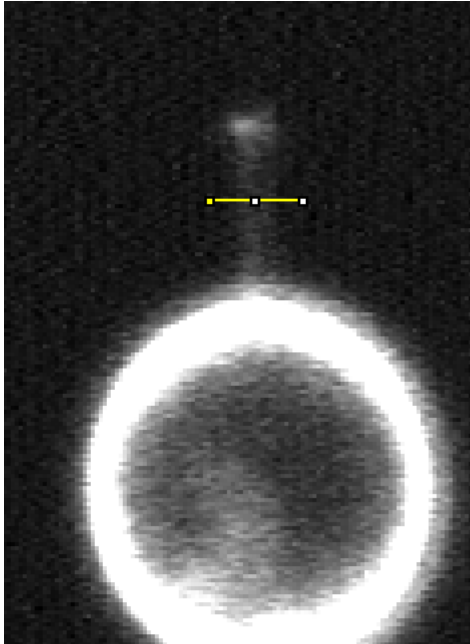


### From channel 3: (transmitted detector)

- The cropped channel
- The same and maximum filtered with 2px and yen Thresholded (auto)



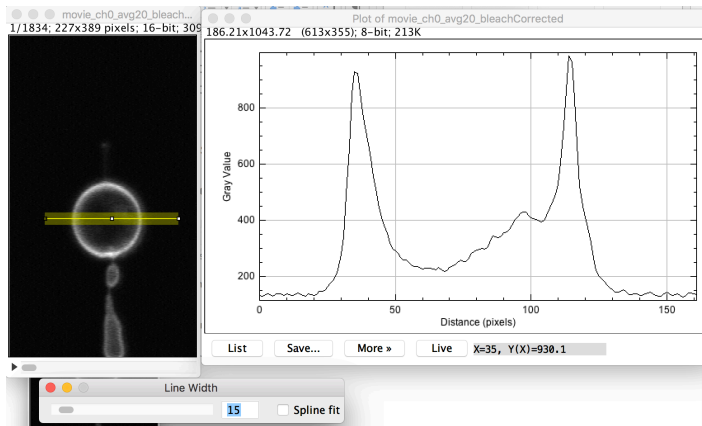
- find a good y value where the tube is ok throughout the movie, put that value into the input parameters:



- tubeVector\_tubemidpointY\_px
  - o this value is the starting point in y for the algorithm to try and find a tube signature from which it expands the tube automatically.
- tubeVector\_beadAdditionalMargin\_px
  - o this value determines how many pixels away from the bead boundary you define the start of the tube. For example 5 px
- tubeVector\_vesicleAdditionalMargin\_px
  - o this value determines how many pixels away from the vesicle boundary you define the start of the tube. For example 5px
- tubeVector\_tubeWindowY\_px
- this value defines the number of pixels in y that you can say that the tube is ok. The resulting initial tube from midpoint  $\pm$  tubeVector\_tubeWindowY\_px is then used for an initial fit of the tube from which the whole tube is determined.

4 Calculate the channel intensities along the tube

5 Calculate the tube radius from the tube membrane intensity



- You need the experimental value of the membrane intensity.
  - o Draw a 15px line average across the vesicle
  - o Hit 'k' to display a histogram
  - o Hover with the mouse over the peaks to determine their value
  - o Take 3 measurements like this and input it into the radius calculations