## Test design

## Configuration of the Scenarios

Name	Class	Scenario
setUpStage1	Graph	A Graph with:  5 vertexes:  1. {value: "Server1"}  2. {value: "Server 2"}  3. {value: "Server3"}  4. {value: "Server4"}  5. {value: "server5"}  5 edges:  1. Vertex1—2—Vertex2  2. Vertex1—4—Vertex3  3. Vertex2—3—Vertex4  4. Vertex2—6—Vertex3  5. Vertex3—2—Vertex5
setUpStage2	Graph	A Graph with:  5 vertexes:  1.{value: "Server1"}  2.{value: "Server2"}  3.{value: "Server3",}  4.{value: "Server4"}  5.{value: "Server5"}  3 edges:  1.Vertex1—3—Vertex2  2.Vertex1—7—Vertex3  3.Vertex4—6—Vertex5
setUpStage3	Graph	A Graph with:  5 vertexes:  1.{value: "Server1"}  2.{value: "Server2"}  3.{value: "Server3"}  4.{value: "Server4"}  5.{value: "Server5"}  10 edges:  1.Vertex1—3—Vertex2  2.Vertex1—7—Vertex3

		3.Vertex1—4—Vertex4 4. Vertex1—3—Vertex5 5. Vertex2—9—Vertex3 6. Vertex2—4—Vertex4 7. Vertex2—1—Vertex5 8. Vertex3—5—Vertex4 9. Vertex3—3—Vertex5
setUpStage4	Graph	A Graph with:  5 vertexes:  1.{value: "Server1"}  2.{value: "Server2"}  3.{value: "Server3"}  4.{value: "Server4"}  5.{value: "Server5"}  o edges

Objective of the Test: the purpose of this test is to test everything related to the BFS method.			
Class	Mehod	od Scenario Expected result	
Graph	BFS	setUpSt age4	all vertexes are kept in white color
Graph	BFS	setUpSt age2	a distance of +1 over the number of Vertex is expected and a partial route where only the first part that is connected is done, which in this case is 1-2 and 1-3.
Graph	BFS	setUpSt age1	normal enumeration is expected
Graph	BFS	setUpSt age3	a distance of +2 over the number of the Vertex is expected.

Objective of the Test: the purpose of this test is to test everything related to the DFS method.			
Class	Mehod	Scenario	Expected result
Graph	DFS	setUpStage4	all vertex end distances should be a +2 of each vertex number
Graph	DFS	setUpStage2	all vertex end distances should be a +2 of each vertex over the distance

Graph	DFS	setUpStage1	normal enumeration is expected
Graph	DFS	setUpStage3	normal enumeration is expected

Objective of the	Objective of the Test: the purpose of this test is to test everything related to the Deleteedge method.			
Class	Mehod	Scenario	Expected result	
Graph	Deleteedge	setUpStage3	the result expected is true, and the connection deleted.	
Graph	Deleteedge	setUpStage4	the result expected is false because in the 4 graph we don't have edges.	
Graph	Deleteedge	setUpStage4	the result expected is false because you can't delete a connection which is null.	
Graph	Deleteedge	setUpStage4	the result expected is false because you can't delete a connection between vertex null with connection to a vertex null.	

Objective of the Test: the purpose of this test is to test everything related to the DeleteVertex method.			
Class	Mehod	Scenario	Expected result
Graph	DeleteVertex	setUpStage4	the result expected is false because you can't delete a vertex null
Graph	DeleteVertex	setUpStage4	the result expected is false because you can't delete a vertex what doesn't exist.
Graph	DeleteVertex	setUpStage2	the result expected is true and a decrement in the list of vertexes to 4.

Objective of the Test: the purpose of this test is to test everything related to the addVertex method.			
Class	Mehod	Scenario	Expected result
Graph	addVertex		the expected result is that initially the size of the list of the list of Vertexes increases from 0 to 1 and that when adding the same vertex again it

		remains 1
Graph	addVertex	the expected result is that initially the size of the list of the list of Vertexes increases from 0 to 3 after adding 3 vertexes
Graph	addVertex	the expected result is that initially the size of the list of the list of Vertexes increases from 0 to 0 because you can't add a null vertex

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Objective of the Test: the purpose of this test is to test everything related to the addEdge method.			
Class	Mehod	Scenario	Expected result
Graph	addEdge		it is expected that when adding a null edge to a vertex the adjacency list or its adjacency matrix will not change.
Graph	addEdge		it is expected that when adding the same edge to a vertex the adjacency list or its adjacency matrix will not change.
Graph	addEdge		it is expected that when adding edge to a vertex the adjacency list or its adjacency matrix will change to adjust to that change.

Objective of the Test: the purpose of this test is to test everything related to the dijkstra method.			
Class	Mehod	Scenario	Expected result
Graph	dijkstra	setUpStage4	the method should return either null because it is impossible to reach the target from any Vertex other than itself.
Graph	dijkstra	SetupStage2	the method should return null because even if a certain part is reached, the Vertex objective cannot be reached.
Graph	dijkstra	SetUpStage3	The method should return the next list: {"Server1","Server2","Server5"}

Graph	dijkstra	SetUpStage3	The method should return the next list: {"Server4","Server5","Server2"}

Objective of the Test: the purpose of this test is to test everything related to the floydWarshall method.					
Class	Mehod	Scenario	Expected result		
Graph	floydWarshall.	setUpStage4	the method should return either null because it is impossible to reach the target from any Vertex other than itself.		
Graph	floydWarshall.	SetupStage2	the method should return null because even if a certain part is reached, the Vertex objective cannot be reached.		
Graph	floydWarshall.	SetUpStage3	The method should return the next list: {"Server1"," Server2"," Server5"}		
Graph	floydWarshall.	SetUpStage3	The method should return the next list: {"Server4"," Server5"," Server2"}		

Objective of the Test: the purpose of this test is to test everything related to the Prim method.					
Class	Mehod	Scenario	Expected result		
Graph	Prim.	setUpStage4	should return a graph with only one vertex		
Graph	Prim.	SetupStage2	should return a graph with 3 Vertex and two edges		
Graph	Prim.	SetUpStage3	Should return a graph with the 5 vertex and 4 edges		

Objective of the Test: the purpose of this test is to test everything related to the Kruskal method.				
Class	Mehod	Scenario	Expected result	
Graph	Kruskal.	setUpStage4	Should return a graph with 4 vertexes but without edges	
Graph	Kruskal.	SetupStage2	Should return a graph with two parts:  1. 3 Vertex and 2 edges 2. 2 Vertex and 1 edge	

Graph	Kruskal.	SetUpStage3	Should return a graph with the 5 vertex and 4 edges
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