

## Chapter 30. Multithreading & Parallel Programming

### Objectives:

To develop task classes by implementing the Runnable interface (§30.3).
To execute tasks in a thread pool (§30.6).
To use synchronized methods or blocks to synchronize threads to avoid race conditions (§30.7)

### Problem A

#### Task:

Implement a simple program that simulates a traffic light with three colors: red, yellow, and green. The traffic light should change colors every few seconds.

#### Instructions:

Create a TrafficLight class that implements the Runnable interface. This class should have a run() method that implements the logic for changing the traffic light colors.

In the run() method, use Thread.sleep() to pause the program for a few seconds between each color change.

Use a while loop to continuously run the traffic light simulation.

In the main() method, create a new Thread object that takes an instance of the TrafficLight class as a parameter. Start the thread and observe the traffic light simulation.

#### Requirements:

The traffic light should change colors in the following order: green, yellow, red, green, yellow, red, and so on.

The green light should be displayed for 10 seconds, the yellow light for 2 seconds, and the red light for 5 seconds.

The program should run indefinitely until the user manually stops it.

The program should output the current traffic light color to the console.

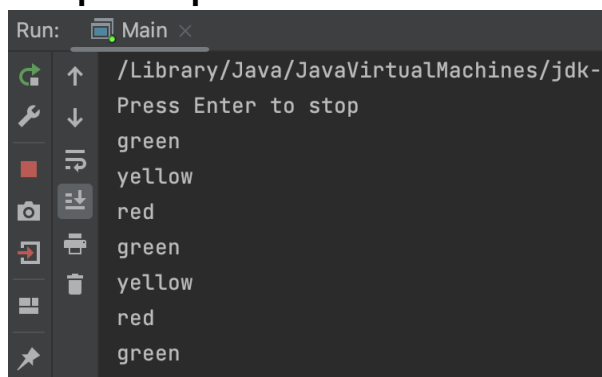
#### Hints:

Use an integer variable to keep track of the current color index.

Use a switch statement to determine which color to display based on the current index.

Use System.out.println() to output the current color to the console.

#### Sample output:



```
Run: Main
/Library/Java/JavaVirtualMachines/jdk-1...
Press Enter to stop
green
yellow
red
green
yellow
red
green
```

## Problem B

Write a Java program that calculates the sum of all numbers from 1 to a given integer using a thread pool.

Create a class called "SumCalculator". A method called "calculateSum" calculates the sum of all numbers from 1 to "number" using a thread pool. The method should do the following:

- Create a thread pool with a fixed size of 5 threads using the `Executors.newFixedThreadPool` method.
- Divide the range of numbers from 1 to "number" into 5 equal parts.
- Create 5 `Runnable` objects, each of which calculates the sum of its assigned part of the range.
- Submit the `Runnable` objects to the thread pool using the `execute()` method.
- Wait for all the threads to finish using the `shutdown()` method.
- Add up the individual sums calculated by each thread to get the total sum.

Note: You can use the `Thread.sleep()` method to simulate a time-consuming calculation in the `Runnable` objects.

### Example output:

```
Enter a number: 21
The sum of all numbers from 1 to 21 is 210

Process finished with exit code 0
```

Java Code:

```
import java.util.concurrent.ExecutorService;
import java.util.concurrent.Executors;
import java.util.concurrent.TimeUnit;

public class SumCalculator {
    private final int number;
    private int sum;

    public SumCalculator(int number) {
        this.number = number;
    }

    public void calculateSum() {
        //your code
        System.out.println("The sum of all numbers from 1 to " + number + " is " + sum);
    }
}
```

```
private class SumWorker implements Runnable {
    private final int start;
    private final int end;

    public SumWorker(int start, int end) {
        this.start = start;
        this.end = end;
    }

    @Override
    public void run() {
        //your code
    }
}
}
```

## SumCalculatorApp.java

```
import java.util.Scanner;

public class SumCalculatorApp {
    public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in);
        System.out.print("Enter a number: ");
        int number = scanner.nextInt();
        scanner.close();

        SumCalculator calculator = new SumCalculator(number);
        calculator.calculateSum();
    }
}
```

**Problem C**

You are given a *BankAccount* class that represents a simple bank account. The *BankAccount* class has two methods: *deposit()* and *withdraw()*, which can be called by multiple threads concurrently. Your task is to use **synchronized** methods or blocks to synchronize access to the *deposit()* and *withdraw()* methods to avoid race conditions and ensure that the account balance is always accurate.

```
public class BankAccount {
    private int balance;

    public BankAccount(int balance) {
        this.balance = balance;
    }

    public int getBalance() {
        return balance;
    }

    public void deposit(int amount) {
        // TODO: synchronize access to this method
        balance += amount;
    }

    public void withdraw(int amount) {
        // TODO: synchronize access to this method
        balance -= amount;
    }
}

public class BankAccountThread extends Thread {
    private final BankAccount account;
    private final boolean isDeposit;
    private final int amount;

    public BankAccountThread(BankAccount account, boolean isDeposit, int
amount) {
        this.account = account;
        this.isDeposit = isDeposit;
        this.amount = amount;
    }

    @Override
    public void run() {
        //your code
    }
}
```

**Requirements:**

- Use synchronized methods or blocks to synchronize access to the *deposit()* and *withdraw()* methods to avoid race conditions.
- Test your program by using class *Main*:

```
public class Main {  
    public static void main(String[] args) throws InterruptedException {  
        BankAccount account1 = new BankAccount(1000);  
        BankAccount account2 = new BankAccount(2000);  
  
        List<Thread> threads = new ArrayList<>();  
  
        for (int i = 0; i < 10; i++) {  
            threads.add(new BankAccountThread(account1, true, 100));  
            threads.add(new BankAccountThread(account2, true, 200));  
            threads.add(new BankAccountThread(account1, false, 50));  
            threads.add(new BankAccountThread(account2, false, 100));  
        }  
  
        for (Thread thread : threads) {  
            thread.start();  
        }  
  
        for (Thread thread : threads) {  
            thread.join();  
        }  
  
        System.out.println("Account 1 balance: " + account1.getBalance());  
        System.out.println("Account 2 balance: " + account2.getBalance());  
    }  
}
```

Output:

```
Account 1 balance: 1500
```

```
Account 2 balance: 3000
```

```
Process finished with exit code 0
```