

Angular Advanced RxJS and Operators



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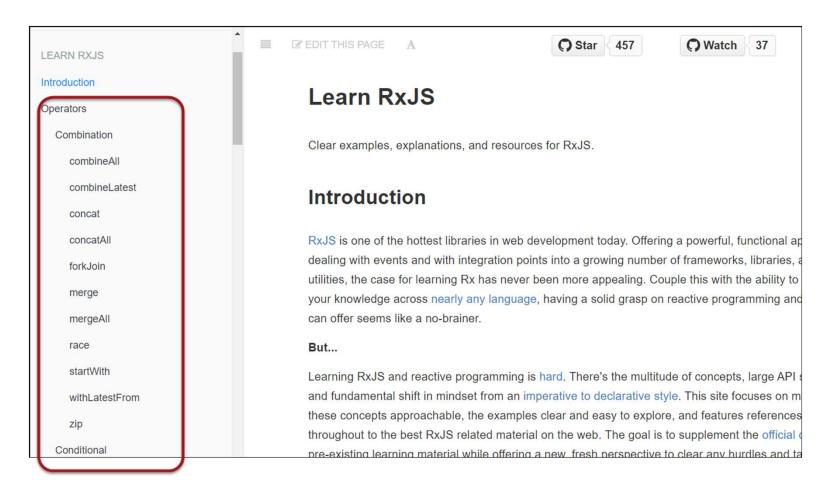


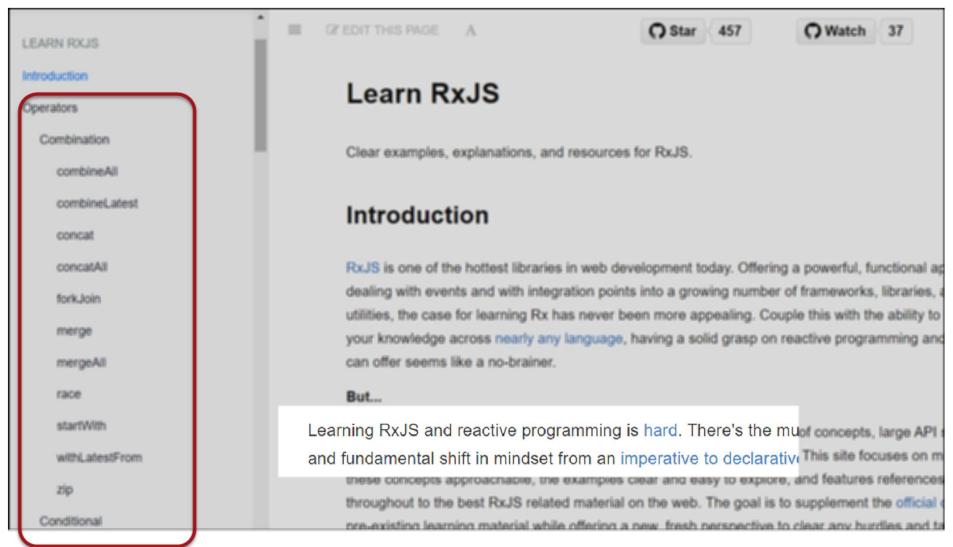
More on operators

Transforming your stream in the .pipe() function

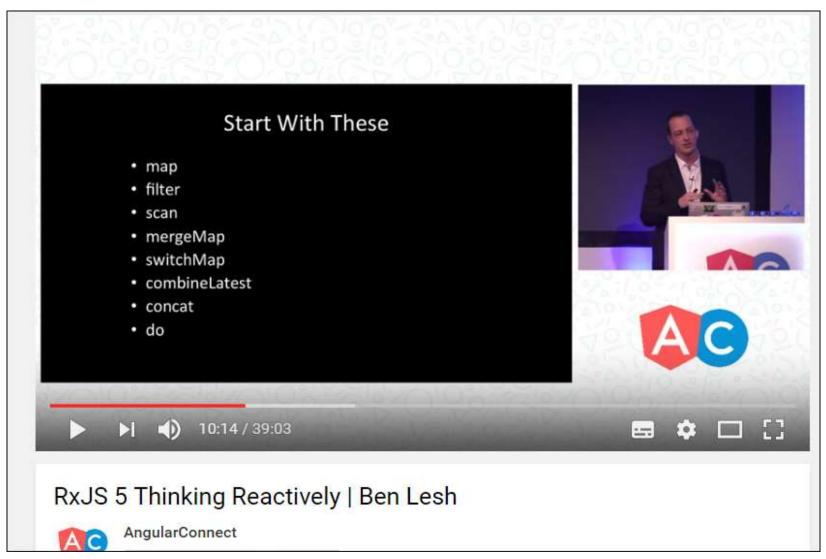
The Problem with RxJS Operators...

There are so many of them...





https://www.learnrxjs.io/

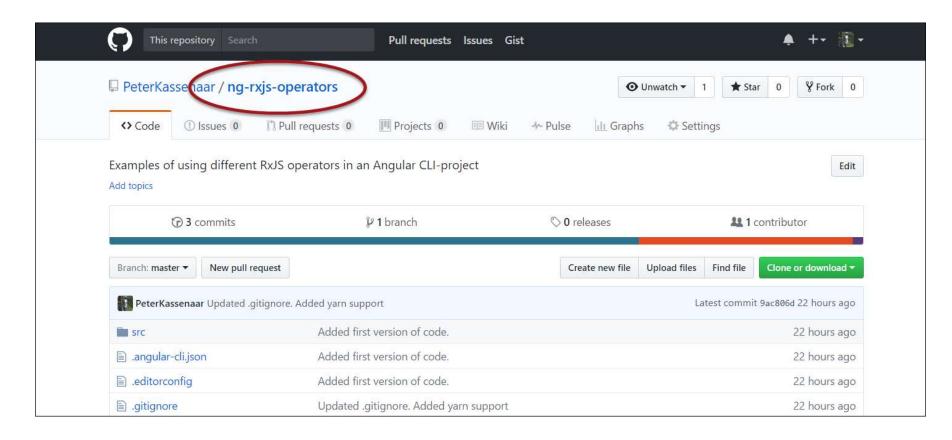


https://www.youtube.com/watch?v=3LKMwkuK0ZE

"Don't try to "Rx everything". Start with the operators you know, and go imperatively from there. There's nothing wrong with that."

- Ben Lesh

Example code



https://github.com/PeterKassenaar/ng-rxjs-operators

This presentation - 2 sections

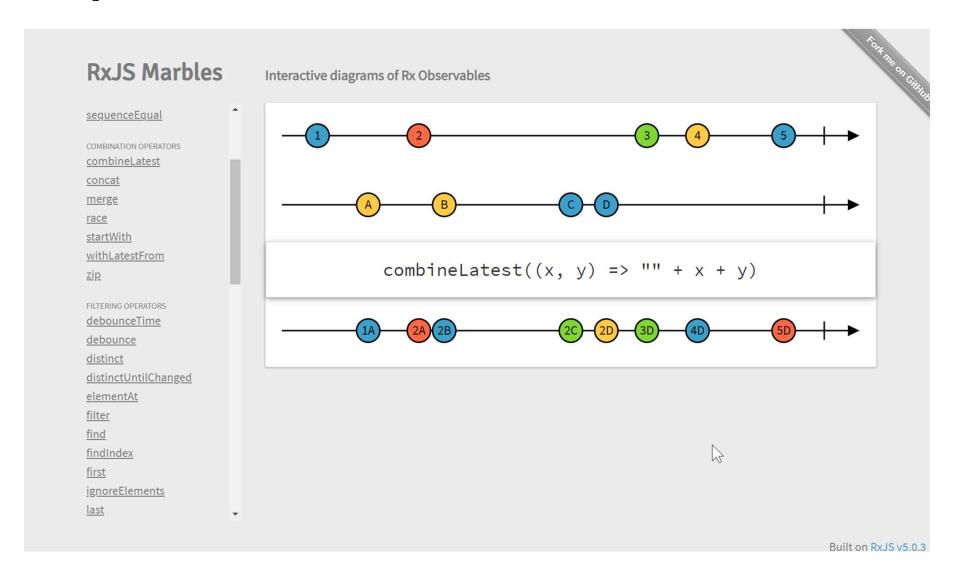
1. Basic Streams

- Create a stream, or multiple streams from scratch, based on a UI-element
- Subscribe to that stream(s) and do something

2. Operators

Demo the purpose and inner workings of some often used operators

Helpful resource - rxMarbles



https://rxmarbles.com/

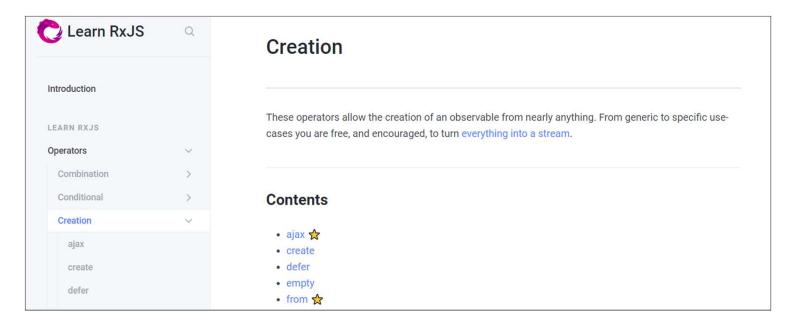


Basic streams

Creating observables from scratch

Turn something into an observable

- Basic creation operators
 - create () create an observable manually
 - from() turn an array, promise or iterable into an observable
 - fromEvent() turn an event into an observable
 - of() turn a variable into an observable, emit it's value('s) and complete
- https://www.learnrxjs.io/learn-rxjs/operators/creation



Creating an observable from a textbox

```
<input class="form-control-lg" type="text" #text1
         id="text1" placeholder="Text as a stream">
{{ textStream1 }}
```

```
textStream1 = 'Type some text above...';
@ViewChild('text1', {static: true}) text1; // two parameters for @ViewChild()

// Suggestion: break the onInit() up in smaller functions

ngOnInit(): void {
   this.onTextStream1();
}

onTextStream1() {
   fromEvent(this.text1.nativeElement, 'keyup')
      .subscribe((event: any) => this.textStream1 = event.target.value);
}
```

Result

Basic stream: we subscribe to chars coming from the textbox:

Text as a stream

Type some text above...

Basic stream: we subscribe to chars coming from the textbox:

This is a stream...

This is a stream...

Workshop

- Create a textbox.
 - Add items that are typed in, to a Todo-list
 - Use an observable to subscribe to keyup-events.
- Capture key events, test if the key pressed is the Enter-key
 - If it's Enter, Add the current value of the textbox to a static array todoItems[]
- Example ../basic-stream/basic-stream.component.ts
 - Start from scratch or expand this component

```
| will practice my modeling technique 2 hours every day | will practice my modeling technique 2 hours every day | will practice my modeling technique 2 hours every day | will practice my modeling technique 2 hours every day | will practice my modeling technique 2 hours every day | will practice my modeling technique 2 hours every day | will practice my modeling technique 2 hours every day | will practice my modeling technique 2 hours every day | will practice my modeling technique 2 hours every day | will practice my modeling technique 2 hours every day | will practice my modeling technique 2 hours every day | will practice my modeling technique 2 hours every day | will practice my modeling technique 2 hours every day | will practice my modeling technique 2 hours every day | will practice my modeling technique 2 hours every day | will practice my modeling technique 2 hours every day | will practice my modeling technique 2 hours every day | will practice my modeling technique 2 hours every day | will practice my modeling technique 2 hours every day | will practice my modeling technique 2 hours every day |
```

Using the pipe()

- We can transform the stream by adding operators to the pipeline
- Inside the pipeline we calculate new values and bind them to the UI, using generic attribute binding [...]

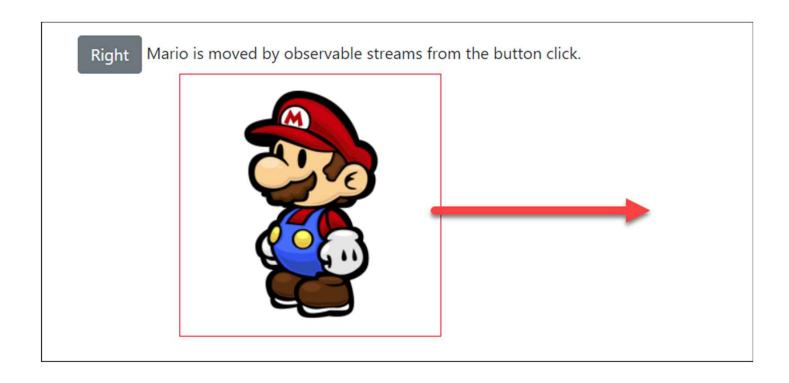
Inside our class

```
// mario
position: any;
@ViewChild('btnRight', {static: true}) btnRight;
```

```
fromEvent(this.btnRight.nativeElement, 'click')
   .pipe(
    map(event => 10), // 1. map the event to a useful value, in this case 10px
    startWith({x: 100, y: 100}), // 2. start with an object of { 100, 100}.
    scan((acc: any, current: number) => { // 3, use the scan operator as reducer function.
        return {
            x: acc.x + current,
            y: acc.y
            };
        })
        .subscribe(result => {
            this.position = result;
        });
}
```

The result of the previous operator is the input of the next operator in the pipeline

Result



Workshop

- Create button that moves Mario to the left.
- Example ../basic-stream/basic-stream.component.ts
 - Start from scratch or expand this component

https://github.com/PeterKassenaar/ng -rxjs-operators

```
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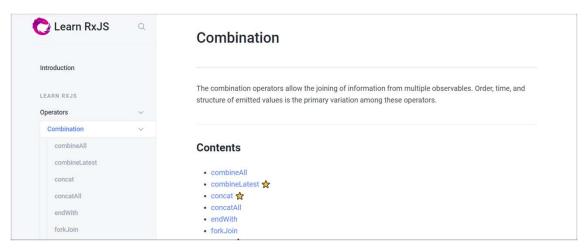


Combining streams

There are *a lot* of options to combine multiple streams into one stream

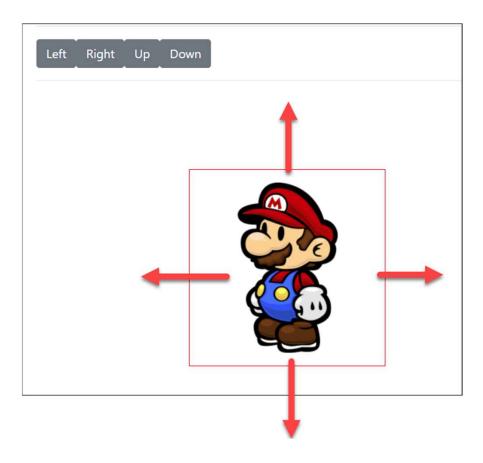
Options for combining streams

- combineLatest() When any observable emits a value, emit the last emitted value from each
- concat() Subscribe to observables in order as previous completes
- forkJoin() When all observables complete, emit the last emitted value from each
- merge() Turn multiple observables into a single observable
- startWith() Emit given value first
- https://www.learnrxjs.io/learn-rxjs/operators/combination



Use case: move Mario

- Create four buttons to move Mario in different directions
 - all combined in one stream and one subscription



Template

```
<button #btnLeft> Left </button>
<button #btnRight> Right </button>
<button #btnUp> Up </button>
<button #btnDown> Down </button>
<hr>
<img id="mario" #mario
        [style.left]="position.x + 'px'"
        [style.top]="position.y + 'px'"
        src="../assets/img/mario-1.png" alt="Mario">
```

```
position: any;
@ViewChild('btnLeft', {static: true}) btnLeft;
@ViewChild('btnRight', {static: true}) btnRight;
@ViewChild('btnUp', {static: true}) btnUp;
                                                                    Create 4 different
@ViewChild('btnDown', {static: true}) btnDown;
                                                                         streams
ngOnInit(): void {
  // Create multiple streams
  const right$ = fromEvent(this.btnRight.nativeElement, 'click')
    .pipe(
      map(event => {
        return {direction: 'horizontal', value: 10};
      }) // 10 px to the right
  const left$ = fromEvent(this.btnLeft.nativeElement, 'click')
    .pipe(
      map(event => {
        return {direction: 'horizontal', value: -10};
      }) // -10 px to the Left
    );
  // combine our streams
  merge(right$, left$, up$, down$)
   .pipe(
                                                      Merge the streams
    startWith(\{x: 200, y: 100\}),
    scan((acc: any, current: any) => {
    return {
        x: acc.x + (current.direction === 'horizontal' ? current.value : 0),
        y: acc.y + (current.direction === 'vertical' ? current.value : 0)
     };
    })
  ).subscribe(result => {
    this.position = result;
                                                 One subscriber
  });
```



Sequencing streams

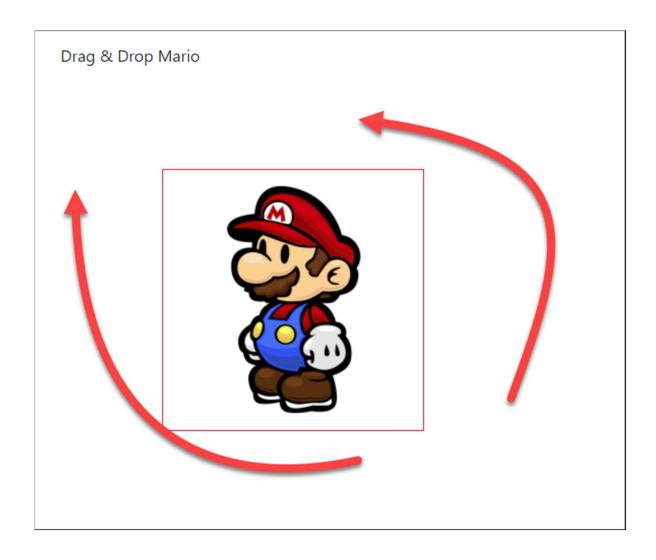
Use streams to start other streams so you can use the combined behavior

Use case: drag & drop

- We want to move Mario around with the mouse: drag-n-drop
- We compose different streams for that:
 - down\$, when the mouse is pressed
 - move\$, when the mouse is moved, return the current mouse position
 - up\$, when the mouse is released
- Again, we have only one (1) subscription
 - Subscribe to the down\$. This is the initiator
 - After the initial event, switch to the move\$: using the switchMap() operator
 - But only until the up\$ event occurs!
 - Then complete the observable an release Mario
- This translates to the following code:

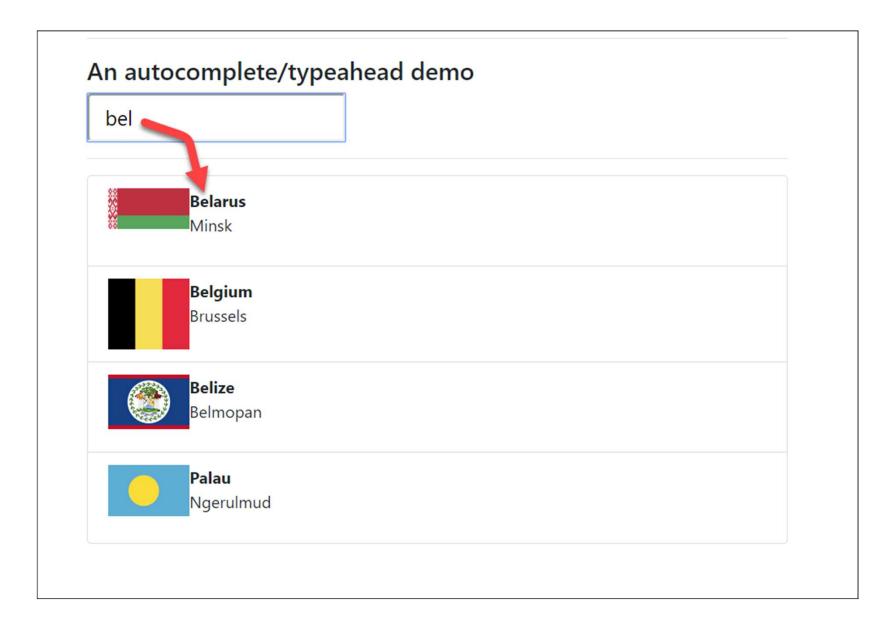
```
// correction factor for image and current page. Your mileage may vary!
  const OFFSET X = 180;
  const OFFSET Y = 280;
 // 1. With Drag and drop, first you capture the mousedown event
 const down$ = fromEvent(document, 'mousedown');
                                                            Compose streams
 // 2. What to do when the mouse moves
  const move$ = fromEvent(document, 'mousemove')
    .pipe(
     map((event: any) => {
        return {x: event.pageX - OFFSET X, y: event.pageY - OFFSET Y}; // OFFSET as correction factor
     })
    );
 // 3. Capture the mouseup event
 const up$ = fromEvent(document, 'mouseup');
                                               Switch execution to
 // 4. extend the down$ stream and subscribe
                                                another observable
 down$
    .pipe(
     // IF the down$-event happen we ar no longer interested in it. Instead,
     // we switch the focus the move$ event.
     // BUT: we are only interested in the move until the mouse is released again.
     // So we add *another* pipe and use the takeUntil() operator.
      switchMap(event => move$.pipe(
        takeUntil(up$)
      )),
      startWith(this.position)
                                                                    Subscribe and
                                                                   update position
    .subscribe(result => this.position = result);
```

Result



../streams/drag-drop-stream.component.html|ts

An autocomplete/typeahead demo



Template

As per usual – little HTML

```
<h4>An autocomplete/typeahead demo</h4>
<!--Get the keyword, the class is subscribed to this inputbox-->
<input type="text" placeholder="Country name..."</pre>
                                            This time: using the
     #typeahead class="form-control-lg">
                                               async pipe
<hr/>
<!--Results-->
<img src="{{ country.flag }}" alt="" width="80" style="float: left">
   >
    <strong>{{ country.name}}</strong><br>
    {{ country.capital }}
```

Code

```
interface ICountry {
  name: string;
  capital: string;
  flag: string;
}

const errorCountry: ICountry = {
  name: 'Error',
  capital: 'Not found',
  flag: ''
};
```

```
@ViewChild('typeahead', {static: true}) typeahead;
countries$: Observable<ICountry[]>;
constructor(private http: HttpClient) {
}
```

Inside the component class

Creating interface and simple error message

```
ngOnInit(): void {
   this.countries$ = fromEvent(this.typeahead.nativeElement, 'keyup')
    .pipe(
     filter((e: any) => e.target.value.length >= 2),
     debounceTime(400),
     map((e: any) => e.target.value),
     distinctUntilChanged(),
     switchMap(keyword => this.getCountries(keyword))
   );
}
```

Main method. See example code for comments

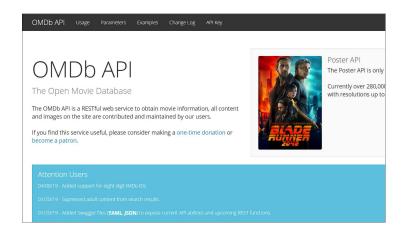
Fetching the countries

Documentation:

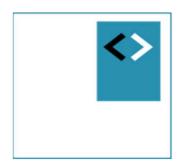
- filter: https://www.learnrxjs.io/learn-rxjs/operators/filtering/filter
- debounceTime: https://www.learnrxjs.io/learn-rxjs/operators/filtering/debouncetime
- distinctUntilChanged: https://www.learnrxjs.io/learn-rxjs/operators/filtering/distinctuntilchanged
- switchMap: https://www.learnrxjs.io/learn-rxjs/operators/transformation/switchmap
- catchError: https://www.learnrxjs.io/learn-rxjs/operators/error handling/catch

Workshop

- Search movies in the Open Movie Database.
 - https://www.omdbapi.com/?apikey=f1f56c8e&s=[keyword]
 - Create an AutoComplete inputfield for movie titels.
 - For instance, if you type 'ava...' it should show movies like Avatar, and more
- Example ../basic-stream/typeahead.component.ts
 - Start from scratch or expand this component



```
I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day I will practice my modeling technique 2 hours every day
```



More operators

Getting familiar with some of the more used operators

map() and mapTo()

```
const source = from([1, 2, 3, 4, 5, 6, 7, 8, 9, 10]);
// .map() - apply a function every emitted output.
source.pipe(
 map((val: number) => val = val * 10)
  .subscribe(result => this.mapData.push(result));
// .mapTo() - map the emission to a constant value
source.pipe(
  mapTo('Hello World')
  .subscribe(result => this.mapToData.push(result));
```

filter()

```
= Observable.from([1, 2, 3, 4, 5, 6, 7, 8, 9, 10]);
const source
const sourceCities = Observable.from([
   'Haarlem',
   'Breda',
   'Amsterdam',
   'Groningen',
                   // filter() - only emit values that pass the provided condition.
   'Hengelo',
                   // In this case: only even numbers are passed through.
                   source.pipe(
]);
                     filter(val => val % 2 === 0)
                     .subscribe(result => this.filterData.push(result));
                   // Emit only the cities that starts with an 'H'.
                   sourceCities.pipe(filter(city => city.startsWith('H')))
                     .subscribe(result => this.cityData.push(result));
```

scan()

```
const source = Observable.from([1, 2, 3, 4, 5, 6, 7, 8, 9, 10]);

// .scan() acts as the classic .reduce() function on array's. It takes an
// accumulator and the current value. The accumulator is persisted over time.
source
.pipe(
    startWith(0),
    scan((acc, curr) => acc + curr)
)
    .subscribe(result => this.scanData.push(result));
```

concat()

- Concat subscribes to observables in order.
- "Only when the first one completes, let me know."
- Then move on to the next one.

- Use concat() when the order of your observables matters.
- Example code: simulated delay.
 - The second observable (which is finished first) only emits when the first observable completes.

```
app/shared/services/data.service.ts
```

```
// constants that are used as pointers to some json-data
const BOOKS: string = 'assets/data/books.json';
const AUTHORS: string = 'assets/data/authors.json';
getConcatData(): Observable<any> {
  // First call. Simulate delay of 1 second
  const authors = this.http.get(AUTHORS)
    .pipe(
      delay(2000)
  // Second call. Simulate delay of 2 seconds
  const books = this.http.get(BOOKS)
    .pipe(
      delay(1000)
    );
  // return the concatenated observable. It will always deliver
  // FIRST the results of the first call. No matter how long the delay.
  return concat(authors, books);
```

merge()

Merge combines multiple observables into one single observable.

• It emits as soon as it gets a result.

• Use merge() when order of observables is not important.

```
getMergeData(): Observable<any> {
 // First call. Simulate delay of 3 seconds, so this observable will emit last.
  const authors = this.http.get(AUTHORS)
    .pipe(
      delay(3000)
    );
 // Second call. Simulate delay of 1 seconds, so this observable will emit first.
  const books = this.http.get(BOOKS)
    .pipe(
      delay(1000)
    );
 // return the merged observable. BOOKS will be delivered first
  return merge(authors, books);
```

mergeMap()

- Merges the value of an inner observable into an outer observable.
- Need only the last value emitted? Use .switchMap().
- Use this for example to retrieve results in a second observable, based on the output of a first observable

```
getMergeMapData(authorID: number = 0): Observable<any> {
 // first http-call, outer observable.
 return this.http.get(AUTHORS)
    .pipe(
     tap(response => console.log(response)),
     map((authors: any[]) => {
       console.log(authors);
       // find the correct author, using the array .find() method
       return authors.find((author: any) => author.id === authorID);
     }),
     mergeMap((author: any) => {
       if (author) {
         // second http-call, inner observable
          return this.http.get(BOOKS)
            .pipe(map((books: any[]) => {
             // filter books, bases on authorname we found earlier.
              return books.filter((book: any) => book.author === author.name);
           }));
       } else {
         // nothing found. Return empty array
          return of([]);
     })
    );
```

.forkJoin()

 Make multiple (http) requests and return one combined response once all observables are completed.

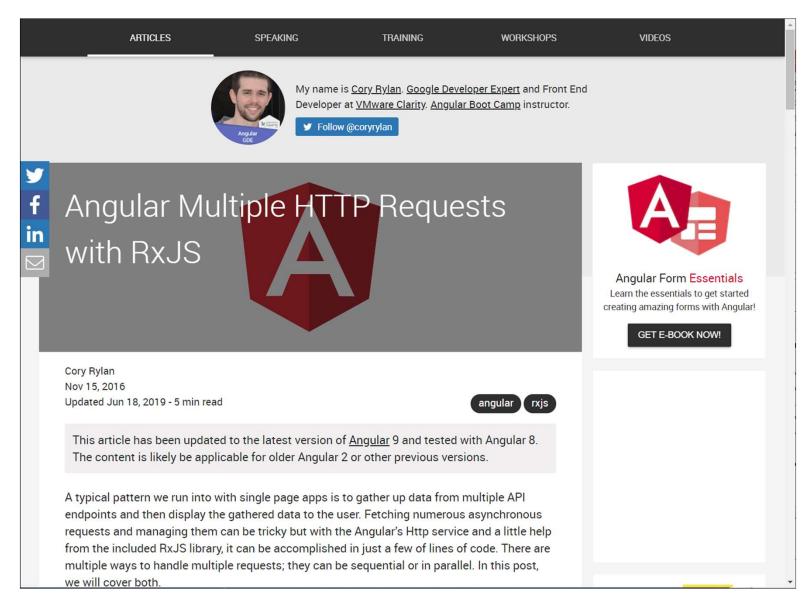
 .forkJoin() returns an array with the last emitted value from each observable.

Compose results as per your needs

```
getForkJoinData(): Observable<any> {
  return forkJoin(
   // first call
   this.http.get(AUTHORS)
      .pipe(
        delay(3000)
      ),
   // second call
   this.http.get(BOOKS)
    .pipe(
     map((data: any[]) => {
       // data is now an array with 2 objects, b/c we did 2 http-calls.
       // First result, from the http-call to AUTHORS
        const author: any = data[0][0]; // Get just first author from file.
       // Second result, from the http-call to BOOKS
        const books: any[] = data[1];
       // Compose result, in this case adding the books to the extracted author.
        author.books = books.filter(book => book.author === author.name);
        return author;
     })
    );
```

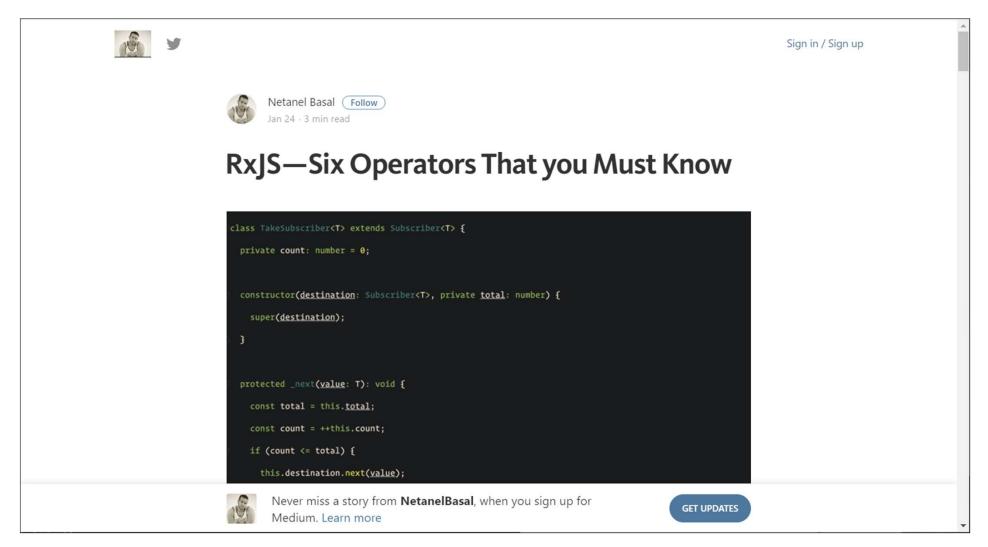
Other interesting / often used Operators

- from(), of() create observables from almost everything
- fromEvent() create observable from a DOM-event.
- debounce(), debounceTime() Discard emitted values that take less
 than the specified time between output
- tap() utility operator transform side-effects, such as logging
- ...and much more... See http://www.learnrxjs.io
- See also https://rxjs-dev.firebaseapp.com/

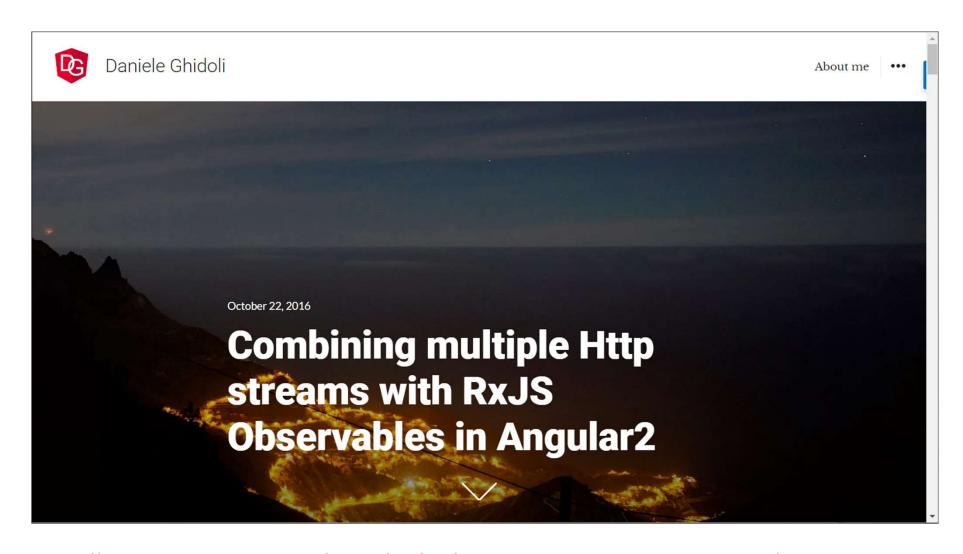


https://coryrylan.com/blog/angular-multiple-http-requests-with-rxjs

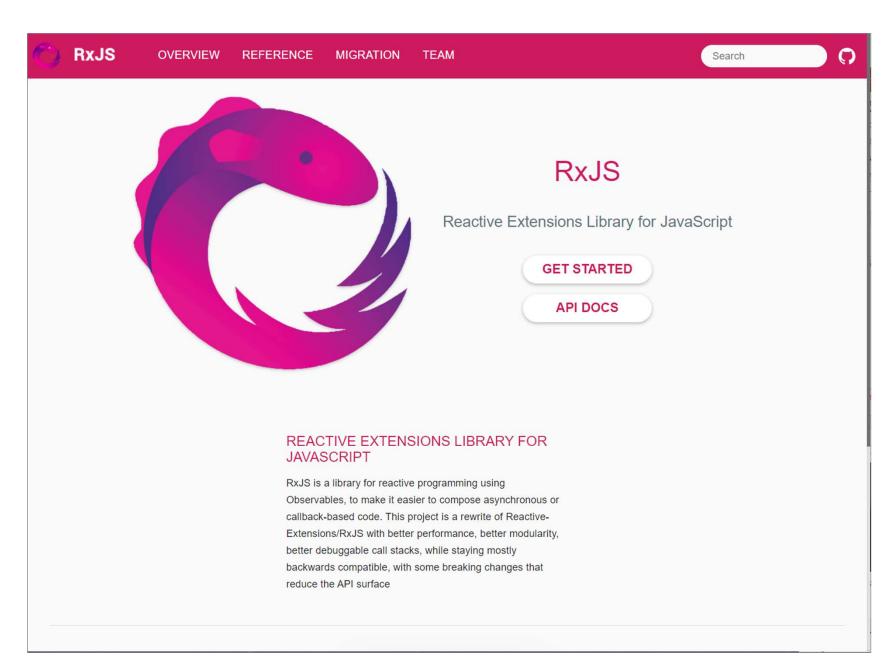
More information

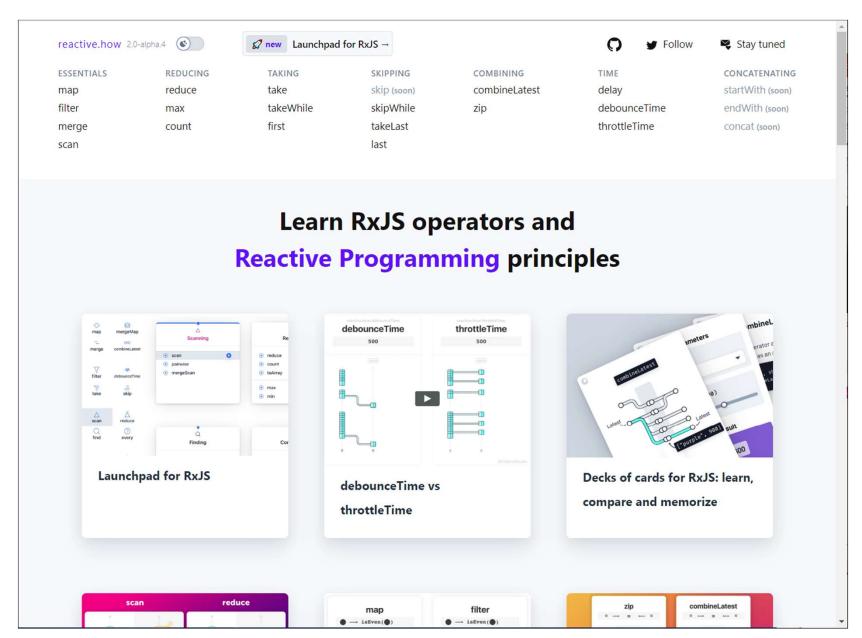


https://netbasal.com/rxjs-six-operators-that-you-must-know-5ed3b6e238a0#.ocz4xfwkl



http://blog.danieleghidoli.it/2016/10/22/http-rxjs-observables-angular/





https://reactive.how/

Workshop

- Create a call to the Open Movie Database API, using a keyword to search for 10 movies
 - http://www.omdbapi.com/?apikey=f1f56c8e&s=<keyword>
- Create an additional call to get details for every movie returned. Use the imdbID property for that
 - http://www.omdbapi.com/?apikey=f1f56c8e&i=<imdbID>
- Display results in the UI, first a list of movies, then details per movie as soon as they come available.
- What is your best solution? Multiple ways of doing this!