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Classifying N-body simulations with and without relativistic corrections
using machine learning techniques

Johan Mylius Kroken

Computational Science: Astrophysics
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Institute of Theoretical Astrophysics
Faculty of Mathematics and Natural Sciences

Johan Mylius Kroken

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relativistic corrections using machine learning
techniques

Supervisors:

A David Fonseca Mota

B Julian Adamek

C Francisco Antonio Villaescusa Navarro

Abstract

Here come 3–6 sentences describing your thesis.

Sammendrag

Here comes the abstract in a different language.

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Preface

Here comes your preface, including acknowledgments and thanks.

Chapter 1

Introduction

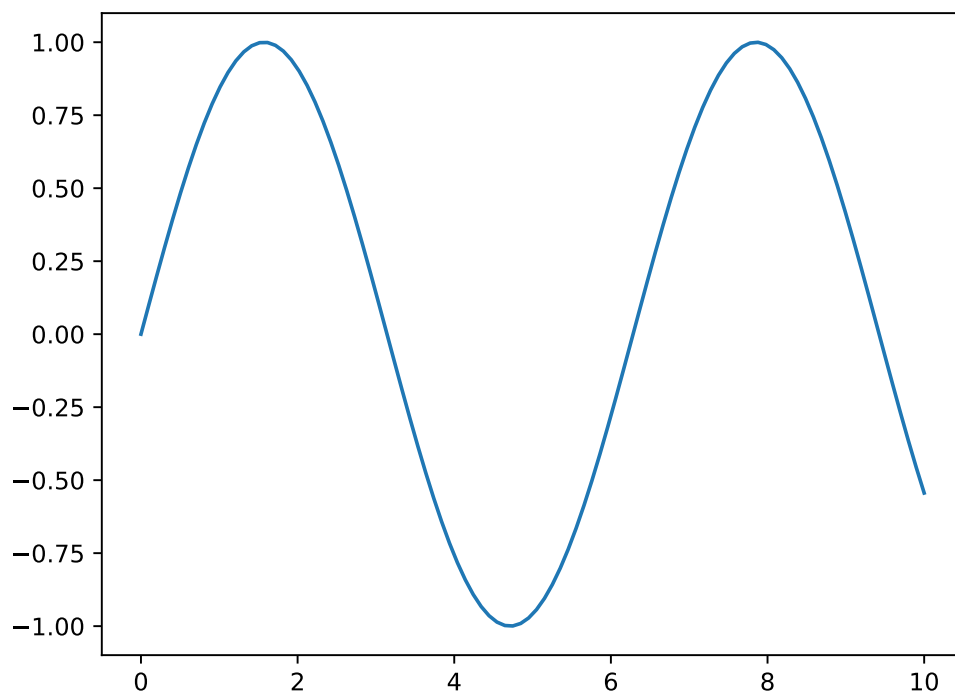
This is the introduction that will shortly be written. How fast does things change.

1.1 Motivation

1.2 Outline

1.3 Aim

1.4 Nomenclature



Part I

Cosmological Structure Formation

Chapter 2

Preliminaries

2.1 General Relativity

2.1.1 Einstein's Field Equations

$$G_{\mu\nu} = 8\pi GT_{\mu\nu} \quad (2.1)$$

$$G_{\mu\nu} = R_{\mu\nu} - \frac{1}{2}g_{\mu\nu}R \quad (2.2)$$

$$R = g^{\mu\nu}R_{\mu\nu} \quad (2.3)$$

$$R_{\mu\nu} = \partial_\rho \Gamma_{\mu\nu}^\rho - \partial_\nu \Gamma_{\mu\rho}^\rho + \Gamma_{\mu\nu}^\rho \Gamma_{\rho\sigma}^\sigma - \Gamma_{\mu\sigma}^\rho \Gamma_{\nu\rho}^\sigma \quad (2.4)$$

2.1.2 Riemann Connection and Covariant Derivatives

$$\Gamma_{\mu\nu}^\rho = \frac{1}{2}g^{\rho\sigma} (\partial_\mu g_{\nu\sigma} + \partial_\nu g_{\mu\sigma} - \partial_\sigma g_{\mu\nu}) \quad (2.5)$$

$$\nabla_\mu T_\nu^\mu = \partial_\mu T_\nu^\mu + \Gamma_{\mu\alpha}^\mu T_\nu^\alpha - \Gamma_{\mu\nu}^\alpha T_\alpha^\mu \quad (2.6)$$

2.1.3 Geodesic Equation

$$\frac{d^2 x^\mu}{d\tau^2} + \Gamma_{\alpha\beta}^\mu \frac{dx^\alpha}{d\tau} \frac{dx^\beta}{d\tau} = 0 \quad (2.7)$$

2.1.4 The Stress-Energy Tensor

$$T_{\mu\nu} = (\rho + p)u_\mu u_\nu + pg_{\mu\nu} \quad (2.8)$$

2.2 Useful Relations

Chapter 3

Background Cosmology

3.1 The Geometry of Spacetime

3.1.1 The Cosmological Principle

3.1.2 The Robertson-Walker Metric

$$ds^2 = -dt^2 + a^2(t) \left[\frac{dr^2}{1 - kr^2} + r^2 d\Omega^2 \right] \quad (3.1)$$

3.1.3 The Friedmann Equations

3.2 My Universe is loaded with...

3.3 Thermal History of the Universe

Chapter 4

Perturbation Theory

4.1 Initial Conditions

4.2 Transfer Functions

4.3 Power Spectra

4.4 Non-linear Evolution

4.5 Bispectra

The bispectra are powerful tools for studying the non-linear evolution of the density field. The bispectrum is defined as the Fourier transform of the three-point correlation function, and is given by:

$$\langle \delta(\mathbf{k}_1)\delta(\mathbf{k}_2)\delta(\mathbf{k}_3) \rangle = (2\pi)^3 \delta_D(\mathbf{k}_1 + \mathbf{k}_2 + \mathbf{k}_3) B(\mathbf{k}_1, \mathbf{k}_2, \mathbf{k}_3) \quad (4.1)$$

Well this is rather awkward. Adamek et al. 2016 or (Falck et al. 2017)

Chapter 5

Simulation theory

Some theory and history as to how to conduct N-body simulations.

5.1 N-body simulations

5.1.1 Describing a box of particles

5.1.2 Forces and Fields

5.1.3 Mass Assignment Schemes

5.1.4 Validity of Box

5.2 Newtonian Approach

5.3 General Relativistic Approach

Part II

Machine Learning

Chapter 6

Neural Networks

6.1 Forward pass - Prediction

6.1.1 Activation functions

6.1.2 Loss functions

6.2 Backpropagation - Training

6.2.1 Gradient descent

6.2.2 Optimizers

6.2.3 Regularization

Chapter 7

Convolutional Neural Networks

7.1 Convolution

7.2 New Layers

7.2.1 Convolutional layers

7.2.2 Pooling layers

7.2.3 Dropout layers

Part III

Acquiring Data

Chapter 8

Simulations

Chapter 9

Data Verification

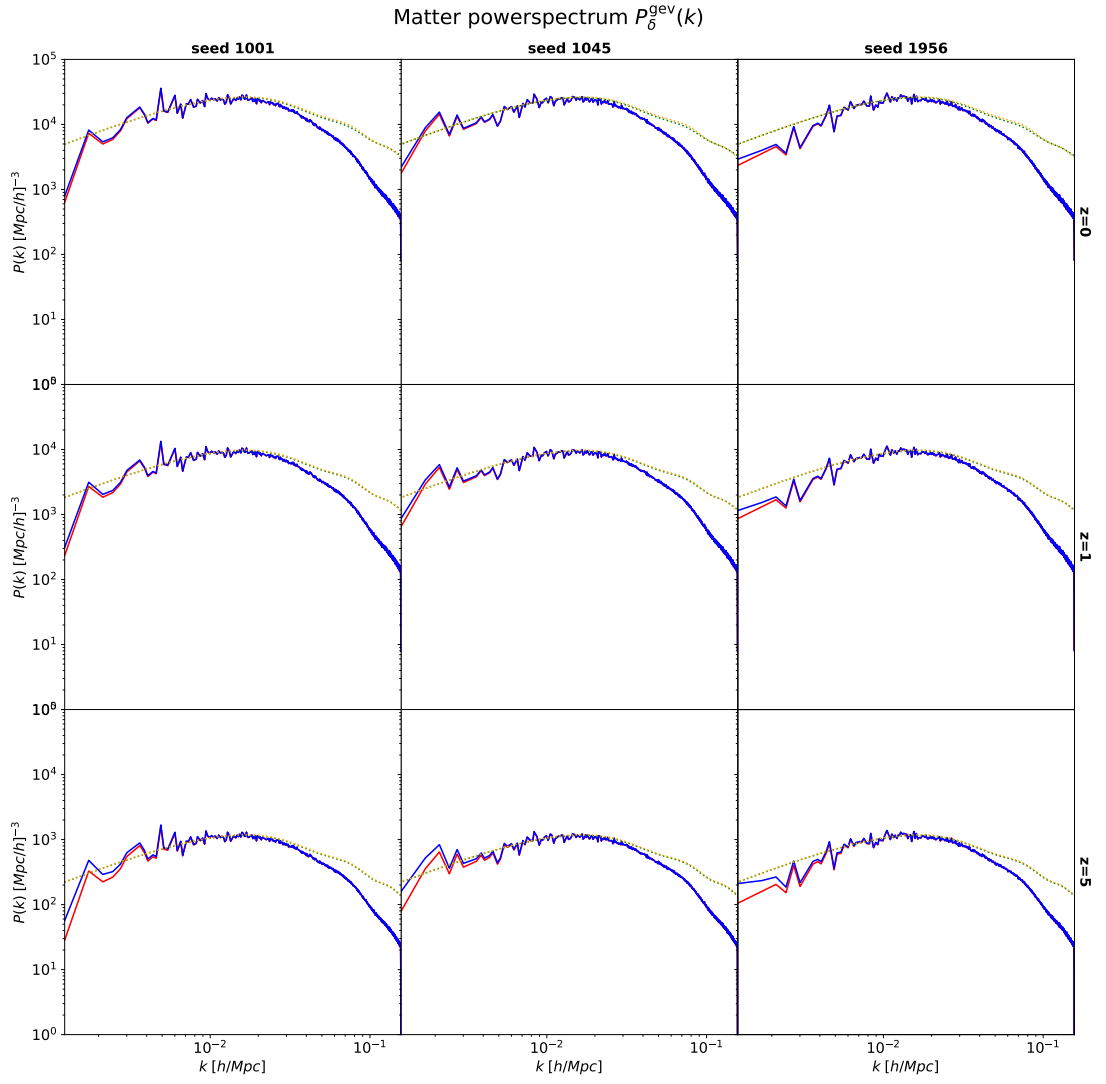
9.1 Slices of Datacubes

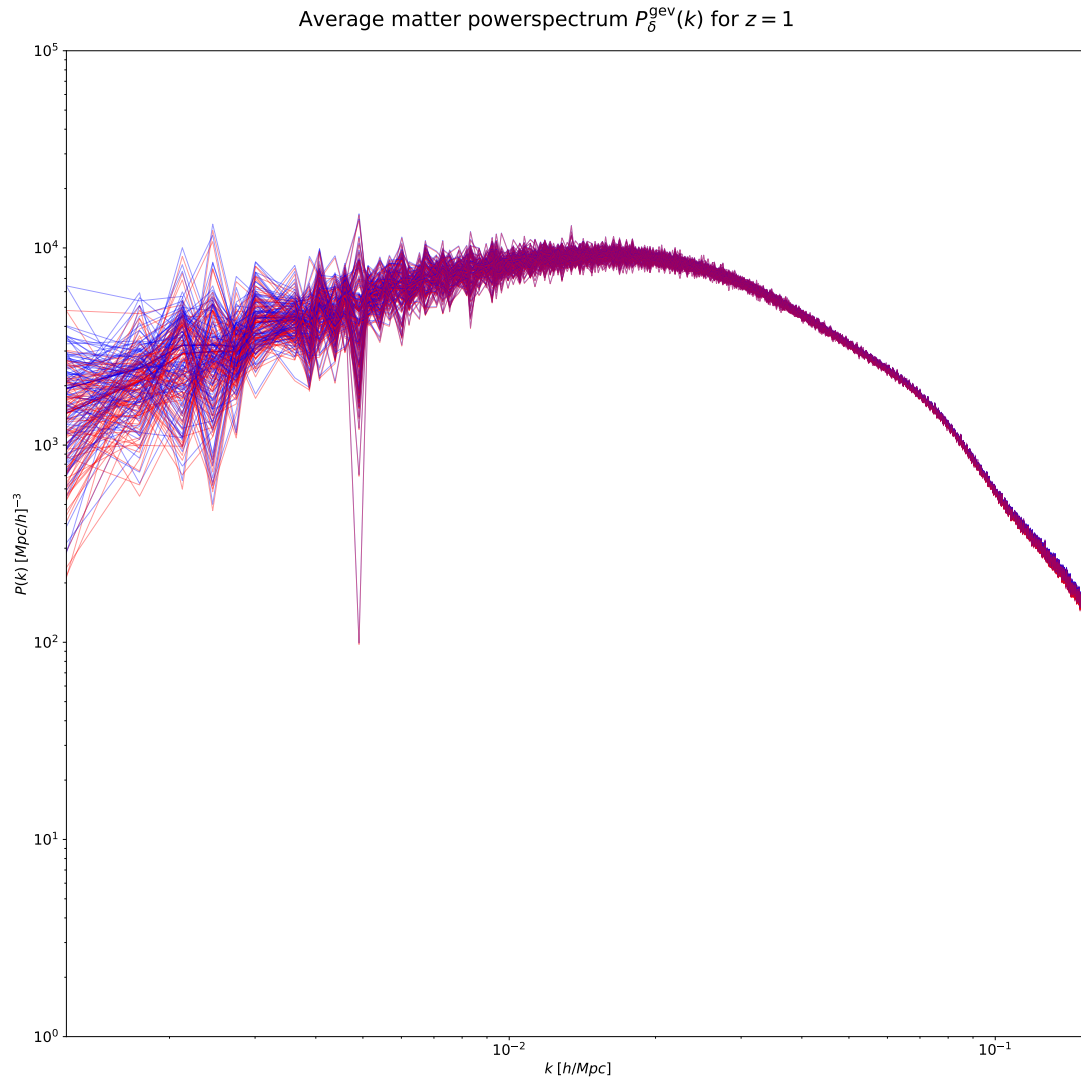
9.2 Power spectra from Theory

TODO: Provide some camb and class power spectra here.

9.3 Powerspectra from Simulations

9.4 Powerspectra from Datacubes





Chapter 10

Trainable Dataset

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