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Classifying N-body simulations with and without relativistic corrections
using machine learning techniques

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techniques

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Abstract

On large scales, comparable to the horizon, relativistic effects will affect the cosmological observables. In order to solve for these effects, one need to consistently solve for the metric, velocities and densities in a particular gauge. When simulating large-scale structures we use N-body simulations, which are usually performed in the Newtonian limit. However, it is not obvious that Newtonian gravity yield a good global description of an inhomogeneous cosmology across all scales (Jeong, Fabian Schmidt and Hirata 2012). However, literature suggest that Newtonian simulations are still solving the dynamics correctly, even on large scales close to the horizon where relativistic effects are important but may be corrected for (Chisari and Zaldarriaga 2011) (Green and Wald 2012).

Recently, Adamek et al. 2016 developed a relativistic N-body code, **gevolution**, which evolves large scales structures based on the weak field expansion in GR. I investigate the differences in the gravitational dynamics between structures evolved with and without relativistic effects, with focus on the gravitational potential Φ . This is a good choice for comparison as Φ is gauge invariant and the Newtonian and relativistic simulations are performed in different gauges.

The investigation is done by running 2000 simulations using identical Λ CDM cosmologies for the two gravity theories. The simulations are run using 64^4 particles on a 256^3 grid each with dimension 5120 Mpc/h which is a compromise in order to include both large and nonlinear scales. The data analysis consist of a preliminary analysis using conventional summary statistics, with focus on the bispectrum of Φ . There is a difference in the two cases for low redshifts in the equilateral and squeezed configurations. However, the main idea is to train a Convolutional Neural Network (CNN) to classify the two cases, given snapshots of Φ . The main analysis then involves interpretability of the CNN, which may be done by considering for instance saliency maps (Alqaraawi et al. 2020) or Grad-CAM (Selvaraju et al. 2020). In either case, revealing the features separating the two cases may help us understand the differences in the gravitational dynamics between the two theories. I expect that such a network is able to find relativistic corrections to the Newtonian snapshots that are of higher order than those obtained from power spectra and bispectra analysis. Further, it may also reveal which configurations of Fourier modes \mathbf{k} yield the highest bispectral power, which for now is mainly trial and error.

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Preface

Here comes your preface, including acknowledgments and thanks.

Chapter 1

Introduction

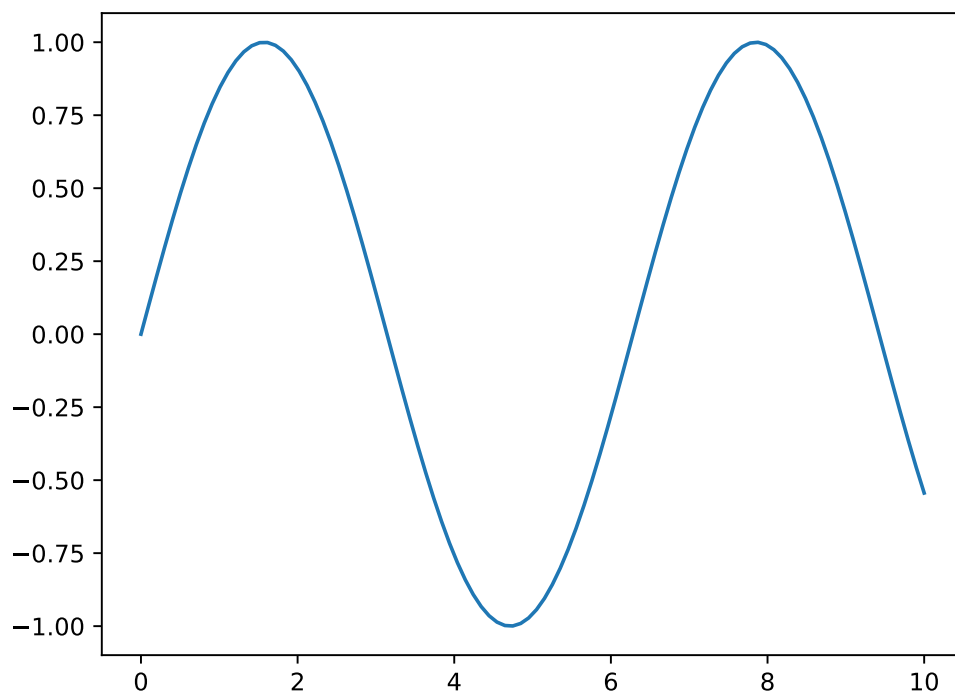
This is the introduction that will shortly be written. How fast does things change.

1.1 Motivation

1.2 Outline

1.3 Aim

1.4 Nomenclature



Part I

Cosmological Structure Formation

Chapter 2

Preliminaries

2.1 General Relativity

2.1.1 Einstein's Field Equations

$$G_{\mu\nu} = 8\pi G T_{\mu\nu} \quad (2.1)$$

$$G_{\mu\nu} = R_{\mu\nu} - \frac{1}{2}g_{\mu\nu}R \quad (2.2)$$

$$R = g^{\mu\nu}R_{\mu\nu} \quad (2.3)$$

$$R_{\mu\nu} = \partial_\rho \Gamma_{\mu\nu}^\rho - \partial_\nu \Gamma_{\mu\rho}^\rho + \Gamma_{\mu\nu}^\rho \Gamma_{\rho\sigma}^\sigma - \Gamma_{\mu\sigma}^\rho \Gamma_{\nu\rho}^\sigma \quad (2.4)$$

2.1.2 Riemann Connection and Covariant Derivatives

$$\Gamma_{\mu\nu}^\rho = \frac{1}{2}g^{\rho\sigma}(\partial_\mu g_{\nu\sigma} + \partial_\nu g_{\mu\sigma} - \partial_\sigma g_{\mu\nu}) \quad (2.5)$$

$$\nabla_\mu T_\nu^\mu = \partial_\mu T_\nu^\mu + \Gamma_{\mu\alpha}^\mu T_\nu^\alpha - \Gamma_{\mu\nu}^\alpha T_\alpha^\mu \quad (2.6)$$

2.1.3 Geodesic Equation

$$\frac{d^2 x^\mu}{d\tau^2} + \Gamma_{\alpha\beta}^\mu \frac{dx^\alpha}{d\tau} \frac{dx^\beta}{d\tau} = 0 \quad (2.7)$$

2.1.4 The Stress-Energy Tensor

$$T_{\mu\nu} = (\rho + p)u_\mu u_\nu + pg_{\mu\nu} \quad (2.8)$$

2.2 Useful Relations

Chapter 3

Background Cosmology

3.1 The homogeneous Universe

In this chapter I will focus on explaining the background cosmology in light of a homogeneous universe. A natural place to start is the cosmological principle, followed by a description of the geometry of space itself. If not otherwise stated, the development of this chapter is based on Dodelson and F. Schmidt 2020, Weinberg 2008 and [TODO: cite Baumann](#)

3.1.1 The Cosmological Principle

3.1.2 The Robertson-Walker Metric

$$ds^2 = -dt^2 + a^2(t) \left[\frac{dr^2}{1 - kr^2} + r^2 d\Omega^2 \right] \quad (3.1)$$

3.1.3 The Friedmann Equations

3.2 My Universe is loaded with...

3.3 Thermal History of the Universe

Chapter 4

Perturbation Theory

4.1 Initial Conditions

4.2 Transfer Functions

4.3 Power Spectra

4.4 Non-linear Evolution

4.5 Bispectra

The bispectra are powerful tools for studying the non-linear evolution of the density field. The bispectrum is defined as the Fourier transform of the three-point correlation function, and is given by:

$$\langle \delta(\mathbf{k}_1)\delta(\mathbf{k}_2)\delta(\mathbf{k}_3) \rangle = (2\pi)^3 \delta_D(\mathbf{k}_1 + \mathbf{k}_2 + \mathbf{k}_3) B(\mathbf{k}_1, \mathbf{k}_2, \mathbf{k}_3) \quad (4.1)$$

Well this is rather awkward. Adamek et al. 2016 or (Falck et al. 2017)

Chapter 5

Simulation theory

Some theory and history as to how to conduct N-body simulations.

5.1 N-body simulations

5.1.1 Describing a box of particles

5.1.2 Forces and Fields

5.1.3 Mass Assignment Schemes

5.1.4 Validity of Box

5.2 Newtonian Approach

5.3 General Relativistic Approach

Part II

Machine Learning

Chapter 6

Fundamental Elements of Machine Learning

6.1 Introduction

In this chapter I will give a brief introduction into machine learning. This includes a mathematical description of some fundamental concepts common across numerous machine learning models. The more advanced models will be dealt with at a later stage. If not otherwise stated, the following chapter is based on Goodfellow, Bengio and Courville 2016 and Hastie, Tibshirani and Friedman 2009.

6.2 Linear Algebra

maybe

6.3 Probability and Information Theory

maybe

6.4 Basic Machine Learning

TODO: [Fill more here](#)

6.4.1 Estimators, Bias, Variance and Error

Estimators Based on the assumption that there exists some true parameter(s) θ which remain unknown,¹ we are able to make predictions and estimations of such parameter(s). Let's say we have m independent and identically distributed (i.i.d.) random variables $\{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_m\}$ drawn from the same probability distribution $p(\mathbf{x})$. An *estimator* of the true values θ is any function of the data such that $\hat{\theta}_m = g(\mathbf{x}_1, \dots, \mathbf{x}_m)$, where $\hat{\theta}$ is the estimate of θ . This is known as point estimation, as we are estimating a single value. This definition does not pose any restrictions on the function g . However, a good estimator would yield an estimate $\hat{\theta}_m$ that is close to the true value θ .

¹This is the frequentist perspective of statistics

Function estimators Say we want to predict a variable \mathbf{y} given some vector \mathbf{x} . We assume the true variable \mathbf{y} is given by some function approximation $f(\mathbf{x})$ plus some error ϵ : $\mathbf{y} = f(\mathbf{x}) + \epsilon$. The aim is then to estimate the function f with the estimator \hat{f} . If we then realise that \hat{f} is really just a point estimator in function space, the two above concepts are equivalent.

Bias The bias of the estimator $\hat{\theta}_m$ is defined as the difference between the expected value of the estimator and the true value of the parameter: $\text{bias}(\hat{\theta}_m) = \mathbb{E}[\hat{\theta}_m] - \theta$. An unbiased estimator has zero bias, i.e. $\mathbb{E}[\hat{\theta}_m] = \theta$. An estimator is asymptotically unbiased if its bias approaches zero as the number of data points m approaches infinity, i.e. $\lim_{m \rightarrow \infty} \mathbb{E}[\hat{\theta}_m] = \theta$.

Variance

Standard Error

Mean Squared Error

6.4.2 Maximum Likelihood Estimation

6.4.3 Bayesian Statistics

6.4.4 Supervised Learning

6.4.5 Unsupervised Learning

Chapter 7

Neural Networks

7.1 Forward pass - Prediction

7.1.1 Activation functions

7.1.2 Loss functions

7.2 Backpropagation - Training

7.2.1 Gradient descent

7.2.2 Optimizers

7.2.3 Regularization

Chapter 8

Convolutional Neural Networks

8.1 Convolution

8.2 New Layers

8.2.1 Convolutional layers

8.2.2 Pooling layers

8.2.3 Dropout layers

Part III

Acquiring Data

Chapter 9

Simulations

9.1 Parameters

When performing simulations, it was import to keep all parameters fixed for all the different simulations. The only thing that was changed was the random seed.

9.1.1 Cosmological parameters

The relevant cosmological parameters are the dimensionless Hubble factor h , the baryon and cold dark matter densities Ω_b and Ω_{CDM} , the Cosmic Microwave Background temperature T_{CMB} and the effective number of ultra-relativistic neutrinos N_{ur} .

Table 9.1: Cosmological parameters

Parameter	Value	Unit
h	0.67556	-
Ω_b	0.022032	-
Ω_{CDM}	0.12038	-
T_{CMB}	2.7255	K
N_{ur}	3.046	-

9.1.2 Primordial power spectrum

The primordial power spectrum, as [TODO: link to when written](#), contains the pivot scale k_{piv} , the primordial amplitude, \mathcal{A}_s and the spectral index, n_s .

Table 9.2: Primordial power spectra parameters

Parameter	Value	Unit
k_{piv}	0.05	Mpc^{-1}
\mathcal{A}_s	$2.215 \cdot 10^{-9}$	-
n_s	0.9619	-

9.1.3 Box parameters

The relevant box parameters were the initial redshift z_{ini} where the simulations were started from. The simulation box itself was characterised by the physical length L , represented on a cube grid of size N_{grid}^3 , resulting in a resolution of $\Delta_{\text{res}} = L/N_{\text{grid}}$. The Courant factor [TODO: fill](#) and time step limit [TODO: fill](#). This resulted in a fundamental

Table 9.3: Box parameters

Parameter	Value	Unit
z_{ini}	100	
L	5120	Mpc
N_{grid}	256	px
Δ_{res}	$20(= L/N_{\text{grid}})$	Mpc px ⁻¹
Courant factor	48	?
Time step limit	0.04	?

frequency of $k_F = 2\pi/L$ and Nyquist frequency $k_N = \pi/\Delta_{\text{res}}$ [TODO: what with units?](#)

9.1.4 Seeds

In order to initialise the simulations we used random seeds, one for each simulation. This ensured that analysis performed on different simulations were of different realisations of the simulated universe, essential statistical independence. The seeds, denoted as \mathbf{S} ranged from 0 to 2000, and consisted of the following set:

$$\{\mathbf{S} \in \mathbb{Z} | 0 \leq \mathbf{S} < 2000\} \quad (9.1)$$

9.1.5 Output

$$z_d = \{20, 15, 10, 5, 1, 0\} \quad (9.2)$$

$$z_p = \{100, 50, 20, 15, 10, 6, 5, 4, 3, 2, 1, 0.9, 0.8, 0.7, 0.6, 0.5, 0.4, 0.3, 0.2, 0.1, 0\} \quad (9.3)$$

$$\mathcal{D}(\mathbf{S}, z_d) \quad (9.4)$$

$$\mathcal{D}_\Phi(\mathbf{S}, z_p) \quad (9.5)$$

$$\mathcal{D}_\delta(\mathbf{S}, z_p) \quad (9.6)$$

Chapter 10

Data Verification

10.1 Slices of Datacubes

10.2 Powerspectra from Simulations

10.3 Powerspectra from Datacubes

10.4 Analytical Bispectra

$$B^{(3)}(k_1, k_2, k_3) = 2\mathcal{P}(k_1)\mathcal{P}(k_2)F_2(\mathbf{k}_1, \mathbf{k}_2) + \text{cyc} \quad (10.1)$$

$$F_2(\mathbf{k}_1, \mathbf{k}_2) = \frac{5}{7} + \frac{x}{2} \left(\frac{k_1}{k_2} + \frac{k_2}{k_1} \right) + \frac{2}{7}x^2, \quad (10.2)$$

where $x = \hat{\mathbf{k}}_1 \cdot \hat{\mathbf{k}}_2 = \cos \theta_{12}$, where θ_{12} is the angle spanned by \mathbf{k}_1 and \mathbf{k}_2 . We could thus consequently write: $F_2(\mathbf{k}_1, \mathbf{k}_2) = F_2(k_1, k_2, \theta_{12})$

Given k_1 and k_2 and θ_{12} we have the following relations, with reference to Section 10.4:

$$\begin{aligned} \alpha &= \pi - \theta_{12} \\ \beta &= \pi - \theta_{23} \\ \gamma &= \pi - \theta_{31} \end{aligned} \quad (10.3)$$

From cosine rule:

$$k_3 = \sqrt{k_1^2 + k_2^2 - 2k_1k_2 \cos \alpha} \quad (10.4)$$

From the rule of sines [TODO: explain more?](#):

$$\begin{aligned} \beta &= \arcsin \left(\frac{k_1}{k_3} \sin \alpha \right) \\ \gamma &= \arcsin \left(\frac{k_2}{k_3} \sin \alpha \right) \end{aligned} \quad (10.5)$$

10.5 Bispectra from Cube

10.5.1 Binning

10.5.2 Bispectra

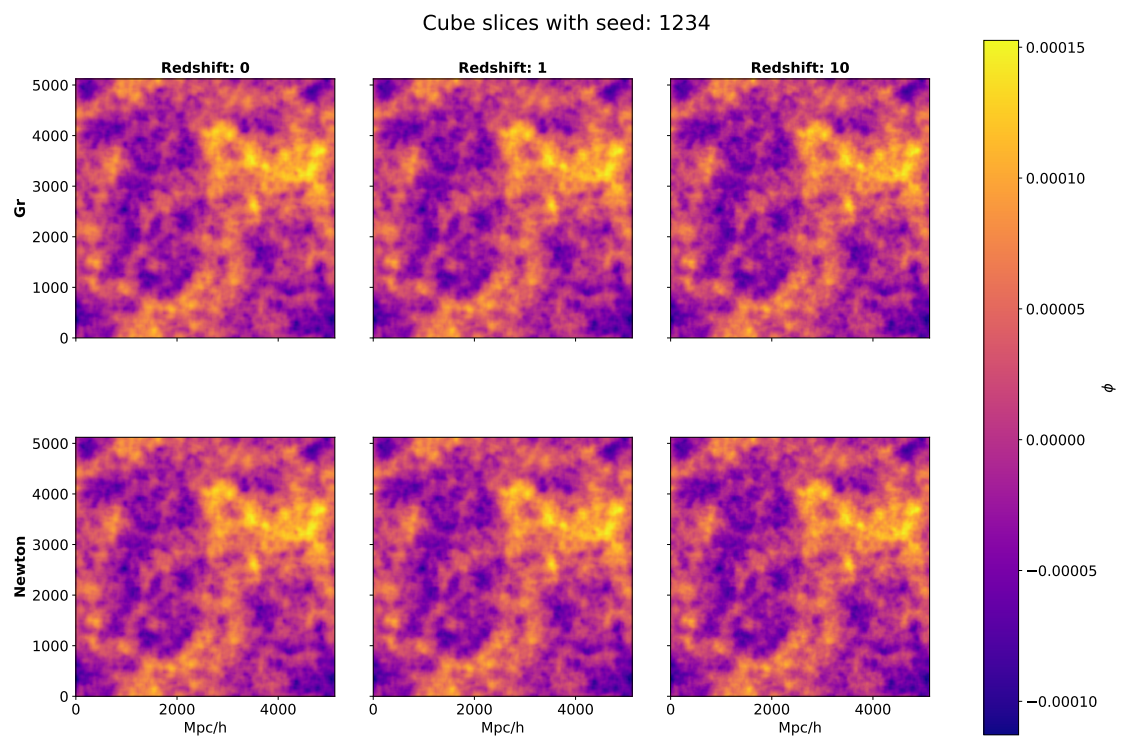


Figure 10.1: Slice 0

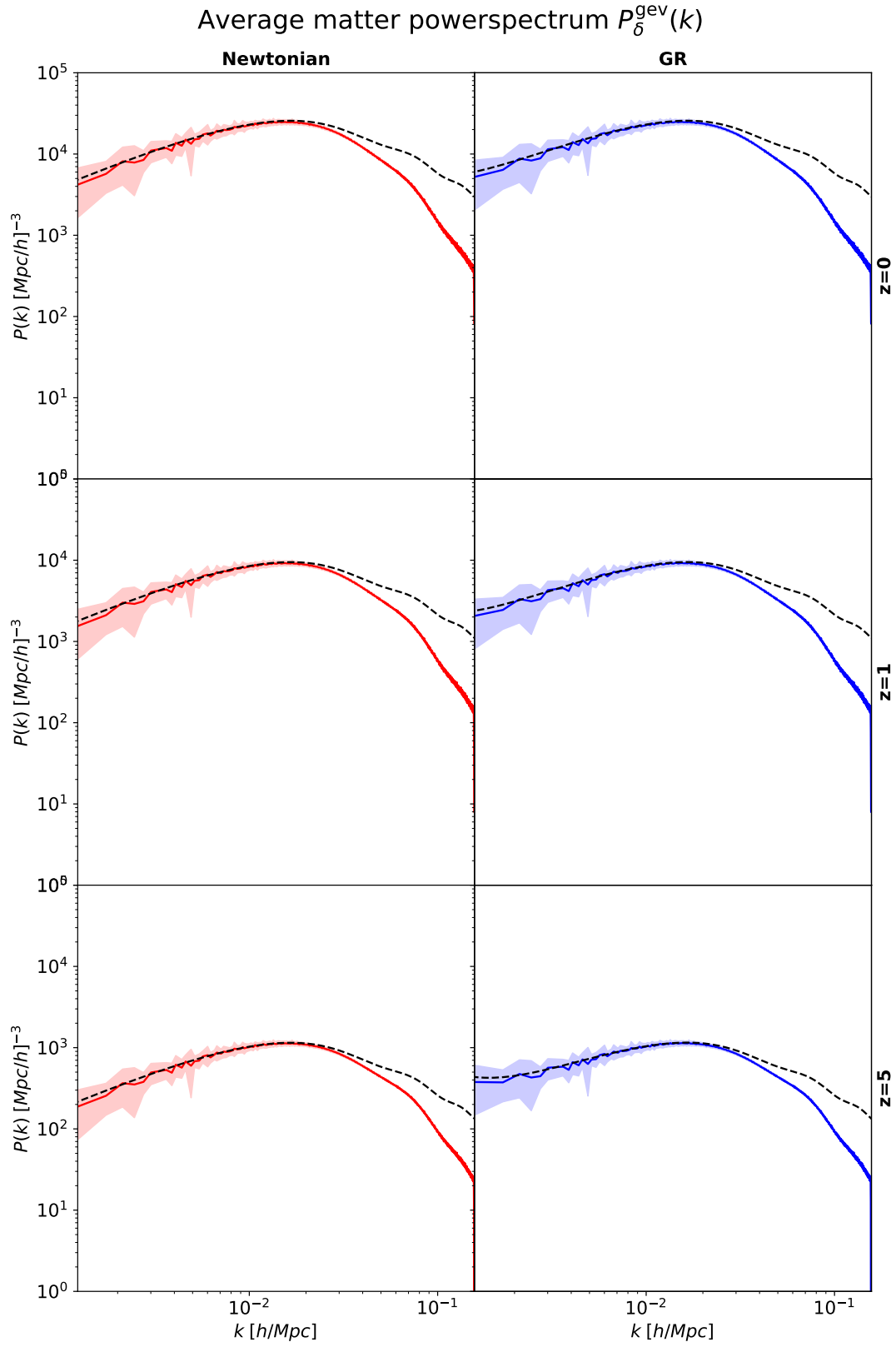


Figure 10.2: Average matter power spectra at different redshifts.

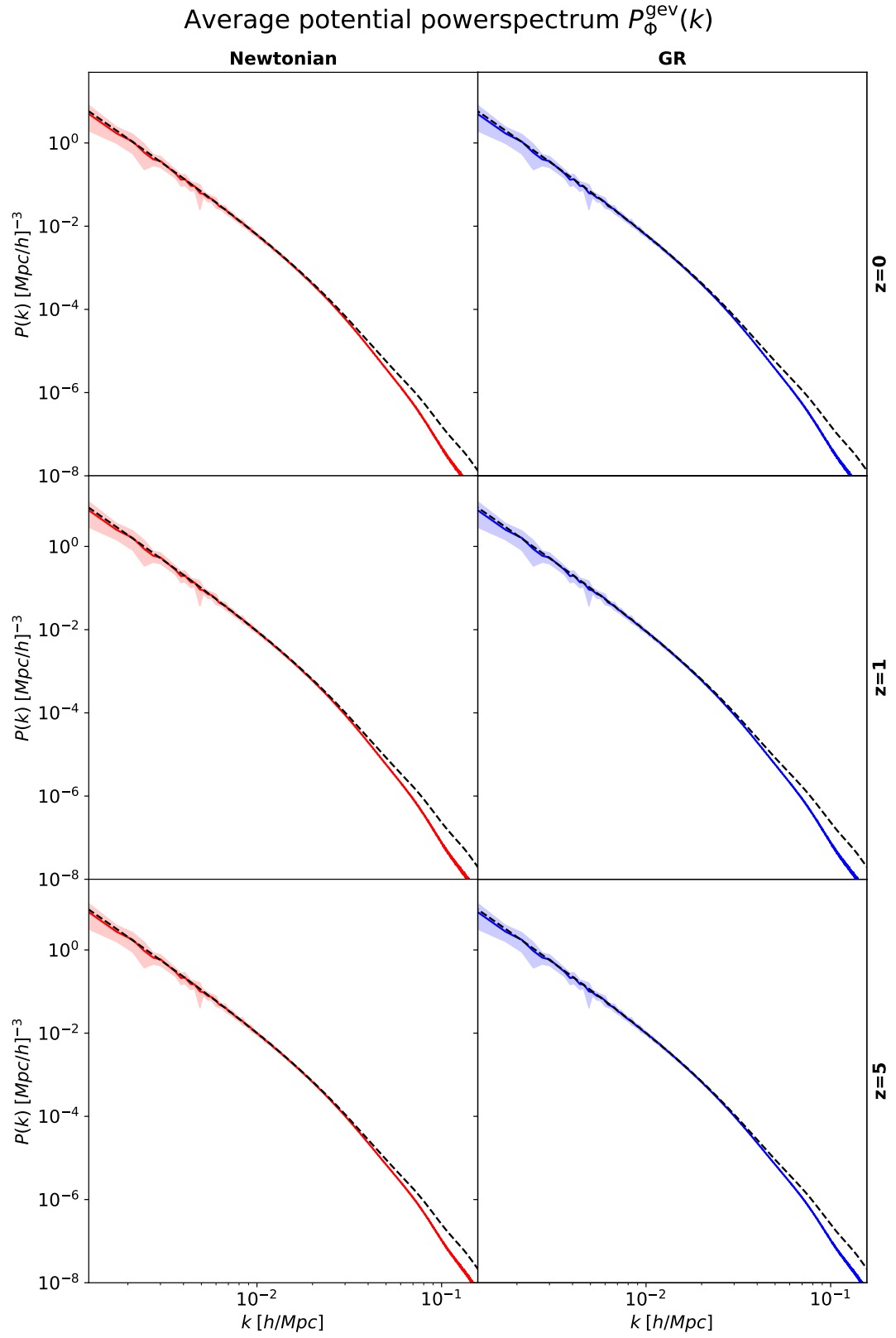


Figure 10.3: Average potential power spectra at different redshifts.

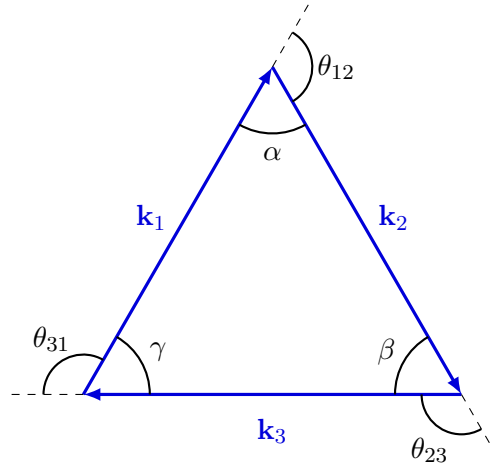
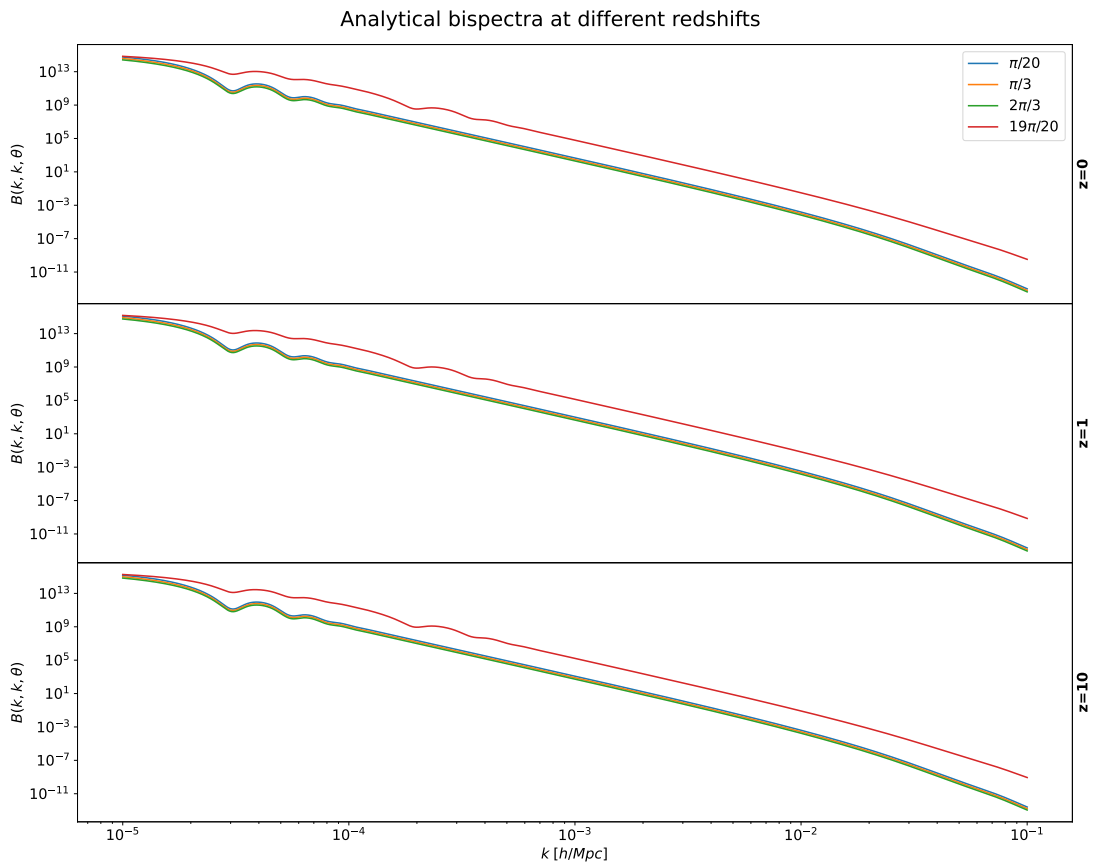
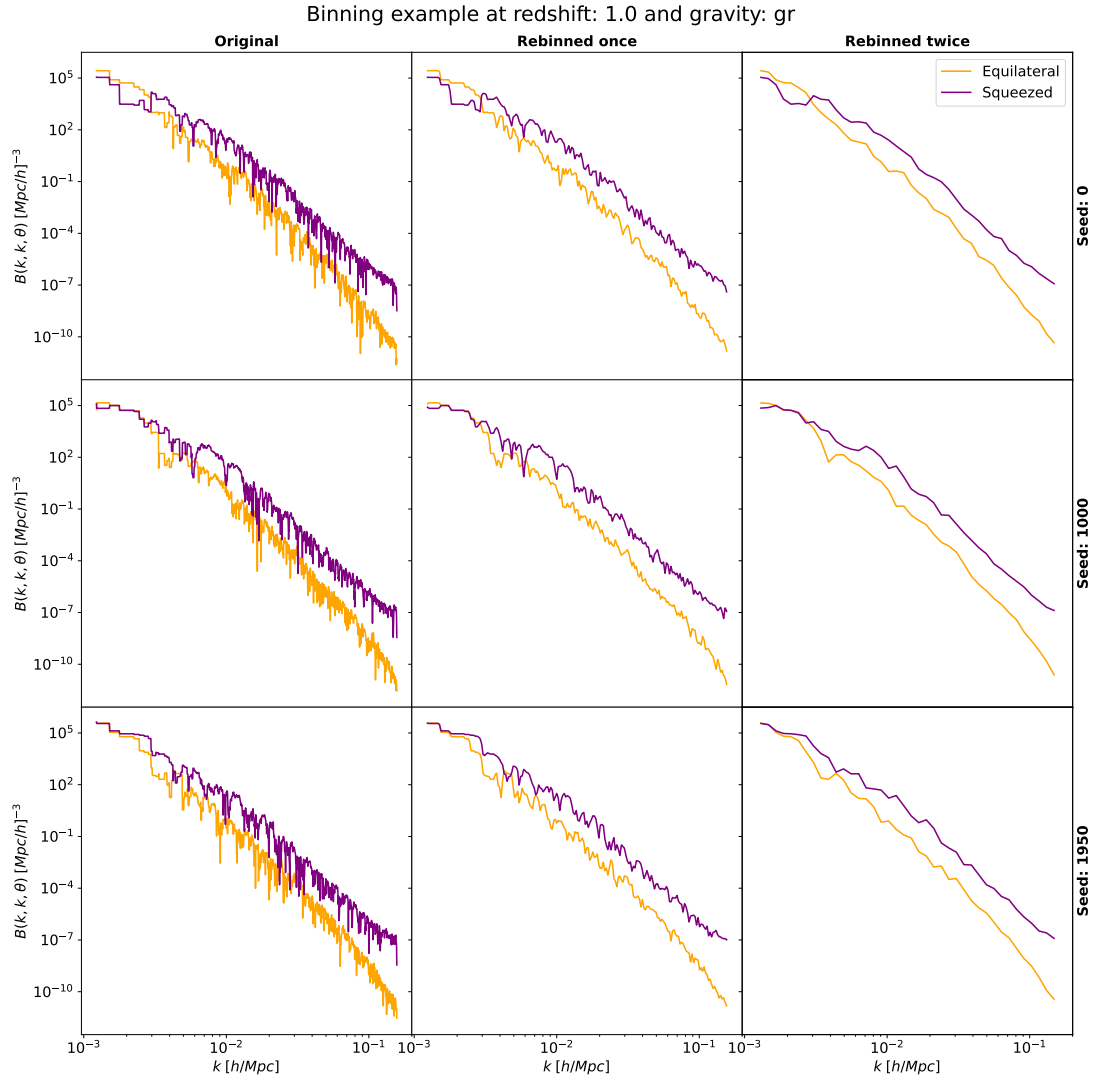
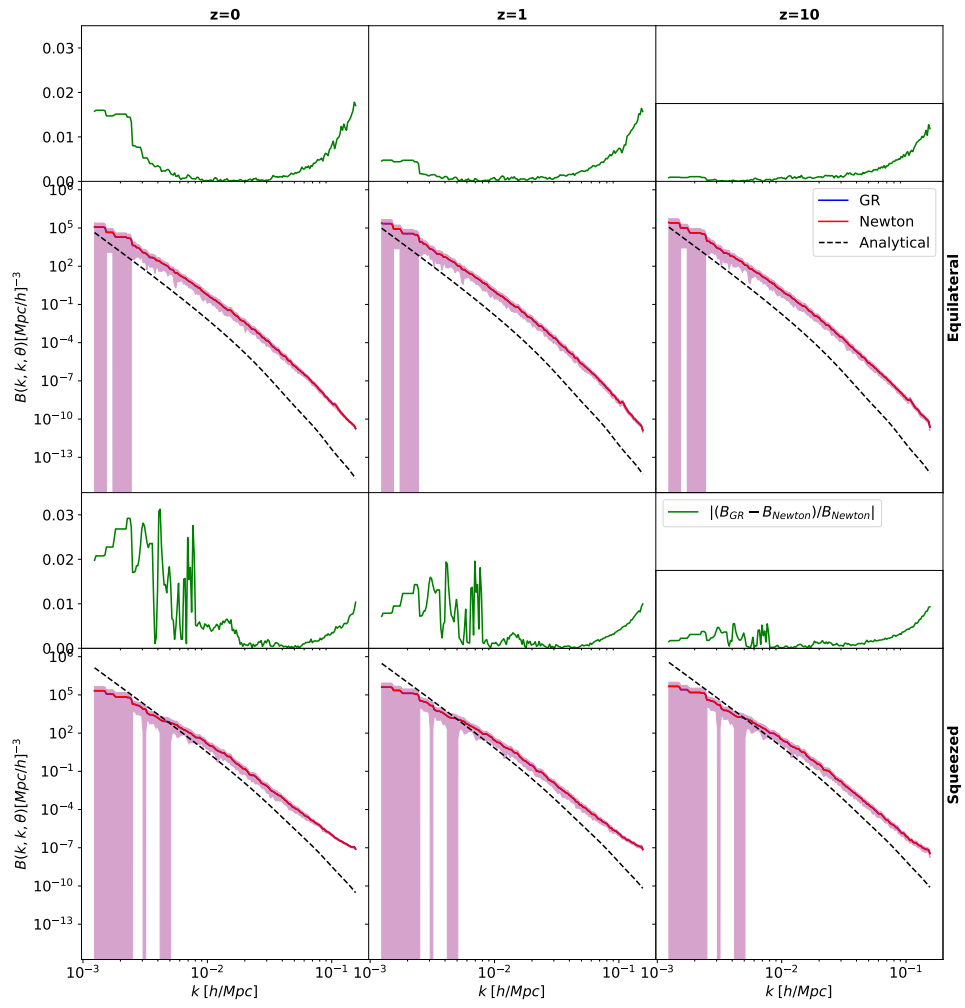


Figure 10.4: Angles in arbitrary bispectrum triangle configuration.







Chapter 11

Trainable Dataset

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