

Neural Network based Image Classification System on Heterogeneous Platforms

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1 Introduction

In today's world of globalisation and digitalisation, to keep up with the rapidly growing economy, one important challenge is the automatisation of tasks. One aspect of this is the classification of visual input. Whether it is to check for broken parts in production, the quality of a product or surveillance of public places. In the following project we want to build a functioning neural network that can classify images. To speed up the process of classification we will use different hardware that is more suitable for these kind of calculations. To further adjust the neural network to its task it should have different modes to function on. High performance, low power consumption and a mix of both. Because this is only a concept the classes do not play a big role. In the following specification book we will now refer to the neural network with NN.

2 Goal

The goal of this project is a program which performs accurate image classification and is able to switch between deploy platforms and working modes. It should also have a GUI to interact with the program and to visualise the results. Because it is just the base for a bigger specific task it should also be easily changeable to suit the right tasks. To achieve this clean code and good documentation is necessary.

3 Product use

The program does not have a specific use as there is no real automisation happening apart of the classification. It should function as a base for further more complicated tasks that can later for example be used for surveillance or error detection. The GUI should for illustration purposes, that anybody with minimal knowledge of the topic can use to try the classification.

4 Acceptance criteria

4.1 Must

MAC010 : Image classification
MAC020 : Running NN on heterogenous platforms, CPU and FPGA
MAC030 : Different operating modes
MAC040 : GUI for interacting with software
MAC050 : Performance/power prediction

4.2 Can

KAC060 : Training a nn for classification
KAC070 : Illustration of a topology of the nn
KAC080 : Object detection
KAC090 : Choosing between different models
KAC100 : Creating new models
KAC110 : Voting of multiple nn
KAC120 : Using video for classification
KAC130 : Using camera for classification input
KAC140 : Running NN on GPU

5 Functional Requirements Must

MFR010 : Use neural network for image classification
MFR011 : Deploy pre-trained nn with the corresponding layers
MFR012 : Reading and parsing nn config/weight file
MFR020 : Have high performance mode
MFR021 : Have low power consumption mode
MFR022 : Have high energy efficiency mode

MFR023 : Calculator for power consumption
MFR024 : Calculator for performance

MFR025	Dispatching the calculation process defined from the mode Tested with: Implements: The program should be able to control the tact clock rate of the processor and synchronise it to the chosen mode.
MFR030	Support CPU for calculation Tested with: Implements The program should support CPU for calculation.
MFR031	Support FPGA for calculation Tested with: Implements The program should support FPGA for calculation.
MFR040	Send image for classification Tested with: Implements The GUI has a button Image Classification which opens a new window on click, where the user can choose different modes and platforms.
MFR041	Receive result Tested with: Implements The program should be able to receive results of the executed Image Classification from different platforms.
MFR050	GUI Tested with: Implements: The program has a Graphical User Interface to display all functions to the user
MFR060	Showing results Tested with: Implements After executing the Image Classification, the user should be able to see the results from the execution.
FR070	Choosing image for classification Testet with: Implements: The GUI has a button with an on click event which opens a file explorer. The explorer filters the files so that only files of the format .jpg, .png, .bmp are listed. That also are the only valid formats.
FR080	Choosing platform/hardware Testet with: Implements: The GUI has a dropdown which lists the devices on which the classification can be done. The devices which can be theoretically be accessed but aren't connected to the host pc or the communication with them doesn't work are grayed out.
FR090	Choosing mode Testet with: Implements: The GUI has dropdown which lists the modes (high performance mode, low power consumption mode and best energy efficiency mode). The power consumption in Watts and performance in FLOPs are also stated behind the mode names.

6 Functional Requirements Can

FR100	Choosing between different models Testet with: Implements: The GUI has a button which opens the file explorer which filters for .txt files, there you choose the config file of the neural network with which you want to use. The program loads this config and parses it so it can be deployed. Possible models are GoogLeNet or AlexNet.
FR110	Train nn for classification of imageset (with transfer learning) Testet with: Implements: The user chooses a pretrained neural network and a new imageset and then can train the neural network on this new imageset with transfer learning.
KFR100	Choosing between different models Tested with: Implements: The user has the option to decide bewteen different NN models for the calculations. For example AlexNet or GoogleNet.
KFR110	Train NN for classification of imageset (with transfer learning) Tested with: Implements: The user is able to input a labeled imageset of a specific class. That class should automatically be trained and included in future classificatios.
KFR060	Saving newly trained NN (config and weights) Tested with: Implements The program should be able to take the weights and configs of an already existing NN and save it for later uses without reading the data again.
KFR112	Choosing/Reading data set Tested with: Implements The program has an option to select a set of labeled images it can use to train and improve its performance.
KFR032	Support GPU for calculation Tested with: Implements To speed up the calculations the program should be able to use a additional GPU to speed up the calculations.
KFR113	Backpropagation Tested with: Implements The program is able to adjust its weights and biases to improve the classification and get more accurate predictions by backpropagation.
KFR114	Change the learning rate Tested with: Implements To adjust the learning proccess of the neural network you can change the speed of how fast the weights and biases will be changed.
KFR120	Illustrating NN topology. Tested with: Implements To make the program more intuitive for the user it should be able to illustrate the topology of the NN.
KFR130	Object detection algorithm Tested with: Implements 6 Not only should the program classify an image it should also detect the objects/ classes in the picture.
KFR131	Showing detected object Tested with: Implements The found objects should be marked by a box and shown to the user.

KFR132 : Choosing between detection and classification mode
 KFR140 : Creating new topology
 KFR150 : Choosing between training and inference mode
 KFR160 : Choosing video in format .avi
 KFR161 : Apply classification for a certain amount of frames
 KFR170 : Connect with camera
 KFR171 : Receive video stream from camera
 KFR180 : Detecting object
 KFR181 : Drawing bounding box

7 Productdata

PD010 : Images for classification
 PD020 : Labeled image set for training
 PD030 : Config/weight file of pretrained model

8 Demarcation

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|-------------|---|
| D010 | No real time requirements
There is no hard time limit the neural network has for the classification, but it should be optimized to a certain degree that the program works smoothly and has a nice feeling. |
| D010 | No mobile support
The main focus of this project is on the classification that is only done on one computer with the specific hardware components. Mobile support is not needed for this task and should not be added in our project. |
| D010 | No neural network size optimisation
The program should work with given already existing neural networks. It has been shown in other instances that it is possible to reduce the network size with only minimal performance loss. This should not be the goal of the project and should not be included as it is too much. |
| D010 | No low-level (Assembler) optimization
For our purposes a general optimisation to get a reasonable calculation time is enough. No lower level optimisation is needed. |

9 Non-functional requirements

D010 Project size

The project should have around thousand (10,000) lines of code

D020 Code size

The project should be done with Object-Orientated programming. The whole project should have around forty (40) to eighty (80) classes excluding interfaces.

D030 Model-View-Controller

The project should be based on the design pattern model-view-controller.

10 Test cases

T025	Dispatching the calculation process defined from the mode Warming up: Run the Software for each Case 10 times with the same data set.
T025.1	Case 1: High performance mode : State: The user in on the page for image classification Action: The user selects High performance mode Reaction: The calculation is expected to be faster than the other modes.
T025.2	Case 2: Low power consumption mode : State: The user in on the page for image classification Action: The user selects low power consumption mode Reaction: The calculation is expected to be using lower amount of power than the other modes.
T025.3	Case 3: High energy efficiency mode : State: The user in on the page for image classification Action: The user selects high energy efficiency mode Reaction: The calculation is expected to be using lower amount of energy than the other modes.
T030	Support CPU for calculation
T030.1	Input: The user chooses an elephant, CPU as a platform and performance mode. Expected Output: Elephant.
T031	Support FPGA for calculation
T031.1	Input: The user chooses an elephant, FPGA as a platform and performance mode. Expected Output: Elephant.
T040	Send image for classification
T040.1	State: The user in on the page for image classification Action: The user selects an image to be classified. Reaction: The software sends an image to the selected platform.
T040.2	State: The software is awaiting result Action: Platform sends results Reaction: The software receives the results from the platform.
T050	GUI
T050.1	State: The user wants to use the software. Action: The user runs the program. Reaction: The users sees the Graphical User Interface showed on Figure 1.
T060	Showing results
T060.1	State: The user has send an image for classification Action: Reaction: The Graphical user interface shows the finished image.
T070	Choosing image for classification
T070.1	State: The user is on the page for image classification Action: The user clicks on the button „Choose image“. Reaction: The file explorer opens with the filter for .png, .jpg, .bmp
T070.2	State: The file explorer is open Action: The user selects an image with a valid format Reaction: The file explorer closes and image is as preview shown
T080	Choosing platform/hardware
T080.1	State: The user is on the page for image classification Action: The user chooses with the dropdown the desired platform Reaction: An internal flag is set to the desired platform and the drop-

T100	Choosing NN model
T070.1	<p>State: The user is on the page for image classification</p> <p>Action: The user clicks on the button for choosing the neural network model</p> <p>Reaction: A dropdown with all available models is shown that the user can click on.</p>
T080	Training the NN
T080.1	<p>State: The user is on the main page</p> <p>Action: The user clicks the button for learn</p> <p>Reaction: The user is redirected to a new page with further options.</p>
T080.2	<p>State: The user is on the new page</p> <p>Action: The user clicks the button „Choose dataset“</p> <p>Reaction: A file explorer pops up where the user can choose only folders</p>
T080.3	<p>State: The user chose the dataset and chose all options: dataset, model, mode</p> <p>Action: The user clicks the train button.</p> <p>Reaction: The NN is trained and after training the new topology and results of the NN is shown on a new site, that has a back button to go to the main page</p>
T090	Reading dataset
T025.1	<p>Step 1: Folder :</p> <p>State: The user has a folder with labeled images and already clicked on the train button.</p> <p>Action: The user clicks the input button.</p> <p>Reaction: A file explorer opens.</p>
T025.2	<p>Step 2: Folder :</p> <p>State: The file explorer is opened.</p> <p>Action: The user chooses the folder with the images.</p> <p>Reaction: The program automatically iterates over all images and reads the given data that can be used according to the user's later actions.</p>
T090	Saving the trained NN
T090.1	<p>State:</p> <p>Action:</p> <p>Reaction:</p>
T090	Use different hardware components for calculation
T025.1	<p>Case 1: GPU :</p> <p>State:</p> <p>Action:</p> <p>Reaction:</p>
T090	Backpropagation
T090.1	<p>State:</p> <p>Action:</p> <p>Reaction:</p>
T090	Showing topology of a NN
T090.1	<p>State: The user is on the main page</p> <p>Action: The user clicks the „Show topology of a neural network“ button.</p> <p>Reaction: The user is redirected to a new page where he has to choose the neural network to display by a dropdown menu</p>
T090	Changing parameters
T090.1	<p>State:</p> <p>Action:</p>

11 System models

11.1 Scenarios

11.2 Usecases

11.2.1 Seminarorganisation