## PRAXIS DER SOFTWARENTWICKLUNG

# SPECIFICATIONSBOOK

# NEURAL NETWORK BASED IMAGE CLASSIFICATION SYSTEM ON HETEROGENEOUS PLATFORMS TEAM 2

from

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## 1 Introduction

In todays world of globalisation and digitalisation, to keep up with the rapidly growing economy, one important challenge is the automisation of tasks. One aspect of this is the classification of visual input. Whether it is to check for broken parts in production , the quality of a product or surveillance of public places. In the following project we want to build a functioning neural network that can classify images. To speed up the process of classification we will use different hardware that is more suitable for these kind of calculations. To further adjust the neural network to its task it should have different modes to function on. High performance, low power consumption and a mix of both. Because this is only a concept the classes do not play a big role. In the following specification book we will now refer to the neural network with NN.

## 2 Goal

The goal of this project is a program which performs accurate image classification and is able to switch between deploy platforms and working modes. It should also have a GUI to interact with the program and to visualise the results. Because it is just the base for a bigger specific task it should also be easily changeble to suit the right tasks. To achieve this clean code and good documentation is necessary.

## 3 Product use

The program does not have a specific use as there is no real automisation happening apart of the classification. It should function as a base for further more complicated tasks that can later for example be used for surveillance or error detection. The GUI should for illustration purposes, that anybody with minimal knowledge of the topic can use to try the classification.

## 4 Acceptance criteria

## 4.1 Must

AC10 Image classification

> The software can take a single image as input and tell the user to which predifined class, if any, this image belongs.

MAC020Running neural network on a heterogeneous platform

> The software is able to do the execution of a given neural network (inference) on different compute devices. At least one CPU and one FPGA should be supported. The user is able to choose which compute device should be used for his image.

AC30Different operating modes

> The software has three modes. One mode for high perforance, one for low power consumption and one for high energy effiency.

AC40GUI for interacting with software

> The user should be able to access the entire functionality described in AC10-AC50 just by using the functional GUI.

No coding or command line usage is required.

AC50Performance and power consumption prediction

> The software can predict the performance with a certain powerconsumption and also the powerconsumption for a certain performance.

#### 4.2 Can

## KAC070 Illustration of the topology of a nn

The software is able to visualize the topology of a given nn in a usefull way without requirering additional information.

The visualized nn can be saved as a .png file

## KAC80 Object Detection

The software is able to not only say what kind of species there is on the picture, but also detect its outer points and draw a bounding box around it.

## KAC100 Creating new models

The software allows the user to train a neural network based on an architecture which the user developed.

Neural networks created and trained by the user will be executed the same way neural networks provided with the software are executed.

## KAC110 Voting of multiple nn

The user is able to choose multiple nn for classification.

The software will then execute all selected neural networks sequentially. The result presented to the User will be based on the weighted opinions of the different neural networks.

## KAC120 Using video for classification

The software is able to take a video, divide it in frames and perform image classification for each frame.

The classified video can be viewed side by side as if changing to the next image at a constant rate and the classification could be saved as a JSON or an XML file.

## KAC130 Using camera for classification input

The software is able to take frames captured with a camera as an input and classify them.

The process could take the current frame, classify it, display the results and then when ready, take the next available frame.

KAC060: Training a nn for classification

KAC090: Choosing between different models

KAC140: Running NN on GPU

KAC150: The GUI covers all implemented features in 4.1 and 4.2

## 5 Product environment

The program should run on a computer in the lab. It should have a CPU and an external FPGA. Additionally there can be a GPU.

## 6 Functional Requirements Must

## MFR010 Use neural network for image classification

A neural network should be used in order to classify images based on what is shown on them. For each image a list of possible classes it could belong to along with degree of confidence should be given as output.

# MFR011 Deploy pre-trained neural network with the corresponding layers

A pre-trained neural network should be deployed to with all the corresponding layers in order to fulfill MFR010.

## MFR012 Reading and parsing neural network configuration/weight file

The software is able to a configuration file of a speciffic neural network and parse it for use in the classification.

## MFR020 Have high performance operating mode

An option to perform calculations fast with low regard for power consumption.

## MFR021 Have low power consumption operating mode

An option to perform calculations with low power consumption and low regard for speed.

## MFR022 Have high energy efficiency operating mode

An option to perform calculations at an adequate balance between speed and power consumption.

## MFR023 Calculator for power consumption

Calculations for the possible power consumption running the image classifications would result in based on the neural network, platform and operating mode used.

## MFR024 Calculator for performance

Calculations for the possible performance running the image classifications would result in based on the neural network, platform and operating mode used.

## MFR025 Dispatching the calculation process defined from the mode

Tested with: Implements:

The program should be able to control the tact clock rate of the processor and synchronise it to the chosen mode.

## MFR030 Support CPU for calculation

Tested with: Implements

The program should support CPU for calculation.

## MFR031 Support FPGA for calculation

Tested with: Implements

The program should support FPGA for calculation.

## MFR040 Send image for classification

Tested with: Implements

The GUI has a button Image Classification which opens a new window on click, where the user can choose different modes and platforms.

## MFR041 Receive result

Tested with: Implements

The program should be able to receive results of the executed Image Classification from different platforms.

## MFR050 GUI

Tested with: Implements:

The program has a Graphical User Interface to display all functions to the user

## MFR060 Showing results

Tested with: Implements

After executing the Image Classification, the user should be able to see the results from the execution.

## MFR070 Choosing image for classification

Testet with: Implements:

The GUI has a button with an on click event which opens a file explorer. The explorer filters the files so that only files of the format .jpg, .png, .bmp are listed. That also are the only valid formats.

## MFR080 Choosing platform/hardware

Testet with: Implements:

The GUI has a dropdown which lists the devices on which the classification can be done. The devices which can be theoretically be accessed but aren't connected to the host pc or the communication with them doesn't work are grayed out.

## MFR090 Choosing mode

Testet with: Implements:

The GUI has dropdown which lists the different modes (high performance mode, low power consumption mode and best energy efficiency mode). The power consumption in Watts and performance in FLOPs are also stated behind the mode names.

## 7 Functional Requirements Can

## CFR100 Choosing between different models

Testet with: Implements:

The GUI has a button which opens the file explorer which filters for .txt files, there you choose the config file of the neural network with which you want to use. The program loads this config and parses it so it can be deployed. Possible models are GoogLeNet or AlexNet.

## CFR110 Train nn for classification of imageset (with transfer learning)

Testet with: Implements:

The user chooses a pretrained neural network and a new imageset and then can train the neural network on this new imageset with transfer learning.

## CFR111 Saving newly trained NN (config and weights)

Tested with: Implements

The program should be able to take the weights and configs of an already existing NN and save it for later uses without reading the data again.

## CFR112 Choosing and reading data set

Tested with: Implements

The program has an option to select a set of labeled images it can use to train and improve its performance.

## CFR113 Backpropagation

Tested with: Implements

The program is able to adjust its weights and biases to improve the classification and get more accurate predictions by backpropagation.

## CFR114 Change the learning rate

Tested with: Implements

To adjust the learning process of the neural network you can change the speed of how fast the weights and biases will be changed.

## CFR120 Illustrating NN topology.

Tested with: Implements

To make the program more intuitive for the user it should be able to illustrate the topology of the NN.

## CFR130 Object detection algorithm

Tested with: Implements

Not only should the program classify an image it should also detect the objects/ classes in the picture.

## CFR131 Showing detected object

Tested with: Implements

The found objects should be marked by a box and shown to the user.

## CFR140 Support GPU for calculation

Tested with: Implements

To speed up the calculations the program should be able to use a additional GPU to speed up the calculations.

## 8 Productdata

## PD010 Images for classification

The user can choose images of the format .jpg, .png, .bmp. The images are chosen by the user with the file explorer.

## PD020 Config/weight file of pretrained model

It is a .cfg file. In the beginning are hyperparameters described with the format name = value. Then the layers are described in their order with the following format

[kind of layer]

list of parameters in the format name = value

## PD030 Labeled image set for classification training

The dataset is chosen by the user. The dataset is a directory with images and the name of the image is the label.

## PD040 Labeled set of images for object detection training

It is a .txt file and a directory with images. The images are labeled with their name. The bounding box for each image are described in the .txt file, in the format *imagename*, x,y,width,height. (X,Y) are the coordinates in pixel of the left bottom corner, the width and height are in pixel.

## 9 Demarcation

## D010 No low-level optimization

Optimizations to reduce the execution time of object classification and detection will be carried out in OpenCL.

No optimizations including low-level languages or assembly intrinsics will be implemented.

## D020 No real time requirements

The software doesn't have to react in realtime.

Common code optimizations will be done where possible to reduce the running time of the network per image classification/detection task.

## D030 No neural network size optimization

No techniques for memory usage reduction like parameter sharing, prunning or binarization will be implemented.

## D040 No mobile support

Our software doesn't work on mobile devices, like smartphones or wearabels.

## 10 Non-functional requirements

## D010 Project size

The project should have around ten thousand (10,000) lines of code

## D020 Code size

The project should be done with Object-Orientated programming. The whole project should have around fourty (40) to eighty (80) classes excluding interfaces.

## D030 Model-View-Controller

The project should be based on the design pattern model-view-controller.

## 11 Test cases

## T010 Use neural network for image classification

State: A image is given as an input.

**Action:** Calculations are performed on hand of the image and a neural network.

**Reaction:** A list of possible classes the given image could belong to along with degree of confidence for each class are given as output.

# T011 Deploy pre-trained neural network with the corresponding layers

State: There is a neural network (already trained).

**Action:** Calculations are performed cased on a given image and the given neural network.

**Reaction:** A list of possible classes the given image could belong to along with degree of confidence for each class are given as output.

# T012 Reading and parsing neural network configuration/weight file

T012.1 **State:** The user is on the page to select a neural network to use for the image classification.

Action: The user selects the option to import a neural network.

Reaction: The file explorer opens.

T012.2 State: The file explorer is open

**Action:** The user selects an neural network to import

Reaction: The file explorer closes and neural network is imported

and selected for the classification calculations.

## T020 Have high performance operating mode

State: The user is ready to start the calculations.

**Action:** The user chooses to perform the calculations in high performance operating mode.

**Reaction:** The calculations run considerably faster than in the other possible modes with the same conditions.

## T021 Have low power consumption operating mode

**State:** The user is ready to start the calculations.

**Action:** The user chooses to perform the calculations in low power consumption operating mode.

**Reaction:** The calculations run with considerably lower power consumption than with the other possible modes in the same conditions.

## T022 Have high energy efficiency operating mode

**State:** The user is ready to start the calculations.

**Action:** The user chooses to perform the calculations in high energy efficiency operating mode.

Reaction: The calculation are with regard to balance between power consumption and speed.

## T025 Dispatching the calculation process defined from the mode

Warming up: Run the Software for each Case 10 times with the same data set.

T025.1 High performance of the control of the contr

## High performance mode:

**State:** The user in on the page for image classification **Action:** The user selects High performance mode

**Reaction:** The calcutation is expected to be faster than the other modes.

## T025.2 Low power consumption mode:

**State:** The user in on the page for image classification **Action:** The user selects low power consumption mode

**Reaction:** The calculation is expected to be using lower amount of power than the other modes.

## T025.3 High energy efficiency mode:

**State:** The user in on the page for image classification **Action:** The user selects high energy efficiency mode

**Reaction:** The calculation is expected to be using lower amount of energy than the other modes.

## T030 Support CPU for calculation

T030.1 **State:** The user chooses an elephant, CPU as a platform and performance mode.

Action: Click on the button "Start image classification"

Reaction: Elephant.

## T031 Support FPGA for calculation

T031.1 State: The user chooses an elephant, FPGA as a platform and perfor-

mance mode.

Action: Click on the button "Start image classification"

Reaction: Elephant.

## T040 Send image for classification

T040.1 State: The user in on the page for image classification

**Action:** The user selects an image to be classificated.

**Reaction:** The software sends an image to the selected platform.

## T041 Receive result

T041.1 State: The software is awaiting result

Action: Platform sends results

**Reaction:** The software receives the results from the platform.

T050 GUI

T050.1 State: The user wants to use the software.

**Action:** The user starts the program.

**Reaction:** The users sees the Graphical User Interface showed on Figure

1.

T060 Showing results

T060.1 State: The user has send an image for classification

Action:

**Reaction:** The Graphical user interface shows the finished image.

T070 Choosing image for classification

T070.1 State: The user is on the page for image classification

**Action:** The user clicks on the button "Choose image".

**Reaction:** The file explorer opens with the filter for .png, .jpg, .bmp

T070.2 State: The file explorer is open

Action: The user selects an image with a valid format

**Reaction:** The file explorer closes and image is as preview shown

T080 Choosing platform/hardware

T080.1 State: The user is on the page for image classification

Action: The user chooses with the dropdown the desired platform

Reaction: An internal flag is set to the desired platform and the drop-

down shows the chosen platform.

T090 Choosing mode

T090.1 State: The user is on the page for image classification

Action: The user chooses with the dropdown the desired mode

Reaction: An internal flag is set to the desired mode and the dropdown

shows the chosen mode

T100 Choosing between different models

T100.1 State: The user is on the page for image classification

Action: The user clicks on the button "Choose neural network"

**Reaction:** The file explorer opens

T100.2 State: The file explorer is open

Action: The user selects an config/weight file

**Reaction:** The file explorer closes and the software loads the input and

parses it. If it is loaded there is success message

## T110 Train neural network for classification of imageset

T110.1 State: The user is on the main page

Action: The user clicks the button "Train a neural network"

**Reaction:** The user is redirected to a new page with further options.

T110.2 **State:** The user is on the page for training, has selected a neural network, a dataset for training, the kind of training, the learning rate and the desired precision.

Action: The user clicks on the button "Train"

**Reaction:** The software starts to train the selected network with the selected configuration and shows the progress in line graph.

T110.3 State: The user chose the dataset and chose all options: dataset, model Action: The user clicks the train button.

**Reaction:** The NN is training and after training the new topology and results of the NN is shown on a new site, that has a back button to go to the main page and a save button to save new trained NN

## T111 Saving a NN after training

T111.1 State: The user is on the page for training, has selected a neural network, a dataset for training, the kind of training, the learning rate and the desired precision.

The training finishes.

Action: No action required

**Reaction:** The software stores the trained network weights in a predifined format and with a usefull name in a fixed location.

## T112 Choosinf and reading dataset

## T112.1 **Step 1: Folder**:

**State:** The user has a folder with labeled images and already clicked on the train button.

**Action:** The user clicks the input button.

**Reaction:** A file explorer opens.

## T112.2 **Step 2: Folder**:

**State:** The file explorer is openend.

**Action:** The user chooses the folder with the images.

**Reaction:** The program automatically iterates over all images and reads the given data that can be used according to the users later actions.

## T113 Saving the trained NN

T113.1 State:

Action: Reaction:

## T114 Backpropagation

T113.1 State:

Action: Reaction:

## T115 Changing parameters

T115.1 State:

Action: Reaction:

## T120 Showing topology of a NN

T140.1 State: The user is on the main page

**Action:** The user clicks the "Show topology of a neural network"button. **Reaction:** The user is redirected to a new page where he has to choose the neural network to display by a dropdown menu

## T130 Object detection

T130.1 State: The software is running, a network including all parameters and weights was provided. An image was provided. Detection mode was picked by the user

Action: The user clicks on the button "start detection"

**Reaction:** The network is run for inferencing and the network output is shown to the user.

## T131 Marking objects

T131.1 State: The program found the location of object.

Action: none

**Reaction:** The picture is shown with a red square around the classified object.

## T132 Drawing bounding box

T132.1 State: Inferencing was executed on an image given by the user, the choosen neural network predicted bounding boxes.

Action: No action required

**Reaction:** The original image, given by the user, is overlayed with the boxes predicted by the network, the updated image is presented to the user.

## T180 Choosing video in format .avi

T180.1 State: The software is running.

Action: The user selects a .avi video file.

Reaction: The system stores the path to the selected video and is

available to process single images from this video.

## T190 Connect with camera

T190.1 State: The software is running

Action: The user connects a usb camera to the pc

Reaction: The system dynamically detects the camera and allows the

user to select the camera as an image source

#### T191 Receive video stream from camera

T191.1 State: The software is running, a camera is connected to the host pc.

**Action:** The user chooses the camera as image source.

Reaction: The first camera image is provided as a preview, the conti-

nuous image stream is available for further processing.

## T192 Apply classification for a certain amount of frames

T192.1 State: The software is running. A video source was choosen by the user.

All network details were provided by the user. Classification was choosen by the user.

**Action:** The user clicks on the button "start classification" **Reaction:** The system processes the video file imagewise

## 12 System models

#### 12.1 Scenarios

#### 12.1.1 Scenario 1

The user U1 wants to classificate the image of a cat. He goes on the classification page and he clicks on the dropdown and sees the three modes "low power consumption", "high performance"and "high energy efficiency", he can also see the predicted power consumption and performance. He chooses to classificate in the low power mode and runs the programm. The results are shown.

#### 12.1.2 Scenario 2

The user U2 goes to the classification page and chooses the image of coala and the high power performance mode and CPU mode. The software states that it would take 86 watts with 166 GFLOPs. U2 decides he would rather use the high energy efficiency mode with 140 GFLOPs and 70 watts. He sets the other parameters and clicks on Start image classification. The result is that the image is a coala and shows this result.

## 12.1.3 Scenario 3

The user U3 created the blueprint for a new nn. He wants to train a network based on this config file but computation time is shared and expensive. U3 has to convince his boss therefore. U3 uses the software as input and select the visualization toolkit. U3 saves the output and uses it during the discussion to demonstrate the advantages of his new neural network.

## 12.1.4 Scenario 4

User U4 has to categorize a large dataset of plants from a biology excursion. U4 has two trained neural networks for this task. The first with a good accuracy and high confidence on leaves. The second with a high confidence and accuracy on flowers. On unknown objects they both tend to have a low confidence. U4 does not want to pick manualy for every image which network to use. He also does not want to train a new neural network. Therefore U4 selects both networks and the folder with the new images inside, as well as the parameters save-result and dont-show results. The software classifies all images in a few minutes and he is able to handover the dataset for further documentation.

#### 12.1.5 Scenario 5

User U5 has heared about this software and wants to test it. U5 is a pokemon fan, therefore he decides to use a new neural network to classify the newest generation pokemon. None of the provided networks was trained for that task, so U5 decides to train a new neural network. U5 copies an existing neural network layout file and adds a 5 fully connected layers in between, to create a larget neural network. U5 uses his large pokemon image dataset, his new neural network layout file and the software, to train a new neural network. Afterwards U5 creates a folder with new pokemon images and uses his new network and the software to classify them.

#### 12 1 6 Scenario 7

Alex had a trip in Africa and made a lot of pictures of animals. He looks for an easy way to know how many different sorts of animals he saw and took photos of. Alex doesn't know how to code or to run a program thus he needs a friendly and understandable Graphical User Interface, what our software offers. Alex opens the main menu of the software where he sees that it's possible to finish his task, without any knowledge, because of the GUI.

## 12.1.7 Scenario 8

The firm GoZoo wants to develop an AI to feed the animals at Zoos. The Firm doesn't have enough labelers to label all of the frames they need to teach the software which animal is it seeing at the moment. GoZoo decides to use Tucs's object detection. An employee goes on the Detection page of the software and uses it to label the frames required for the AI.

## 12.1.8 Scenario 9

The firm EducationFirst wants to teach small kids parallel to read, recognize percents and animals. Tucs is just right for the job, because of the Image Classification option of the software. The CEO of EducationFirst hears about Tucs and now wants to test it. He assigns a few employees with their kids to try the software. The results are outstanding! Because of the intuitive layout and the structure of the Image Classification page of Tucs, the kids are able to learn and also having fun at the same time.

## 12.2 Usecases

## 12.2.1 Training page

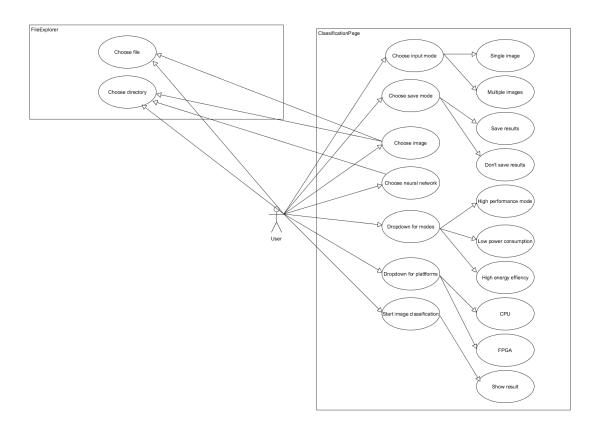


Abbildung 1: Usecase of the image classification page

## 12.2.2 Training page

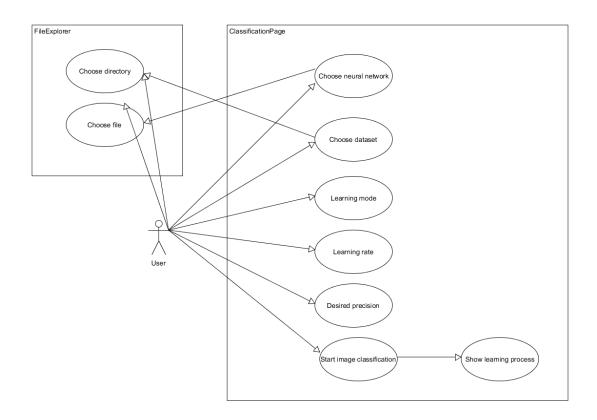


Abbildung 2: Usecase of the trainingspage

## 12.3 GUI

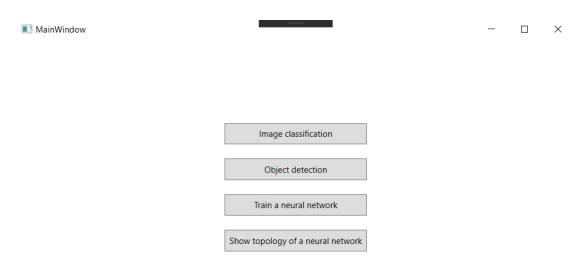


Abbildung 3: Main page of our software

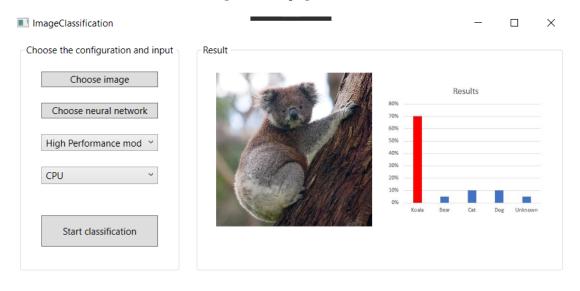


Abbildung 4: Image classification page of our software

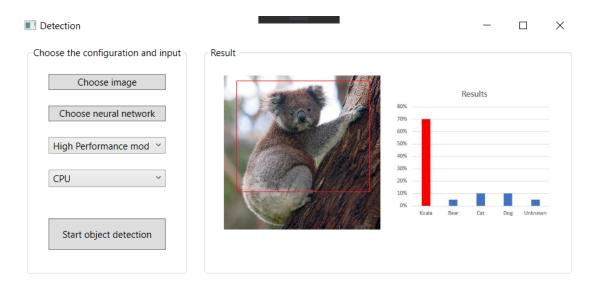


Abbildung 5: Object detection page of our software



Abbildung 6: Training page of our software

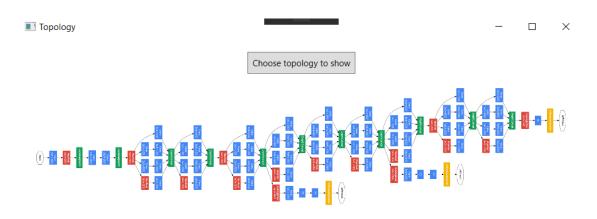


Abbildung 7: Page which shows the topology of a selected NN of our software

# 13 Stage responsibilities

Requirements:Paul StangelDesign:Johannes HäringImplementation:Manuel DrehwaldQuality insurance:Stefani GuneshkaDeployment:Dimitar Dimitrov

## Glossar

CPU Central Processing Unit.

FPGA Field Programmable Gate Array.

**image** a two dimensional matrix of red, green, blue (RGB) values that can be visualized as each cell represents a single pixel on the monitor. (ex.: a photo).

JSON JavaScript Object Notation.

**neural network** a network or a circuit of neuron used for information processing inspired by the way biological neural systems process data.

XML Extensible Markup Language.