

jQuery 2013

bit.ly/devMedia - Interaktive Version der Präsentation!



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bit.ly/devMedia - Interaktive Version der Präsentation!

jQuery Core



getElementsByClassName

```
<div class="postit">
  <h2>Hello World</h2>
</div>

<script>
var divs = document.getElementsByClassName('postit');

for (i = 0; i < divs.length; i++) {
  divs[i].style.backgroundColor = '#F0F0A6';
  divs[i].style.padding = '10px';
}
</script>
```

» Demo



```
<script>
if (!document.getElementsByClassName) {
    document.getElementsByClassName = function (className) {
        return this.querySelectorAll("." + className);
    };
    Element.prototype.getElementsByClassName
        = document.getElementsByClassName;
}
</script>
```

» Demo

jQuery!

```
<script>
$( ".postit" ).css({
  backgroundColor: '#F0F0A6',
  padding: '10px'
});
</script>
```

» Demo

The jQuery way

1. Select some HTML (Sizzle Selector Engine)
2. Do something with it

jQuery core

DOM manipulation



event handling



animations

AJAX



plugins



(next webinar)



```
$("#myId")           // selects (one) element with the id "myId"  
$(".myClass")        // selects all elements with the class name "myClass"  
$("div")             // selects all elements of type "div"  
$("div:first")       // selects the first element of type "div"  
$("div:odd")          // selects odd "div" elements, zero-indexed  
$("input:not(:checked)") // equals to  
$("input").not(":checked")
```

Selector Performance

Use IDs where possible

Avoid selecting by class only

KISS

Increase Specificity from Left to Right

Avoid touching the DOM

Do something with it

Manipulation of elements

Change of element attributes

Traversing

Events

Effects

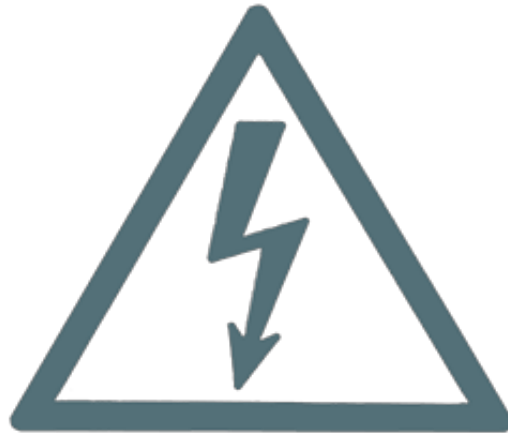
AJAX

Example

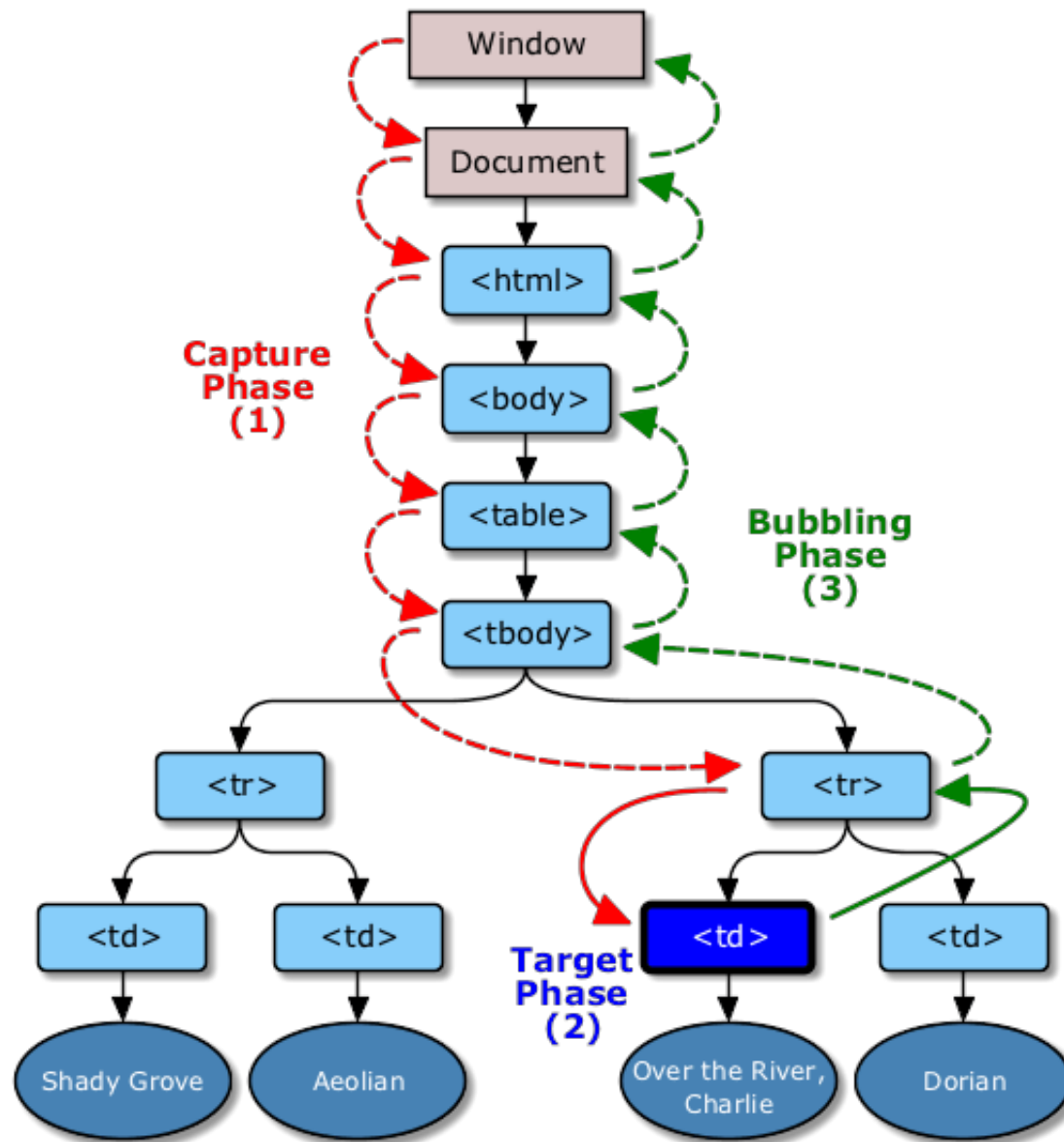
```
<script>
$( '<h1>' )
  .prependTo ("body")
  .text (":- (")
  .css ({
    position: "absolute",
    top: "50%",
    left: "50%",
    zIndex: "999"
  })
  .click (function () {
    $(this).fadeOut (function () {
      $(this).load ("/examples/smilie.html").fadeIn ();
    });
  });
</script>
```

» Demo

Event Model



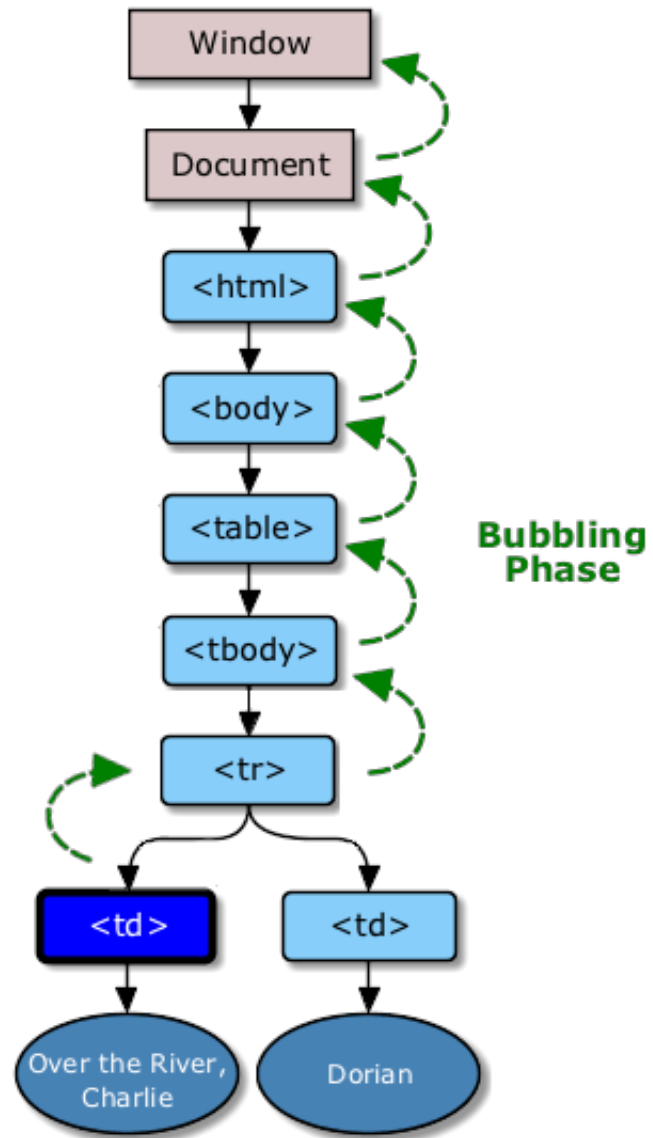
DOM Level 3 Event Model



DOM Level 3 Event Model

```
document.getElementsByTagName('a')[0]
    .addEventListener("click", function() {
        alert(this.text);
    });
```

jQuery Event Model



jQuery Event Model

[Demo Link](#)

```
$('a').on('click', function() {  
    alert(this.text);  
});
```

```
$('a').click(function() {  
    alert(this.text);  
});
```

Some Ajax

```
$(function() {  
    $('#example').dataTable({  
        sAjaxSource: "/api/Note/"  
    });  
});
```

First try

```
$(function() {  
    $('td').click(function() {  
        alert($(this).text());  
    });  
});
```

Delegated events

```
$(function() {  
    $('table').on('click', 'td', function() {  
        alert($(this).text());  
    });  
});
```

API changes!

```
$(selector).live(events, data, handler);           // jQuery 1.3+  
$(document).delegate(selector, events, data, handler); // jQuery 1.4.3+  
$(document).on(events, selector, data, handler);    // jQuery 1.7+
```


Asynchronous Communication



before jQuery 1.5

```
$.ajax({  
  url: "/examples/webinar.json",  
  success: function(result) {  
    $.each(result, function(index, value) {  
      console.log(value.Title);  
    });  
  }  
});
```

Deferred object

```
$.ajax("/examples/webinar.json")  
  .done(function(result) {  
    $.each(result, function(i, value) {  
      console.log(value.Title);  
    });  
  });
```

Deferred object - Promises

```
$.when(  
    $.ajax("/examples/webinar.json"),  
    $.ajax("/examples/webinar.json"))  
.done(function(result1, result2) {  
    var bothResults = result1[0].concat(result2[0]);  
    $.each(bothResults, function(i, value) {  
        console.log(value.Title);  
    });  
});
```

Best Practices



Modul loaders

use AMD (require.js)

```
define('myFirstModule', ['jquery'], function() {  
  
    return {  
        saySomething : function() { alert("hello!"); }  
    }  
});  
  
require(['myFirstModule'], function(t) {  
    t.saySomething();  
});
```

Own Events

Publish/Subscribe Pattern

```
var $events = $({});  
  
$events.bind('somethingHappens', function() {  
    alert("Something happened!");  
});  
  
$events.trigger('somethingHappens');
```

ASP.NET MVC

Bundling and Minification

Plugins



1. Utility functions

similar to global functions

```
(function($) {  
    $.say = function(what) {  
        alert('I say ' + what);  
    };  
})(window.jQuery);
```

2. Wrapper methods

operate on a jQuery wrapped set

```
(function ($) {  
    $.fn.changeColor = function() {  
        return this.css('color', 'green');  
    };  
})(window.jQuery);
```

Default options

```
(function($){  
    $.fn.changeColor = function(options) {  
  
        var settings = $.extend({  
            color: "green"  
        }, options );  
  
        return this.css('color', settings.color);  
    };  
})(window.jQuery);
```

Chaining!

Always return this

```
(function ($) {  
    $.fn.someNewMethod = function() {  
        return this.each(function() {  
  
            });  
        };  
})(jQuery);
```



TDD with Jasmine

Why Jasmine?

BDD-style

similar to JSpec or RSpec,
created by authors of jsUnit and Screw.Unit

independent

from any browser, DOM,
framework or host language

integrates

into continuous build systems

Jasmine Bootstrap

```
<!DOCTYPE html>
<html>
<head>
  <title>Jasmine Spec Runner</title>

  <link rel="stylesheet" href="lib/jasmine-1.3.1/jasmine.css" />
  <script src="lib/jasmine-1.3.1/jasmine.js"></script>
  <script src="lib/jasmine-1.3.1/jasmine-html.js"></script>

  <!-- include source files here... -->
  <script src="src/Player.js"></script>
  <script src="src/Song.js"></script>

  <!-- include spec files here... -->
  <script src="spec/SpecHelper.js"></script>
  <script src="spec/PlayerSpec.js"></script>

  <script>

    (function () {

      var htmlReporter = new jasmine.HtmlReporter();
      var jasmineEnv = jasmine.getEnv();

      jasmineEnv.addReporter(htmlReporter);
      jasmineEnv.specFilter = function (spec) {
        return htmlReporter.specFilter(spec);
      };

      var currentWindowOnload = window.onload;

      window.onload = function () {
```


Output

Jasmine 1.3.1 revision 1354556913

finished in 0.075s

• • • • •

Passing 5 specs

No try/catch ☐

Player

should be able to play a Song

when song has been paused

should indicate that the song is currently paused

should be possible to resume

tells the current song if the user has made it a favorite

#resume

should throw an exception if song is already playing

Hello World

```
var helloWorld = function() {  
    return "Hello World!";  
};  
  
describe('helloWorld', function() {  
    it('says hello', function() {  
  
        expect(helloWorld()).toEqual("Hello World!");  
    });  
});  
  
jasmine.getEnv().execute();
```

hint: press F12 and paste this code!

Test-Driven Development

1. Write your tests
2. Watch them fail
3. Make them pass
4. Refactor
5. Repeat

see [Growing Object-Oriented Software, Guided by Tests](#), page 6
see [Working Effectively with Legacy Code](#), page 62 or many other

1. Write your tests

```
/// <reference path="../../jquery-2.0.3.js" />
/// <reference path="saveFormat.js" />

describe("saveFormat_fail", function () {

    var original = '{0} - {1} - {2}';

    it("should replace placeholders", function () {
        var expected = 'boo!';
        var formatted = $.saveFormat(original, 'A', 'B', 'C');
        expect(formatted).toEqual(expected);
    });

    it("should encode injected content", function () {
        var expected = 'A - &lt;b&gt;TEST&lt;/b&gt; - C';
        var formatted = $.saveFormat(original, 'A', '<b>TEST</b>', 'C'
    );
        expect(formatted).toEqual(expected);
    });
});
```

2. Watch them fail

```
(function ($) {  
  
    $.saveFormat = function () {  
        return "boo!";  
    };  
  
})(window.jQuery);
```

jasmine.getEnv().execute(); [Demo](#)

3. Make them pass

```
(function ($) {  
  
    var htmlEncode = function(input) {  
        return $('<div/>').text(input).html();  
    };  
  
    $.saveFormat = function () {  
  
        var args = Array.prototype.slice.call(arguments);  
        var txt = args.shift();  
  
        $(arguments).each(function (i, item) {  
  
            item = htmlEncode(item);  
            txt = txt.replace("{ " + (i - 1) + " }", item);  
  
        });  
        return txt;  
    };  
});
```

jasmine.getEnv().execute(); [Demo](#)

4. Refactor

```
(function($) {  
  
    var htmlEncode = function(input) {  
        return $('<div/>').text(input).html();  
    };  
  
    $.saveFormat = function (txt) {  
        $.each(arguments, function (i, item) {  
            if (i > 0) {  
                item = htmlEncode(item);  
                txt = txt.replace("{ " + (i - 1) + " }", item);  
            }  
        });  
        return txt;  
    };  
})(window.jQuery);
```

Demo

5. Repeat

```
(function($) {  
    var htmlEncode = function(input) {  
        return $('<div/>').text(input).html();  
    };  
  
    $.saveFormat = function () {  
        var args = Array.prototype.slice.call(arguments);  
        var txt = args.shift();  
  
        $.each(args, function (i, item) {  
            item = htmlEncode(item);  
            txt = txt.replace("{ " + i + " }", item);  
        });  
        return txt;  
    };  
})(window.jQuery);
```

Demo

Testing HTML

Jasmine is DOM agnostic
comes without tools to set up HTML fixtures

Definition:

A test fixture is a fixed state of a set of objects used as a baseline for running tests.

First Solution

in memory fixture with jQuery

```
describe('trivial jQuery plugin', function () {  
  
    var fixture;  
    beforeEach(function () {  
        fixture = $('    });  
  
    it('should do something', function () {  
        fixture.myPlugin();  
        expect(fixture).toHaveClass("newClass");  
    });  
});  
jasmine.getEnv().execute();
```

... only works for trivial plugins!

Clumsy Solution

directly append to/remove from DOM

```
describe('my jQuery plugin', function () {  
  
    beforeEach(function () {  
        $('#fixture').remove();  
        $('body').append('<div id="fixture">HTML</div>');  
    });  
  
    it('should do something', function () {  
        $('#fixture').myPlugin();  
        expect($('#fixture')).toHaveClass("newClass");  
    });  
});  
jasmine.getEnv().execute();
```

jasmine-jquery

custom matchers, HTML/style/JSON fixtures, event spies

```
describe('my jQuery plugin', function () {  
  
  beforeEach(function () {  
    jasmine.getFixtures().fixturesPath='js/5_jasmine-demo_jquery';  
    jasmine.getFixtures().load('jquery.myPlugin.spec.html');  
  });  
  
  it('should do something', function() {  
  
    var $div = $('#helloWorld').myPlugin();  
    expect($div).toHaveClass("newClass");  
  });  
});  
jasmine.getEnv().execute();
```

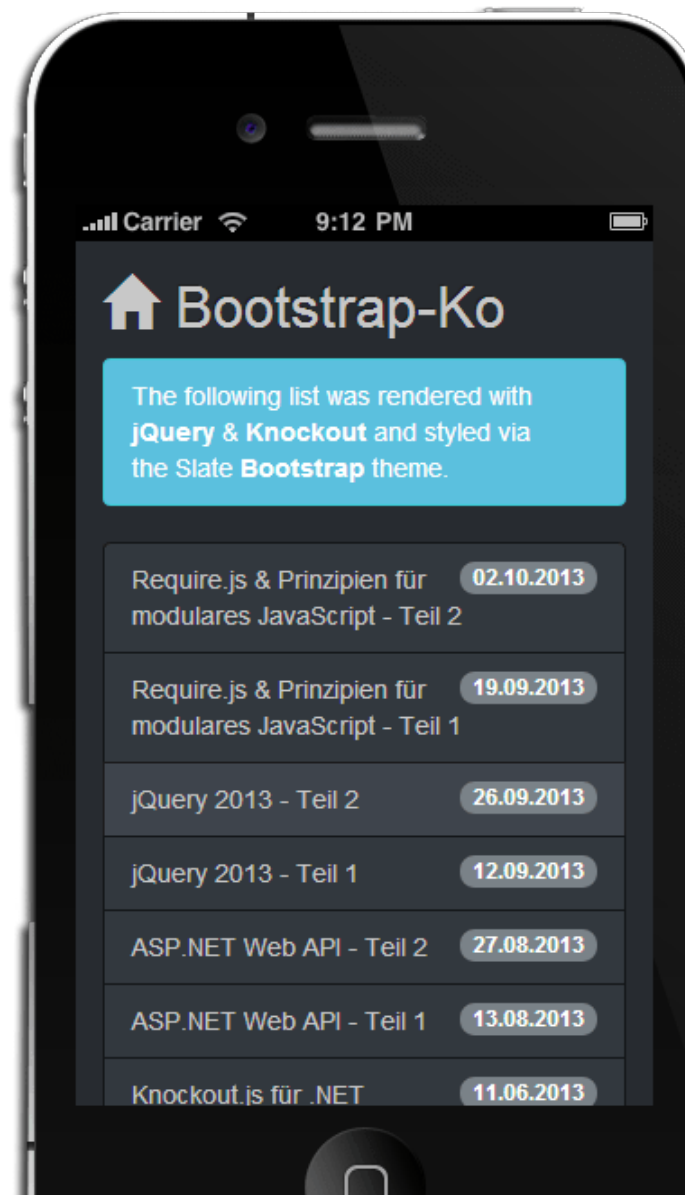
Demo

Mobile Apps



Mobile Apps

1. Native apps
2. Mobile optimized Websites
3. Hybrid apps



Bootstrap-Ko

The following list was rendered with
jQuery & Knockout and styled via
the Slate **Bootstrap** theme.

Require.js & Prinzipien für
modulares JavaScript - Teil 2

02.10.2013

Require.js & Prinzipien für
modulares JavaScript - Teil 1

19.09.2013

jQuery 2013 - Teil 2

26.09.2013

jQuery 2013 - Teil 1

12.09.2013

ASP.NET Web API - Teil 2

27.08.2013

ASP.NET Web API - Teil 1

13.08.2013

Knockout.js für .NET

11.06.2013





Carrier 9:12 PM

Home

jQuery Mobile

The following list was rendered with jQM,
a framework on top of jQuery.

Require.js & Prinzipien für modu... ➤

Require.js & Prinzipien für modu... ➤

jQuery 2013 - Teil 2 ➤

jQuery 2013 - Teil 1 ➤

ASP.NET Web API - Teil 2 ➤

ASP.NET Web API - Teil 1 ➤







Downloads



bit.ly/devMedia

bit.ly/devMediaCode

02.10.

Webinar: require.js & modulares JS - Teil 2

50% Wiesen-Rabatt!

Code: Requirejs_JohannesHoppe

Danke!