Project 3

Main topics :

o Ordinary diff. egs.: initial value problems

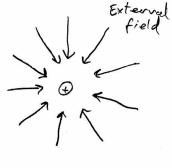
One indep. variable. Now: time, t So far we've looked at boundary value problems.

- · Main algorithm: Runge-Kutta, 4th order (RK4)
- · Object-oriented programming
- o Writing a proper report
- · Physics case : Simulate a Penning trap

[Only classical physics.]

Penning trap

- o Device for storing charged particles in a vacuum using static E and B fields.
 - Naive and unphyliscal idea: Ensure that a positive particle stays put by pushing in from all sides with a static E-field

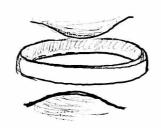


- This is not possible if we want this to be a vacuum. Because $\nabla \cdot \vec{E} = \frac{C}{E_0}$ charge density so only way to have this E-field configuration is to have a sink, i.e. a negative charge there \Rightarrow Not a vacuum.
- · Need different solution. -> Penning trap!

· Used at CERN, e.g. for autimatter research.

["Angels & Demons" reference]

e Orawing:

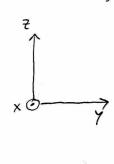


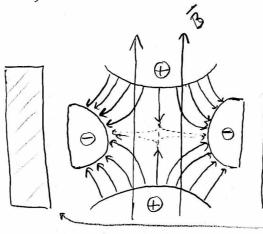
3 electrodes:

2 endraps

1 ring

At right angles:





Coreutz force: $\vec{F} = q\vec{E} + q\vec{v} \times \vec{B}$

- · Assume positive particle
- o E-field confires particle in Z-direction, but pushes particles outwards in the X,Y direction
- o Compensate with B-field (Put the trap in a magnet,)
 in 2 direction
- o when a particle moves outwards in xy direction, the B-field deflects it and puts it into some orbital path
- o Penning traps ran be used to store / cool down charged particles
- o Used in super-precise measurements, e.g. determination of masses of ions (by studying movement), may notic moments,...
- o Drowback: Lots of material! Difficult to access particles, and difficult to get particles into the trap.

- o One approach to filling:
 - · Dut neutral gas inside
 - o Radiate it with ionizing radiation atoms -> electrons + ions
 - o Electrons fly away, positive ions are trapped inside.
- o Another approach: Synchronize E, B-fields with beam of puticles into trap, so that the fields are off just as the particles enter.

[Go through project description]