

Counting FLOPs (floating-point operations)

- Floating-point numbers, "floats" : (inexact) machine rep. of \mathbb{R}
- Floating-point operations : $(+, -, \times, \div)$ with floats
- Much slower than integer operations (consists of several integer operations)
- A way of estimating efficiency of algorithm : count FLOPs
- Note : FLOPs vs FLOPS (floating-point op. per second)
 \hookrightarrow measure of computer performance

• Ex 1)

$$y = ab + c$$

1 multi.
1 add.

2 FLOPs

• Ex 2)

$$y_0 = 0$$

for $i = 1, \dots, n$

(n repetitions)

$$y_i = a y_{i-1} + i$$

(2 FLOPs)

\Rightarrow $2n$ FLOPs

• Ex 3)

$$y_0 = 0$$

for $i = 1, \dots, n$

(n rep.)

$$y_i = \frac{a}{b} (y_{i-1} + i)$$

(3 FLOPs)

\Rightarrow $3n$ FLOPs - Silly!

Better :

$$c = \frac{a}{b}$$

(1 FLOP)

for $i = 1, \dots, n$

(n rep.)

$$y_i = c y_{i-1} + i$$

(2 FLOPs)

\Rightarrow $2n + 1$ FLOPs
 \approx $2n$ FLOPs Faster!