Finishing the semester:

What is our endgame?

When’s our last meeting?

Next week?

When are we turning it in?

Figure out when (by tomorrow night!)

Has to be before Friday of Exam Week

What are we writing for the report?

Adding to the old report, cleaning up the old report (don’t make it identical)

Add our new audio files work

Ways forward would be 3D (ask who in the team knows about that)

Keep it under 26 pages!

Potential errors, process, problems we encountered along the way,

Video:

Something cool to show that looks like what we’re doing

Overlay sound files over ray tracing drawing & some cool figures

3D

Chris successfully generated arrival files but unsure whether it’s accurate or working properly

Suggestions: defining a known bty with a known system, working in the middle of a sphere & expect all the echoes to return to the source, testing with 3D parabola

Template3D had memory problems (reduce mxnarr?)

VirTEX

John says there’s lots of problems with VirTEX and it’s very buggy,

Potentially important to know what speed matters

But the hardware team’s pod is very slow and maybe not important?

Difference file for dislocation

Unable to hear echoes – logarithmic compression?

Plot error

Meeting next week? - yes!

Documentation –

Writing our report very clearly & helpfully so that future teams will be able to get working even faster

Cleaning up the Google Drive folder – upload as much as we can