

Key: Interface Types	
dataport	red
emits	blue
consumes	blue
provides	orange
uses	orange

Key: Connection Types	
seL4SharedData	red
seL4Notification	blue
seL4RPCCall	orange
seL4TimeServer	green
seL4GlobalAsynchCallback	brown

src
uses AADLEvent_Sender <b>sb_e0</b>
uses AADLEvent_Sender <b>sb_e1</b>
uses AADLEvent_Sender <b>sb_e2</b>
uses AADLEvent_Sender <b>sb_e3</b>
consumes Notification <b>sb_periodic_dispatch_notification</b>

sb_snkdefault_s_monitor
emits ReceiveEvent <b>monsig</b>
provides AADLEvent_Receiver <b>mon_receive</b>
provides AADLEvent_Sender <b>mon_send</b>

sb_snkqueue2_a_s_monitor
emits ReceiveEvent <b>monsig</b>
provides AADLEvent_Receiver <b>mon_receive</b>
provides AADLEvent_Sender <b>mon_send</b>

sb_snkqueue2_b_s_monitor
emits ReceiveEvent <b>monsig</b>
provides AADLEvent_Receiver <b>mon_receive</b>
provides AADLEvent_Sender <b>mon_send</b>

sb_snkqueue5_s_monitor
emits ReceiveEvent <b>monsig</b>
provides AADLEvent_Receiver <b>mon_receive</b>
provides AADLEvent_Sender <b>mon_send</b>

snkDefault
uses AADLEvent_Receiver <b>sb_s</b>
consumes ReceiveEvent <b>sb_s_notification</b>

snkQueue2_A
uses AADLEvent_Receiver <b>sb_s</b>
consumes ReceiveEvent <b>sb_s_notification</b>

snkQueue2_B
uses AADLEvent_Receiver <b>sb_s</b>
consumes ReceiveEvent <b>sb_s_notification</b>

snkQueue5
uses AADLEvent_Receiver <b>sb_s</b>
consumes ReceiveEvent <b>sb_s_notification</b>

dispatch_periodic_inst
emits Notification <b>sb_src_periodic_dispatch_notification</b>
uses Timer <b>timer</b>
consumes Notification <b>timer_complete</b>

