

A)

```
NameList::add(string newname)
{
    Node *tmp = new Node(newname);
    this->pLast= tmp;
    this->count++;
}
```

B)

If P stores the location of the first node in nameList, we know that it can't be a part of Name List because Nodes only store the location of the next node.

C) Because the only class that will ever use the Node class is the NameList class. This means that it is safe to assume that all modifications to Node's member data will be safe and legal.