

Exception Handling in Java

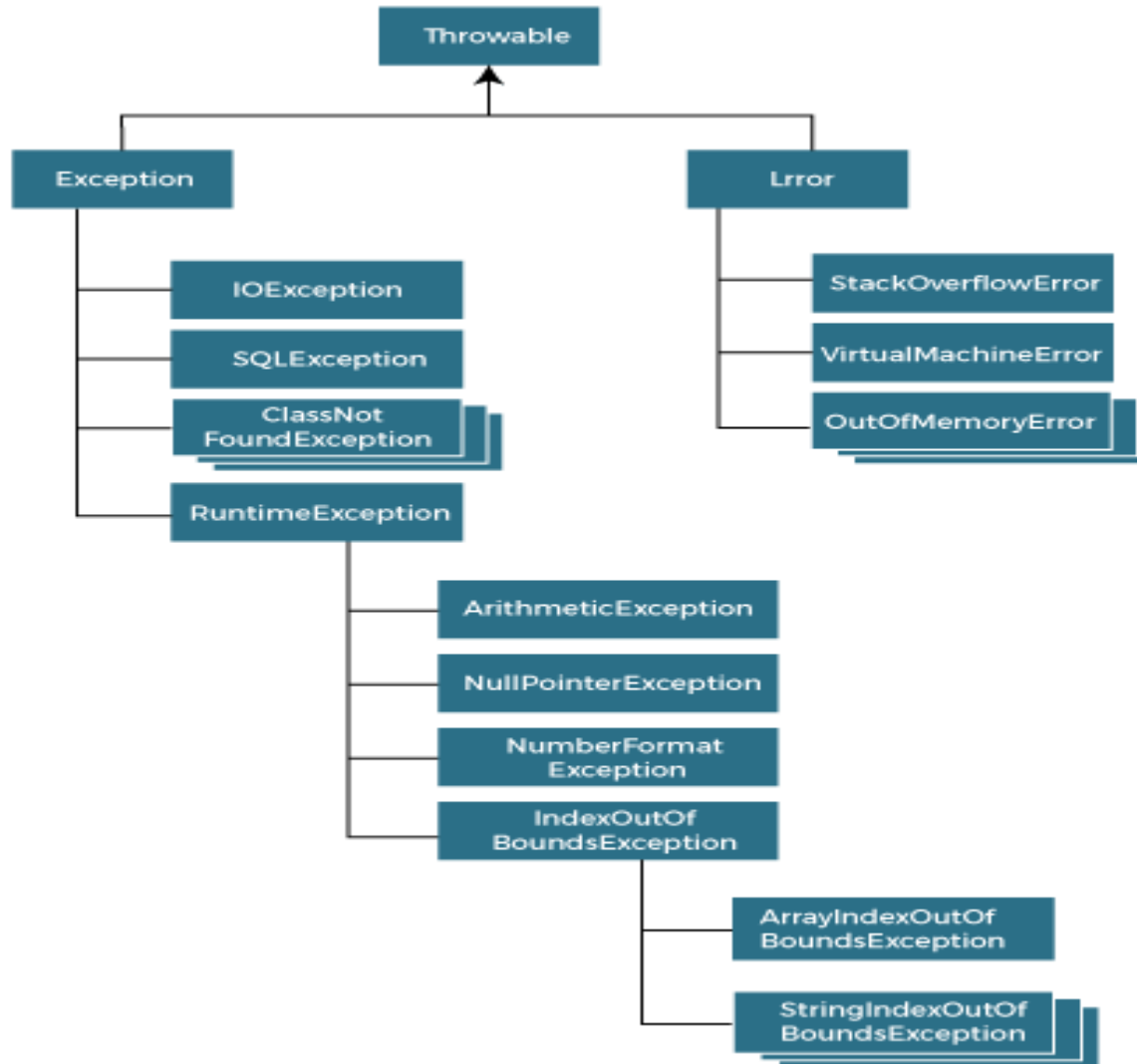
Exception Handling in Java

- The **Exception Handling in Java** is one of the powerful *mechanism to handle the runtime errors* so that the normal flow of the application can be maintained.
- Exception Handling is a mechanism to handle runtime errors such as `ClassNotFoundException`, `IOException`, `SQLException`, `RemoteException`, etc.

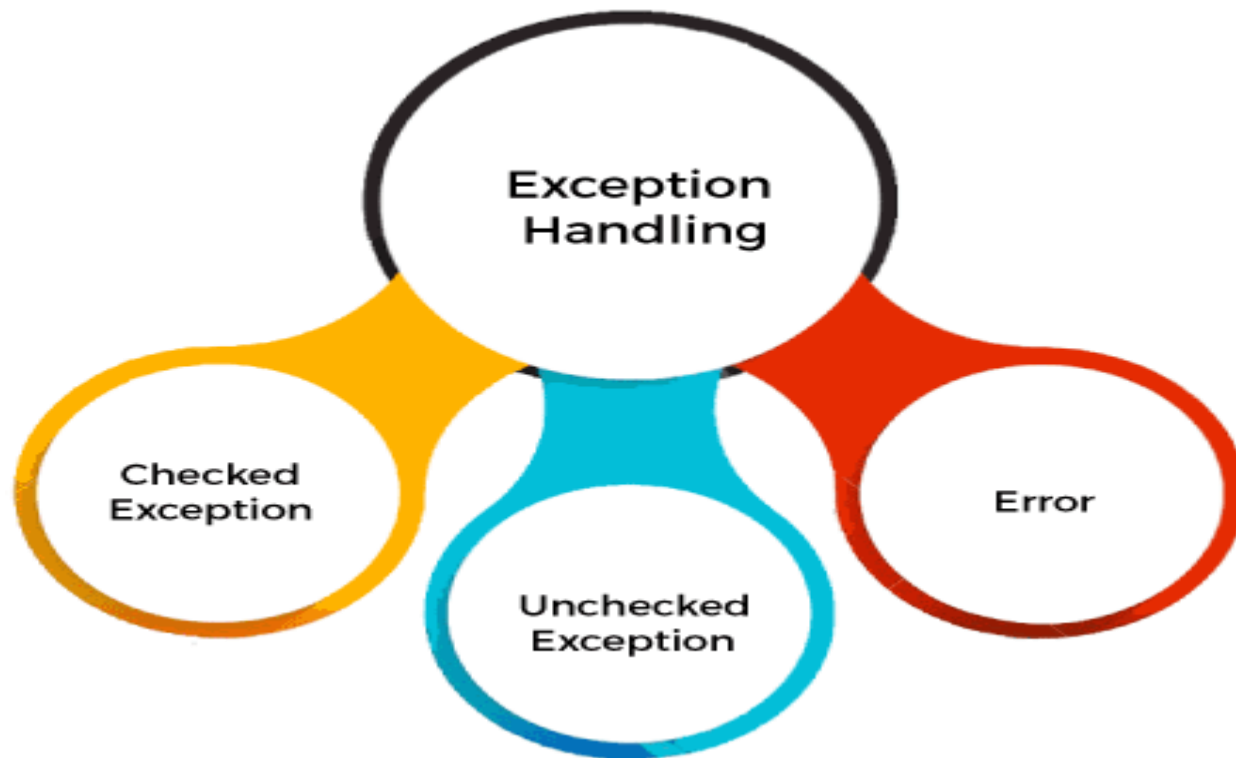
Click the link to watch the video

- <https://www.youtube.com/watch?v=1Hsyy0HPAdU>
- <https://www.youtube.com/watch?v=ohpCMpderow>

Hierarchy of Java Exception classes



Types of Java Exceptions



Difference between Checked and Unchecked Exceptions

1) Checked Exception

The classes that directly inherit the Throwable class except RuntimeException and Error are known as checked exceptions. For example, IOException, SQLException, etc. Checked exceptions are checked at compile-time.

2) Unchecked Exception

The classes that inherit the RuntimeException are known as unchecked exceptions. For example, ArithmeticException, NullPointerException, ArrayIndexOutOfBoundsException, etc. Unchecked exceptions are not checked at compile-time, but they are checked at runtime.

3) Error

Error is irrecoverable. Some example of errors are OutOfMemoryError, VirtualMachineError, AssertionError etc.

Java Exception Keywords

Keyword	Description
try	The "try" keyword is used to specify a block where we should place an exception code. It means we can't use try block alone. The try block must be followed by either catch or finally.
catch	The "catch" block is used to handle the exception. It must be preceded by try block which means we can't use catch block alone. It can be followed by finally block later.
finally	The "finally" block is used to execute the necessary code of the program. It is executed whether an exception is handled or not.
throw	The "throw" keyword is used to throw an exception.
throws	The "throws" keyword is used to declare exceptions. It specifies that there may occur an exception in the method. It doesn't throw an exception. It is always used with method signature.