

DATA STRUCTURES AND ALGORITHM

Module

5

- To understand and apply the concept of queues
- To identify the application of three major variation of the queue

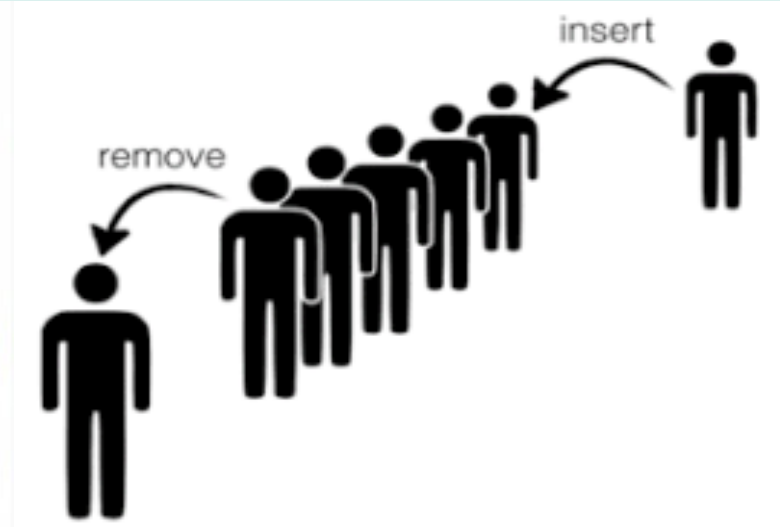
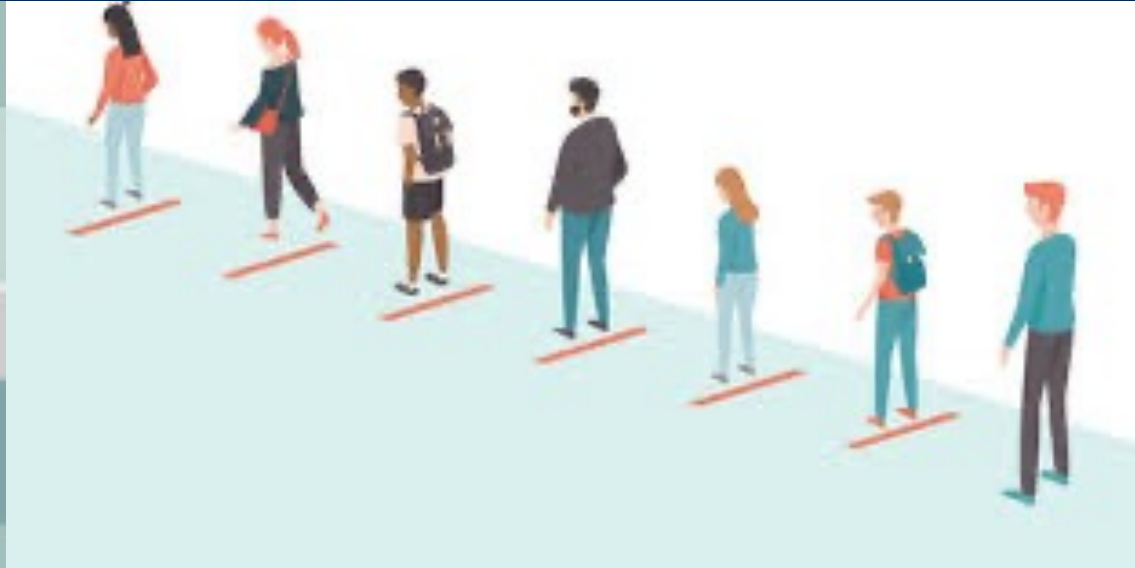
QUEUES

QUEUES

- A container of elements that are inserted and removed according to the **first-in first-out** (**FIFO** | **LILO**) principle. Elements can be inserted in a queue at any time, but only the element that has been in the queue the longest can be removed at any time.
- Elements enter / add to the queue at the **rear** and are removed from the **front**.

QUEUES

QUEUES



QUEUES

APPLICATIONS OF A LINEAR QUEUE

- Time-sharing system
- A CPU endowed with memory resources
- Round robin techniques for processor scheduling is implemented using queue.
- Printer server routines (in drivers) are designed using queues.
- All types of customer service software (like Railway/Air ticket reservation) are designed using queue to give proper service to the customers.

QUEUES

THE QUEUES ABSTRACT DATA TYPE

enqueue(e): Insert element e at the rear of the queue.

dequeue(): Remove element at the front of the queue; an error occurs if the queue is empty.


front(): Return, but do not remove, a reference to the front element in the queue; an error occurs if the queue is empty.

size(): Return the number of elements in the queue

empty(): Return true if the queue is empty and false otherwise.

QUEUES

INSERTING AN ELEMENT INTO THE QUEUE

1. Initialize $\text{front} = -1$ $\text{rear} = -1$
 2. Input the value to be inserted and assign to variable "data"
 3. If ($\text{rear} \geq \text{SIZE}$)
 - (a) Display "Queue overflow"
 - (b) Exit
 4. Else
 - (a) $\text{Rear} = \text{rear} + 1$
 5. $\text{Q}[\text{rear}] = \text{data}$
 6. Exit
- 

QUEUES

INSERTING AN ELEMENT INTO THE QUEUE

1. Initialize front = -1 rear = -1
2. Input the value to be inserted and assign to variable "data"
3. If (rear \geq SIZE)
 - (a) Display "Queue overflow"
 - (b) Exit
4. Else
 - (a) Rear = Rear + 1
5. Q[1] = data
6. Exit



20	10	1		
0	1	2	3	4

QUEUES

DELETING AN ELEMENT INTO THE QUEUE

1. If ($\text{rear} < \text{front}$)
 - (a) $\text{Front} = 0, \text{rear} = -1$
 - (b) Display “The queue is empty”
 - (c) Exit
2. Else
 - (a) $\text{Data} = \text{Q}[1]$
3. $\text{Front} = \text{front} + 1$
4. Exit



	10	1		
0	1	2	3	4

QUEUES

Size: 3

0 1 2

OPERATION	OUTPUT	QUEUES		
enqueue(5)		5		
enqueue(3)		5	3	
front()	5	5	3	
size()	2	5	3	
dequeue()			3	
enqueue(7)			3	7
dequeue()				7
front()	7			7
dequeue()				
dequeue()	underflow			
empty()	true			


QUEUES

Size: 2

0 1

OPERATION	OUTPUT	QUEUES	
enqueue(5)			
enqueue(3)			
front()			
size()			
dequeue()			
enqueue(7)			
dequeue()			
front()			
dequeue()			
dequeue()			
empty()			

CIRCULAR QUEUES

- In circular queues the elements $Q[0], Q[1], Q[2] \dots Q[n - 1]$ is represented in a circular fashion with $Q[1]$ following $Q[n]$.
 - The insertion of a new element is done at the very first location of the queue if the last location at the queue is full
- 
- A series of three parallel white diagonal lines are located in the bottom right corner of the slide, extending from the middle of the right edge towards the bottom left.

CIRCULAR QUEUES

ALGORITHM OF CIRCULAR QUEUES

Let Q (Queue) be the array of some specified size **SIZE**.

- **FRONT** the element is deleted.
 - **REAR** the inserted was made.
 - **DATA** is the element to be inserted.
- 
- A series of three parallel white diagonal lines extending from the middle-right towards the bottom-right corner of the slide.

CIRCULAR QUEUES

INSERTING AN ELEMENT TO CIRCULAR QUEUE

1. Initialize $\text{FRONT} = -1$; $\text{REAR} = -1$
2. $\text{REAR} = (\text{REAR} + 1) \% \text{SIZE}$
3. If (FRONT is equal to REAR)
 - (a) Display "Queue is full"
 - (b) Exit
4. Else
 - Input the value to be inserted and assign to variable "DATA"
5. If (FRONT is equal to -1)
 $\text{FRONT} = 0$ and $\text{REAR} = 0$
6. $\text{Q}[\text{REAR}] = \text{DATA}$
7. Repeat steps 2 to 5 , to add elements
8. Exit

CIRCULAR QUEUES

DELETING AN ELEMENT FROM A CIRCULAR QUEUE

If (FRONT == - 1)

 Display “Queue is empty”

 Then Exit

Else

 DATA = Queue[FRONT]

If (REAR is equal to FRONT)

 FRONT = -1 ;

 REAR = -1

Else

 FRONT = (FRONT + 1) % SIZE

QUEUES

MS WORD



QUEUES

There are **THREE MAJOR VARIATIONS** in a simple queue.



Circular Queue



Lynda.com

Double Ended
Queue



Dreamstime.com

Priority Queue

DOUBLE-ENDED QUEUES

Insertion and deletion at both the front and the rear of the queue.

THE DEQUE ABSTRACT DATA TYPE

insertFront(e):

Insert a new element **e** at the beginning of the deque.

insertBack(e):

Insert a new element **e** at the end of the deque.

eraseFront():

Remove the first element of the deque; an error occurs if the deque is empty.

eraseBack():

Remove the last element of the deque; an error occurs if the deque is empty.

DOUBLE-ENDED QUEUES

THE DEQUE ABSTRACT DATA TYPE

front():

- Return the first element of the deque;

back():

- Return the last element of the deque;

size()

- Return the number of elements of the deque

empty():

- Return true if the deque is empty and false otherwise.

DOUBLE-ENDED QUEUES

Example

Operations

insertFront(31)

insertFront(10)

front()

eraseFront()

insertBack(15)

insertFront(2)

back()

eraseFront()

eraseBack()

insertFront(31)



Front

Rear

DOUBLE-ENDED QUEUES

Example

Operations

insertFront(31)

insertFront(10)

front()

eraseFront()

insertBack(15)

insertFront(2)

back()

eraseFront()

eraseBack()

insertFront(10)



Front

Rear

DOUBLE-ENDED QUEUES

Example

Operations

insertFront(31)

insertFront(10)

front()

eraseFront()

insertBack(15)

insertFront(2)

back()

eraseFront()

eraseBack()

front()

Output:
10



Front

Rear

DOUBLE-ENDED QUEUES

Example

Operations

insertFront(31)

insertFront(10)

front()

eraseFront()

insertBack(15)

insertFront(2)

back()

eraseFront()

eraseBack()

eraseFront()



Front

Rear

DOUBLE-ENDED QUEUES

Example

Operations

insertFront(31)

insertFront(10)

front()

eraseFront()

insertBack(15)

insertFront(2)

back()

eraseFront()

eraseBack()

insertBack(15)



Front

Rear

DOUBLE-ENDED QUEUES

Example

Operations

insertFront(31)

insertFront(10)

front()

eraseFront()

insertBack(15)

insertFront(2)

back()

eraseFront()

eraseBack()

insertFront(2)



Front

Rear

DOUBLE-ENDED QUEUES

Example

Operations

insertFront(31)

insertFront(10)

front()

eraseFront()

insertBack(15)

insertFront(2)

back()

eraseFront()

eraseBack()

back()

Output:
15



Front

Rear

DOUBLE-ENDED QUEUES

Example

Operations

insertFront(31)

insertFront(10)

front()

eraseFront()

insertBack(15)

insertFront(2)

back()

eraseFront()

eraseBack()

eraseFront()



Front

Rear

DOUBLE-ENDED QUEUES

Example

Operations

insertFront(31)

insertFront(10)

front()

eraseFront()

insertBack(15)

insertFront(2)

back()

eraseFront()

eraseBack()

eraseBack()



Front

Rear

DOUBLE-ENDED QUEUES

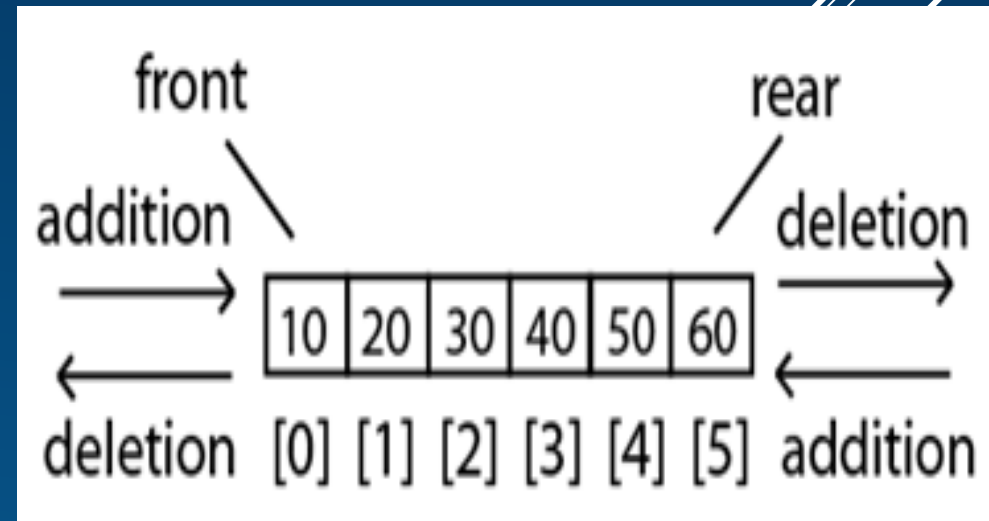
TWO VARIANTS OF DEQUE

Input restricted deque

Insertions are allowed at one end only while the deletions are allowed at both ends.

Output restricted deque

Allows insertions at both ends of the deque but permits deletions only at one end.



PRIORITY QUEUES

Priority Queue is a queue where each element is assigned a priority.

The elements are deleted and processed by following rules.

1. An element of higher priority is processed before any element of lower priority.
2. Two elements with the same priority are processed according to the order in which they were inserted to the queue.