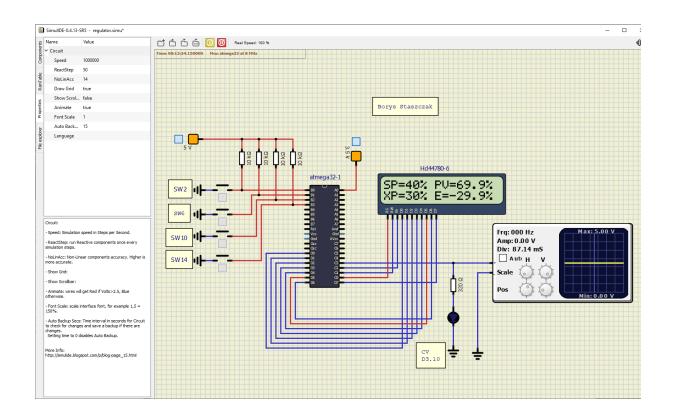
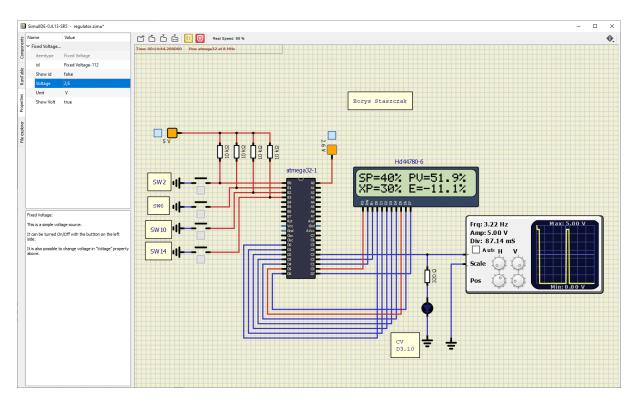
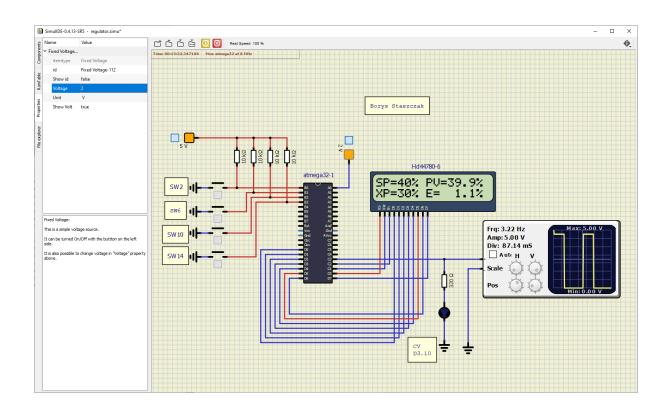


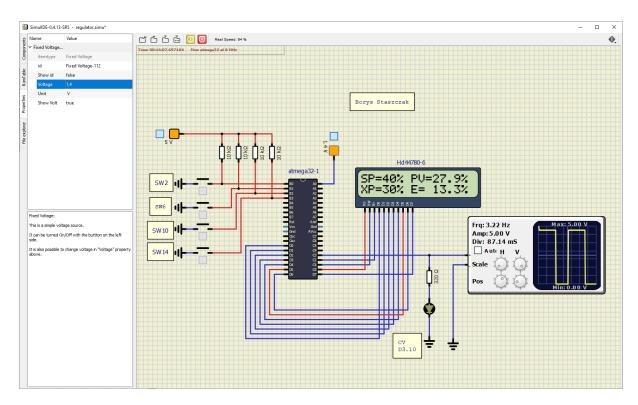
Sp = 40%, Xp = 30%, T0 = 20s,  $(0-400^{\circ}C)/(0-5V)$ 

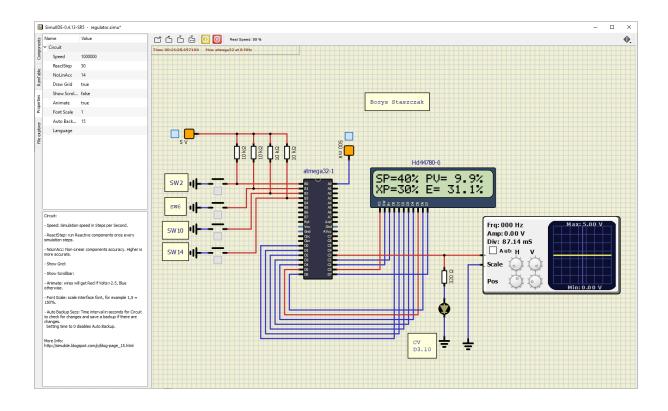
E[Xp]	E[%]	PV[%]	PV[ADC]	PV[°C]	PV[V]	CV[%]	tH[s]	tH[s]/20[s]*100%
-1.00	-30.0%	70.0%	716	280.0	3.5	0.00%	0.00	0.00%
-0.55	-16.5%	56.5%	578	226.0	2.825	0.00%	0.00	0.00%
-0.50	-15.0%	55.0%	563	220.0	2.75	0.00%	0.00	0.00%
-0.45	-13.5%	53.5%	547	214.0	2.675	5.00%	0.96	4.80%
-0.40	-12.0%	52.0%	532	208.0	2.6	10.00%	1.60	8.00%
-0.20	-6.0%	46.0%	471	184.0	2.3	30.00%	6.09	30.45%
-0.10	-3.0%	43.0%	440	172.0	2.15	40.00%	8.54	42.70%
0.00	0.0%	40.0%	409	160.0	2	50.00%	10.32	51.60%
0.10	3.0%	37.0%	379	148.0	1.85	60.00%	12.67	63.35%
0.20	6.0%	34.0%	348	136.0	1.7	70.00%	14.03	70.15%
0.40	12.0%	28.0%	286	112.0	1.4	90.00%	16.09	80.45%
0.45	13.5%	26.5%	271	106.0	1.325	95.00%	19.14	95.70%
0.50	15.0%	25.0%	256	100.0	1.25	100.00%	20.00	100.00%
0.55	16.5%	23.5%	240	94.0	1.175	100.00%	20.00	100.00%
1.00	30.0%	10.0%	102	40.0	0.5	100.00%	20.00	100.00%











```
int _{sp} = 40;
int _{xp} = 30;
int _e;
int int_e;
int dec_e;
float _pv;
int full_pv;
int int_pv;
int dec_pv;
int _T = 20;
int _{cv} = 0;
int main(void)
    char tmp[16];
    int i;
    DDRD = 0xff;
    PORTD = 0x00;
    DDRC = 0xff;
    PORTC = 0x00;
    DDRB = 0x00;
    PORTB = 0xff;
    DDRC = (1 << 3) | (1 << 4);
    _delay_ms(500);
```

```
LCD2x16_init();
LCD2x16_clear();
ADMUX = 0x40;
ADCSRA = 0xe0;
while (1)
    ADCSRA = ADCSRA | (1 << ADSC);
    while (ADCSRA & (1 << ADSC))</pre>
    _{pv} = ADC;
    full_pv = (_pv / 1023.0) * 1000;
    int_pv = full_pv / 10;
    dec_pv = full_pv % 10;
    _{e} = _{sp} - int_{pv};
    int_e = _e / 10;
    dec_e = _e % 10;
    if (_e < -_xp / 2)
        _{cv} = 0;
    else if (_e >= _xp / 2)
        _{cv} = 20;
    else
        _{cv} = (((_{e} + _{xp} / _{2}) * _{19} / _{xp}) + _{1});
    for (i = 0; i < 20; i++)
    {
        if (i < _cv && _cv != 0)
             PORTC |= 1 << PINC3; //wlacz diode
        }
         else
             PORTC &= ~(1 << PINC3); //wylacz diode
        delay_ms(10);
    if (!(PINB & (1 << PB0)))</pre>
    {
        _{sp} = 50;
    if (!(PINB & (2 << PB0)))</pre>
        _{sp} = 40;
```

```
if (!(PINB & (3 << PB0)))</pre>
    {
      _{xp} = 30;
    }
    if (!(PINB & (4 << PB0)))</pre>
       _{xp} = 40;
    }
    LCD2x16_pos(1, 1);
    sprintf(tmp, "SP=%2d%% PV=%2d.%1d%% ", _sp, int_pv, abs(dec_pv));
    for (i = 0; i < 16; i++)
        LCD2x16_putchar(tmp[i]);
    LCD2x16_pos(2, 1);
    sprintf(tmp, "XP=%2d%% E=%3d.%1d%% ", _xp, _e, abs(dec_e));
    for (i = 0; i < 16; i++)
        LCD2x16_putchar(tmp[i]);
   delay_ms(100);
return 0;
```