

2. 3. 2ada wave parametrón regulaji

Patryle

Virenale

Zalves po mavong (0-900) °C / (0-5)V

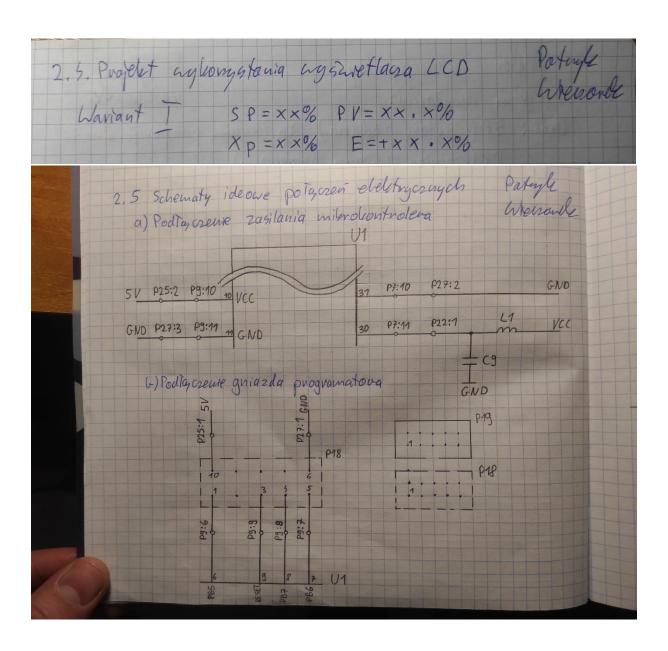
a) PO RESET SP=60%, xp=20%

6) Ody Sw1=1, SP=50%

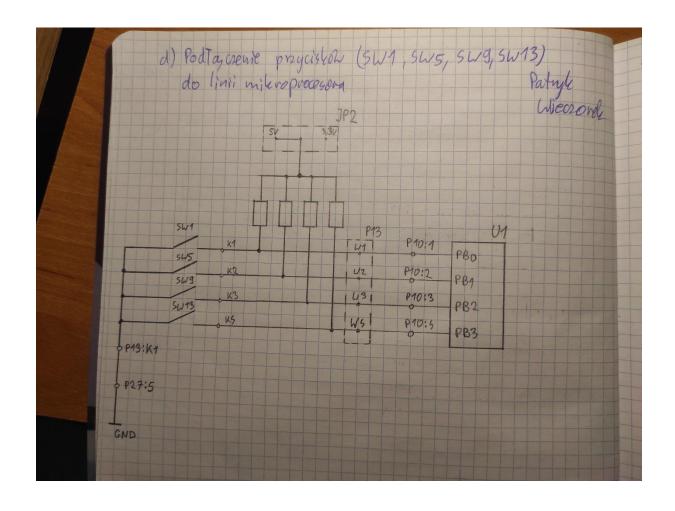
c) Ody Sw5=1, SP=40%

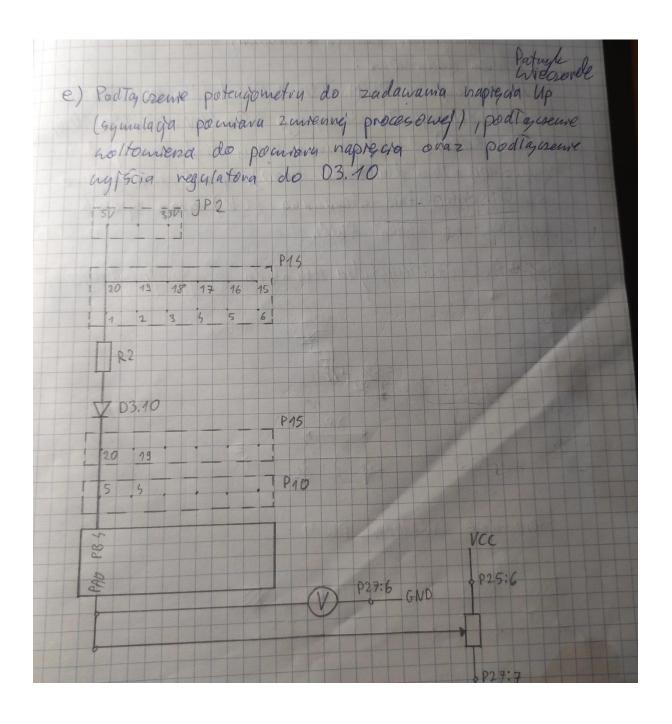
d) Ody Sw5=1, xp=30%

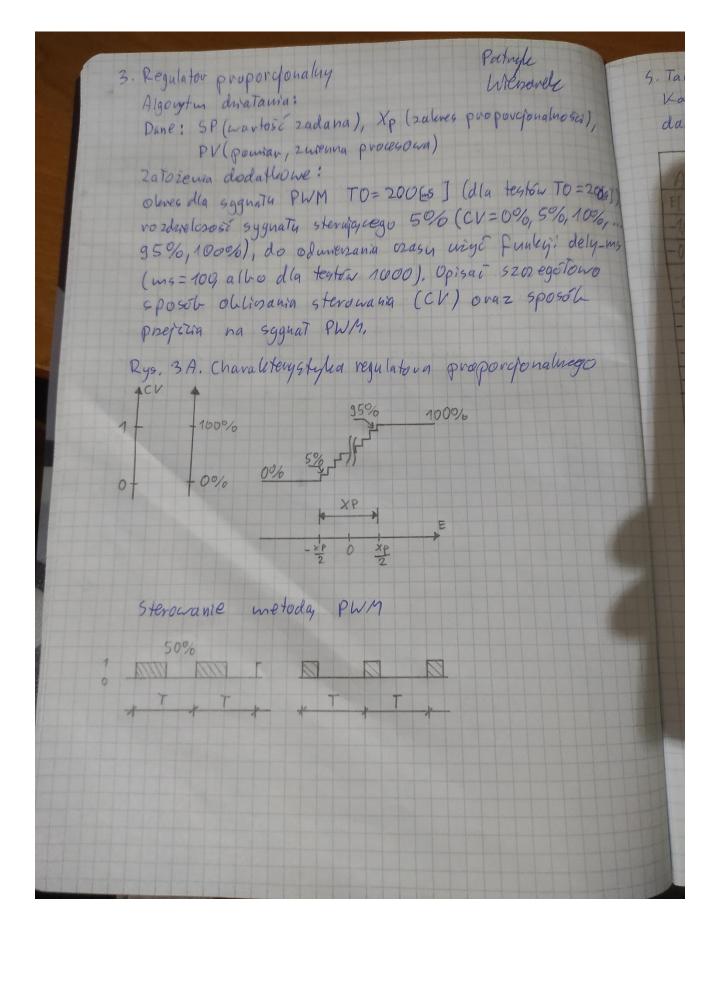
e) Gdy Sw13=1, xp=40%



() Podlajseux	ugsal	etlawa i	(CD do mileroprosesora	
c) Pour / P00 46	P9:14	P17:7	00	Patyle Wessords
PD4 15	pg:15	P17:8	01	
P02 %	P9:16	P17:9	- D2	
P03 17	Pg: 17	P17:10	- D3	
PD5 12	P3:18	P17:11	_ D4	
PD5 19	09:19	P17:12	05	
P06 20	P3:20	P17:13	D6	
007 21	P7:20	P17:15	D7	
PCO 22	P7:19	P17;4	-RS	
PC1 23	P7:18	P17:5	RW	
PC2 25	97:17	P17:6	E	
GNO	P2.7:4	P17:1	GND	
VCC	P25:5	P17:2	VCC	
VCC	P25:5	P17:15	A	
GND -	P27:5	P17:16	K	







							Patry	4 1
5. Tabela	pon	ravoca			1		we	novek
Kaida	grapa	oblio	29 das	re do	talel	i dla	11 Wasi	rych"
danyd	, ,							
					1 = 00	0/ 1/		TO-2006
		regulator	a dla	P=60%	Xp - 20	No, ohn	(0-400)91	10-2000
Autou		01/10/7	DIVIANO	PV[OC]		CV[%]	+ H [ms] 1	H[5]/2001-3
	-50 0	80,0	818	320,0		0,0%	1000	0,0
-0,55Xp	manufacture and and and		726	284,0		0,00%		
-0,50XP		70,0	716	250,0	3,50	0,0%		
-0,55Xp			706	276,0	3,45		10,80	5,5
-0,40Xp	-8,0	68,0	696	272,0	3,40		20,40	10,2
-0,20XP	-40	64,0	655	256,0	3,20		61,20	30,6
-0,10XP	-2,0	62,0	635	258,6	3,10		80,80	50,5
0,00Xp	00	60,0	615	250,0	3,00		100,60	
0,40Xp	2,0	58,0	593	232,0	2,30		120,50	60,2
0,20XP	4,0	56,0	573	224,0	2,80		139,50	69,7
0,50Xp	8,0	52,0	532	208,0	2,60		180,60	
0,45Xp	9,0	51,0	522	205,0	2,55	95,0%	191,20	95,6
0,50Xp	10,0	50,0	512	2000	2,50	100,0%	200,00	100,0
0,55Xp	11,0	49,0	501	196.0	2,45	the Report of Street, Square,	IN THE PERSON NAMED IN COLUMN	100,0
1,00Xp		50,0	509	160,0	2,00	100,0%	200,00	100,0
Moone								
					6,50/0			
					100	Marie S		

5. Waisshi i unagi
Progi Pregi pretagramia regulatova proporgionalnego
2 gatzaja się z zalożania projektougui; Dioda D3.10
ma 100 % ny petmenia dla E> Xp/2, ovaz 0%
hypetnieno dla E<-Xp/2. Regulatov dinata popranie.

6. Zatascznik nv. 1: Kod programa ; soliemat symmlocji

```
//Michał Prosba
     //Patryk Wieczorek
 4 v #include <avr/io.h>
     #include <stdio.h>
    #include <util/delay.h>
     #include <string.h>
     #define F_CPU 8000000UL
9 v //Podlaczenie wyswietlacza siedmiosegmentowego
     //RS PC0
11
     //RW PC1
12
     //E PC2
13
     //D0 PD0
14
    //D1 PD1
15
     //D2 PD2
     //D3 PD3
17
     //D4 PD4
    //D5 PD5
18
     //D6 PD6
19
20
     //D7 PD7
21
22
     #define RS 0
     #define RW 1
23
     #define E 2
24
25
26 v int abs(int x)
     {
       if(x < 0)
```

```
{
30
         x = -x;
       }
32
     return x;
     }
34
     void LCD2x16_init(void)
35
       PORTC &= ~(1<<RS);
       PORTC &= ~(1<<RW);
       PORTC |= (1<<E);
       PORTD = 0x38; // dwie linie, 5x7 punktow
       PORTC &=~(1<<E);
41
42
       _delay_us(120);
       PORTC |= (1<<E);
43
       PORTD = 0x0e; // wlacz wyswietlacz, kursor, miganie
44
       PORTC &=~(1<<E);
       _delay_us(120);
47
       PORTC = (1 << E);
       PORTD = 0x06;
       PORTC &=~(1<<E);
       _delay_us(120);
     }
52
     void LCD2x16_clear(void)
       PORTC &= ~(1<<RS);
```

```
PORTC &= ~(1<<RW);
56
57
       PORTC |= (1<<E);
       PORTD = 0x01;
58
       PORTC &=~(1<<E);
60
       _delay_ms(120);
61
     }
62
63 void LCD2x16_putchar(int data)
64
     {
       PORTC |= (1<<RS);
65
       PORTC &= ~(1<<RW);
66
       PORTC = (1 << E);
67
      PORTD = data;
68
       PORTC &=~(1<<E);
70
      _delay_us(120);
71
     }
72
73 void LCD2x16_pos(int wiersz, int kolumna)
       PORTC &= ~(1<<RS);
75
       PORTC &= ~(1<<RW);
76
       PORTC = (1 << E);
       delay ms(1);
       PORTD = 0x80+(wiersz-1)*0x40+(kolumna-1);
79
       delay ms(1);
       PORTC &=~(1<<E);
81
       delay_us(120);
82
```

```
int int_sp = 60;
 85
      int int_xp = 20;
 86
      float measure;
 87
      int int_pv;
88
     int int_ipv;
      int int_decpv;
90
91
     int int_e;
92
     int int_ie;
     int int_dece;
     int int_ms = 10;
94
95
      int int_cv;
96 v int main(void)
97
      {
        char tmp[16];
99
100
        DDRD = 0xff;
101
        PORTD = 0x00;
102
        DDRC = 0xff;
103
        PORTC = 0x00;
104
        DDRB = 0x00;
        DDRB = 0x10;
105
        DDRB = 0x20;
106
107
        PORTB = 0xff;
        LCD2x16_init();
109
        LCD2x16 clear();
110
111
```

```
112
        ADMUX = 0x40;
113
        ADCSRA = 0xe0;
114
        while(1)
115
            {
116
            ADCSRA = ADCSRA | (1 << ADSC);
117
            while(ADCSRA & (1 << ADSC));
118
119
                measure=ADC;
                int_ipv = measure/10;
120
121
                int_decpv = (measure-int_ipv*10);
            int_pv = int_ipv*10 + int_decpv; //1023
122
123
            int e = int sp*10 - int pv;
124
125
            int ie = int e/10;
126
            int_dece = int_e - int_ie*10;
127
            int_dece = abs(int_dece);
128
129
            if(int_ie <= -int_xp/2)
130
            {
              int_cv = 0;
131
132
            else if(int_ie >= int_xp/2)
133
134
            {
135
              int_cv = 20;
136
137
            else
138
            {
139
              int_cv = (int_ie + int_xp/2)*20/(int_xp) ;
```

```
LCD2x16_pos(1,1);
if(int_ipv < 10)</pre>
 sprintf(tmp,"SP=%2d%% PV=0%1d.%1d%% ",int_sp, int_ipv,int_decpv);
 sprintf(tmp,"SP=%2d%% PV=%2d.%1d%% ",int_sp, int_ipv,int_decpv);
    for(int i=0;i < 16;i++) LCD2x16_putchar(tmp[i]);</pre>
   LCD2x16_pos(2,1);
if((abs(int_ie) < 10) && (abs(int_ie) >= 0))
 if(int_e >= 0)
   sprintf(tmp,"XP=%2d%% E=+0%1d.%1d%% ",int_xp, int_ie, int_dece);
   sprintf(tmp,"XP=%2d%% E=-0%1d.%1d%% ",int_xp, abs(int_ie), int_dece);
 if(int_e > 0)
    sprintf(tmp,"XP=%2d%% E=+%2d.%1d%% ",int_xp, int_ie, int_dece);
    sprintf(tmp,"XP=%2d%% E=%3d.%1d%% ",int_xp, int_ie, int_dece);
    for(int i=0;i < 16;i++) LCD2x16_putchar(tmp[i]);</pre>
  for(int i = 0; i < 20; i++)
    if(i < int_cv)</pre>
    PORTB = 0x10;
    PORTB &= ~0x10;
    _delay_ms(int_ms);
```

```
//SW9 PB2
196
197
            //SW13 PB3
198
199
            //Wcisniecie przycisku SW1
                if(~PINB & 0x01)
200
201
                {
              int_sp=50;
202
            //Wcisniecie przycisku SW5
204
                if(~PINB & 0x02)
205
206
                    int_sp=40;
207
208
            //Wcisniecie przycisku SW9
209
              if(~PINB & 0x04)
210
211
                    int_xp=30;
212
213
            //Wcisniecie przycisku SW13
214
215
                if(~PINB & 0x08)
216
217
                     int_xp=40;
218
219
      return 0;
220
221
```

