Sprawozdanie Cw1

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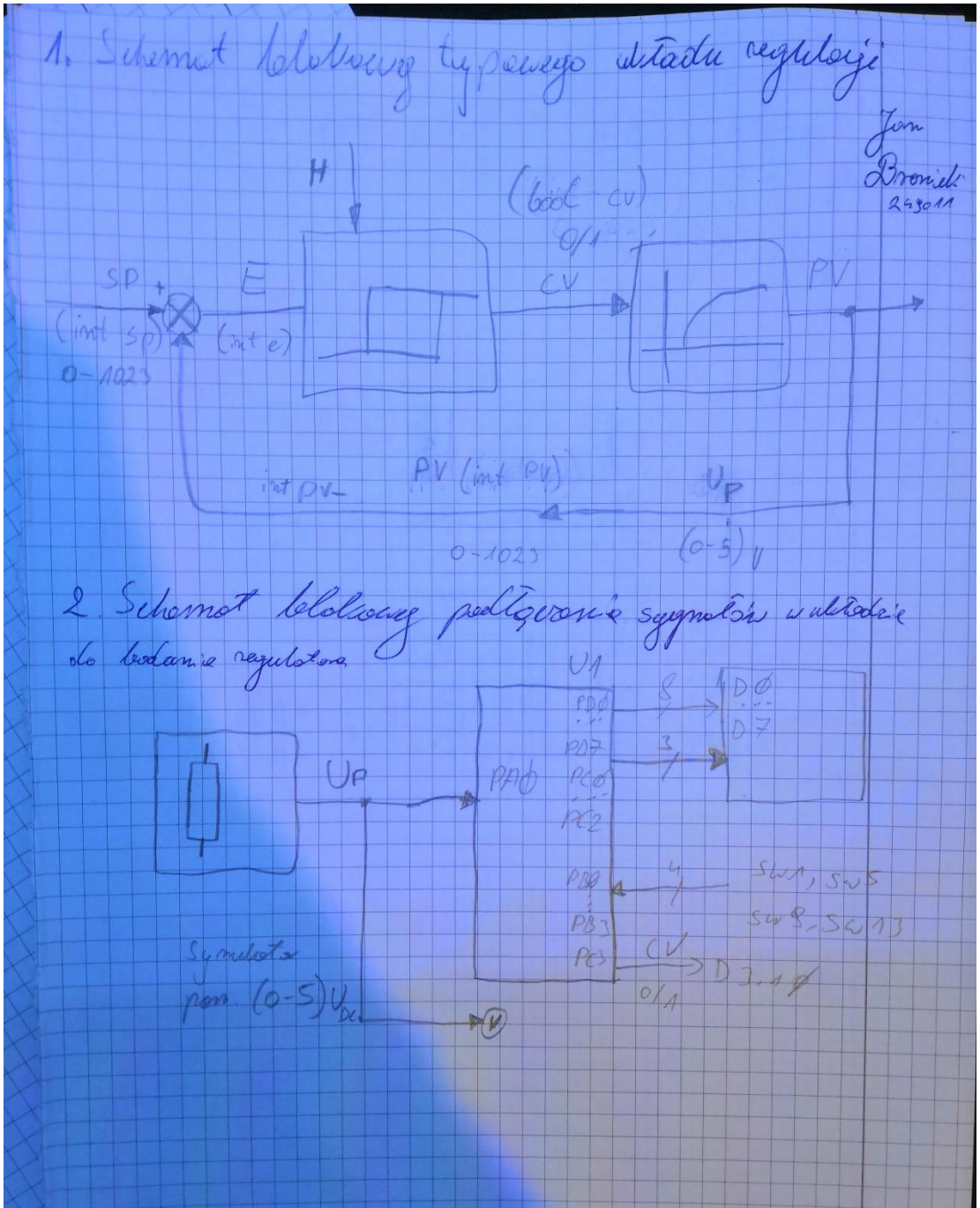
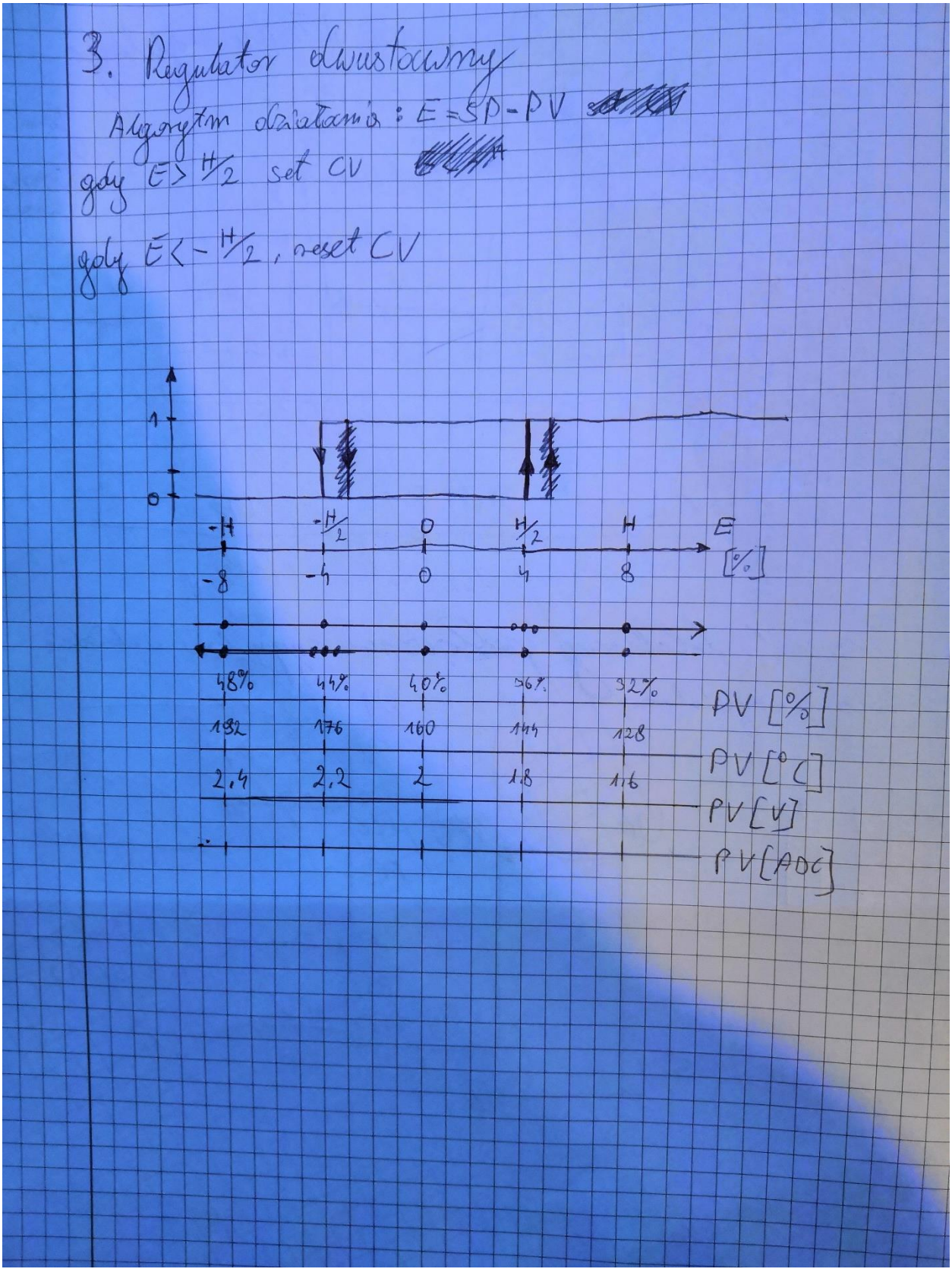
Temat: Badanie regulatora dwustawnego

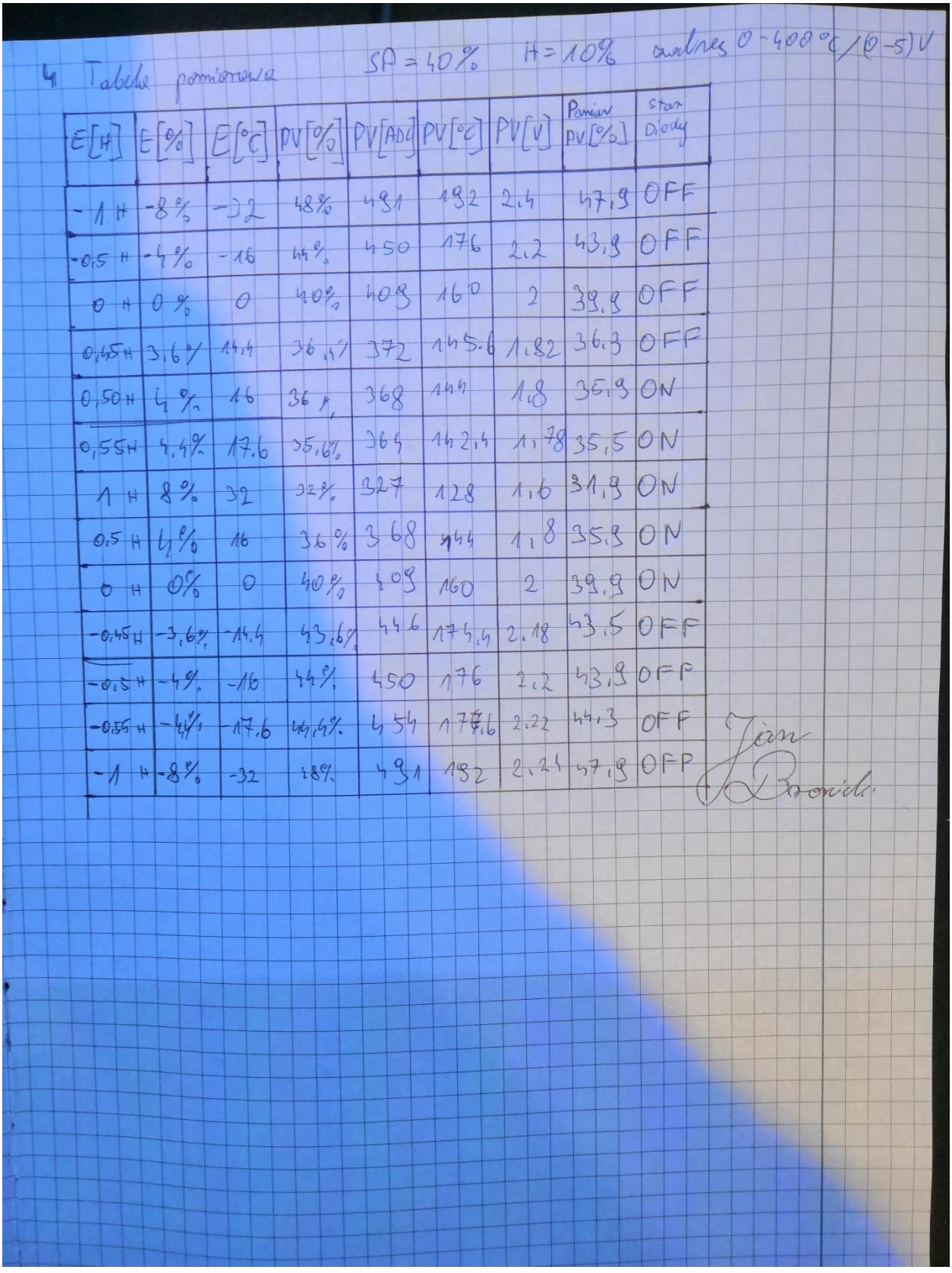
1. **Zadanie do wykonania**
   Opracować układ pomiarowy, zmontować układ do badania regulatora, opracować algorytm sterowania w układzie regulacji dwustawnej i przetestować regulator w warunkach laboratoryjnych.
2. **Założenia projektowe**



3. Regulator dwustawny



4. Tabela pomiarowa (każda grupa oblicza dane do tabeli dla „własnych” danych)



4 Tabela pomiarowa SP = 40% H = 10% zakres 0-400°C / (0-5)V

E[H]	E[%]	E[°C]	PV[%]	PV[ADC]	PV[°C]	PV[V]	Pomiar PV[%]	Stan Diody
-1 H	-8%	-32	48%	491	192	2,4	47,9	OFF
-0,5 H	-4%	-16	44%	450	176	2,2	43,9	OFF
0 H	0%	0	40%	409	160	2	39,9	OFF
-0,45 H	3,6%	14,4	36,4%	372	145,6	1,82	36,3	OFF
0,50 H	4%	16	36%	368	144	1,8	35,9	ON
0,55 H	4,4%	17,6	35,6%	364	142,4	1,78	35,5	ON
1 H	8%	32	32%	327	128	1,6	31,9	ON
0,5 H	4%	16	36%	368	144	1,8	35,9	ON
0 H	0%	0	40%	409	160	2	39,9	ON
-0,45 H	-3,6%	-14,4	43,6%	446	174,4	2,18	43,5	OFF
-0,5 H	-4%	-16	44%	450	176	2,2	43,9	OFF
-0,55 H	-4,4%	-17,6	44,4%	454	177,6	2,22	44,3	OFF
-1 H	-8%	-32	48%	491	192	2,24	47,9	OFF

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5. **Uwagi i wnioski**
6. **Załącznik nr 1: Kod program**

```
/*************************************/
/*              ARE 2008             */
/*      e-mail: biuro@are.net.pl     */
/*      www   : are.net.pl           */
/*************************************/

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#define __AVR_ATmega32__
#define F_CPU 8000000UL

#include <avr/io.h>
#include <stdio.h>
#include <util/delay.h>
#include <string.h>

void delay_ms(int ms)
{
    volatile long unsigned int i;
    for (i = 0; i < ms; i++)
        _delay_ms(1);
}

void delay_us(int us)
{
    volatile long unsigned int i;
    for (i = 0; i < us; i++)
        _delay_us(1);
}

#define RS 0
#define RW 1
#define E 2

void LCD2x16_init(void)
{
    PORTC &= ~(1 << RS);
    PORTC &= ~(1 << RW);

    PORTC |= (1 << E);
```

```
48.         PORTD = 0x38; // dwie linie, 5x7 punktow
49.         PORTC &= ~(1 << E);
50.         _delay_us(120);
51.
52.         PORTC |= (1 << E);
53.         PORTD = 0x0e; // wlacz wyswietlacz, kursor, miganie
54.         PORTC &= ~(1 << E);
55.         _delay_us(120);
56.
57.         PORTC |= (1 << E);
58.         PORTD = 0x06;
59.         PORTC &= ~(1 << E);
60.         _delay_us(120);
61.     }
62.
63.     void LCD2x16_clear(void)
64.     {
65.         PORTC &= ~(1 << RS);
66.         PORTC &= ~(1 << RW);
67.
68.         PORTC |= (1 << E);
69.         PORTD = 0x01;
70.         PORTC &= ~(1 << E);
71.         delay_ms(120);
72.     }
73.
74.     void LCD2x16_putchar(int data)
75.     {
76.         PORTC |= (1 << RS);
77.         PORTC &= ~(1 << RW);
78.
79.         PORTC |= (1 << E);
80.         PORTD = data;
81.         PORTC &= ~(1 << E);
82.         _delay_us(120);
83.     }
84.
85.     void LCD2x16_pos(int wiersz, int kolumna)
86.     {
87.         PORTC &= ~(1 << RS);
88.         PORTC &= ~(1 << RW);
89.
90.         PORTC |= (1 << E);
```

```
91.         delay_ms(1);
92.         PORTD = 0x80 + (wiersz - 1) * 0x40 + (kolumna - 1);
93.         delay_ms(1);
94.         PORTC &= ~(1 << E);
95.         _delay_us(120);
96.     }
97.
98.     // Set point (in %)
99.     int set_point = 40;
100.    // Histereza (in %)
101.    int _h = 8;
102.    // Error value
103.    int _e;
104.    // Integer part of the error
105.    int int_e;
106.    // Decimal value of the error
107.    int dec_e;
108.    // Whole process value (in 0-1023 range)
109.    float process_value;
110.    // Process value with decimal part
111.    int full_process_value;
112.    // Integer part of process value
113.    int int_process_value;
114.    // Decimal part of process value
115.    int dec_process_value;
116.
117.    int main(void)
118.    {
119.        char tmp[16];
120.
121.        int i;
122.
123.        DDRD = 0xff;
124.        PORTD = 0x00;
125.        DDRC = 0xff;
126.        PORTC = 0x00;
127.        DDRB = 0x00;
128.        PORTB = 0xff;
129.
130.        _delay_ms(500);
131.
132.        LCD2x16_init();
133.        LCD2x16_clear();
```

```
134.
135.         ADMUX = 0x40;
136.         ADCSRA = 0xe0;
137.
138.         while (1)
139.         {
140.             // Start an ADC conversion by setting ADSC bit (bit 6)
141.             ADCSRA = ADCSRA | (1 << ADSC);
142.
143.             // Wait until the ADSC bit has been cleared
144.             while (ADCSRA & (1 << ADSC))
145.                 ;
146.
147.             process_value = ADC;
148.
149.             full_process_value = (process_value / 1023.0) * 1000;
150.             int_process_value = full_process_value / 10;
151.             dec_process_value = full_process_value % 10;
152.
153.             _e = (set_point * 10) - full_process_value;
154.             int_e = _e / 10;
155.             dec_e = _e % 10;
156.
157.             // LED On
158.             if (_e > (_h / 2))
159.             {
160.                 PORTC = ~(0x01 << 5);
161.             }
162.
163.             // LED Off
164.             if (_e < -(_h / 2))
165.             {
166.                 PORTC = (0x01 << 5);
167.             }
168.
169.             if (!(PINB & (8 << PB0)))
170.             {
171.                 set_point = 50;
172.             }
173.             if (!(PINB & (4 << PB0)))
174.             {
175.                 set_point = 40;
176.             }
```

```
177.             if (!(PINB & (2 << PB0)))
178.             {
179.                 _h = 8;
180.             }
181.             if (!(PINB & (1 << PB0)))
182.             {
183.                 _h = 10;
184.             }
185.
186.             LCD2x16_pos(1, 1);
187.             sprintf(tmp, "SP=%2d PV=%3d.%1d%% ", set_point, int_pr
    ocess_value, abs(dec_process_value));
188.             for (i = 0; i < 16; i++)
189.             {
190.                 LCD2x16_putchar(tmp[i]);
191.             }
192.
193.             LCD2x16_pos(2, 1);
194.             sprintf(tmp, "H=%2d   E=%3d.%1d%%  ", _h, int_e, abs(d
    ec_e));
195.             for (i = 0; i < 16; i++)
196.             {
197.                 LCD2x16_putchar(tmp[i]);
198.             }
199.             delay_ms(500);
200.         }
201.
202.         return 0;
203.     }
```