

+ class Order
Stores all of the orders in an ArrayList. Responsible for adding orders, deleting orders, and printing orders.

+ class OrderTest
Tests methods from Order.java. Not needed in the Order System, but useful for testing.

+ class UserInterface
Allows the user to load orders, make orders, delete orders, and list orders.

+ class InputFileGenerator
Generates a random list of orders that the Order System can read. Every time the class is run, it will create or overwrite a "order.txt" file with a list of 30 orders. This number can be changed in the orderamount int variable.