Project and Task Progress Timeline

Updated Timeline:

Weeks	Description	Delays	Status
Week 1-2	It started with data gathering, research focused on identifying addressable problems, understanding user needs, and determining how the app could help solve or reduce the identified issue.	Completed as Planned	DONE √
Week 3	After deciding on the app to develop, further research was conducted to check for existing applications. The gathered data was analyzed to create a plan, outlining the app's features and content.	Delayed due to participation in a competition (EVSU, Leyte). Completed after the competition	DONE √
Week 4	 UI Design Proposed and presented the mobile app plan. Developed a user-friendly UI design using Figma. Presented the UI design and features of the mobile app. 	Delayed due to Midterm Exams Completed after the Midterm Exams	DONE √
Week 5-6	 Setting Up the Tool Set up the tools needed for development. Installed Flutter (IDE) and Flutter SDK. Installed Android Studio SDK and other necessary tools. Set up the Emulator for hot reload and development use. 	Delayed due to University Activities Completed after the activity	DONE √
Week 7-8	 Started practicing Flutter, focusing on Chapters 1–8. Practiced Flutter using guided materials. Updated the portfolio after completing each chapter. Synced progress to the repository. 	Ongoing	PENDING
Week 7-12	 App Development Began mobile app development. Developed initial features, such as the loading screen, during the first week. Set the target completion date for the 3rd week of January. 	Ongoing	PENDING

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BSIT 3A