

CH9\_101

ANSWER

# CUBE SEARCH

## 1 Searching a Cube

### Finished Code:

```
// EXERCISE BEGINS HERE
%curObject = containerFindFirst( $TypeMasks::StaticShapeObjectType ,
    %theBot.getWorldBoxCenter() , 5 , 5 , 5 );

while( isObject( %curObject ) )
{
    %curObject.setSkinName( "yellow" );
    %curObject.schedule( 250 , setSkinName , "red" );

    %curObject = containerFindNext();
}
// EXERCISE ENDS HERE
```