

1 Set Static Speed Values

Finished Code:

```
datablock WheeledVehicleData( staticSpeedPathFollower : DefaultCar )
{
   category = "gpgt";
   maxSteeringAngle = 0.785; // Better than original car
   moveTol = 10.0;

   // Rigid Body
   mass = 200;
   // Engine
   engineTorque = 50000; // Engine power
};
```