

1 Stop or Resume

Finished Code:

```
function AIWheeledVehicle::stopOrResume( %theBot )
  if ( %theBot.isMoving )
      %theBot.isMoving = false;
      %theBot.stop();
      %theBot.schedule( 5000 , stopOrResume );
      return;
  }
  else
      %theBot.isMoving = true;
      %oldDestination = %theBot.getMoveDestination( );
      if( !%oldDestination || %oldDestination $= "0 0 0" )
         %theBot.getDatablock().onReachDestination( %theBot );
      }
      else
      {
         %theBot.setMoveDestination( %oldDestination , true );
      }
      %theBot.schedule( 10000 , stopOrResume );
}
```

AIWHEELEDVEHICLE: STOPPING Answers: 1. Because upon startup there is no valid destination set in the wheeled bot.