

# Session Management Functions Documentation

## 1. `create_session(principal: Text) : async Types.SessionResult`

### Description

Creates a new session for a user identified by their **principal**. This function generates a unique session ID, sets creation and expiration times, and stores the session in memory.

### Arguments

- `principal (Text)`: The unique identifier (principal) of the user.

### Return Value

- `Types.SessionResult`: An object containing:
  - `success (Bool)`: Indicates whether the session was successfully created.
  - `message (?Text)`: An optional message providing details about the operation.
  - `session (?Session)`: The created session object if the operation was successful.

### Associated Types

- `Types.Session`
- `Types.SessionResult`

## 2. `validate_session(sessionId: Text) : async Types.SessionResult`

### Description

Validates a session using its **session ID**. The function checks if the session exists and if it has not expired. If a session is found to be expired, it is automatically deleted.

### Arguments

- `sessionId (Text)`: The unique session identifier.

### Return Value

- `Types.SessionResult`: An object containing:
  - `success (Bool)`: Indicates whether the session is currently valid.
  - `message (?Text)`: An optional message providing details about the operation.

- session (?Session): The session object if it is valid.

## Associated Types

- Types.Session
- Types.SessionResult

### 3. logout(sessionId: Text) : async Types.SessionResult

## Description

Deletes (logs out) a session identified by its **session ID**.

## Arguments

- sessionId (Text): The unique session identifier.

## Return Value

- Types.SessionResult: An object containing:
  - success (Bool): Indicates whether the session was successfully deleted.
  - message (?Text): An optional message providing details about the operation.
  - session (?Session): This field is always null for a logout operation.

## Associated Types

- Types.SessionResult

# User Story: Frontend Usage

**As a user of the Cafe application**, I want to be able to log in and have my session managed securely, so that I can access protected features and my session can expire or be invalidated as needed.

## Frontend Flow Example

1. **Login:**
  - The frontend collects the user's principal (e.g., after Internet Identity authentication).
  - It then calls the `create_session` function on the authentication canister.
  - On successful session creation, the frontend stores the returned `sessionId` (e.g., in `localStorage`).
2. **Authenticated Requests:**
  - For any protected API call, the frontend includes the `sessionId`.

- The backend validates this session using the `validate_session` function.
- If the session is valid, the request proceeds; otherwise, the user is prompted to log in again.

**3. Logout:**

- When the user logs out, the frontend calls the `logout` function with the current `sessionId`.
- The session is deleted from the canister, and the frontend removes the `sessionId` from its local storage.

**This ensures:**

- Only authenticated users can access protected resources.
- Sessions can expire or be invalidated for enhanced security.
- The frontend and backend remain synchronized regarding the user's authentication state.