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Retrospective Sprint 1

Supervisor: David Gregory

What worked well?

Sporadically we have had great discussions about our project setup. We have agreed on git as our version control technology and to use BitBucket.org to host our repository. We have also tested out SourceTree, an interface developed by the same company to make commits etc a lot easier and less time consuming.
We have also discussed software architecture and some design to comprehend our project even more. We have highlighted interesting alternatives all from back end to middle layer level and drawn some conclusions, as visible in our design document.

Sprint 2 will start with further discussions of roles and their true meaning and how roles will interact with each other. Due to lack of attendance during sprint 1 we shall once again go through the working environment to make sure that everyone knows how to carry out the daily work. This includes PivotalTracker, BitBucket, SourceTree and other way-of-working requests that appears during the weekly meeting.

What can be improved?

Not much to say so far. Everyone is very interested in this project.
However, there is still a lot of confusion about parts of back end and middle layer solutions and group settings in general. This confusion mainly appears because not everyone has been able to take part in the discussions.

All group members are ready for full action from Sprint 2 and after the monday meeting we shall, and will be on track!