Use Case: <the a="" active="" as="" be="" goal="" name="" phrase="" short="" should="" the="" verb=""></the>
Primary Actor: < a role name for the primary actor, or description>
Secondary actors: <list actors="" case="" in="" involved="" of="" other="" use=""></list>
Preconditions: <what already="" expect="" is="" of="" state="" the="" we="" world=""></what>
Success End Condition: <the completion="" of="" state="" successful="" the="" upon="" world=""></the>
Failed End Condition: <the abandoned="" goal="" if="" of="" state="" the="" world=""></the>
Trigger: <the action="" be="" case,="" event="" may="" starts="" system="" that="" the="" time="" upon="" use=""></the>
MAIN SUCCESS SCENARIO
<pre><put delivery="" from="" goal="" here="" of="" scenario="" steps="" the="" to="" trigger=""> <step #=""><action description=""></action></step></put></pre>
EXTENSIONS <put a="" at="" each="" extensions,="" here="" main="" of="" one="" referring="" relevant="" scenario="" step="" the="" time,="" to=""> <step altered=""><condition>:<action></action></condition></step></put>