

# John David Anthony

[www.johndavidanthony.me](http://www.johndavidanthony.me)

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## Objective

Hard working, adaptive, and outgoing computer science student skilled in leading and motivating others. Seeking to apply concepts learned in class with real world experience from a fin-tech startup to bridge the gap between the tech and business sides of the industry.

## Education

**Bachelor of Computing (Honours) | Queen's University, Kingston**

**Class of 2020**

- ▶ Certificate in Business from Smith School of Business
- ▶ GPA (In most recently completed academic year): 4.00
- ▶ Dean's Honour List - 2016/2017 & 2017/2018 Queen's University
- ▶ Team Lead for Queen's Machine Intelligence & Neuroevolution Design Team

## Experience

**Quality Assurance Intern | BioConnect, Toronto**

**Apr - Aug, 2018**

- ▶ Wrote upgrade and QA tools in Python and Batch to provide a seamless customer experience between software versions.
- ▶ Worked alongside multiple departments in during the development cycle ensuring that all our products were up to the company standard.
- ▶ Helped implement automated software tests to free up company resources and have stronger confidence in our product.

**Technical Intern | BioConnect, Toronto**

**May - Aug, 2017**

- ▶ Discovered inefficiencies in testing procedures and developed processes to further increase customer satisfaction.
- ▶ Researched potential customers to create leads for the sales team and analyzed industry trends to create a report for company strategy.

**UI Developer | Queen's University Hackathon (QHacks), Kingston**

**Feb. 2017**

- ▶ Developed the UI and AI for a multiplayer tank battle game, collaborating with a team of 4 over 2 days.
- ▶ Self-taught basic C# over 36 hours to use the Unity game engine for this project.

**Counsellor | Onondaga Camp, Minden**

**Summers 2014 - 2016**

- ▶ Led windsurfing, archery, crossbow, golf, and waterskiing programs for over 300 campers aged 7-14, requiring a constant awareness and attention to detail.
- ▶ Collaborated daily with 16 colleagues to plan camp-wide programs and above all ensure camper safety.

## Skills

- ▶ Fast on-the-job learner who works hard and plays hard with experience self-teaching new skills.
- ▶ Proficient in Java and Python, with working knowledge of C, Swift, Web Languages, Haskell & Prolog.
- ▶ Courses of Interest: Data Structures, Algorithms, Databases, Artificial Intelligence, Quality Assurance

## Special Projects (Can be viewed at [johndavidanthony.me](http://johndavidanthony.me))

- ▶ Web based smart mirror that fetches and displays: your calendar, news articles, the weather and time.
- ▶ Two iOS apps, both written in swift: A calculator app and a live currency converter.
- ▶ Experimental word guessing genetic algorithm