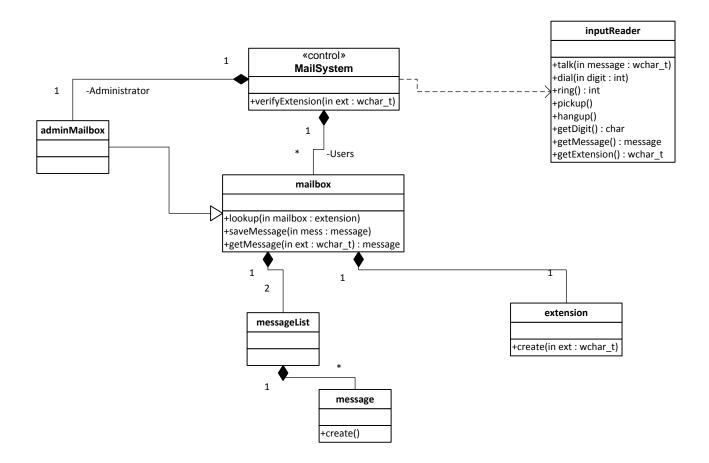
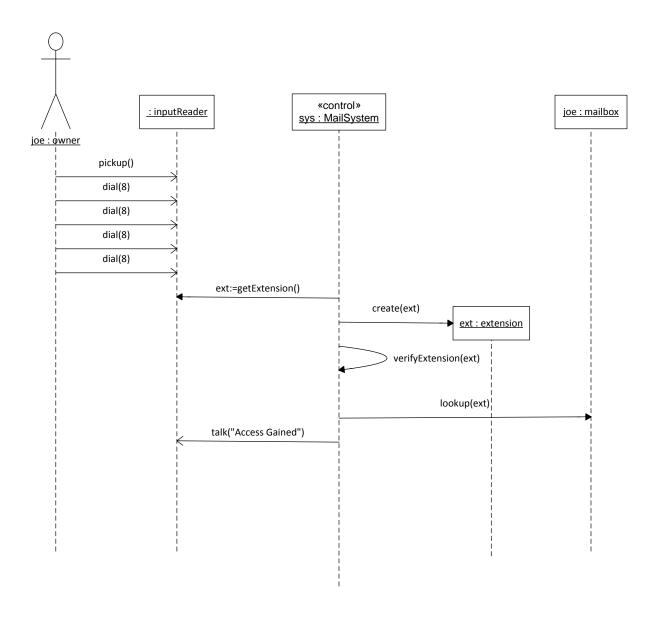
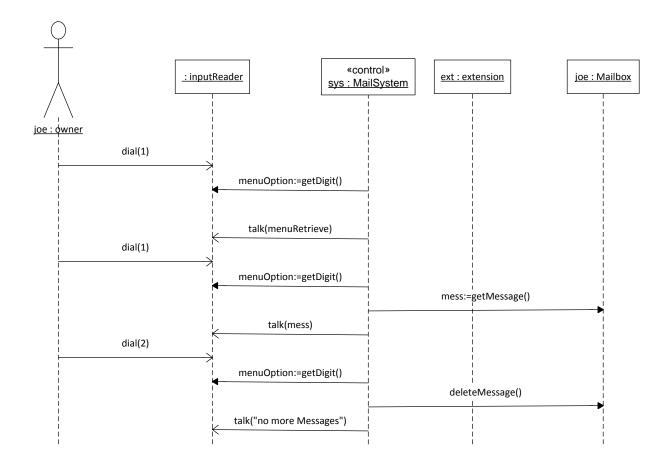
# Class Diagram



### **Access Mailbox**



### Retrieve a Message from Access Mailbox



#### Retrieve a message

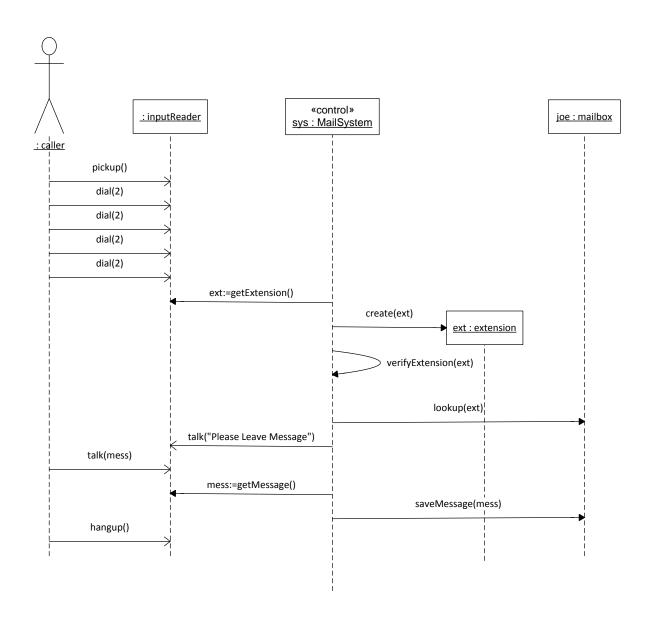
Precondition: The mail box has been accessed by the owner

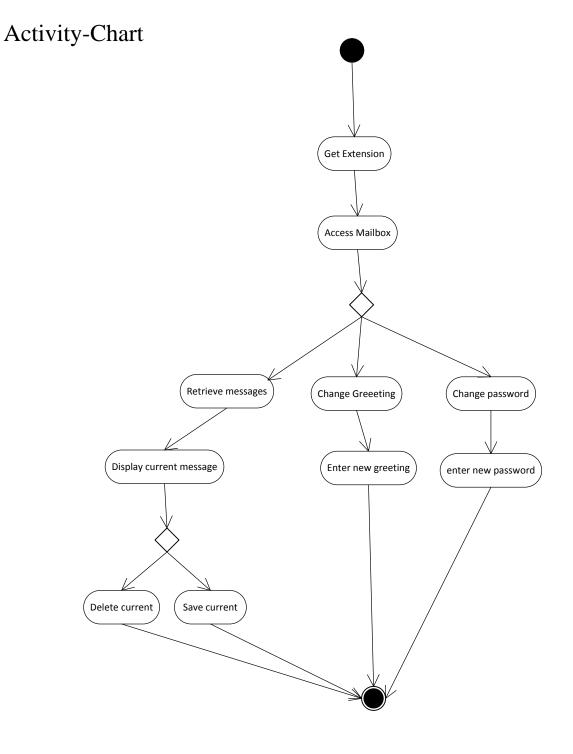
- 1. User presses "1"
- 2. Retrieve message menu is played:
- a. Press 1 to hear current message
- b. Press 2 to delete current message go to next message
- c. Press 3 to save current message and go to next message
- d. Press 4 to return to main menu
- 3. User presses 1
- 4. Current message is played
- 5. User presses 2
- 6. Message is deleted
- 7. "No more remaining messages"
- 8. System returns to main menu

Top Package::Mailbox

+getMessage() : message +deleteMessage()

### Leave Message





## State Chart

