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Surefire Report

Summary

[Summary] [Package List] [Test Cases]

Test	Errors	Failures	Skipped	Success Rate	Time
27	0	0	0	100%	8.721

Note: failures are anticipated and checked for with assertions while errors are unanticipated.

Package List

[Summary] [Package List] [Test Cases]

Package	Tests	Errors	Failures	Skipped	Success Rate	Time
com.qa.mainapp	1	0	0	0	100%	8.686
com.qa.service	13	0	0	0	100%	0.021
com.qa.controllers	13	0	0	0	100%	0.014

Note: package statistics are not computed recursively, they only sum up all of its testsuites numbers.

com.qa.mainapp

Class	Tests	Errors	Failures	Skipped	Success Rate	Time
AppTest	1	0	0	0	100%	8.686

com.qa.service

	Class	Tests	Errors	Failures	Skipped	Success Rate	Time
ľ	InventoryServiceTest	8	0	0	0	100%	0.019
	PlayerCharacterServiceTest	5	0	0	0	100%	0.002

com.qa.controllers

	Class	Tests	Errors	Failures	Skipped	Success Rate	Time
?	InventoryControllerTest	8	0	0	0	100%	0.013
?	<u>PlayerCharacterControllerTest</u>	5	0	0	0	100%	0.001

Test Cases

[Summary] [Package List] [Test Cases]

Inventory Service Test

?	deleteInventoryTest	0.013
?	addInventoryTest	0.001
?	updateInventoryTest	0
?	deleteInventoryByPlayerIdTest	0.001
?	updateInventoryByPlayerIdTest	0.002
?	getInventoryTest	0.001
?	getInventoriesTest	0

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0.001

${\bf Player Character Service Test}$

deleteCharacterTest	0.001
addCharacterTest	0
updateCharacterTest	0
getCharactersTest	0.001
getCharacterTest	0

Inventory Controller Test

deleteInventoryTest	0.012
addInventoryTest	0
updateInventoryTest	0
deleteInventoryByPlayerIdTest	0
updateInventoryByPlayerIdTest	0
getInventoryTest	0
getInventoriesTest	0
getInventoryByPlayerIdTest	0.001

${\bf Player Character Controller Test}$

deleteCharacterTest	0.001
addCharacterTest	0
updateCharacterTest	0
getCharactersTest	0
getCharacterTest	0

AppTest

mainAppTest 8.686

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