



Surefire Report

Summary

[\[Summary\]](#) [\[Package List\]](#) [\[Test Cases\]](#)

Tests	Errors	Failures	Skipped	Success Rate	Time
37	0	0	0	100%	86.358

Note: failures are anticipated and checked for with assertions while errors are unanticipated.

Package List

[\[Summary\]](#) [\[Package List\]](#) [\[Test Cases\]](#)

Package	Tests	Errors	Failures	Skipped	Success Rate	Time
com.qa.mainapp	1	0	0	0	100%	8.686
com.qa.service	13	0	0	0	100%	0.021
com.qa.selenium	10	0	0	0	100%	77.637
com.qa.controllers	13	0	0	0	100%	0.014

Note: package statistics are not computed recursively, they only sum up all of its testsuites numbers.

com.qa.mainapp

	Class	Tests	Errors	Failures	Skipped	Success Rate	Time
	AppTest	1	0	0	0	100%	8.686

com.qa.service

	Class	Tests	Errors	Failures	Skipped	Success Rate	Time
	InventoryServiceTest	8	0	0	0	100%	0.019
	PlayerCharacterServiceTest	5	0	0	0	100%	0.002

com.qa.selenium

	Class	Tests	Errors	Failures	Skipped	Success Rate	Time
	NavigationTest	1	0	0	0	100%	11.942
	CharacterCreateTest	3	0	0	0	100%	20.113
	CharacterUpdateTest	1	0	0	0	100%	11.218
	InventoryCreateTest	2	0	0	0	100%	12.141
	InventoryUpdateTest	1	0	0	0	100%	9.307
	InventoryDeleteTest	1	0	0	0	100%	6.219
	CharacterDeleteTest	1	0	0	0	100%	6.697







com.qa.controllers

	Class	Tests	Errors	Failures	Skipped	Success Rate	Time
	InventoryControllerTest	8	0	0	0	100%	0.013
	PlayerCharacterControllerTest	5	0	0	0	100%	0.001






Test Cases

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
InventoryServiceTest

	deleteInventoryTest	0.013
	addInventoryTest	0.001
	updateInventoryTest	0
	deleteInventoryByPlayerIdTest	0.001
	updateInventoryByPlayerIdTest	0.002
	getInventoryTest	0.001
	getInventoriesTest	0
	getInventoryByPlayerIdTest	0.001






PlayerCharacterServiceTest

	deleteCharacterTest	0.001
	addCharacterTest	0
	updateCharacterTest	0
	getCharactersTest	0.001
	getCharacterTest	0

InventoryControllerTest

	deleteInventoryTest	0.012
	addInventoryTest	0
	updateInventoryTest	0
	deleteInventoryByPlayerIdTest	0
	updateInventoryByPlayerIdTest	0
	getInventoryTest	0
	getInventoriesTest	0
	getInventoryByPlayerIdTest	0.001

PlayerCharacterControllerTest

	deleteCharacterTest	0.001
	addCharacterTest	0
	updateCharacterTest	0
	getCharactersTest	0
	getCharacterTest	0




AppTest

	mainAppTest	8.686
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NavigationTest

	navigationTest	11.942
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CharacterCreateTest

	boxValueResefTest	5.297
	writeTest	12.048
	emptyFieldsTest	2.768

CharacterUpdateTest

	updateTest	11.218
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InventoryCreateTest

	writeTest	8.499
	inventorySubmissionBoxValueResetTest	3.642

InventoryUpdateTest

	updateTest	9.307
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InventoryDeleteTest

	deleteTest	6.219
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CharacterDeleteTest

	deleteTest	6.697
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